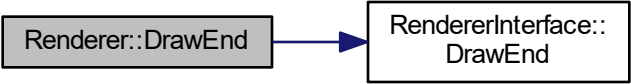


Renderer::DrawEnd



```
graph LR; A[Renderer::DrawEnd] --> B[RendererInterface::DrawEnd]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'Renderer::DrawEnd'. The right box is white and contains the text 'RendererInterface::DrawEnd'. A dark blue arrow points from the right side of the gray box to the left side of the white box.

RendererInterface::  
DrawEnd