

# NSS

**Software Development Life Cycle (SDLC)**

# SDLC

Is a structured approach to development of software

Also called a **Software Development Process**

# Software Development Activities

Planning

Implementing, Testing & Documentation

Deployment & Maintenance

# SDLC Models

Waterfall

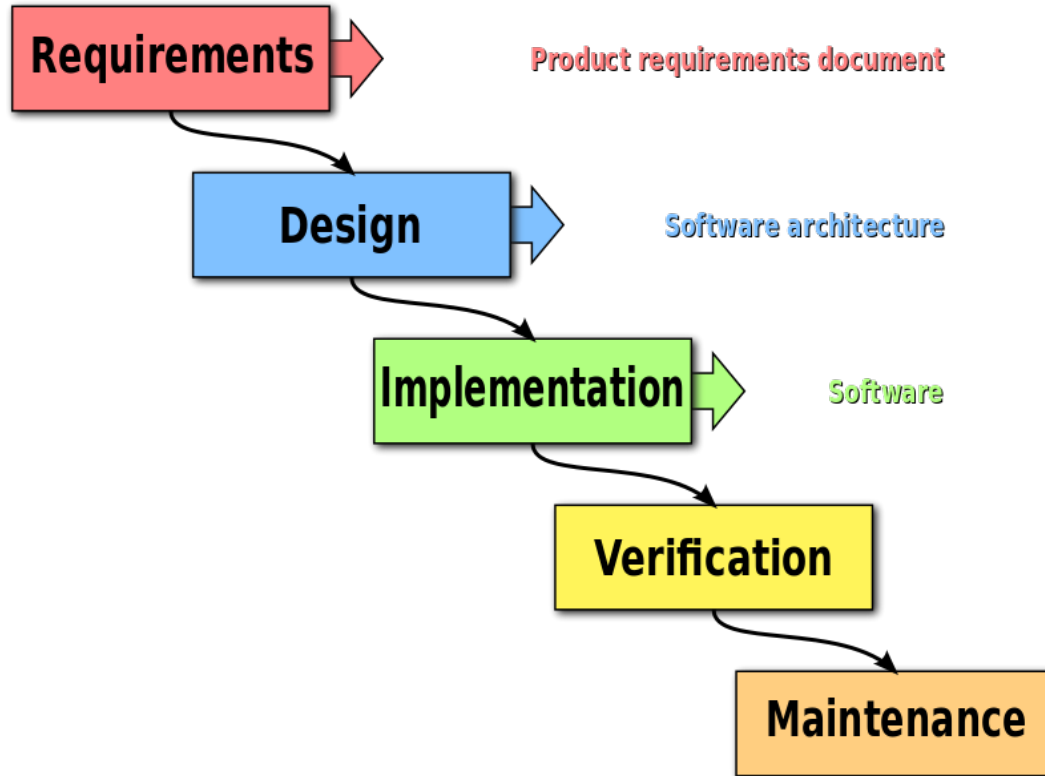
Spiral

Iterative

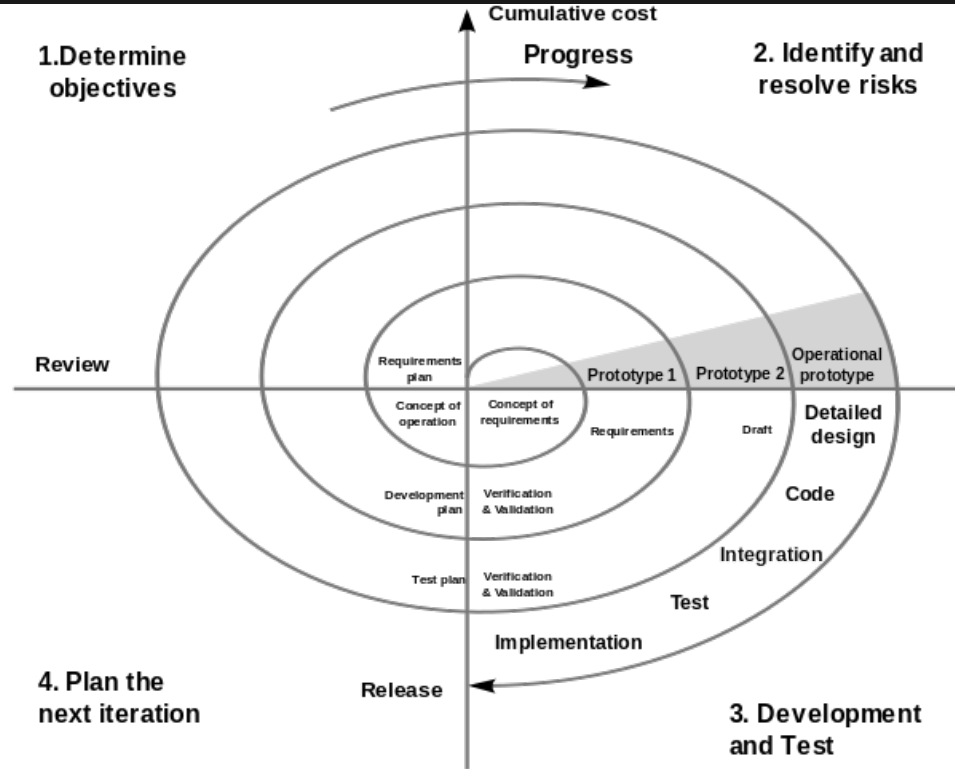
Agile

Rapid Application Development

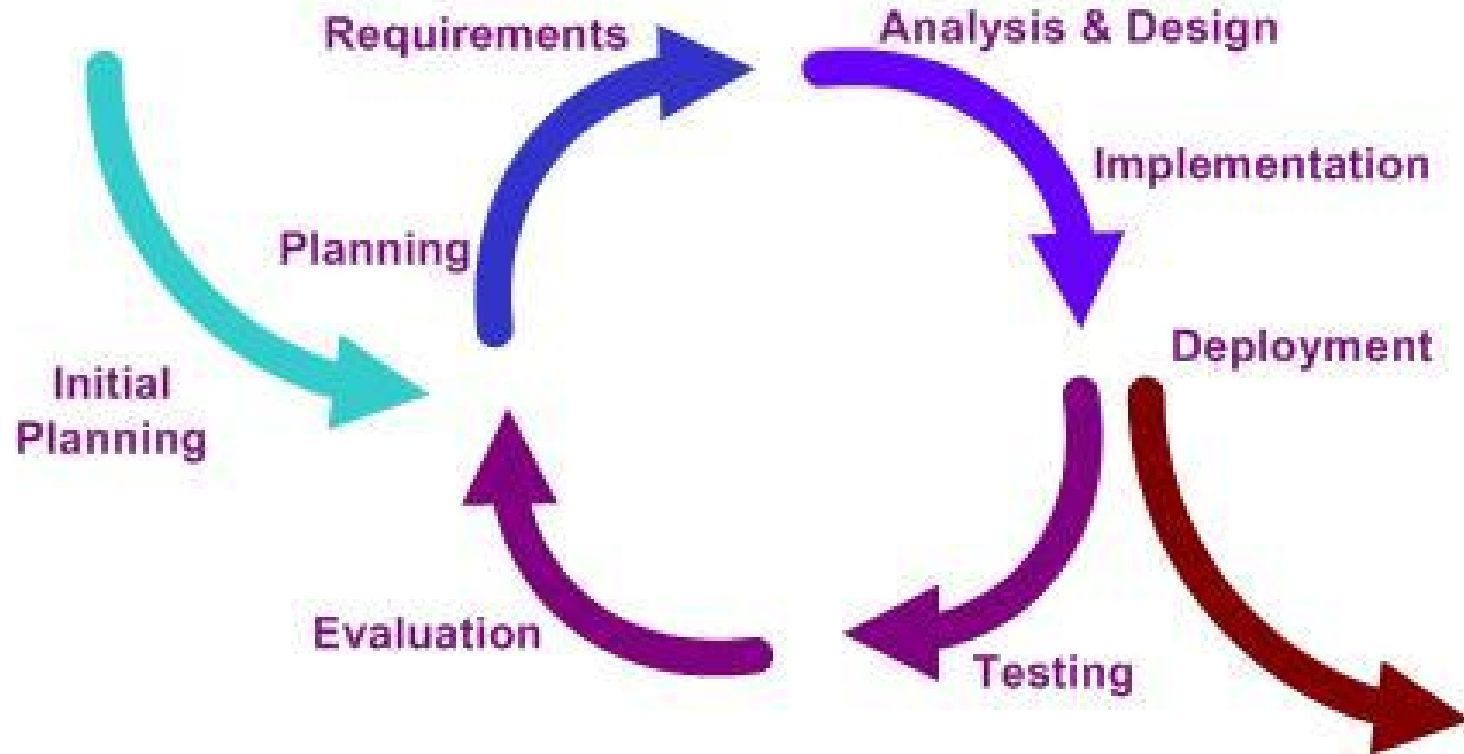
# Waterfall



# Spiral



# Iterative & Incremental



# Agile

Is iterative process with continuous feedback

Filled with jargon

Has a LOT of subversions

- Scrum

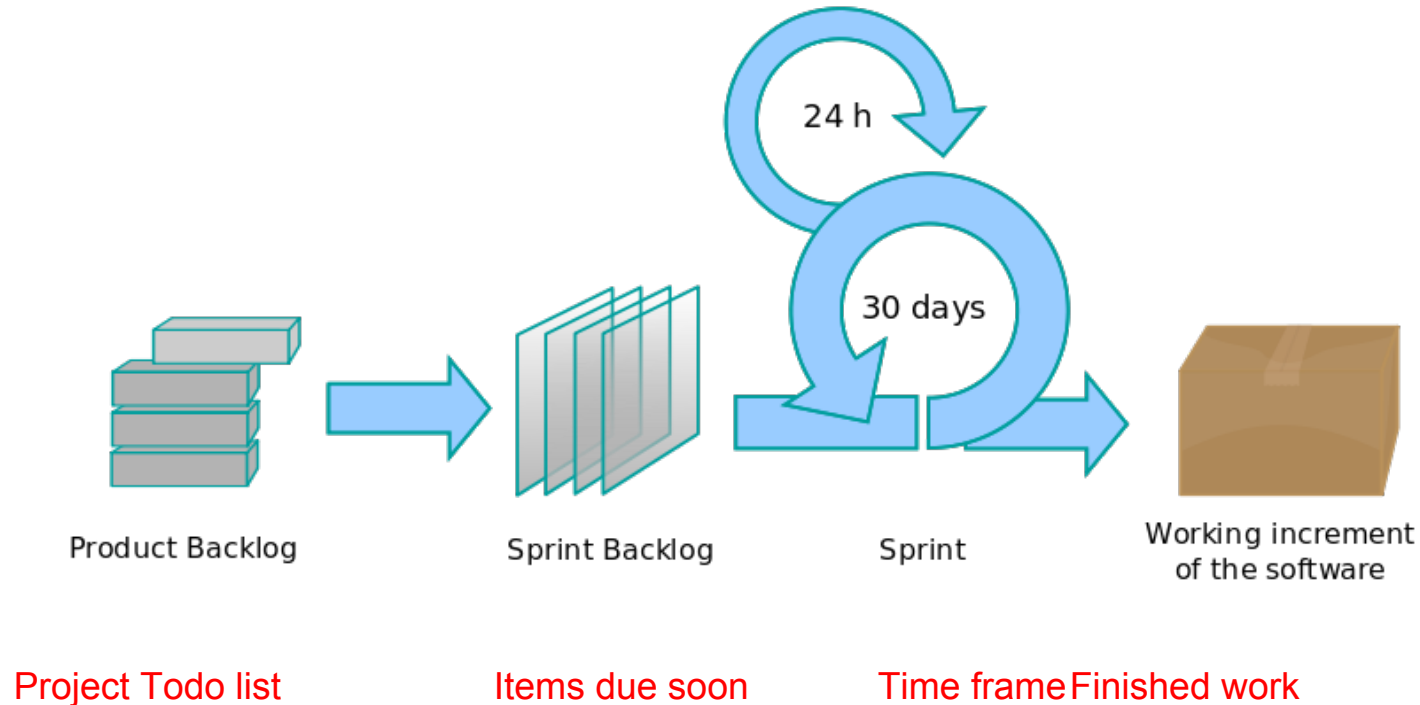
- Kanban

- Lean Software development

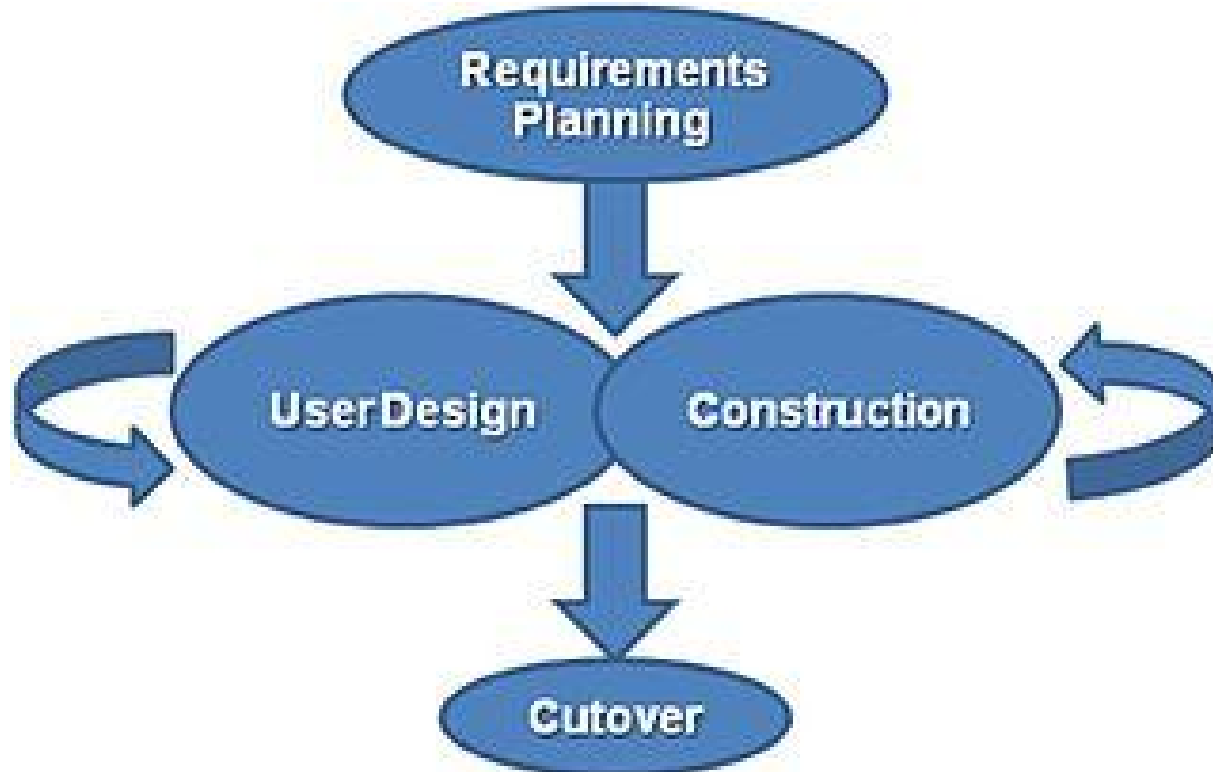
- Many more..



# Agile (Scrum)



# Rapid Application Development (RAD)



Name	Pros	Cons
Agile	Minimizes <b>feature creep</b> by developing in short intervals resulting in miniature <b>software</b> projects and releasing the product in mini-increments.	Short iteration may add too little functionality, leading to significant delays in final iterations. Since Agile emphasizes real-time communication (preferably face-to-face), using it is problematic for large multi-team distributed system development. Agile methods produce very little written <b>documentation</b> and require a significant amount of post-project documentation.
Extreme	Lowers the cost of changes through quick <b>spirals</b> of new requirements. Most design activity occurs incrementally and on the fly.	Programmers must work in <b>pairs</b> , which is difficult for some people. No up-front " <b>detailed design</b> " occurs, which can result in more redesign effort in the long term. The <b>business champion</b> <sup>[clarification needed]</sup> attached to the project full-time can potentially become a <b>single point of failure</b> for the project and a major source of stress for a team.
Joint application	Captures the <b>voice of the customer</b> by involving them in the design and development of the application through a series of collaborative workshops called JAD sessions.	The client may create an unrealistic product vision and request extensive <b>gold-plating</b> , leading a team to over- or underdevelop functionality.

Name	Pros	Cons
Lean	Creates minimalist solutions (i.e., needs determine technology) and delivers less functionality earlier; per the policy that 80% today is better than 100% tomorrow.	Product may lose its <b>competitive edge</b> because of insufficient core functionality and may exhibit poor overall quality.
RAD	Promotes strong <b>collaborative</b> atmosphere and dynamic gathering of <b>requirements</b> . Business owner actively participates in <b>prototyping</b> , writing <b>test cases</b> and performing <b>unit testing</b> .	Dependence on strong <b>cohesive</b> teams and individual commitment to the project. Decision-making relies on the <b>feature functionality</b> team and a communal decision-making process with lesser degree of centralized <b>project management</b> and <b>engineering</b> authority.
Scrum	Agile framework. Improved productivity in teams previously paralyzed by heavy "process", ability to prioritize work, use of backlog for completing items in a series of short iterations or sprints, daily measured progress and communications.	Reliance on <b>facilitation</b> by a <b>scrum-master</b> who may lack the political skills to remove impediments and deliver the <b>sprint goal</b> . Due to reliance on self-organizing teams and rejection of traditional centralized "process control", internal power struggles can paralyze a team.

# Security in the Software Development Life Cycle

- Security must be included in each step of the SDLC
  - Conceptual
  - Requirements and specifications development
  - Application design
  - Threat risk modeling
  - Coding
  - Testing

# Security in the conceptual stage

- Presence of sensitive information must be identified
- Information flows
- Access controls (users, administrators, third parties)
- Regulatory requirements
- Application dependencies

# Security application requirements and specifications

- Every detail of the software should be specified, down to individual input forms and fields
- Security requirements
  - Roles, access controls, audit logging, configuration management

# Security in application design

- Adhere to all requirements and specifications
- Published design documents
- Design reviews
  - Reviewed by all stakeholders including security



# Threat risk modeling

- Identify threats and risks prior to development
- Possible changes to specs, req's, or design

# Security in application coding

- Develop safe code
  - Free of common vulnerabilities
- Use safe libraries that include safe functions for input validation
- 1-10-100 rule
  - It costs 10 times as much to secure an application after it has been developed
  - It costs 100 times as much to secure an application after it has been implemented

# Security in testing

- Testing should verify correct coding of every requirement and specification
- Use vulnerability scanners

# Protect the SDLC itself

- Source code access control
  - Protect source code
- Don't trust it to remain secret, though
  - Record version changes
- Protection of software development and testing tools
  - Protect from unauthorized modifications
- Protection of software development systems
  - Prevent introduction of malware, backdoors, logic bombs

# Controls that must be present in a developed application

- Authentication
  - Limiting access to only legitimate, approved users
- Authorization
  - Limiting access only to approved functions and data
- Audit logging
  - Logging of all actions in the application

## **A Bit on Database Security**

# Databases and Data Warehouses

- Database
  - Ordered collection of data, such as employee records
- Data Warehouse
  - A database used for decision support and research
  - May contain all customer transactions
  - Business intelligence tools analyze the data to find trends
  - Example: Google's ad-targeting data

# Database Architectures

- Hierarchical databases: tree structure like DNS (no longer produced)
- Network databases: complex tree structure (no longer produced)
- Object-oriented databases: OO, methods stored with data



# Database Architectures

- Distributed databases: physically distributed, any type
- Relational databases (RDBMS): in widest use today
  - Data is stored in tables, records and fields
  - Tables have relationships
  - Oracle, SQL Server, DB2, MySQL, etc.

# Database Transactions

- Records retrieval
- Records update
- Records creation
- Transactional integrity
  - Nested or complex transactions executed as a unit
  - Begin work... <transactions> ...end work

# Database Security Controls

- Access controls
  - Userids, passwords
  - Table / row / field level access control
  - Read-only or read/write
- Views
  - Virtual tables that are a subset of individual tables, or a “join” between tables
  - Permission given to views just like “real” tables