# **INFO 1998: Introduction to Machine Learning**



### **Lecture 6: Intro to Classifiers**

**INFO 1998: Introduction to Machine Learning** 



# **Agenda**

- 1. What is a Classifier?
- 2. K-Nearest Neighbors Classifier
- 3. Fit/Overfitting
- 4. Confusion Matrices





### Classifiers are able to help answer questions like...

- "What species is this?"
- "How would consumers rate this restaurant?"
- "Which Hogwarts House do I belong to?"
- "Am I going to pass this class?"



- Classifiers predict the class/category of a set of data points
- This class/category is based off of the target variable we are looking at
- Difference between linear regression and classifiers
  - Linear regression is used to predict the value of a continuous variable
  - Classifiers are used to predict categorical or binary variables



Two categories of classifiers: lazy learners and eager learners

### Lazy Learners

- Store the training data and wait until a testing data appear
- Classification is conducted based on the most related data in the stored training data
- Less training time, more time in predicting

### Eager Learners

- Construct a classification model based on the given training data before receiving data for classification
- More training time, less time in predicting





# K-Nearest Neighbors Classifier





#### What is the KNN Classifier?

- Lazy learner classifier
- Easy to interpret
- Fast to calculate
- Good for coarse analysis





#### **How Does It Work?**

KNN is based off of a simple assumption that the values **nearest** to a data point are **similar** to it

Uses the k (a user specified value) nearest data points to predict the unknown one



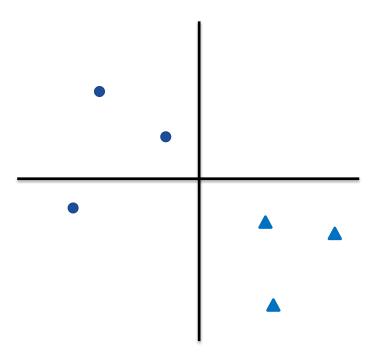


# **How Does It Work?** got an A, maybe I В got an A as well Α Α Α В





**Define** a k value (in this case k = 3)

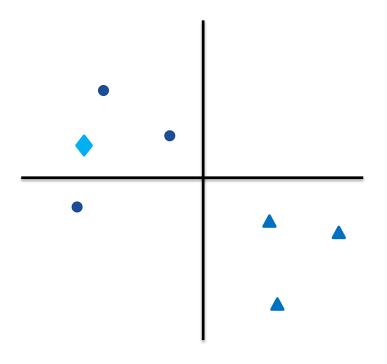






**Define** a k value (in this case k = 3)

**Pick** a point to predict (blue diamond)



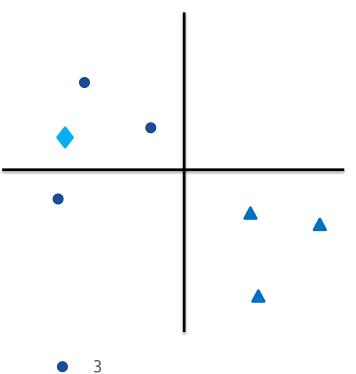




**Define** a k value (in this case k = 3)

**Pick** a point to predict (blue diamond)

**Count** the number of closest points











**Define** a k value (in this case k = 3)

Pick a point to predict (blue diamond)

**Count** the number of closest points

**Increase** the radius until the number of points within the radius adds up to 3







**Define** a k value (in this case k = 3)

Pick a point to predict (blue diamond)

**Count** the number of closest points

**Increase** the radius until the number of points within the radius adds up to 3

**Predict** the blue diamond to be a blue circle!

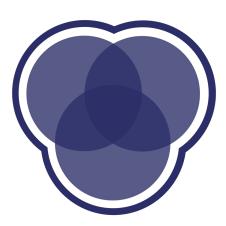


**(**0/3





# **Demo**







# Fit/Overfitting



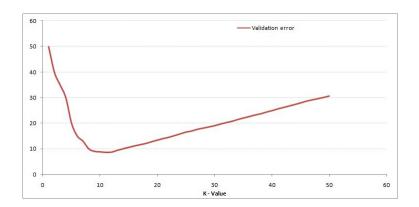


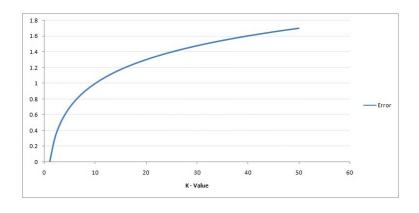
### **Overfitting**

When the model corresponds too closely to training data and then isn't transferable to other data.

### Can fix by:

- Splitting data into training and validation sets
- Increasing k





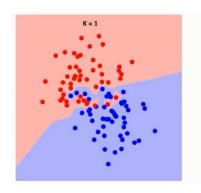


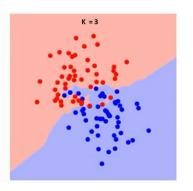


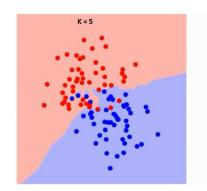
# Relationship Between k and Fit

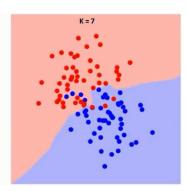
The **k** value you use has a relationship to the fit of the model

A higher k gives a smoother line, but too large of a k and it is the average of all the data





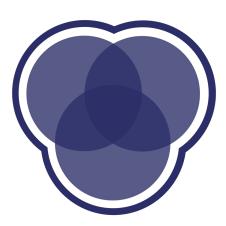








# **Demo**







# **Confusion Matrix**





### What is a Confusion Matrix?

Table used to describe the performance of a classifier on a set of binary test data for which the true values are known

	p' (Predicted)	n' (Predicted)
P (Actual)	True Positive	False Negative
n (Actual)	False Positive	True Negative





# Sensitivity

Called the true positive rate

Tells us how many positives are correctly identified as positives

Optimize for: airport security & initial diagnosis of fatal disease

**Sensitivity** = True Positive/ (True Positive + False Negative)





# **Specificity**

Called the true negative rate

Tells us how many negatives are correctly identified as negatives

Optimize for: testing for a disease with a risky treatment

**Specificity** = True Negative/ (True Negative + False Positive)





### Question

Which is an example of when you would want higher specificity?

- DNA tests for a death penalty case
- Deciding which iPhone to buy
- Airport security





# **Overall Accuracy**

Proportion of correct predictions

Accuracy =

(True Positive + True Negative) / Total





#### **Overall Error Rate**

Proportion of incorrect predictions

Error =

(False Positive + False Negative) / Total





#### **Precision**

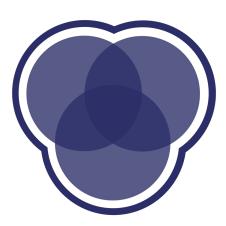
Proportion of correct positive predictions among all positive predictions

Precision = True Positive /
(True Positive + False Positive)





# **Demo**







# **Coming Up**

- Assignment 6: Due at 4:30pm on November 3<sup>rd</sup>, 2021
- Mid-Semester Check-In: Starts this week and ends November 10<sup>th</sup>
- Feedback Survey: Please fill it out!
- Next Lecture: Applications of Supervised Learning

