

# Corinne (Cori) Mori

## Game Developer

### Education

Corinne (Cori) Mori  
8057 Briglin Rd  
Hammondsport, NY 14840

(607) 794-0354  
cori.n.mori@gmail.com

### Skills

Rochester Institute of Technology / Bachelor of Science, Game Design and Development  
August 2017 - May 2021, Rochester NY

Programming Languages: C#, C++, HTML, CSS, PHP, Javascript  
Tools: Visual Studios 2019, Unity, Git, Photoshop, Maya

### Projects

#### Fetch (Academic Project) February 2021 - Present

- Independently developed web application using Javascript and Javascript frameworks
- Independently designed and developed UI/UX

#### Quiet Thoughts (Freelance Project) Oct. 2020-Feb. 2021

- Independently designed 2D platformer levels
- Participated in playtesting and QA prior to game launch
- Worked closely with developer to ensure the quality of the designs
- Revised designs after feedback rounds

#### Citizen 815 (Personal Project) October 2019- Present

- Worked with a partner to develop a 2D platformer game
- Independently designed levels and sounds
- Worked to develop the flow and layout of game

### Experience

#### Workinman Inc. / Web App Developer

May 2020 - November 2020, Rochester NY

- Worked on a team of 10+ developers to convert educational courses from Flash to HTML
- Independently worked on several parts of the overall project
- Consistently updated applications per client feedback
- Contributed to daily team meetings

#### Magic Spell Studios / MAGIC Maker

January 2020 - May 2020, Rochester NY

- Acted as lead designer on own project
- Worked closely with developer on project
- Contributed to weekly and bi-weekly meetings and showcases
- Drafted contract and hired outside artist