

DrawBase::RevivalCameraType



```
graph LR; A[DrawBase::RevivalCameraType] --> B[Camera::SetType]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'DrawBase::RevivalCameraType'. The right box is white and contains the text 'Camera::SetType'. A dark blue arrow points from the right side of the gray box to the left side of the white box.

Camera::SetType