```
File Edit View Search Terminal Help

cse278@cse278-image:~/Downloads/Lab08$ g++ main.cpp

cse278@cse278-image:~/Downloads/Lab08$ g++ younged for the cse278@cse278-image:~/Downloads/Lab08$ g++ -c main.cpp

cse278@cse278-image:~/Downloads/Lab08$ g++ -c MyTime.h

cse278@cse278-image:~/Downloads/Lab08$ g++ -o Makefile main.o MyTime.h

cse278@cse278-image:~/Downloads/Lab08$ ./Makefile

Time for VcA is:

The time is: hour: 3 The min is: 20.

Time for VcB is:

The time is: hour: 2 The min is: 10.

cse278@cse278-image:~/Downloads/Lab08$ 

Cse278@cse278-image:~/Downloads/Lab08$ 

Time for VcB is:

The time is: hour: 2 The min is: 10.
```

For purposes of getting my code to compile this is all, I could do. However, I can tell you the destructor function is called when the MyTime.CPP file reached the end. The reason it is called here is that there are multiple objects and the current one is stored in the "this" parameter. That would only work if the previous one was deleted.