ARYA CUP CHESS RULES

• Type:

Single-player event for individuals.

• Tournament Format:

Swiss tournament format with no knockouts. The goal is to provide a fair competition, and each participant will play all scheduled matches.

Chess Pairing Software:

'Vega8' will be used for pairing participants in the Swiss tournament.

Time Format:

Each player will have 10 minutes for the entire game with an additional 10-second increment per move.

Touch-Move Rule:

Players must adhere to the touch-move rule. Once a player touches a piece with the intention of moving it, that move must be completed, provided it is a legal move. If a player touches an opponent's piece, they must capture that piece if possible. If a player touches a piece without a legal move, they may make any legal move with another piece.

• Two Illegal Move Rule:

A player is allowed to make up to two illegal moves during the game. After the second illegal move, the player loses the game. An illegal move is defined as a move that violates the rules of chess.

• Tie-Breakers:

In case of tied scores at the end of the Swiss rounds, tie-breakers such as Sonneborn-Berger or Buchholz system may be used to determine the final rankings.

Appeals:

If a player believes there has been a misjudgment or error in the tournament proceedings, they may submit an appeal to the arbiters. The decision of the arbiters is final.