## Program\_02\_2

## Requirements

- Complete exercises 2.1, 2. 2, 2.3, and 2.4 on page 47 (7th edition).
- · Your output should match the output shown below.
- Add the standard comments similar to those that appear at the top of each tutorial and clearly label your
  output following the example shown below. I have provided you with a "skeleton" of what your program
  should look like, in the future you will be given a blank code block to be filled out from scratch.

## **Program**

In the code block below, create your program, editing the existing text as necessary.

**Note:** If you are using Octave then you will need to create a separate script file, save that separate file as the name **Program 02 02.** It will not conflict with this file of the same name since the extension will be different.

```
% Filename:
% Author:
% Assisted by:
% Date:
% Program Description:
% Clear the command window and all variables
% Output of the title and author to the command window.
% Main program
```

## Output

Output for Program\_02\_2 written by Geoff Berl.

Output for exercise 2.1 on page 47.

VectorA =

2 3 -1

VectorAPlus1 =

3 4 0

Output for exercise 2.2 on page 47.		
VectorB =		
1	4	8
VectorBTimes3 =		
3	12	24
Output for exercise 2.3 on page 47.		
VectorC =		
1	2	3
VectorD =		
0	-1	1
VectorCTimesVectorD =		
0	-2	3
Output for exercise 2.4 on page 47.		
VectorE =		
2	3	1
\/c	oto r C	Caused
VectorESquared =		
4	9	1