

Robot

- name
- serialNumber
- team
- wins
- losses
- hexPosition
- forthLogic

Team

- numberAlive
- teamName()
- robots()

Map

- teams()
- hexSize()

Game Controller

- gameEnd()

UserInterface

JsonInterpreter

- robotFromJson(Json) : Robot

ForthInterpreter

Logger

LogController

Architectures

Monolithic

pipes/filters

objects/components -

events

repositories -

layered

interpreters -forth interpreter

MVC -system