Game Asset Documentation

Backgrounds (3)

Dimensions: 1280 by 800 px

Programs used: initially was autodesk, switched to fresco

Color: Charcoal pencil variant size 30 & Natural Inker size 9px

Lines: Natural Inker, size 9px

Characters (11)

Adult Body Dimension: 190 by 520 px

Adult Mouth Dimension: height:10-20, width: max 44, probably not needed

Child Dimension: 140 by 390 px

Child Mouth Dimension: probably not needed

Color: Charcoal pencil variant size 30 & Natural Inker size 9px

Lines: Natural Inker, size 9px and size 12 px for outline

Drawing Process: Rough sketch, black line art, thicker outline, color, low opacity vivid light shadows, top layer details