

EffekseerObject::InputEffect

```
graph LR; A[EffekseerObject::InputEffect] --> B[Effekseer::Effect::Create];
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'EffekseerObject::InputEffect'. A blue arrow points from the right side of this box to the left side of the right box. The right box is white and contains the text 'Effekseer::Effect::Create'.

Effekseer::Effect::
Create