

# Slave StateMachine

Initial

stWaitForConnection

evTimeout

evConnectionLost

evConnectionEstablished

## Communication

Initial

stIdle

stWaitForAck

stRetryWaitForAck

evReceivedBadPackage /  
sendErr

evReceivedAck

evReceivedErr /  
errorHandling

evReceivedAck

evNewMsg /  
sendMsg

evReceivedErr /  
resendMsg

evReceivedMsg /  
processMsg  
sendAck

evNewReq /  
sendReq

evReceivedErr /  
errorHandling

evReceivedReq /  
answer

evReceivedAnswer /  
sendAck

evReceivedAnswer /  
sendAck

evReceivedErr /  
resendReq

stGenerateAnswer

evReceivedErr /  
errorHandling

evReceivedAck

evReceivedAck

evNewAns /  
sendAns

stAnswerWaitForAck

stAnswerRetryWaitForAck

evReceivedErr /  
resendAnswer

