

# Keyboards as a new model of computation

MFCS 2021

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August 26, 2021

# Context

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2. We press the i key: it erases two letters, writes “lo” and moves the cursor to the left.

“bl | o”

# Malfunctioning keyboard

We try to write the word bip.

1. We press the b key: it writes “bis”.
2. We press the i key: it erases two letters, writes “lo” and moves the cursor to the left.
3. We press the p key: it moves the cursor to the right and writes “op”.

“bloop | ”

**Instead of “bip”, the keyboard wrote “bloop”!**



# What do we do?

We could try to fix the keyboard...

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...or we could try to see what we can do with it! Can we write any word? If not, which words can we write?

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## Keyboard

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## Our broken keyboard

We wrote “bloop” by pressing three keys:

$$\{\text{bis}, \leftarrow\leftarrow\text{lo}\blacktriangleleft, \blacktriangleright\text{op}\}.$$



- If the current word is  $uv$  with the cursor between  $u$  and  $v$ , the configuration is denoted  $\langle u|v \rangle$ .

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$\langle u|v \rangle \cdot a = \langle ua|v \rangle$  if  $a$  is a letter.

$$\langle \varepsilon|v \rangle \cdot \leftarrow = \langle \varepsilon|v \rangle \quad \text{and} \quad \langle u'a|v \rangle \cdot \leftarrow = \langle u'|v \rangle$$

$$\langle \varepsilon|v \rangle \cdot \blacktriangleleft = \langle \varepsilon|v \rangle \quad \text{and} \quad \langle u'a|v \rangle \cdot \blacktriangleleft = \langle u'|av \rangle$$

$$\langle u|\varepsilon \rangle \cdot \blacktriangleright = \langle u|\varepsilon \rangle \quad \text{and} \quad \langle u|av' \rangle \cdot \blacktriangleright = \langle ua|v' \rangle$$

## Applying a key to a configuration

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$$\begin{aligned}\langle c|d \rangle &\xrightarrow{\leftarrow} \langle \varepsilon|d \rangle \\ &\xrightarrow{a} \langle a|d \rangle \\ &\xrightarrow{\blacktriangleright} \langle ad|\varepsilon \rangle.\end{aligned}$$

Hence  $\langle c|d \rangle \xrightarrow{t} \langle ad|\varepsilon \rangle$ .

The language of a keyboard  $K$  is the set of words we can obtain from configuration  $\langle \varepsilon | \varepsilon \rangle$  by applying a sequence of keys from  $K$ ,

$$\mathcal{L}(K) = \left\{ uv \mid \exists t_1, \dots, t_n \in K, \langle \varepsilon | \varepsilon \rangle \xrightarrow{t_1 \dots t_n} \langle u | v \rangle \right\}.$$

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Let  $t_1 = \text{bis}$ ,  $t_2 = \leftarrow \leftarrow \text{lo} \blacktriangleleft$ ,  $t_3 = \blacktriangleright \text{op}$  and  $K = \{t_1, t_2, t_3\}$ .

$$\begin{aligned} \langle \varepsilon | \varepsilon \rangle &\xrightarrow{t_1} \langle bis | \varepsilon \rangle \\ &\xrightarrow{t_2} \langle bl | o \rangle \\ &\xrightarrow{t_3} \langle bloop | \varepsilon \rangle \end{aligned}$$

The word “bloop” is in the language of  $K$ .

## Some examples

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The Dyck language (correctly nested sequences of brackets)!

## Keyboards expressivity

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## Add an “Entry”!

An “Entry” symbol ■ which validates the word!



- Some keys, called final keys, validate the current word. They end with an “Entry” ■.

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# Final keys

- Some keys, called final keys, validate the current word. They end with an “Entry” ■.
- The current word is accepted when the entry is applied.

$$\mathcal{L}(K) = \left\{ uv \mid \exists t_1, \dots, t_n \text{ and } t_f \text{ final such that } \langle \varepsilon | \varepsilon \rangle \xrightarrow{t_1 \dots t_n t_f} \langle u | v \rangle \right\}$$

■ is useful!

The language  $\{a^{2n+1} \mid n \in \mathbb{N}\}$  is recognized by  $\{aa, a\blacksquare\}$ .

## Two types of keyboards

- Keyboards with entry are called **manual**.
- Keyboards without entry are called **automatic**.

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- Keyboards with entry are called **manual**.
- Keyboards without entry are called **automatic**.

### Theorem (Simulation)

*The language of an automatic keyboard  $K_A$  is also recognized by the (manual) keyboard*

$$K_M = \{t \mid t \in K_A\} \cup \{t\blacksquare \mid t \in K_A\}.$$

The action of a key may differ when the cursor is close to an end of the word!

### An automatic keyboard for $\{a^{2n+1} \mid n \in \mathbb{N}\}$

This language is recognized by the keyboard  $\{t_1 = \leftarrow a, t_2 = \leftarrow aaa\}$ .

$$\langle \varepsilon | \varepsilon \rangle \xrightarrow{t_1} \langle a | \varepsilon \rangle$$

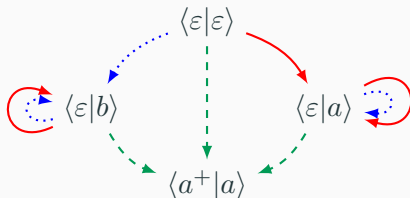
$$\langle a^{2n+1} | \varepsilon \rangle \xrightarrow{t_1} \langle a^{2n+1} | \varepsilon \rangle$$

$$\langle \varepsilon | \varepsilon \rangle \xrightarrow{t_2} \langle aaa | \varepsilon \rangle$$

$$\langle a^{2n+1} | \varepsilon \rangle \xrightarrow{t_2} \langle a^{2n+3} | \varepsilon \rangle$$

# The language $a^* + b$

$L = a^* + b$  is recognized by  $K = \{b \blacktriangleright \blacktriangleleft \leftarrow, a \blacktriangleright \blacktriangleleft \leftarrow, \blacktriangleright \leftarrow aa \blacktriangleleft\}$ .



From a configuration of the form  $\langle a^n | a \rangle$ ,  $b \blacktriangleright \blacktriangleleft \leftarrow$  and  $a \blacktriangleright \blacktriangleleft \leftarrow$  have no effect, but  $\blacktriangleright \leftarrow aa \blacktriangleleft$  adds an  $a$  and leads to  $\langle a^{n+1} | a \rangle$ .

# Classes of languages

- B: with  $\leftarrow$
- E: with  $\blacksquare$

- L: with  $\blacktriangleleft$
- A: with  $\blacktriangleright$  and  $\blacktriangleleft$

MK :  $\{\}$

EK :  $\{\blacksquare\}$

BK :  $\{\leftarrow\}$

BEK :  $\{\leftarrow, \blacksquare\}$

LK :  $\{\blacktriangleleft\}$

LEK :  $\{\blacktriangleleft, \blacksquare\}$

BLK :  $\{\blacktriangleleft, \leftarrow\}$

BLEK :  $\{\blacktriangleleft, \leftarrow, \blacksquare\}$

AK :  $\{\blacktriangleleft, \blacktriangleright\}$

AEK :  $\{\blacktriangleleft, \blacktriangleright, \blacksquare\}$

BAK :  $\{\blacktriangleleft, \blacktriangleright, \leftarrow\}$

BAEK :  $\{\blacktriangleleft, \blacktriangleright, \leftarrow, \blacksquare\}$



## Visiting the zoo

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### Lemma

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## Simplification

$$\begin{aligned}
 \leftarrow abb\leftarrow ba\leftarrow^3 &\iff \leftarrow abb\leftarrow ba\leftarrow^3 \\
 &\iff \leftarrow abba\leftarrow^2 \\
 &\iff \leftarrow abb\leftarrow\leftarrow \\
 &\iff \leftarrow ab\leftarrow \\
 &\iff \leftarrow a
 \end{aligned}$$

### Lemma (BEK normal form)

*Every key of BEK is equivalent to a key of the form  $\leftarrow^* A^*$ .*

Further, as we start on the empty configuration and never apply any  $\blacktriangleleft$ , the cursor is always on the right end of the word.

### Lemma

*Applying a sequence of keys of BEK from a configuration  $\langle w | \varepsilon \rangle$  yields a configuration of the form  $\langle w' | \varepsilon \rangle$ .*

Applying a key of BEK comes down to erasing a few letters at the end of the word, then writing a few others.

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### Theorem

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*For all keyboard  $K$  of BEK there exists an NFA of polynomial size recognizing  $\mathcal{L}(K)$ .*

## BLEK{◀, ←, ■}: A ferocious creature?

### The problem with BLEK

The left arrow allows for modifications anywhere in the word!  
For instance,  $\blacktriangleleft^3 \leftarrow$  allows one to erase letters inside the word.



## BLEK{◀, ←, ■}: A tamed creature

### The problem with BLEK

The left arrow allows for modifications anywhere in the word!  
For instance,  $\blacktriangleleft^3 \leftarrow$  allows one to erase letters inside the word.

### Not so fast!

The letters to the right of the word are “fixed”.

$$\begin{aligned}\langle u|v \rangle &\xrightarrow{a} \langle ua|v \rangle \\ \langle ua|v \rangle &\xrightarrow{\blacktriangleleft} \langle u|av \rangle \\ \langle ua|v \rangle &\xleftarrow{\leftarrow} \langle u|v \rangle\end{aligned}$$

### Lemma (A property of BLEK)

*Any sequence of keys of BLEK applied from a configuration  $\langle u|v \rangle$  leads to a configuration of the following form:  $\langle u'|wv \rangle$ .*

The left arrow can be interpreted as a way to record the letter to the left of the cursor.

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### Theorem

*For all keyboard  $K$  of BLEK there exists a pushdown automaton of polynomial size recognizing  $\mathcal{L}(K)$ .*

No more erasing, we only add letters!

**Lemma (Monotonicity)**

*Applying any sequence of keys of AEK to a configuration  $\langle u|v \rangle$  yields a configuration  $\langle u'|v' \rangle$  with  $|u'| + |v'| \geq |u| + |v|$ .*

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## Theorem

*For all keyboard  $K$  of AEK there exists a linear bounded automaton of polynomial size recognizing  $\mathcal{L}(K)$ .*

BAEK does not have any of the previous properties.

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### Proposition

*Since a key can only modify the size of a configuration in a bounded way, if  $w$  is accepted, then some slightly smaller or longer word is also accepted.*

### Application

$\{a^{n^2} \mid n \in \mathbb{N}\}$  and  $\{a^p \mid p \text{ prime}\}$  are not recognized by any keyboard.

# The keyboard hierarchy

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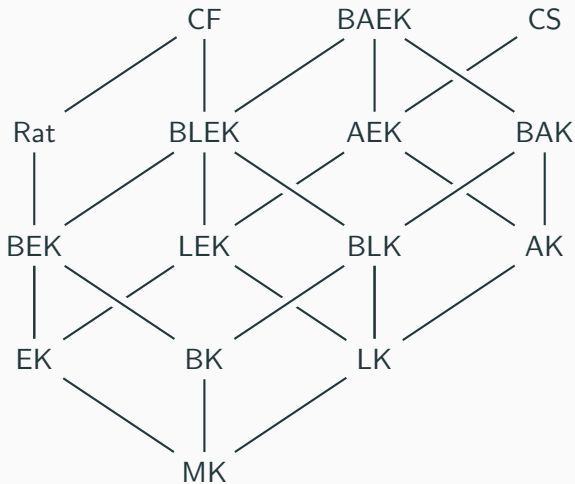


# Strict hierarchy theorem

## Theorem

- *All 12 keyboard language classes we considered are distinct.  
In particular, not all keyboards are automatic!*
- *The only inclusions between classes are trivial ones  
(except possibly for the inclusions of EK and BEK in BAK).*

## A strict hierarchy



**Research goes on**

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## The membership problem

$$\text{Membership : } \begin{cases} \text{INPUT :} & K \in \text{BAEK}, w \in A^* \\ \text{OUTPUT :} & w \in \mathcal{L}(K)? \end{cases}$$

- BEK:  $\in$  PTIME.
- BLEK:  $\in$  PTIME.
- AEK:  $\in$  NP.
- BAEK?

Can we do better?

## Universality problem

$$\text{Universality : } \begin{cases} \text{INPUT : } & K \in \text{BAEK} \\ \text{OUTPUT : } & \mathcal{L}(K) = A^*? \end{cases}$$

- BEK:  $\in \text{PSPACE}$
- BLEK?
- AEK?
- BAEK?

## Other questions?

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- Are all rational languages in  $\text{BAEK}$ ?

$a^* + b^*$  seems to not be in  $\text{BAEK}$ !

## Other questions?

- Do we have  $BEK \subset BAK$ ?  $EK \subset BAK$ ?
- Are all rational languages in  $BAEK$ ?
- Is  $BAEK$  included in context-sensitive languages?  
Context-free ones?

Study the keyboard  $\{a\blacktriangleright\blacktriangleright, b\blacktriangleleft\blacktriangleleft\}$ .



## Other questions?

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- Are all rational languages in  $BAEK$ ?
- Is  $BAEK$  included in context-sensitive languages?  
Context-free ones?
- Relations to other known models?

Thanks for your attention!

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Questions?

## An example

$$K_C = \{\leftarrow a \Diamond \blacklozenge, \leftarrow \leftarrow b \Diamond \blacklozenge \blacklozenge\}.$$

## An example

Some  $a$ s and  $b$ s separated by  $\diamond$  and  $\blacklozenge$ .

- Between two  $a$ :  $\diamond$ . nothing.
- Between two  $b$ :  $\diamond$ .
  - Between a  $b$  and an  $a$ :  
 $\diamond\blacklozenge$ .
- Between an  $a$  and a  $b$ :

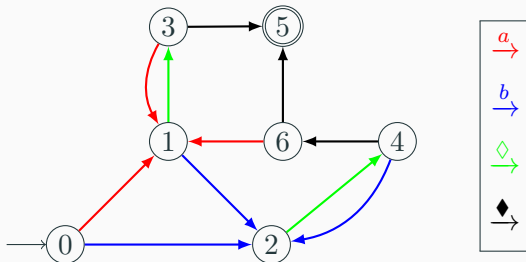
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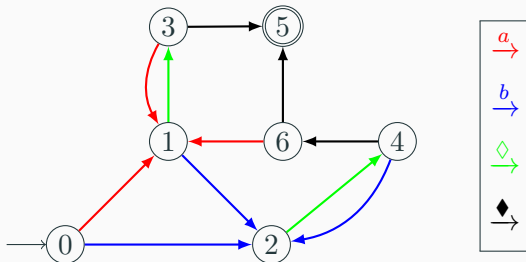
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- nothing.
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$$K_C = \{\leftarrow a \blacklozenge, \leftarrow \leftarrow b \blacklozenge \blacklozenge\}.$$

$$(b(\diamond b)^* \blacklozenge + (a + b(\diamond b)^* \blacklozenge a)((\diamond + b(\diamond b)^* \blacklozenge) a)^*(\diamond + b(\diamond b)^* \blacklozenge)) \blacklozenge$$



# Class inclusions

## **Lemma ( $LK \not\subseteq BEK$ )**

*The language of even palindromes is in LK via  $\{aa\blacktriangleleft, bb\blacktriangleleft\}$ , and is not rational.*

## **Lemma ( $BK \not\subseteq AK$ and $EK \not\subseteq AK$ )**

*Finite languages are in EK and BK, but not AK.*



## Lemma

$L = a^* + b^* \not\subset \text{AEK}.$

## Proof.

- There is a (non-final) key writing an  $a$ .
- There is a (non-final) key writing a  $b$ .

We can write a word with  $a$  and  $b$ !



## Lemma

$a^*b^* \not\in \text{BEK}$

## Proof.

- There exists  $\tau$  writing  $a$  and applying entry ( $\tau$  is of the form  $\leftarrow^k a \blacksquare$ ).
- There exists  $\tau'$  writing arbitrarily many  $b$  without entry (for instance  $k + 1$ ).

$\tau'\tau$  writes  $ba$  and ends the execution.



**Lemma**

$L = (a^2)^*(b + b^2)$  is recognized by  $\{aa, b\blacksquare, bb\blacksquare\}$  and is not in BK.

**Proof.**

If  $\mathcal{L}(K) = L$ , there exists  $\tau$  (of normal form  $\leftarrow^k b^2$ ) writing  $b^2$ .  
We distinguish cases according to the value of  $k$ .

If  $k = 0$ , then  $\tau \sim b^2$ : we then have

$$\varepsilon \cdot \tau \cdot \tau = b^2 \cdot \tau = b^4 \in L.$$

**Contradiction**



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If  $k > 1$  and  $k$  **even**: from  $a^{2k}b \in L$  we obtain

$$a^{2k}b \cdot \tau = a^{k+1}b^2 \in L.$$

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If  $k > 1$  and  $k$  **odd**: from  $a^{2k}b^2 \in L$  we obtain

$$a^{2k}b^2 \cdot \tau = a^{k+2}b^2 \in L.$$

**Contradiction**



	Membership	Universality
MK	P	P
EK	P	P
BK	P	coNP
BEK	P	PSPACE
LK	P	?
LEK	P	?
BLK	P	?
BLEK	P	?
AK	NP	?
AEK	NP	?
BAK	?	?
BAEK	?	?

	$\overline{\mathcal{L}}$	$\mathcal{L}_1 \mathcal{L}_2$	$\mathcal{L}_1 \cap \mathcal{L}_2$	$\widetilde{\mathcal{L}}$	$f(\mathcal{L})$	$\mathcal{L}_1 \cup \mathcal{L}_2$
MK	✗	✗	✗	✓	✓	✗
EK	✗	✗	✗	✗	✓	✗
BK	✗	✗	✗	✗	✗	✗
BEK	✗	✗	✗	✗	?	✗
LK	✗	✗	✗	✗	?	✗
LEK	✗	✗	✗	✗	?	✗
BLK	✗	✗	✗	✗	✗	✗
BLEK	✗	✗	✗	✗	?	✗
AK	✗	✗	✗	✓	?	✗
AEK	✗	✗	✗	✓	?	✗
BAK	?	✗	✗	?	✗	✗
BAEK	?	✗	✗	?	?	✗



	Complement	Concatenation	Intersection
MK	$a^{2n}$	$a^*c^*$	$(ab + bb + ba)^* \cap (ba + b)^*$
EK	$a^{2n+3}$	$a^*c^*$	$(ab + bb + ba)^* \cap (ba + b)^*$
BK	$(a + b)^* \text{ où }  A  = 3$	$a^*c^*$	$\mathcal{L}(K_1) \cap \mathcal{L}(K_2)$
BEK	$(a + b)^* \text{ où }  A  = 3$	$a^*c^*$	$\mathcal{L}(K_1) \cap \mathcal{L}(K_2)$
LK	$a^{2n}$	$a^n b^n c^m d^m$	$a^n b^n c^n$
LEK	$a^{2n+3}$	$a^n c a^n a^m c a^m$	$a^n b^n c^n$
BLK	$\{w \mid  w _a \leq 1\}$	$(aa)^*(b + b^2)$	$a^n b^n c^n$
BLEK	$\{w \mid  w _a \leq 1\}$	$a^n c a^n a^m c a^m$	$a^n b^n c^n$
AK	$a^{2n}$	$a^n b^n c^m d^m$	$a^n b^n c^n$
AEK	$a^{2n+3}$	$a^n c a^n a^m c a^m$	$a^n b^n c^n$
BAK	?	$a^n c a^n a^m c a^m$	$a^n b^n c^n$
BAEK	?	$a^n c a^n a^m c a^m$	$a^n b^n c^n$

	Mirror	Morphism	Union
MK	✓	✓	$a^* + b^*$
EK	$b^*a$	✓	$a^* + b^*$
BK	$b^*a$	$(a^2)^*(b + c)$	$a^* + b^*$
BEK	$b^*a$	?	$a^* + b^*$
LK	$b^n c(ca)^{n-1}a$	?	$a^* + b^*$
LEK	$c + cb(ba)^*a$	?	$a^* + b^*$
BLK	$(b + b^2)a^*$	$(a^2)^*(b + c)$	$a^* + b^*$
BLEK	$c + cb(ba)^*a$	?	$a^* + b^*$
AK	✓	?	$a^* + b^*$
AEK	✓	?	$a^* + b^*$
BAK	?	$w(c + d)\tilde{w}$	$a^n ca^n \cup b^n cb^n$
BAEK	?	?	$a^n ca^n \cup b^n cb^n$