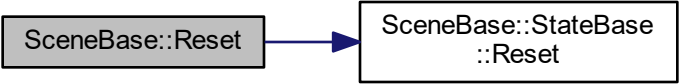


SceneBase::Reset



```
graph LR; A[SceneBase::Reset] --> B[SceneBase::StateBase::Reset]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'SceneBase::Reset'. A dark blue arrow points from the right side of this box to the left side of the right box. The right box is white with a black border and contains the text 'SceneBase::StateBase::Reset' on two lines.

SceneBase::StateBase  
::Reset