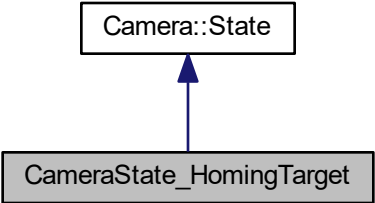


Camera::State



```
graph BT; CameraState_HomingTarget[CameraState_HomingTarget] --> Camera_State[Camera::State];
```

The diagram illustrates an inheritance relationship. At the bottom is a gray rectangular box labeled 'CameraState_HomingTarget'. A blue arrow points vertically upwards from the top center of this box to the bottom center of a white rectangular box at the top labeled 'Camera::State'. Both boxes have a black border.

CameraState_HomingTarget