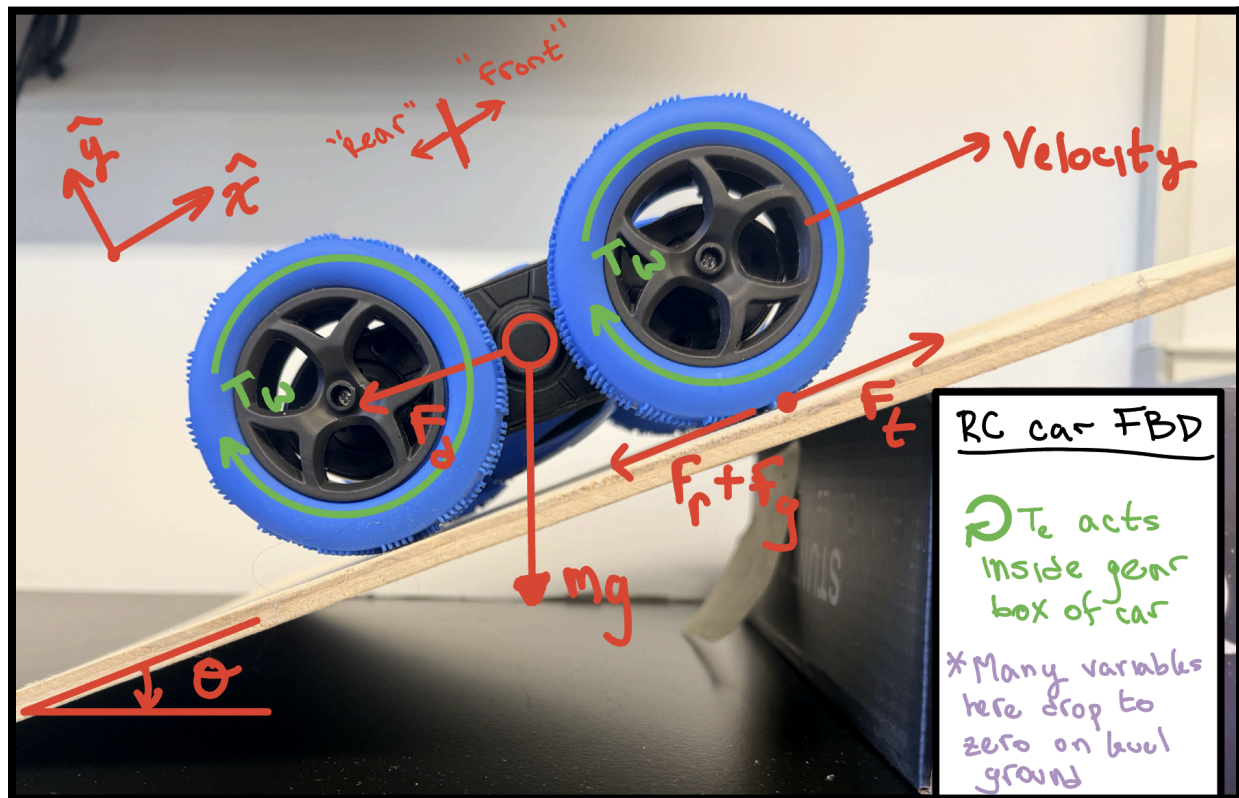


## ODE's and Transfer Functions for an RC Car System:



\*The components and variables pictured here are referenced throughout the ODE, TF, and State Space solving.

### RC Car ODEs:

#### Solving the Longitudinal Dynamics ODEs:

Force balance:

$$m \frac{dv}{dt} = F_t - F_d \text{ where } F_d = F_{\text{rolling}} + F_{\text{drag}} + F_{\text{grade/gravity component}}$$

\*\*For a small RC car on flat ground  $F_d$  is effectively zero because of little to no drag. As for  $F_{\text{drag}}$  and  $F_{\text{grade/gravity component}}$ , they are already zero when the car is on level ground.

### Conditions:

- If the wheel roll without slip that gives:  $\omega_{wheels} = \frac{v}{r}$
- Sum of torques (Newton's Law of Rotation):
  - $J\dot{\omega} = T_w - rF_d$
  - Where:
    - $T_w$ : Torque delivered to the wheel from the internal circuitry
    - $rF_d$ : Resisting Torque from ground at wheel base
    - $J\dot{\omega}$ : Simply Inertia Times angular acceleration (ie. General Torque equation).
- More details on conditions were outlined in <http://doi.org/10.56958/jesi.2018.3.3.251> (they were not outlined more explicitly in this project s.t. focusing on the system mechanics was of greater focus)

After solving for  $\frac{dv}{dt}$  and taking into account necessary assumptions for an RC car, the force balance solves to:

$$(J_w + mr^2 + i_g^2 J_e) \dot{v} = ri_g T_e + r^2 F_d$$

Where:

- $v$  = vehicle speed
- $T_e$  = engine (motor) torque
- $r$  = wheel radius
- $i_g$  = gear ratio
- $J_w$  = wheel inertia
- $J_e$  = engine inertia

But when drag is zero and surface is flat:

$$(J_w + mr^2 + i_g^2 J_e) \dot{v} = ri_g T_e$$

If we express the engine motor's torque,  $T_e = K_t i_g$ , in terms of wheel torque we get  $T_w = i_g T_e$ .

Then, dividing both sides by  $r^2$  sets the right side of the equation equal to  $F_t$  which is exactly equal to  $\frac{iT_e}{r}$ . Now if we define the entire left side as  $M_{eq}$  we are left with a form of Newton's second law:

$$M_{eq} \dot{v} = F_t$$

Where:

- $M_{eq} = \frac{(J_w + mr^2 + i^2 J_e)}{r^2}$
- $F_t = \frac{i T_e}{r}$

### Solving the Motor and Internal Circuitry ODEs:

Similarly to class, the internal rotating DC motors can be modeled as:

- Electrical:
  - $L \frac{di}{dt} + Ri = V - K\omega$
- Torque Production:
  - $T_e = K_e i$
  - i=current
- Mechanical Rotation:
  - $I\dot{\omega} + b\omega = T_e - T_d$  where  $\omega = \frac{v}{r}$  (no slip)

Where:

- V= voltage input
- $T_d$ = disturbance torque from environment
- i = current
- $\omega$  = rotor speed
- b = damping
- $T_e$  = applied torque of the system
- I = rotor inertia

This means if:

$$L \frac{di}{dt} = V - Ri - K_e \frac{v}{r} \leftarrow \text{where } \omega = \frac{v}{r}$$

Then we know  $F_t = \frac{i K_t}{r}$

### **Combining both ODEs Yields:**

$$\dot{v} = \frac{1}{M_{eq}} \left( \frac{i K_t}{r} \right)$$

### **State Spaces:**

Taking the ODEs into account and picking the states, that leaves:

$$x_1 = i \text{ (motor current)}$$

$$x_2 = v \text{ (RC car speed)}$$

$$u = V \text{ (applied motor voltage)}$$

First take  $L \frac{di}{dt} = V - Ri - K_e \frac{v}{r}$  and isolate  $\frac{di}{dt}$  to get:

$$\dot{x}_1 = \frac{u}{L} - \frac{R}{L} x_1 - \frac{K_e}{Lr} x_2$$

For the vehicle ODE, simply take  $\dot{v} = \frac{1}{M_{eq}} \left( \frac{i K_t}{r} \right)$  and account for  $\dot{v}$ :

$$\dot{x}_2 = \frac{1}{M_{eq}} \left( \frac{i K_t}{r} \right)$$

In state space model form:

$$\dot{x} = \begin{bmatrix} -\frac{R}{L} & -\frac{K_e}{Lr} \\ \frac{i_g K_t}{M_{eq} r} & 0 \end{bmatrix} x + \begin{bmatrix} \frac{1}{L} \\ 0 \end{bmatrix} u$$

$$y = [0 \quad 1] x$$

## Transfer functions:

Below is the laplace work to develop the transfer functions which combine the electrical and motor ODEs. The red assumption at the bottom was made from: <http://doi.org/10.56958/jesi.2018.3.3.251>

Laplace + TFS:

Electrical ODE:

$\bullet \quad L \frac{di}{dt} + Ri = V - k_e \frac{V}{R}$

$i \rightarrow$

$\bullet \quad LsI(s) = U(s) - \frac{k_e}{R} V(s) - RI(s)$

Motor Dynamics ODE

$\bullet \quad \dot{v} = \frac{1}{M_{eq}} \left( \frac{i_g k_t}{r} \right) i$

$\bullet \quad M_{eq} sV(s) = \underbrace{\frac{i_g k_t}{r}}_{\rightarrow "z"} I(s)$

$$\Rightarrow I(s) = \frac{M_{eq} s V(s)}{z}$$

if  $G(s) = \frac{V(s)}{U(s)}$ ,

$$LsI(s) = U(s) - \frac{k_e}{R} V(s) - RI(s)$$

$$LsI(s) + RI(s) = U(s) - \frac{k_e}{R} V(s)$$

$$I(s)(Ls + R) = \quad \quad "$$

$$\frac{M_{eq} s V(s)}{z} (Ls + R) = U(s) - \frac{k_e}{R} V(s)$$

$$V(s) \left[ \frac{M_{eq} s}{z} (Ls + R) + \frac{k_e}{R} \right] = U(s)$$

$$G(s) = \frac{V(s)}{U(s)} = \frac{1}{\frac{M_{eq} s}{z} (Ls + R) + \frac{k_e}{R}} \quad \text{*where } z = \frac{i_g k_t}{r}$$

\*from what I can tell from our sources:

$$G(s) \approx \frac{1}{Ts + 1}$$

from approximation

