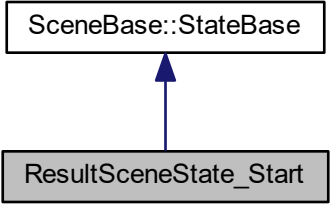


SceneBase::StateBase



```
graph BT; A[ResultSceneState_Start] --> B[SceneBase::StateBase];
```

A UML class diagram showing an inheritance relationship. A light gray box labeled 'ResultSceneState\_Start' is at the bottom, and a white box labeled 'SceneBase::StateBase' is at the top. A blue arrow points from the top of the gray box to the bottom of the white box, indicating that 'ResultSceneState\_Start' inherits from 'SceneBase::StateBase'.

ResultSceneState\_Start