◆ Phase 1: Connect Wireframes to Functionality

- Import the **7 SVG frames** into Figma.

- Refine them with your designer (colors, branding, final UI components).

- Translate each screen into **React Native components** (Expo project recommended for fast setup).

- Use a **navigation library** (`react-navigation`) to wire up the flows (Onboarding → Home Feed → Dare Details → Complete Dare → Leaderboard/Profile/Wallet).

◆ Phase 2: Backend Integration (Firebase)

- **Authentication**: Email + Google + Apple sign-in with Firebase Auth.

- **Database**: Firestore collections (`users`, `dares`, `transactions`, `leaderboard`).

- **Cloud Functions**: Already designed for `acceptDare`, `submitProof`, `completeDare`, `awardStone`.

- **Storage**: Firebase Storage for video/photo proof uploads.

◆ Phase 3: Feature Development

1. **Onboarding & Profiles**

   - Hook up Firebase Auth.

   - Store new users in `users` collection with default Stone balance.

2. **Home Feed & Dare Creation**

   - Display dares from Firestore in real-time.

○ Implement dare creation flow (title, description, optional media).

3. **Dare Participation**

   ○ Accept/Decline Dare via Cloud Functions.

   ○ Submit proof → upload to Firebase Storage → store link in Firestore.

4. **Leaderboard**

   ○ Cloud Function updates weekly ranking (`leaderboard` collection).

   ○ Display top 3 + highlight last place.

5. **Wallet (Stone Currency)**

   ○ Show Stone balance from `users` collection.

   ○ List transactions from `transactions` collection.

◆ Phase 4: Testing & QA

● Use **Firebase Emulator Suite** locally to test functions, auth, Firestore.

● Write **unit tests (Jest)** for UI + Cloud Functions.

● Run **integration tests** in CI (GitHub Actions with emulator).

◆ Phase 5: Staging Deployment

● Deploy backend to **Firebase staging project**.

● Deploy app to **TestFlight (iOS)** and **Firebase App Distribution (Android)**.

● Share staging build + preview links with your client for feedback.

◆ Phase 6: Production Release

- Finalize branding (logo, colors, Stone token icon).

- Optimize performance + security (Firestore rules, input validation).

- Deploy to **App Store** + **Google Play** by December 15 deadline.