Shiny Training Cheat Sheet

Contents

Create a new Shiny app	1
Basic Shiny	1
Debugging	2
Tabset panels and conditional UI	2
Dynamic UI	3
Validation of app state	3
Layout functions	4
RMarkdown reports	6
Shinydashboard	7
Value boxes	9
Deployment	10

Create a new Shiny app

File > New File > Shiny Web App... Enter name for app, set as single file app (if not already selected) and choose directory. Finally, click Create.

Basic Shiny

 \mathbf{UI}

Inputs

```
{typeOfInput}Input(inputId, label, ...)
# e.g. textInput("title" "Enter title:")
```

Access inputs with input\$inputId.

Outputs

```
{typeOfOutput}Output(outputId, ...)
# e.g. plotOutput("line_graph")
```

Access outputs with output\$outputId.

Server

Rendering output

```
output$outputId <- render{typeOfOutput}({
    # output code
})

# e.g.

output$line_graph <- renderPlot({
    plot(1:10, main = input$title)
})</pre>
```

Reactive expressions

```
reactiveData <- reactive({</pre>
  return_data %>%
})
output$table <- renderDT({</pre>
  returnData() %>%
})
Example
ui <- fluidPage(
  textInput("myInput", "I'm a text input!"),
  textOutput("myOutput")
server <- function(input, output, session) {</pre>
  reactiveText <- reactive({</pre>
    upper(input$myInput)
  })
  output$myOutput <- renderText({</pre>
    reactiveText() # Reference a reactive expression - it is not a function!
  })
}
shinyApp(ui, server)
```

Debugging

- Start simple
- Make sure your code works outside of Shiny! One way of writing Shiny apps is known as **markdown first**; you write your code in RMarkdown initially, and only once everything (or some logical unit of the whole code) is working, only then create (or add to) a Shiny app
- Use the cat() or print() functions
- Breakpoints and browser()
- Run options(shiny.reactlog=TRUE), run the app and press Ctrl+F3 for an interactive summary of reactive activity

Tabset panels and conditional UI

Separate content into tabs using tabsetPanel and tabPanel. Use the value argument of tabPanel as a way of detecting which tab is currently selected.

Use conditionalPanel with a JavaScript condition statement to change the UI depending on the currently selected tab.

```
sidebarLayout(
    sidebarPanel(
    conditionalPanel(
```

Dynamic UI

Create dynamic UI elements using uiOutput and renderUI.

Validation of app state

req

Simply stops further running of a code block when some value is not set. Below, any further code will not run until both input\$trust and input\$year has a value.

```
req(
  input$trust,
  input$year
)
```

validate

Same as req, but also allows for a message to be displayed when an expected value is not set. Each message below will be displayed according to the truthiness of input\$trust and input\$year. Once both have a truthy value, the messages will not be displayed and any further code will be run.

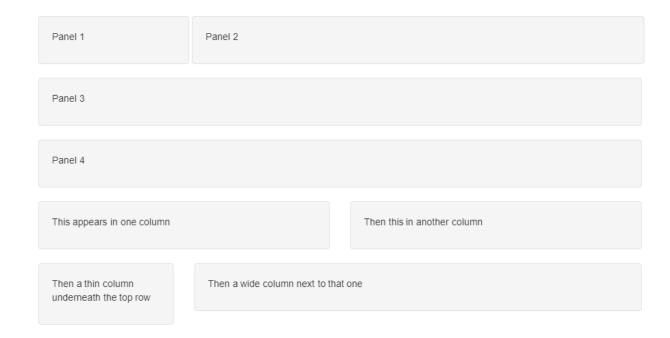
```
validate(
  need(input$trust, "Please select a trust"),
  need(input$year, "Please select a year")
)
...
```

Layout functions

Non-navigable layouts

When using fluidRow and column, remember that a full row consists of 12 units. The splitLayout function allows for fine-grained control over exact column splits. A simple way to get a single column of UI, with each element on it's own row, is verticalLayout. These are just some commonly used layouts, see the Shiny documentation for more examples.

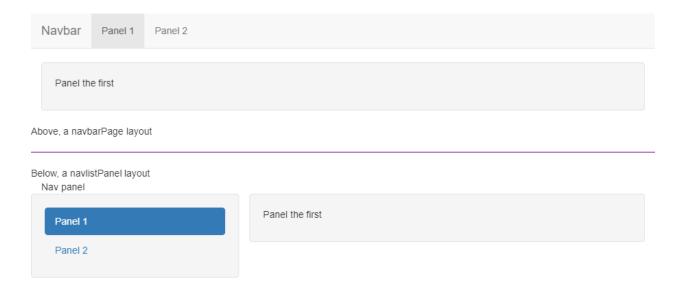
```
ui <- fluidPage(</pre>
  splitLayout(
    cellWidths = c("25\%", "75\%"),
    wellPanel(p("Panel 1")),
    wellPanel(p("Panel 2"))
  ),
  verticalLayout(
    wellPanel(p("Panel 3")),
    wellPanel(p("Panel 4"))
  ),
  fluidRow(
    column(width = 6, wellPanel(p("This appears in one column"))
    column(width = 6, wellPanel(p("Then this in another column"))
 ),
  fluidRow(
    column(width = 3, wellPanel(p("Then a thin column underneath the top row"))),
    column(width = 9, wellPanel(p("Then a wide column next to that one")))
  )
)
server <- function(input, output) {}</pre>
shinyApp(ui = ui, server = server)
```



Navigable layouts

Two commonly used layouts are navbarPage and navlistPanel. The former is generally used in place of fluidPage to wrap an entire page of UI. The latter can be used with fluidPage to add navigation on the left of the page.

```
ui <- div(
  navbarPage("Navbar",
    tabPanel("Panel 1",
      wellPanel(p("Panel the first"))
    ),
    tabPanel("Panel 2",
      wellPanel(p("Panel the second"))
  ),
  fluidPage("Nav panel",
    navlistPanel(
      tabPanel("Panel 1",
        wellPanel(p("Panel the first"))
      ),
      tabPanel("Panel 2",
        wellPanel(p("Panel the second"))
    )
  )
)
server <- function(input, output) {}</pre>
shinyApp(ui = ui, server = server)
```



RMarkdown reports

You can use RMarkdown to create reports that can then be downloaded by a user via a Shiny app.

Shiny side

In the UI add a downloadButton that will initiate the report download.

```
ui <- ...(
    ...
    downloadButton("downloadReport", "Download report")),
    ...
)</pre>
```

In the server create the corresponding output using downloadHandler. You can add some validation here. Note the params list - the contents of this list will be passed to RMarkdown.

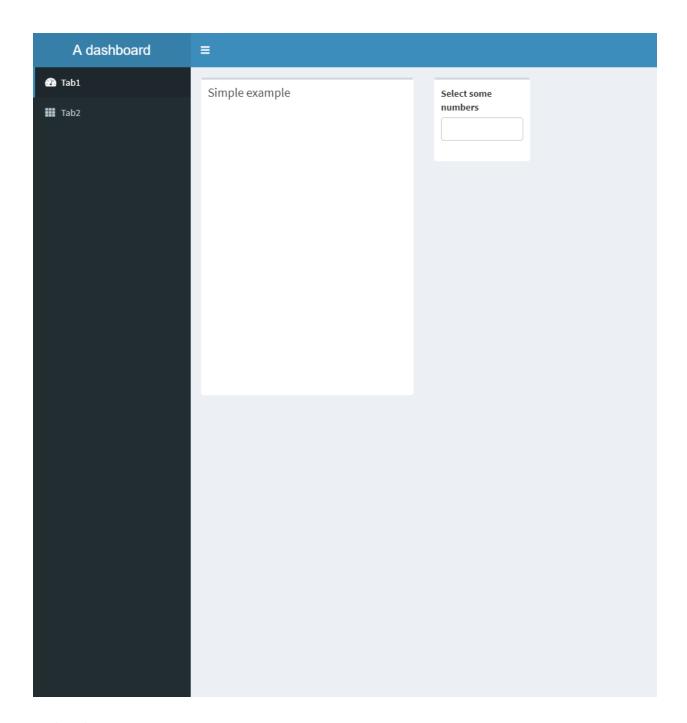
RMarkdown side

Use the params passed by the Shiny app to create the report. These must be specified in the YAML frontmatter.

Shinydashboard

A simple way of creating Shiny dashboards is with the shinydashboard package.

```
ui <- dashboardPage(</pre>
  dashboardHeader(title = "A dashboard"),
  dashboardSidebar(
    sidebarMenu(id = "tabset",
                menuItem("Tab1", tabName = "tab1", icon = icon("dashboard")),
                menuItem("Tab2", tabName = "tab2", icon = icon("th"))
    ),
    uiOutput("dateRangeUI")
  ),
  dashboardBody(
    tabItems(
      # First tab content
      tabItem(tabName = "tab1",
              fluidRow(
                box(title = "Simple example",
                    plotOutput("graph")),
                box(width = 3,
                    selectInput("numbers",
                                 "Select some numbers",
```



Value boxes

A value box is an element commonly found on dashboards and is used to highlight a specific single value.

```
ui <- ...(
    ...
    valueBoxOutput("valueBox1")
    ...
)
server <- function(input, output) {</pre>
```

```
output$valueBox1 <- renderValueBox({
    valueBox(
        input$date[2] - input$date[1],
        "Days summarised",
        icon = icon("calendar-alt"),
        color = "green"
    )
})
})</pre>
```

Deployment

There are many ways of deploying your app for others to use.

- runGitHub("gapminder", "ChrisBeeley")
- runUrl("http://www.myserver/shinyapps/myshinyapp.zip")
- runGist("6571951")
- Just stick it in a shared area and get people to run it themselves
- shinyapps.io
- ShinyProxy
- Proxied authentication (Apache/ Nginx)
- Paid (RStudio Connect/ Shiny Pro)
- Cloud/ firewalled