

# **SVM**



### **Sanity Check**

- Project A
  - o any concern or questions?
  - O Did everyone turn in their project?
- ➤ OH room changed to 122
  - Come come come
- Project B released today
  - Linear Regression
  - KNN Classification

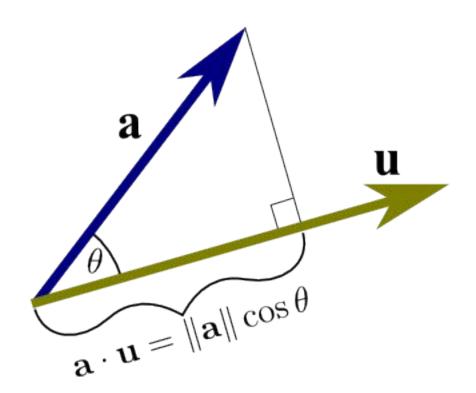


### **Lecture Flow**

- How it works (Derivations)
- > What it is and how to use (Support Vector Machines)
- > How to find the best one (Margins and Kernels)

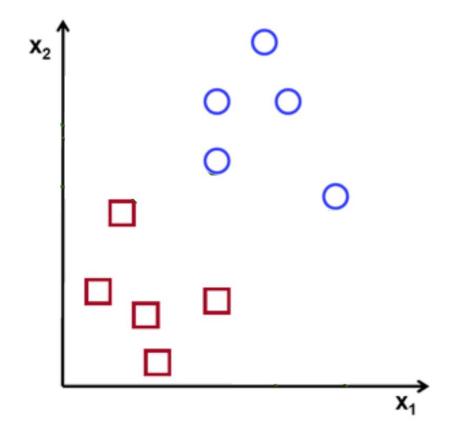


### **Vector Dot Product**



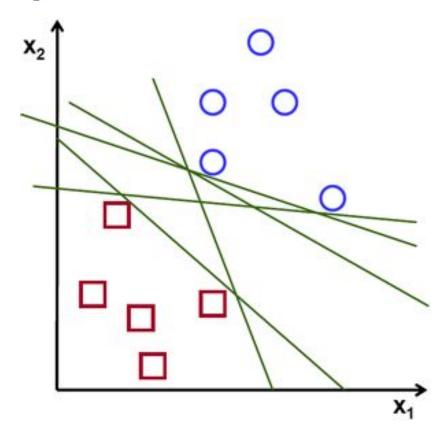


# Classify (+) and (-)



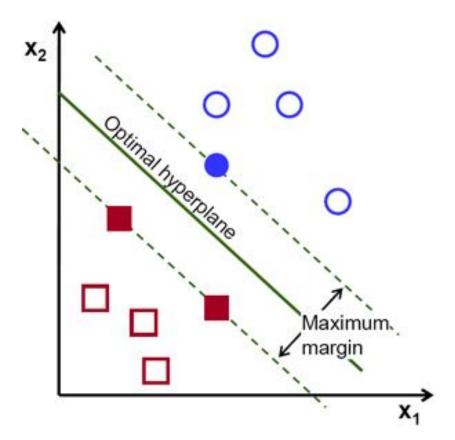


# Which Hyperplane?



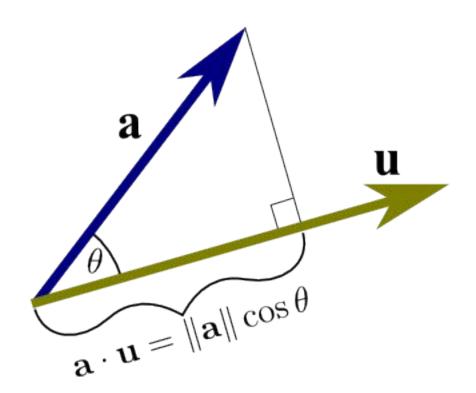


# **Optimal Solution**



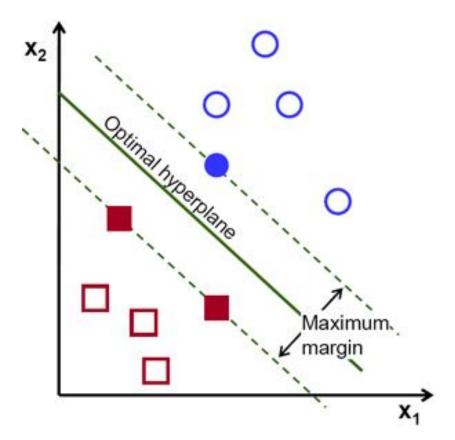


### **Vector Dot Product**





# **Optimal Solution**





### **Support Vector Machine**

**Memory** efficient

Used for classification in a higher dimension

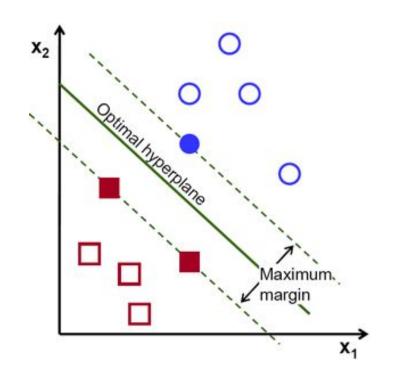
Slow calculation time

Doesn't handle noise well



### **Maximal Margin Classifier**

- We want to find a separating hyperplane
- Once we find candidates for the hyperplane, we try to maximize the margin, the normal distance from borderline points
  - Only Support Vectors matter



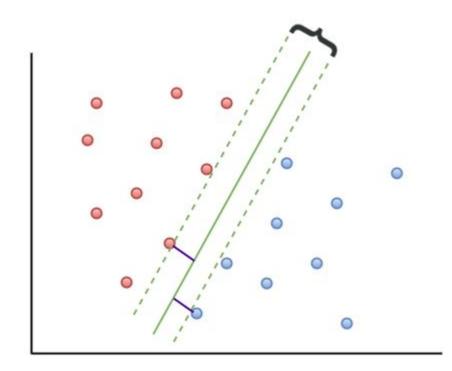


### 2 Dimensional Example

The data points will be separated by a line

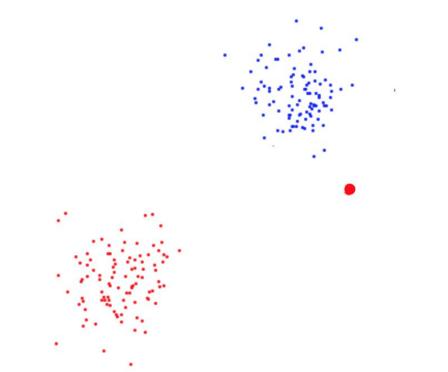
$$y = mx + b$$

Tweak parameters to find best line of separation



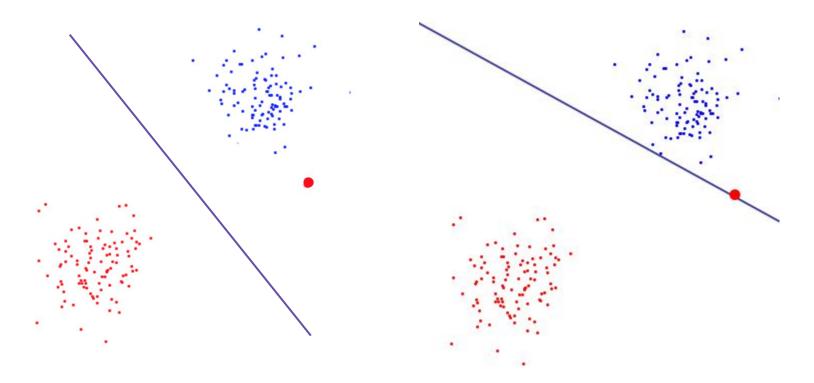


# What if...





### Which one is better



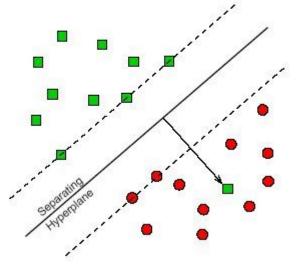


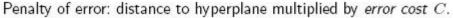
### **Margins**

- Cost function to penalize for errors
- Hard margins vs.
  Soft margins

#### Non-separable training sets

Use linear separation, but admit training errors.

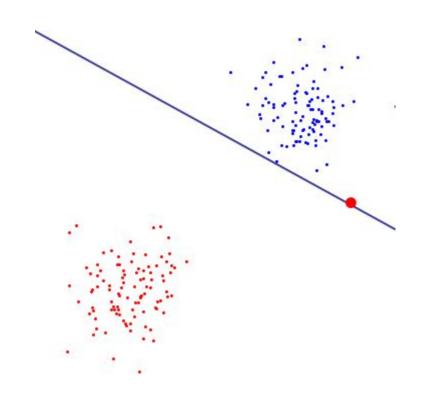






### **Hard Margins**

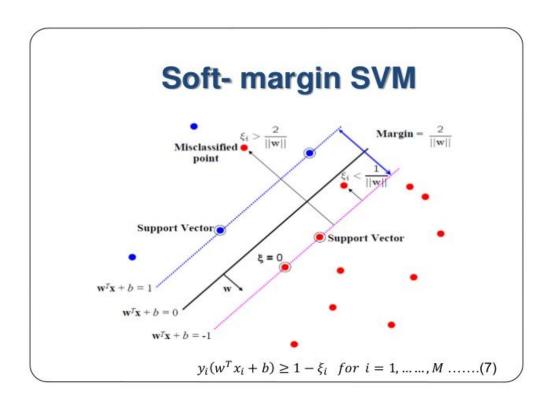
- > High penalty value
- The hyperplane can be dictated by a single outlier





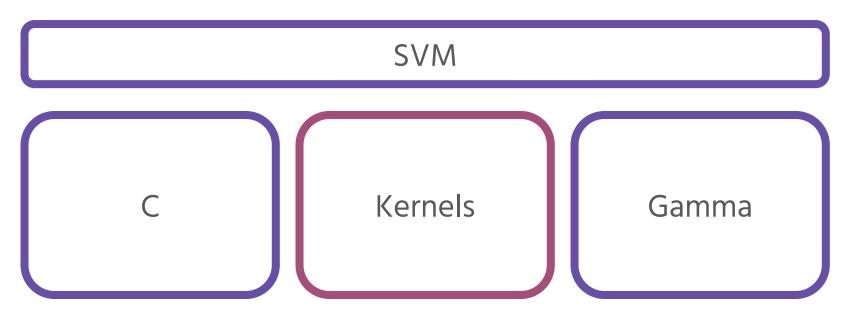
### **Soft Margins**

- Used in non-linearly separable datasets
- Allow for misclassification
- Can account for "dirty" boundaries



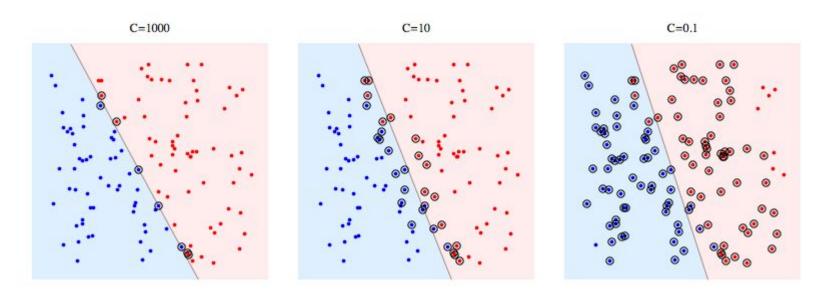


### **Hyper-Parameters**





# **C** Penalty

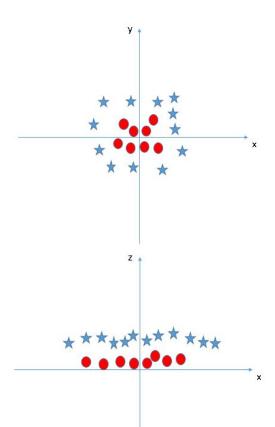




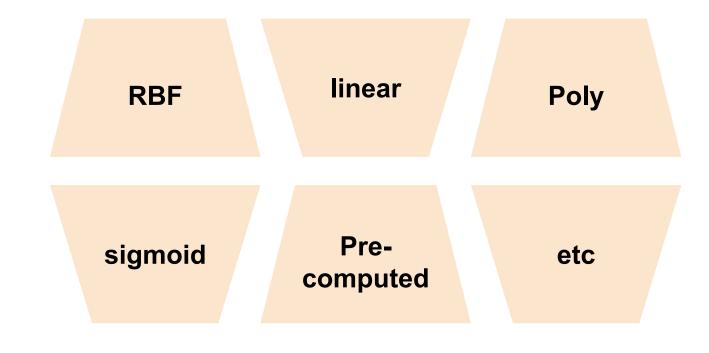
### **Kernels**

- You cannot linearly divide the 2 classes on the xy plane at right
- Introduce new feature,  $z = x^2 + y^2$  (radial kernel)
- Map 2 dimensional data onto 3 dimensional data. Now a hyperplane is easy to find.

(Imagine slicing a cone!)

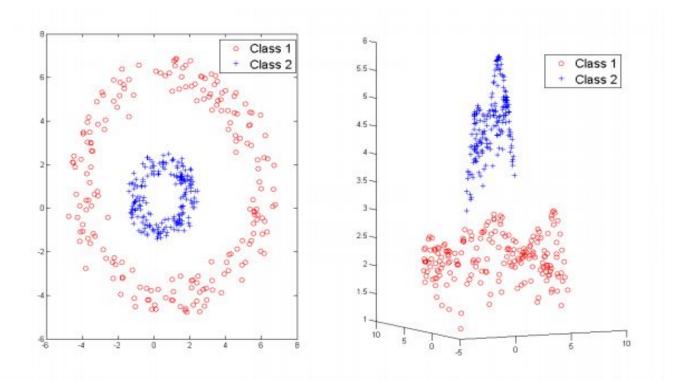


### **Kernels**





# Gamma y





### **C** and **G**amma

#### Gamma

High Bias Low Variance

 $\mathbf{C}$ 

Low Bias High Variance



# **Demo:** Classification of Iris Species



### Find the best parameters

Grid Search

**Optimize** 

Random Search

Bayesian Optimization



### Find the best parameters: Grid-Search



### **Coming Up**

Your problem set: Project part B

**Next week:** Logistic Regression and Decision Trees



