

Lecture 7: Supervised Learning Pt. 1

Linear Classifiers and Cross Validation
INFO 1998: Introduction to Machine Learning



Agenda

1. Linear Classifiers
 - Linear Perceptron
 - Support Vector Machines (SVMs)
2. Cross Validation (K-Fold)



Linear Classifiers

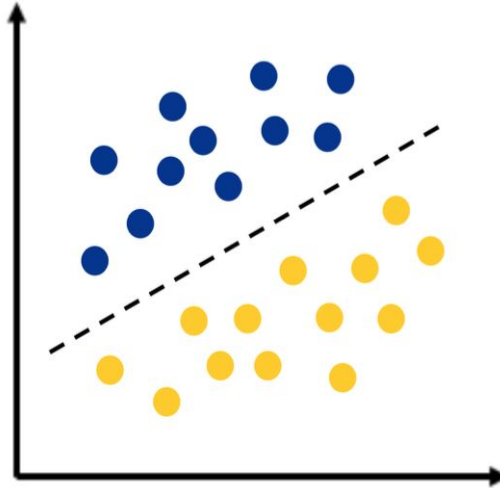


Linear Classifiers

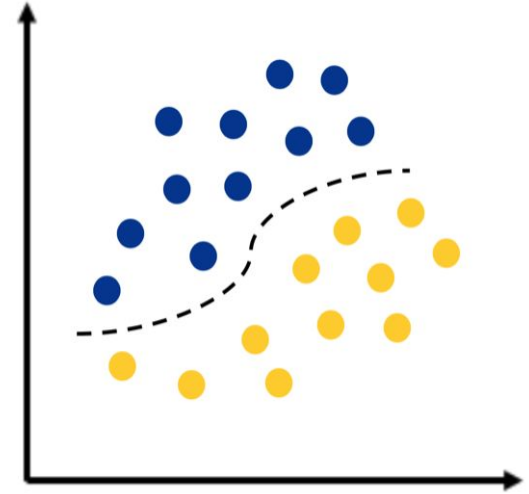
A linear classifier is a hyper plane that is used to classify our data points

A hyperplane is our **decision boundary** and our goal is to find the best hyper plane for our data.

Linear



Nonlinear

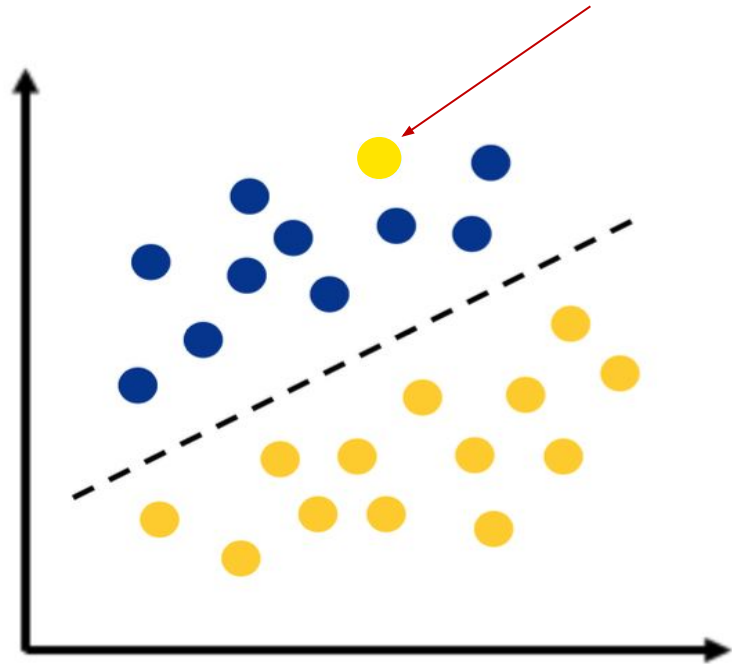


Linearly Separable

In this example, we cannot partition our dataset into yellow and purple with a linear decision boundary. This means that our data is not **linearly separable**.

Outliers are frequently the reason a data set is not linearly separable.

This data set is not linearly separable because of an outlier



Perceptron Learning Algorithm

Goal: find a normal vector w that perfectly classifies all the points in our data set
Algorithm:

Initialize classifier as some random hyperplane
While there exists a misclassified point x :
 Adjust classifier slightly so that it classifies x correctly
 (or, is a little closer to classifying x correctly)
End While

“Use your mistakes as your stepping stones”



History of the Linear Perceptron

Frank Rosenblatt was first to implement perceptron!
→ Cornell professor and alum PHD '56 🐻 !

Gave him the title of 'Father of Deep Learning'

Deep Learning

→ Neural Networks a.k.a. Multilayer Perceptrons



Limitations of Perceptron

The training algorithm will never terminate if your training dataset is not linearly separable 😞

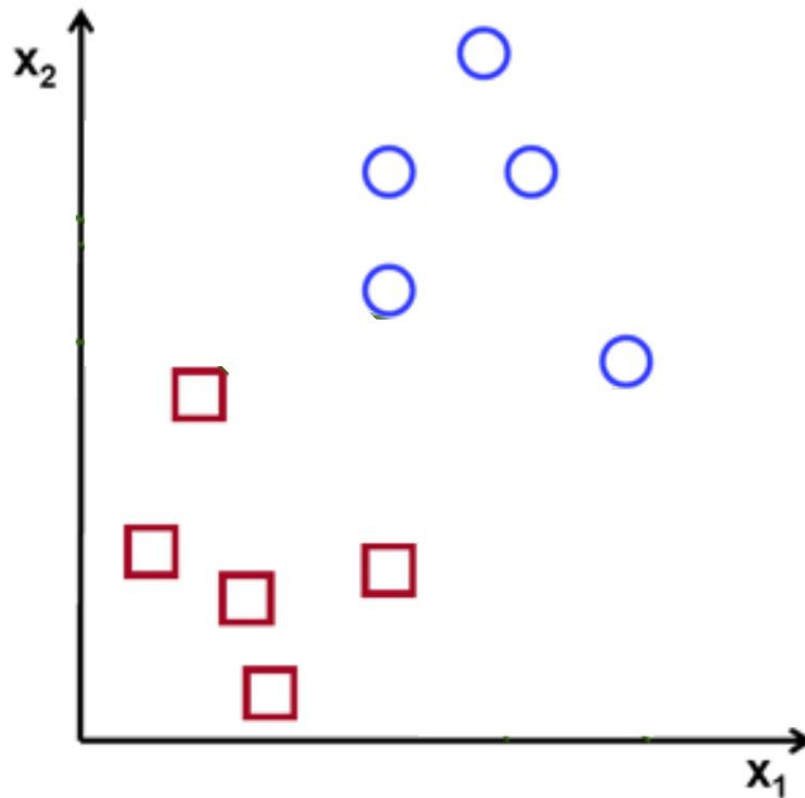
Is a great model to understand the intuition behind the training of a linear classifier: iteratively improve classifier by using misclassified points 😊



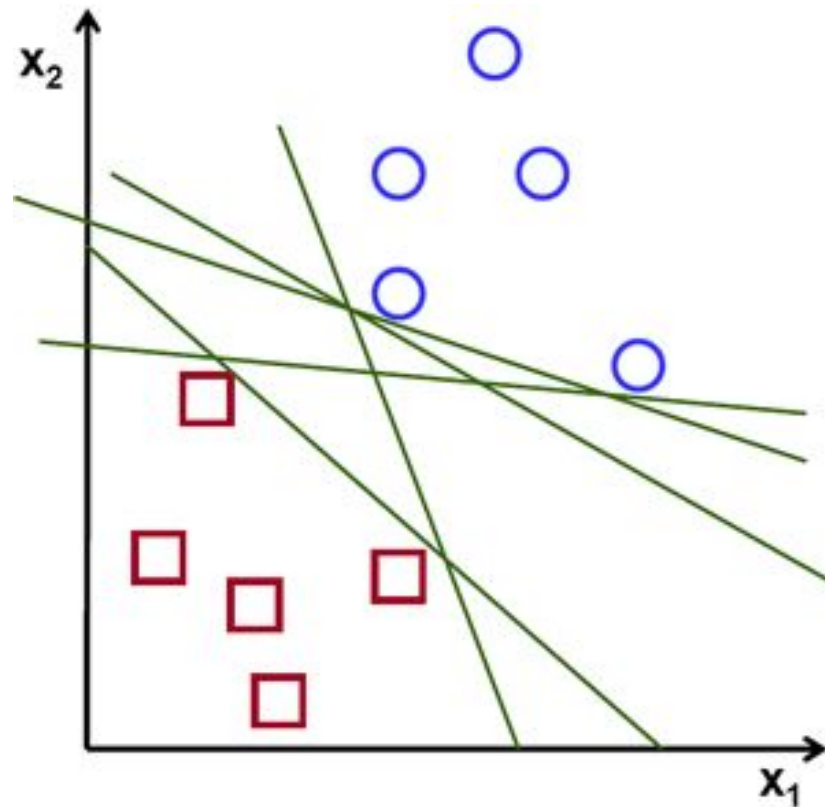
Support Vector Machines



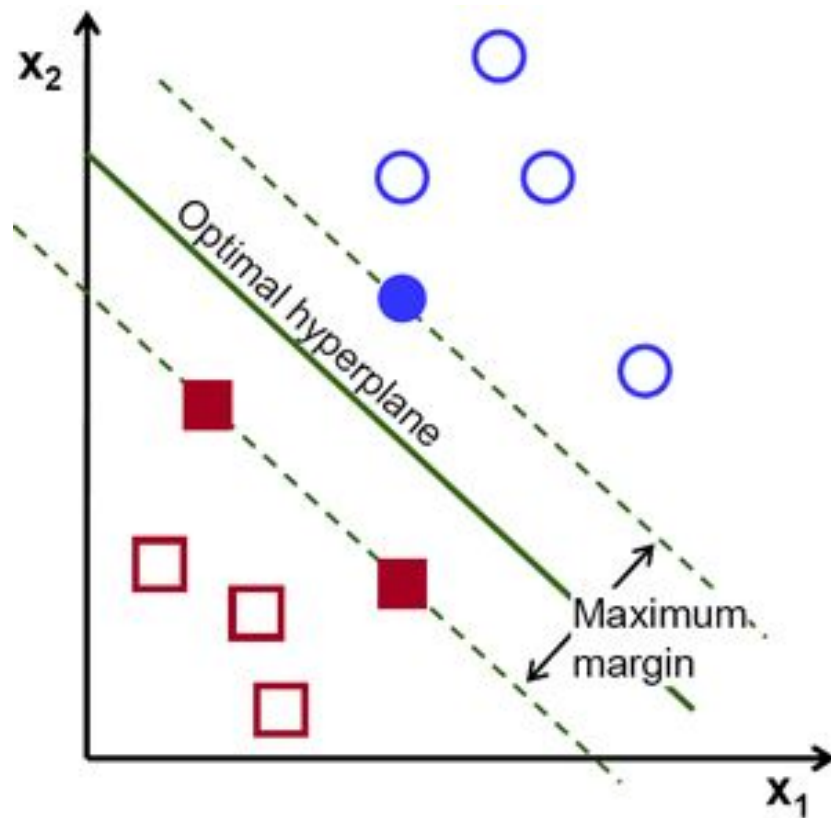
Classify (+) and (-)



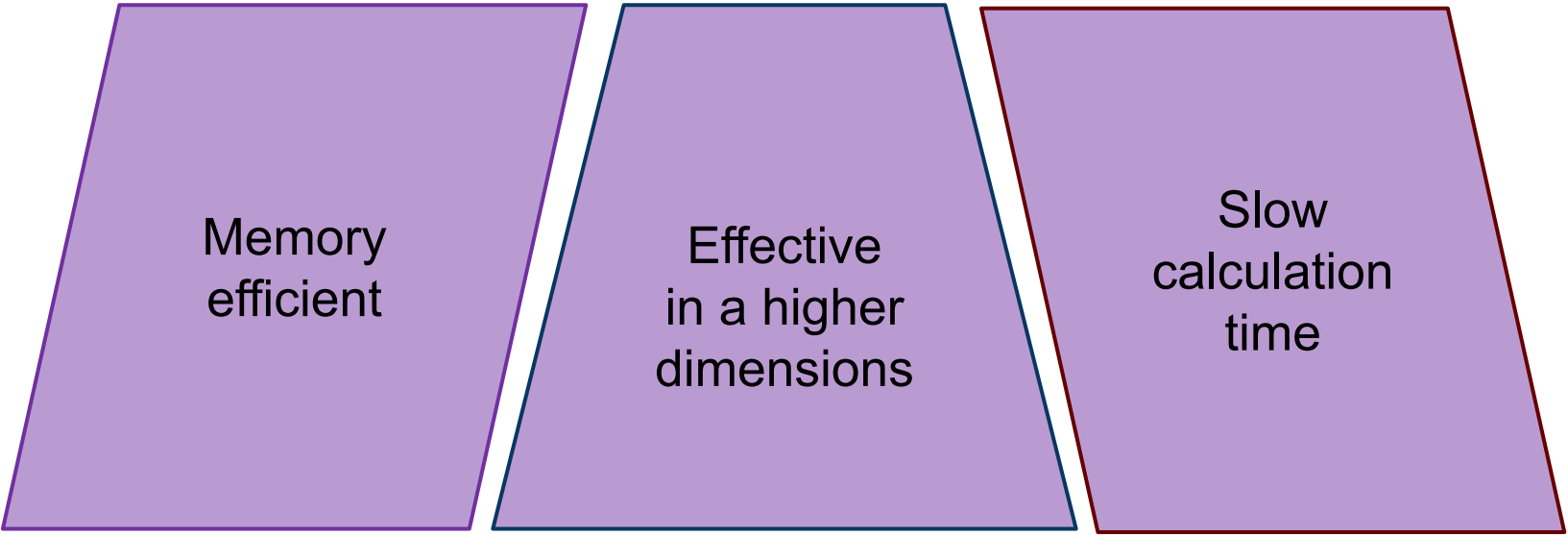
Which Hyperplane?



Optimal Hyperplane



Support Vector Machine



Memory
efficient

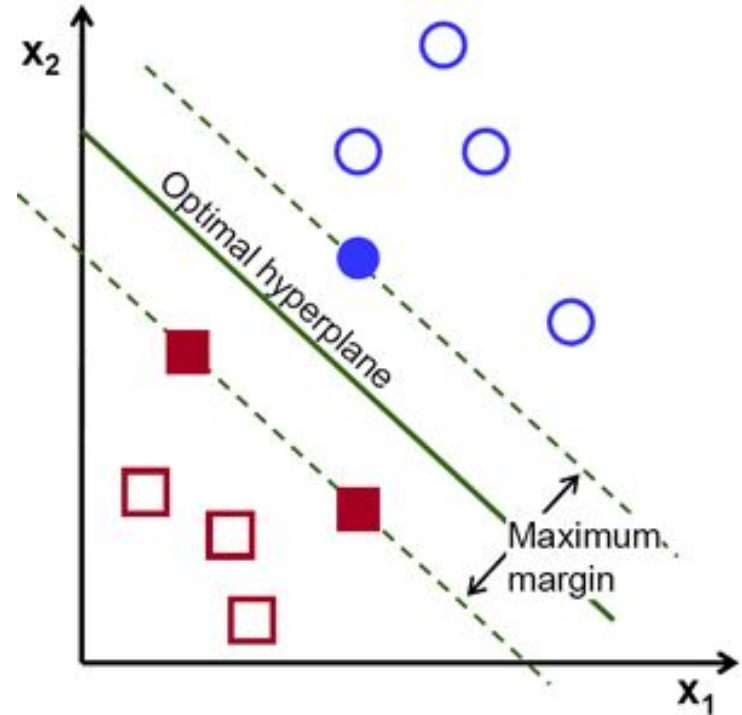
Effective
in a higher
dimensions

Slow
calculation
time

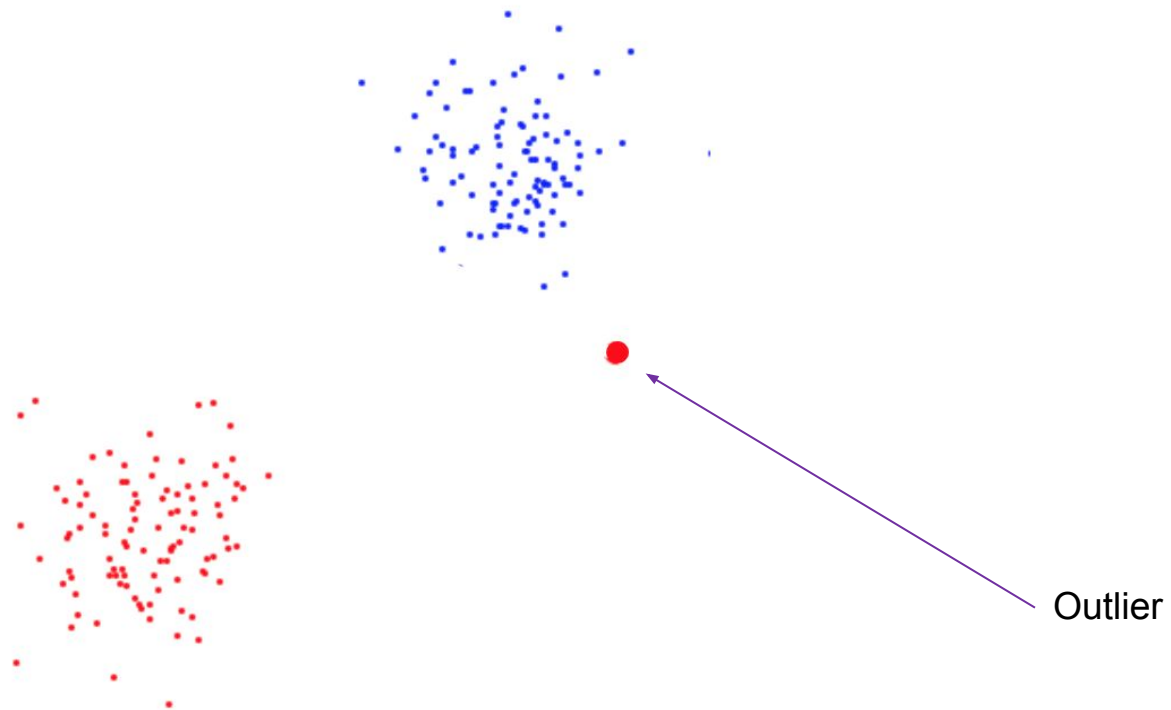


Maximal Margin Classifier

- We want to find a **separating hyperplane**
- Once we find candidates for the hyperplane, we try to maximize the **margin**, the normal distance from borderline points
 - Only **Support Vectors** matter

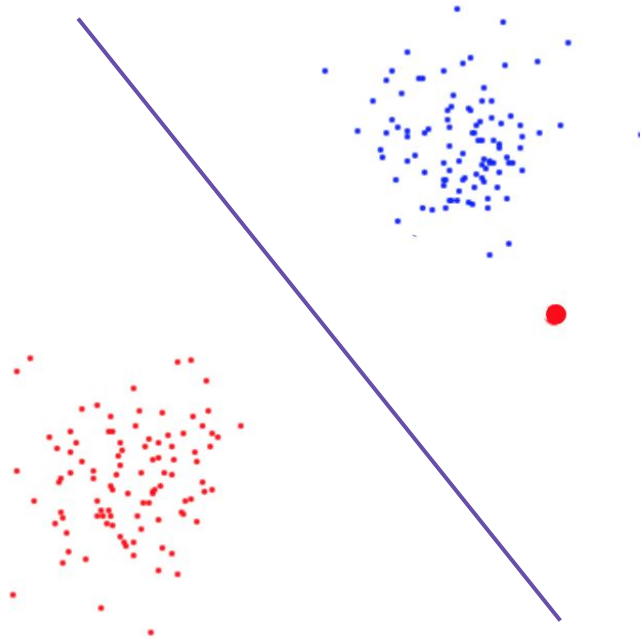


What if...

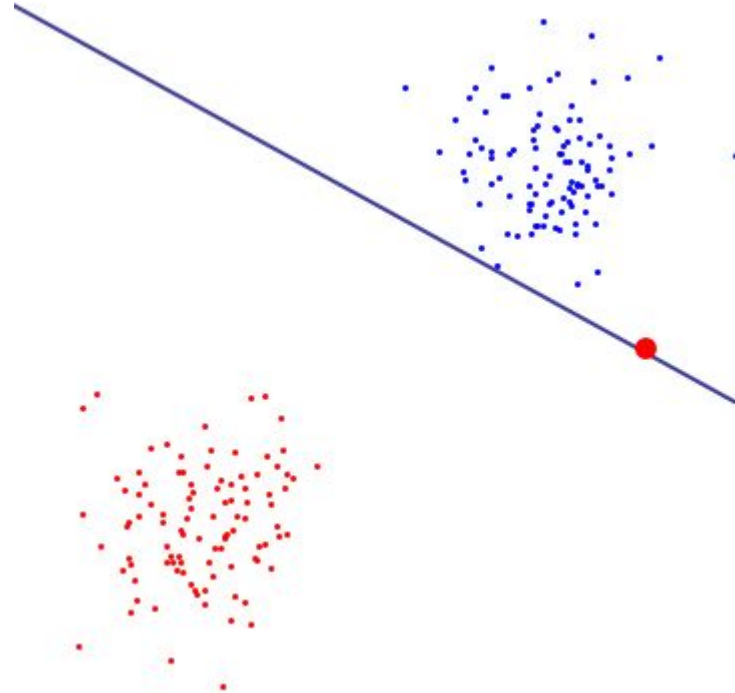


Which Decision Boundary is better?

Boundary 1



Boundary 2



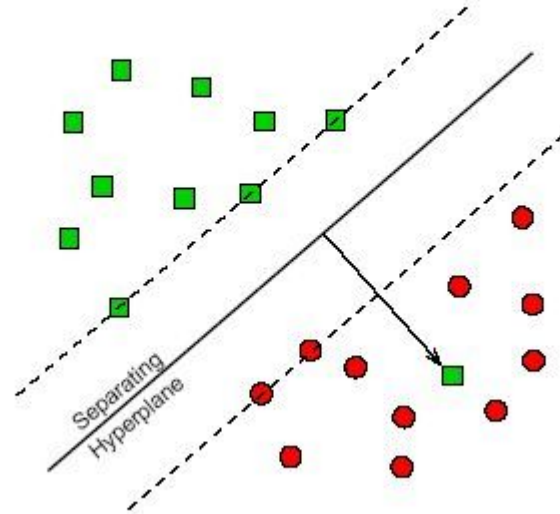
Margins

Use cost function to penalize misclassified points

Choice of cost function makes margin “hard” vs. “soft”

Non-separable training sets

Use linear separation, but admit training errors.

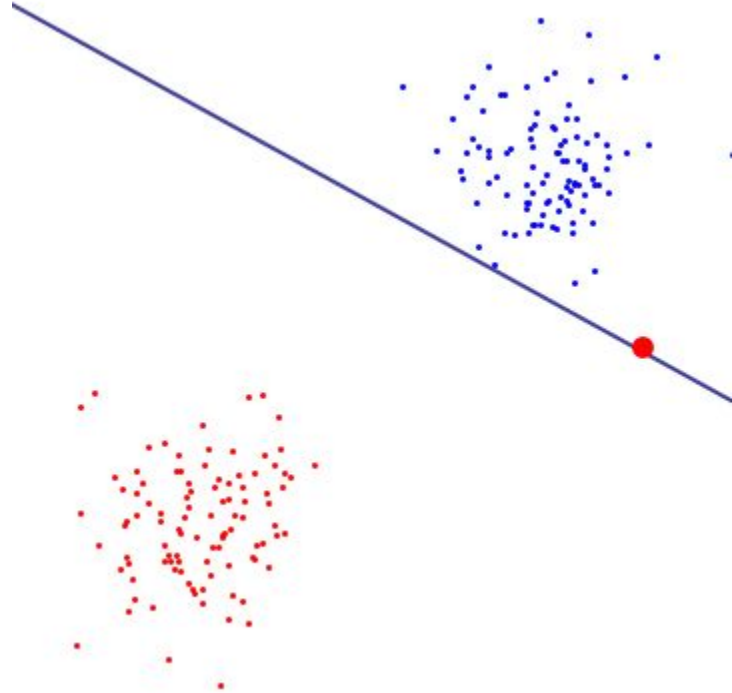


Penalty of error: distance to hyperplane multiplied by *error cost* C .



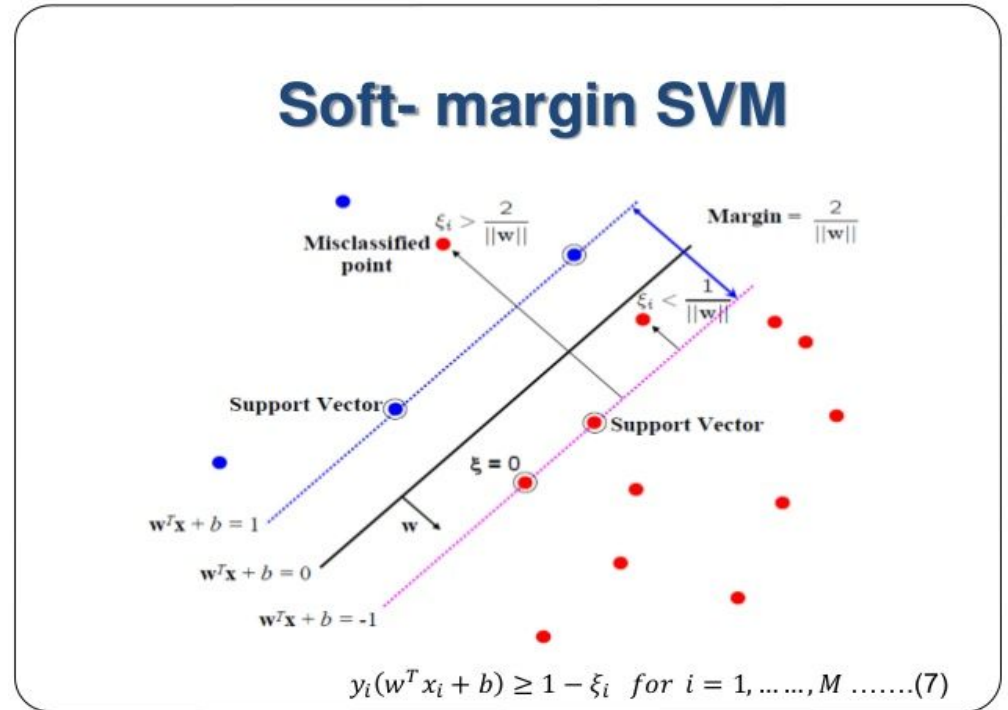
Hard Margins

- High penalty value
- The hyperplane can be dictated by a single outlier

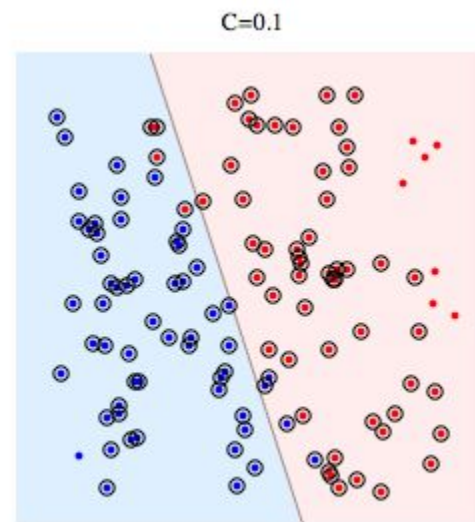
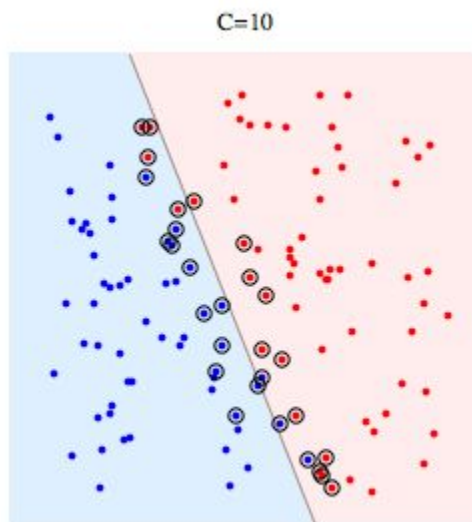
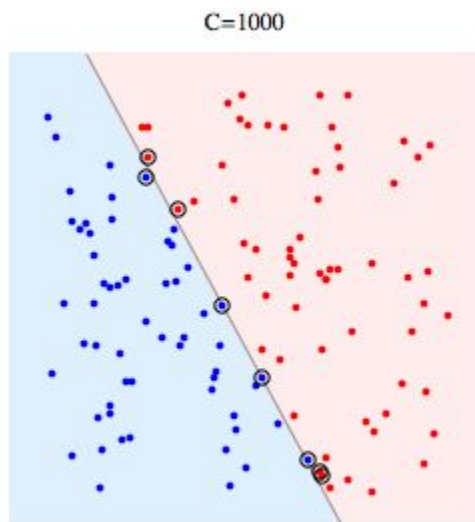


Soft Margins

- Used in non-linearly separable datasets
- Allow for misclassification
- Can account for “dirty” boundaries

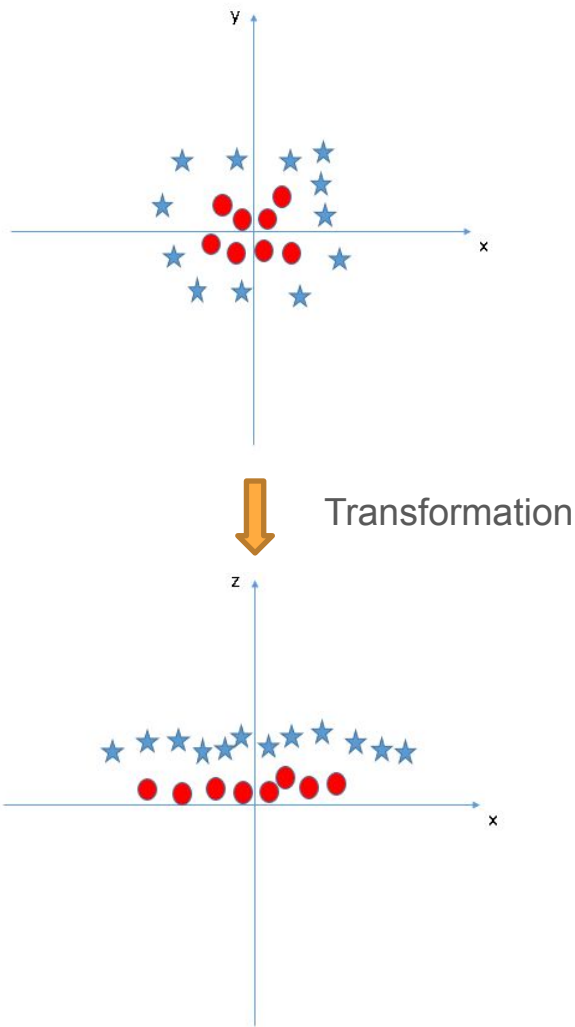


Misclassification Penalty C

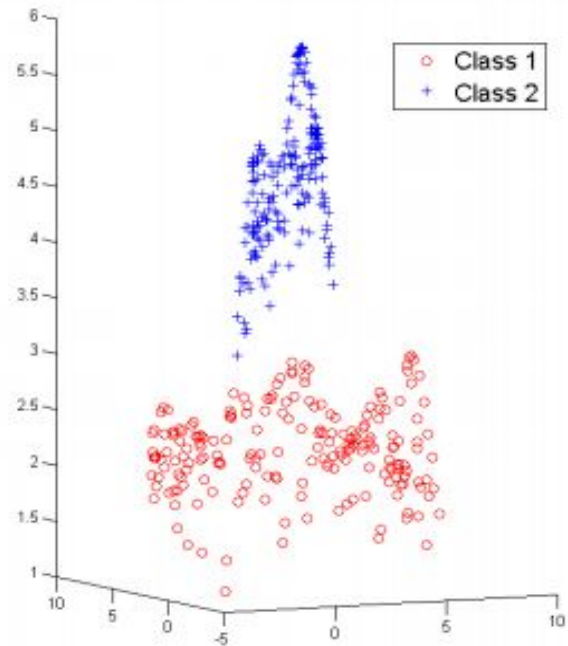
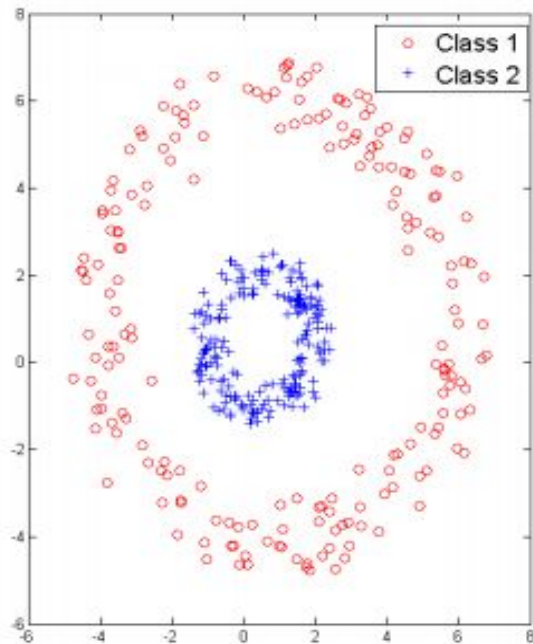


Kernels

- You cannot linearly divide the 2 classes on the xy plane at right
- Introduce new feature, $z = x^2 + y^2$ (**radial kernel**)
- Map 2 dimensional data onto 3 dimensional data. Now a hyperplane is easy to find.



Kernels



SVM has MANY Hyperparameters

SVM

C

The “penalty cost”
for misclassifications
(soft margins)

Gamma

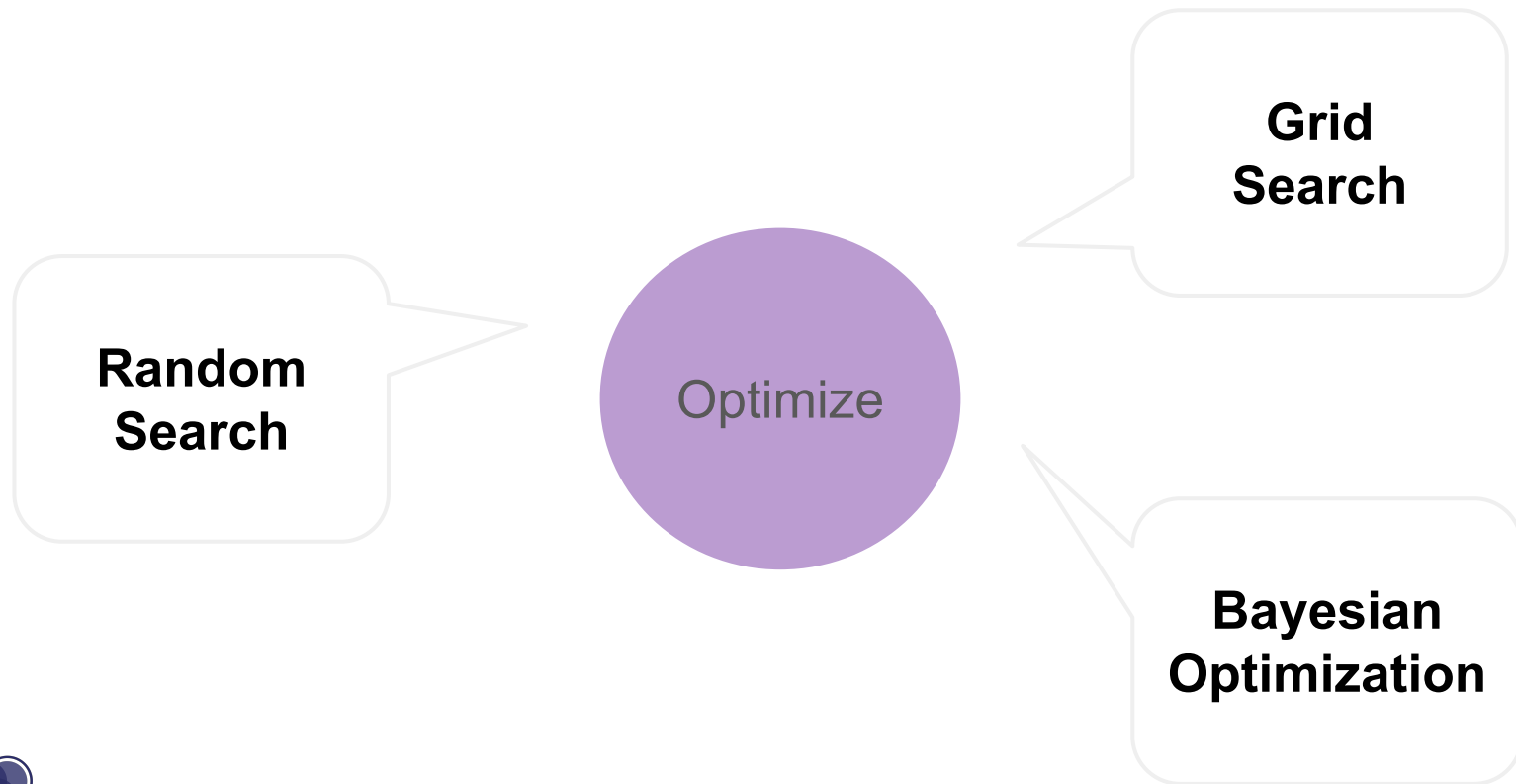
How far the
influence of a single
training example
reaches

Kernels

Method of
transforming our
data set

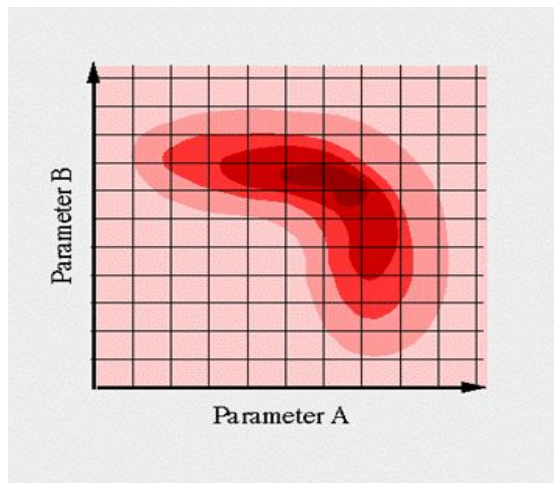


Finding the Best Hyper Parameters

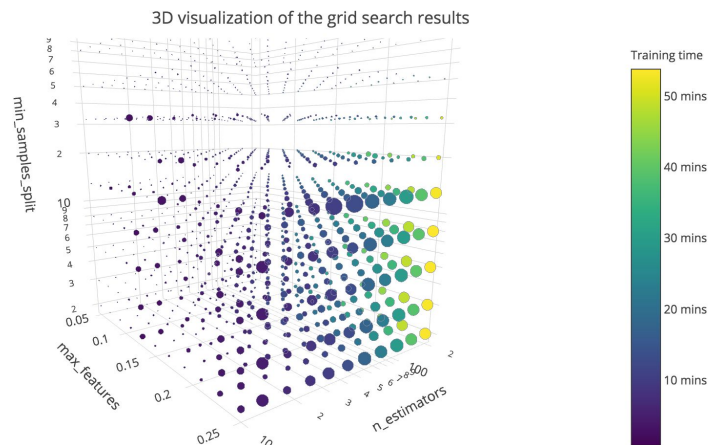


Curse of Dimensionality

Our search space for the optimal hyper-parameters increases **exponentially** as the number of hyper parameters we are considering increases



Add
dimension



Overview

Perceptron	SVM
<ul style="list-style-type: none">• A very simple model• Will perform poorly if data is not linearly separable	<ul style="list-style-type: none">• More complex model because we have to choose the “penalty cost” associated with misclassifications• Can transform feature space by choosing a Kernel



Demo



Cross Validation



K-fold Cross Validation



Often used in practice with $k=5$ or $k=10$.

Create equally sized k partitions, or **folds**, of training data

For each fold:

- Treat the $k-1$ other folds as training data.
- Test on the chosen fold.

The average of these errors is the validation error



K-fold Cross Validation

Dataset

**Suppose $K = 5$,
5-Fold CV**



***K*-fold Cross Validation**

Fold 1

Fold 2

Fold 3

Fold 4

Fold 5



***K*-fold Cross Validation**

Test Sample

Training Sample

Training Sample

Training Sample

Training Sample

Calculate $MSE = mse_1$



***K*-fold Cross Validation**

Training Sample

Test Sample

Training Sample

Training Sample

Training Sample

Calculate $MSE = mse_2$



K-fold Cross Validation

Training Sample

Training Sample

Test Sample

Training Sample

Training Sample

Calculate $MSE = mse_3$



***K*-fold Cross Validation**

And so on



***K*-fold Cross Validation**

Fold 1

Fold 2

Fold 3

Fold 4

Fold 5

$$\text{MSE} = \text{Avg}(\text{mse1...5})$$



***K*-fold Cross Validation**

**Matters less
how we divide
up**

**Selection bias
not present**



Leave-1-Out Cross Validation

For each sample:

- Treat all other data as training data.
- Test on that one sample

The average of these errors is the validation error

Pro: Better on small datasets

Pro: More realistic (trained on most of the data)

Con: Takes longer to run



Coming Up

- **Assignment 6:** Due tonight at 11:59pm
- **Assignment 7:** Due next Wednesday at 11:59pm
- **Mid-Semester Check-Ins:** Due today! Please get them done ASAP :)
- **Next Lecture:** More Supervised Learning! (Decision Trees & Logistic Regression)

