

# 05 – Wildcards, loops, and variables

CS 2043: Unix Tools and Scripting, Spring 2019 [1]

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## 1. Chaining Commands

# Chaining Commands

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# Your Environment and Variables

- There are various *environment* variables defined for your shell.
- They are almost always all capital letters.
- You obtain their value by dereferencing them with a \$.

```
$ echo $PWD      # present working directory
$ echo $OLDPWD   # print previous working directory
$ printenv       # print all environment variables
```

- There are also *local* variables you can use / set.
- Primary difference:
  - *Environment* variables are available in your shell, *and* in scripts.
  - *Local* variables are *only* available in your shell.
  - “Shell” here just means “current terminal session.”

# What is Defined?

- The environment:
    - **env**: displays all environment variables.
    - **unsetenv** <var\_name>: remove an environment variable.
    - Create an environment variable\*:
      1. **env** ENV\_VAR\_NAME="value"
      2. **export** ENV\_VAR\_NAME="value"
    - **export** is the most common. Exceptional explanation [here](#).
  - The local variables:
    - **set**: displays all shell / local variables.
    - **unset** <var\_name>: remove a local shell variable.
    - Create a local variable\*:
      1. **set** local\_var="value"
      2. **local\_var**="value"
- \* These only last for the current shell session; we will learn how to make them “permanent” soon.

## Brief Example: Environment Variable Manipulation

```
# MY_ENV_VAR is not set yet, so nothing prints
$ echo "My env var is: $MY_ENV_VAR"
My env var is:
```

```
# Set the environment variable (can also use `export` in bash)
$ env MY_ENV_VAR="Lemming King"
```

```
# Now that we have set it, print it
$ echo "My env var is: $MY_ENV_VAR"
My env var is: Lemming King
```

```
# "Delete" with `unsetenv`. Print again, confirming it's gone
# Emphasis: there is an `env` after `unset`
$ unsetenv MY_ENV_VAR
$ echo "My env var is: $MY_ENV_VAR"
My env var is:
```

## Brief Example: Local Variable Manipulation

```
# my_local_var is not set yet, so nothing prints
$ echo "My local var is: $my_local_var"
My local var is:

# Just declare it (can also use the `set` command)
$ my_local_var="King of the Lemmings"

# Now that we have set it, print it
$ echo "My local var is: $my_local_var"
My local var is: King of the Lemmings

# "Delete" with `unset`. Print again, confirming it's gone
# Emphasis: there is *not* an `env` after `unset`
$ unset my_local_var
$ echo "My local var is: $my_local_var"
My local var is:
```

# Exit Codes

- When you execute commands, they have an “exit code”.
  - This how you “signal” to others in the shell: through exit codes.
- The exit code of the *last command executed* is stored in `$?`
- There are various exit codes, here are a few examples:

```
$ super_awesome_command
bash: super_awesome_command: command not found...
$ echo $?
127
$ echo "What is the exit code we want?"
What is the exit code we want?
$ echo $?
0
```

- The success code we want is actually `0`. Refer to [2].
- Remember `cat` with no args? You will have to `ctrl+c` to kill it, what would the exit code be?



## Executing Multiple Commands in a Row

- With exit codes, we can define some simple rules to chain commands together:
- Always execute:

```
$ cmd1; cmd2    # exec cmd1 first, then cmd2
```

- Execute conditioned upon exit code of **cmd1**:

```
$ cmd1 && cmd2 # exec cmd2 only if cmd1 returned 0  
$ cmd1 || cmd2 # exec cmd2 only if cmd1 returned NOT 0
```

- Kind of backwards, in terms of what means continue for *and*, but that was likely easier to implement since there is only one **0** and many *not 0*'s.

# References

- [1] Stephen McDowell, Bruno Abrahao, Hussam Abu-Libdeh, Nicolas Savva, David Slater, and others over the years. “Previous Cornell CS 2043 Course Slides”.
- [2] The Linux Documentation Project. *Exit Codes with Special Meanings*. 2017. URL: <http://tldp.org/LDP/abs/html/exitcodes.html>.