

# JWT Authentication



Full Stack Web Development

- What is HTTP Authorisation?
- What is Bearer Authentication?
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- When should you use JSON Web Tokens?
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PROPOSED STANDARD  
[Errata Exist](#)  
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**JSON Web Token (JWT)**

**Abstract**

JSON Web Token (JWT) is a compact, URL-safe means of representing claims to be transferred between two parties. The claims in a JWT are encoded as a JSON object that is used as the payload of a JSON Web Signature (JWS) structure or as the plaintext of a JSON Web Encryption (JWE) structure, enabling the claims to be digitally signed or integrity protected with a Message Authentication Code (MAC) and/or encrypted.

**Status of This Memo**

This is an Internet Standards Track document.

This document is a product of the Internet Engineering Task Force (IETF). It represents the consensus of the IETF community. It has received public review and has been approved for publication by the Internet Engineering Steering Group (IESG). Further information on Internet Standards is available in [Section 2 of RFC 5741](#).

Information about the current status of this document, any errata, and how to provide feedback on it may be obtained at <http://www.rfc-editor.org/info/rfc7519>.

- The HTTP Authorisation request header can be used to provide credentials that authenticate a user agent with a server, allowing access to a protected resource.
- The Authorization header is usually sent after the user agent first attempts to request a protected resource without credentials. .
- This header indicates what authentication schemes can be used to access the resource

## What is HTTP Authorisation?

```
Authorization: <auth-scheme> <authorization-parameters>
```

```
Authorization: Basic <credentials>
```

- Bearer authentication (also called token authentication) is an HTTP authentication scheme that involves security tokens called bearer tokens.
- The name “Bearer authentication” can be understood as “give access to the bearer of this token.”
- The bearer token is generated by the server in response to a login request via the Authenticate route.
- The client must send this token in the Authorization header in order to access API endpoints

## What is Bearer Authentication?

```
1. Authorization: Bearer <token>
```



# OAuth 2.0

- The Bearer authentication scheme was originally created as part of OAuth 2.0 in RFC 6750, but is sometimes also used on its own.
- Similarly to Basic authentication, Bearer authentication should only be used over HTTPS (SSL).

## **The OAuth 2.0 Authorization Framework: Bearer Token Usage**

### Abstract

This specification describes how to use bearer tokens in HTTP requests to access OAuth 2.0 protected resources. Any party in possession of a bearer token (a "bearer") can use it to get access to the associated resources (without demonstrating possession of a cryptographic key). To prevent misuse, bearer tokens need to be protected from disclosure in storage and in transport.

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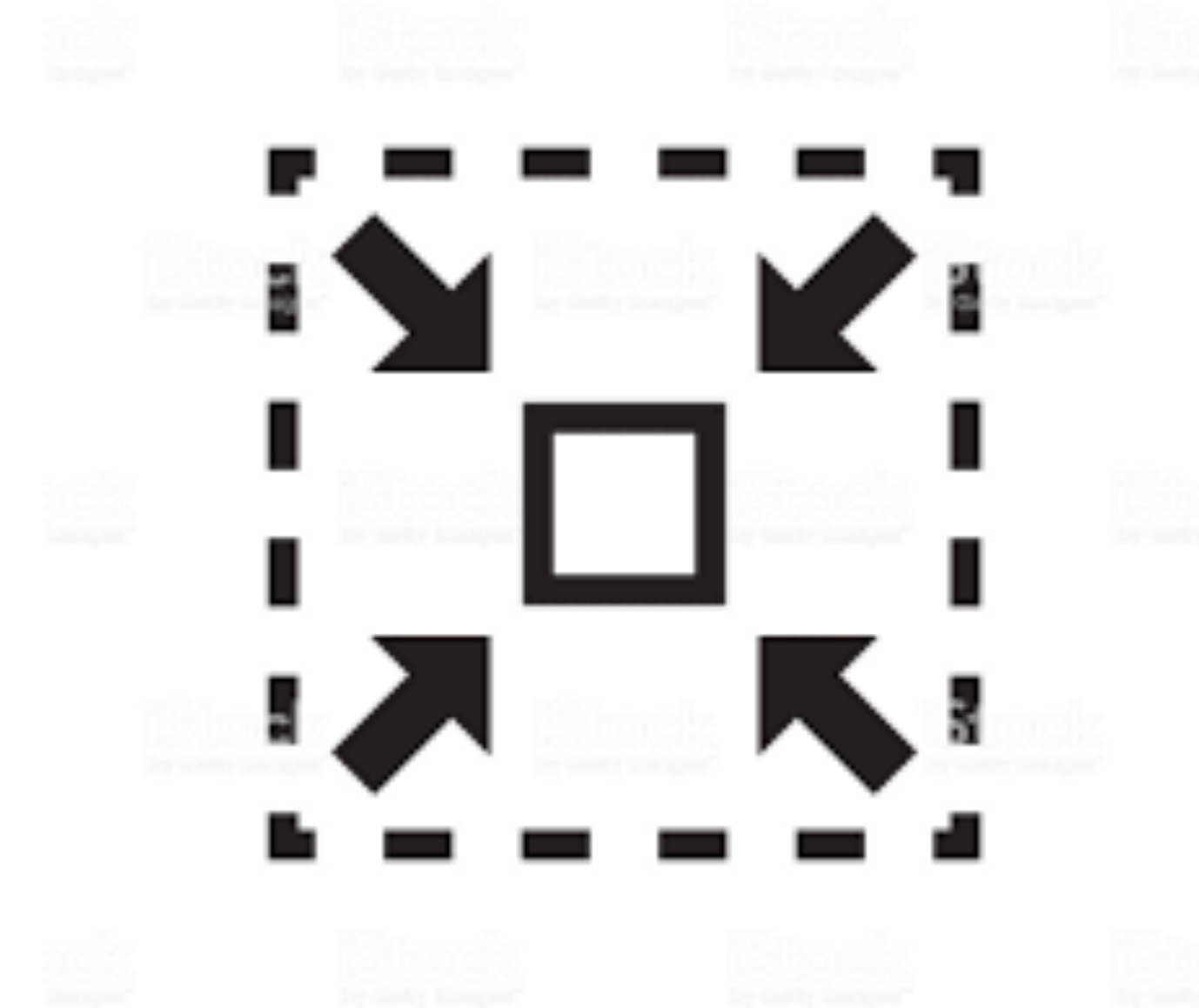
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# What is JSON Web Token?

- An open standard that defines a compact and self-contained way for securely transmitting information between parties as a JSON object.
- **Compact:** Because of its smaller size, JWTs can be sent through an URL, POST parameter, or inside an HTTP header.
- **Self-contained:** The payload contains all the required information about the user, avoiding the need to query the database more than once.



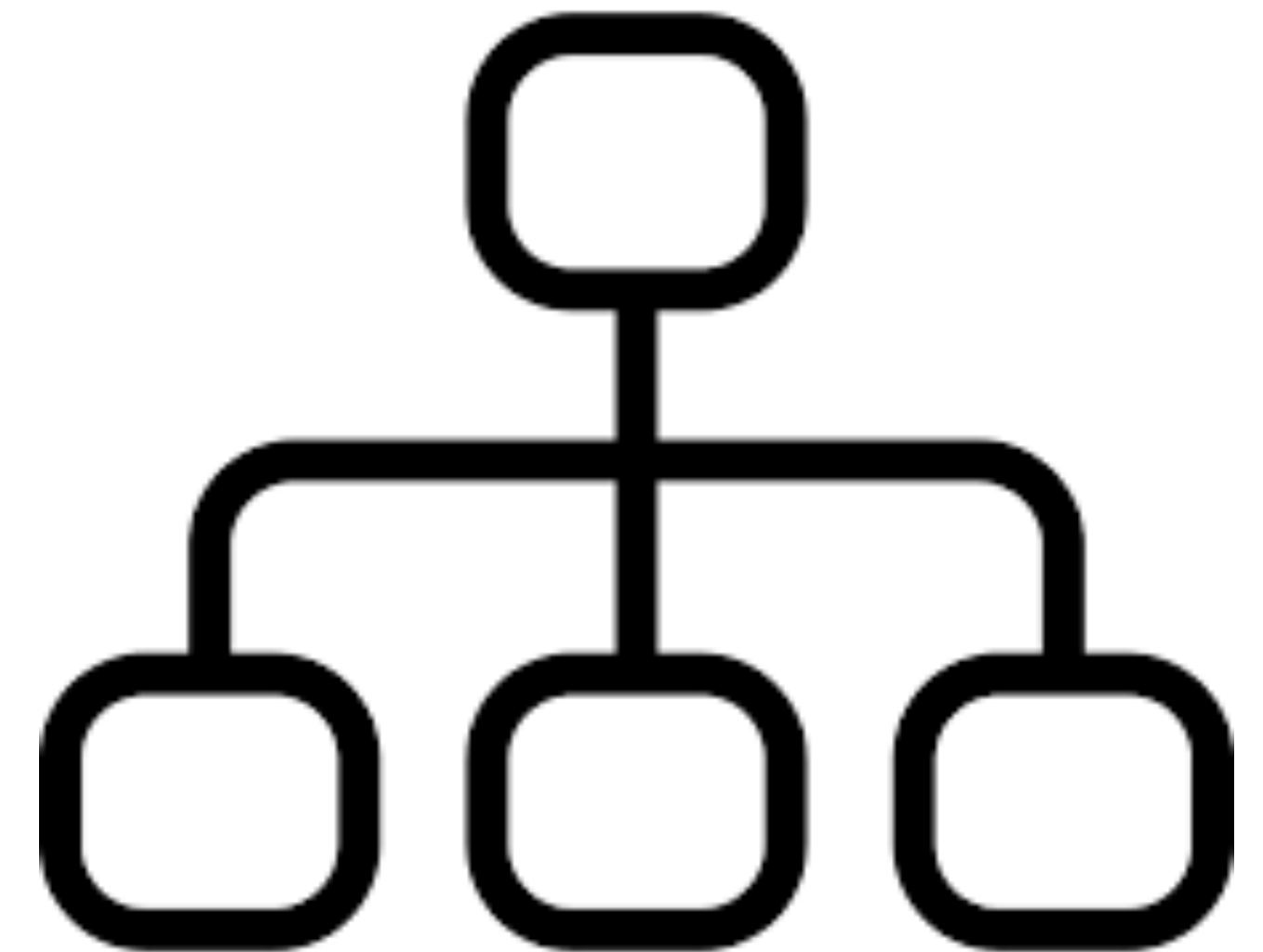
# When should you use JSON Web Tokens?

- **Authentication:** Once the user is logged in, each subsequent request will include the JWT, allowing the user to access routes, services, and resources that are permitted with that token.
- **Information Exchange:** JSON Web Tokens are a good way of securely transmitting information between parties, because they can be signed.



# What is the JSON Web Token structure?

- Three parts separated by dots (.), which are:
  - Header
  - Payload
  - Signature
- A JWT typically looks like the following.
  - xxxxx.yyyyyy.zzzzzz





## JWT Structure : Header

- Typically consists of two parts:
  - hashing algorithm being used, such as HMAC SHA256 or RSA.
  - type of the token, which is JWT,
- This JSON is Base64Url encoded to form the first part of the JWT.

```
{  
  "alg": "HS256",  
  "typ": "JWT"  
}
```

# JWT Structure : Payload

- Payload contains the “claims” - statements about an entity (typically, the user) and additional metadata. Three types of claims:
  - **Reserved claims:** A set of predefined claims which are not mandatory but recommended, to provide a set of useful, interoperable claims. Examples: iss (issuer), exp (expiration time), sub (subject), aud (audience)
  - **Public claims:** These can be defined at will by those using JWTs. To avoid collisions they should be defined in the IANA JSON Web Token Registry or be defined as a URI that contains a collision resistant namespace.
  - **Private claims:** These are the custom claims created to share information between parties that agree on using them.

```
{  
  "sub": "1234567890",  
  "name": "John Doe",  
  "admin": true  
}
```

# JWT Structure : Signature

- Take the encoded header, the encoded payload, a secret, the algorithm specified in the header, and sign it.
- The signature is used to verify that the sender of the JWT is who it says it is and to ensure that the message wasn't changed along the way.
- For example if you want to use the HMAC SHA256 algorithm, the signature will be created in the following way:

```
HMACSHA256(  
    base64UrlEncode(header) + "." +  
    base64UrlEncode(payload),  
    secret)
```

## The Token

```
{  
  "sub": "1234567890",  
  "name": "John Doe",  
  "admin": true  
}
```

```
{  
  "alg": "HS256",  
  "typ": "JWT"  
}
```

```
HMACSHA256(  
  base64UrlEncode(header) + "." +  
  base64UrlEncode(payload),  
  secret)
```

- The output is three Base64 strings separated by dots that can be easily passed in HTML and HTTP environments,




```
eyJhbGciOiJIUzI1NiIsInR5cCI6IkpXVCJ9.  
eyJzdWIiOiIxMjM0NTY3ODkwIiwibmFtZSI6IkpvaG4  
gRG9lIiwiaXNTb2NpYWwiOiJhbnRydWV9.  
4pcPyMD09o1PSyXnrXCjTwXyr4Bsezdi1AVTmud2fU4
```



JSON Web Tokens - jwt.io

Ryan

← → ↺ 🏠 📄 jwt.io

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ALGORITHM 

HS256

Encoded

```
eyJhbGciOiJIUzI1NiIsInR5cCI6IkpXVCJ9.eyJzdWIiOiIxMjM0NTY3ODkwIiwibmFtZSI6IkpvaG4gRG9lIiwiaWF0IjoiYXNjaWYyYWRtaW4iOnRydWV9.TJVA95OrM7E2cBab30RMHrHDcEfxjoYZgeFONFh7HgQ
```

Decoded

HEADER:

```
{  "alg": "HS256",  "typ": "JWT"}
```

PAYLOAD:

```
{  "sub": "1234567890",  "name": "John Doe",  "admin": true}
```

VERIFY SIGNATURE

```
HMACSHA256(  
  base64UrlEncode(header) + "." +  
  base64UrlEncode(payload),  


secret

  
) ☐ secret base64 encoded
```

✔ Signature Verified

## Another Example

```
{  
  "typ": "JWT",  
  "alg": "HS256"  
}
```

Header

```
{  
  "iss": "http://trustyapp.com/",  
  "exp": 1300819380,  
  "sub": "users/8983462",  
  "scope": "self api/buy"  
}
```

Body ('Claims')

```
tß'—™à%O~v+nî...SZu-µ€U...8H×
```

Cryptographic Signature

# The Claims

```
{  
  "iss": "http://trustyapp.com/",  
  "exp": 1300819380,  
  "sub": "users/8983462",  
  "scope": "self api/buy"  
}
```

← Who issued the token

← When it expires

← Who it represents

← What they can do

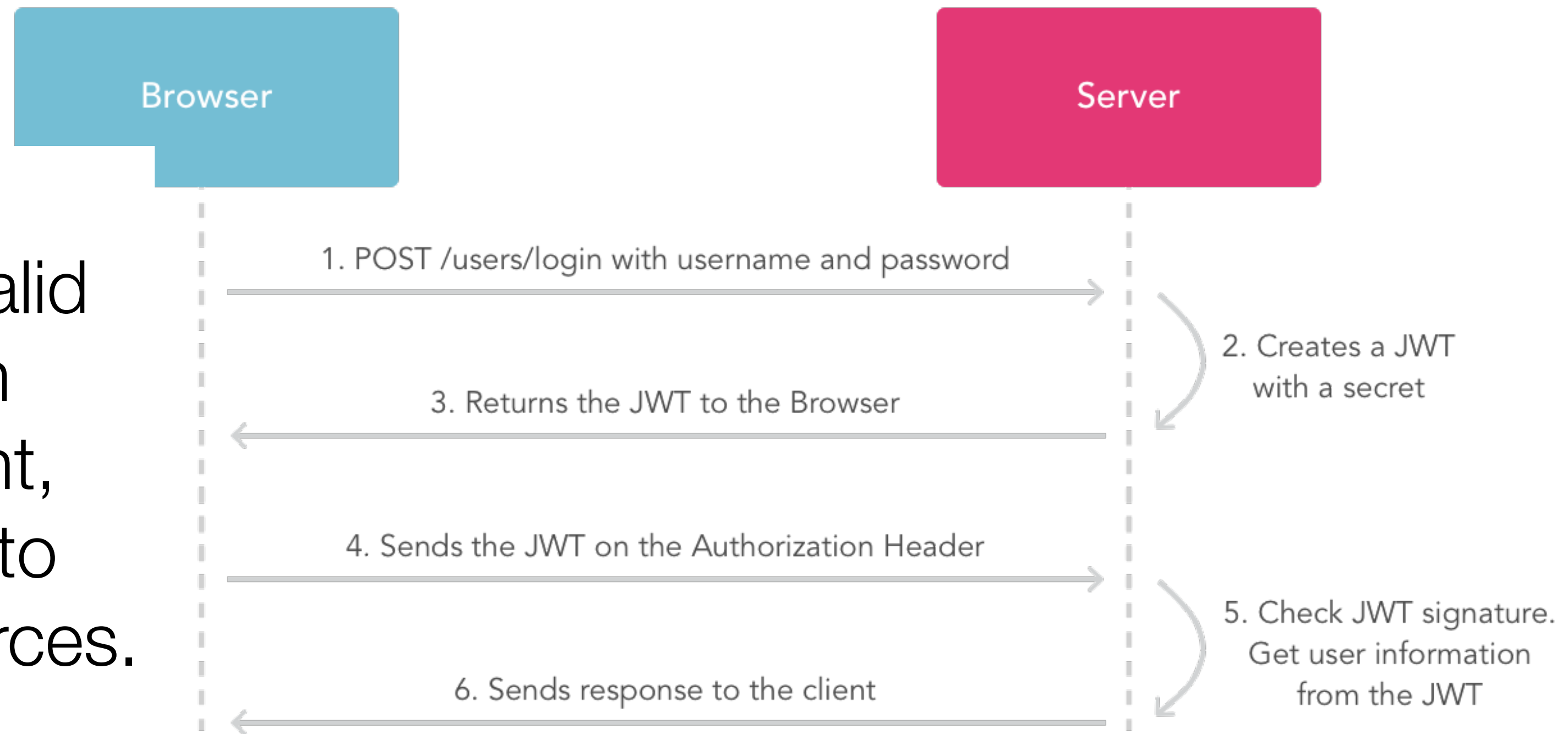
# How do JSON Web Tokens work?

- When the user successfully logs in using their credentials, a JSON Web Token will be returned and must be saved locally, perhaps in local storage in a browser.
- If user wants to access a protected route or resource, the the JWT is sent, typically in the Authorization header using the Bearer schema

```
Authorization: Bearer <token>
```



- The server's protected routes will check for a valid JWT in the Authorization header, and if it's present, the user will be allowed to access protected resources.
- Token contains all the necessary information.
- Token may even make requests to downstream services



## Stateless APIs

# Why should we use JSON Web Tokens?

- **Compact** : Less verbose than XML, more compact than Security Assertion Markup Language Tokens (SAML).
- **Security**: JWT tokens can use a public/private key pair in the form of a X.509 certificate for signing. Signing XML can introducing obscure security holes compared to the simplicity of signing JSON.
- **Convenience**: JSON parsers are common in most programming languages because they map directly to objects. Conversely, XML doesn't have a natural document-to-object mapping

# JSON Web Tokens



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