

# Arakni, Black Widow

Agent of Chaos

Once per Turn Attack Reaction — Discard an Assassin card: Target Assassin attack gets +3👁️. If it has **stealth**, it gets "When this hits a hero, they banish a card from their hand."

At the beginning of your end phase, **return to the brood.** (*Revert to your base hero.*)

4

Chaos Assassin Demi-Hero

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# Arakni, Funnel Web

Agent of Chaos

II

Once per Turn Attack Reaction — Discard an Assassin card: Target Assassin attack gets +3👁️. If it has **stealth**, it gets "When this hits a hero, banish a card in their arsenal."

At the beginning of your end phase, return to the brood. (*Revert to your base hero.*)



4


Chaos Assassin Demi-Hero


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# Arakni, Marionette

Your attacks with **stealth** that are attacking a **marked** hero get +1  and "When this hits, this gets go again."

At the beginning of your end phase, if an opponent is **marked**, you become a random Agent of Chaos. (Your  doesn't change.)



4

Chaos Assassin Hero

40






# Arakni, Orb-Weaver

Agent of Chaos

III

Graphene Chelicerae cost you  less to activate.

**Once per Turn Instant** — Discard an Assassin card: Equip a Graphene Chelicera token. Your next attack with **stealth** this turn gets +3 .

At the beginning of your end phase, **return to the brood.** (*Revert to your base hero.*)

 4

Chaos Assassin Demi-Hero

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# Arakni, Redback

Agent of Chaos

IV

Once per Turn Attack Reaction — Discard an Assassin card: Target Assassin attack gets +3👁️. If it has stealth, it gets go again.

At the beginning of your end phase, return to the brood. (*Revert to your base hero.*)

4

Chaos Assassin Demi-Hero

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# Arakni, Tarantula

Agent of Chaos

V

Whenever a dagger you own hits a hero, they lose 1 ☹.

**Once per Turn Attack Reaction** — Discard an Assassin card: Target dagger attack gets +3 ☹.

At the beginning of your end phase, return to the brood. (*Revert to your base hero.*)



4

Chaos Assassin Demi-Hero

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# Arakni, Trap-Door

Agent of Chaos

VI

When you become this, you may search your deck for a card, banish it face-down, then shuffle. If it's a trap, you may play it until the start of your next turn.

At the beginning of your end phase, return to the brood. (*Revert to your base hero.*)


4


Chaos Assassin Demi-Hero

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# Arakni, Web of Deceit

Your attacks with **stealth** that are attacking a **marked** hero get +1  and "When this hits, this gets go again."

At the beginning of your end phase, if an opponent is **marked**, you become a random Agent of Chaos. (Your  doesn't change.)



4

Chaos Assassin Hero - Young

20

