

Operationalizing PyTorch Models Using ONNX and ONNX Runtime

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Agenda

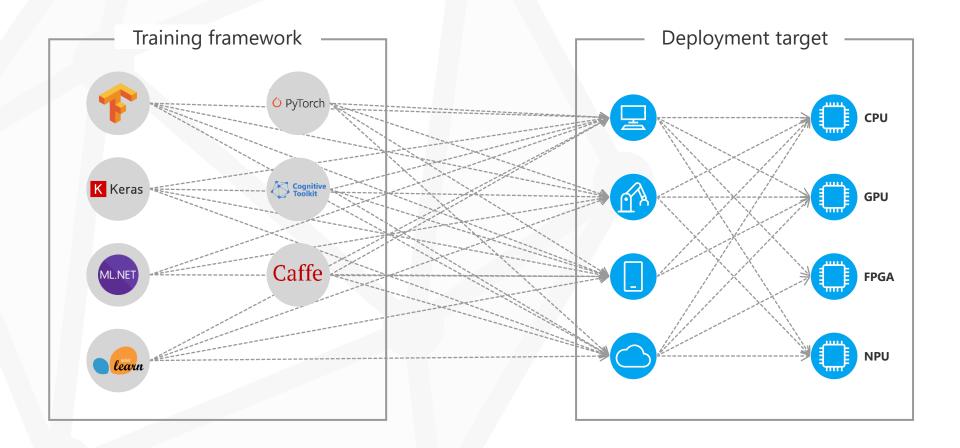
ONNX overview

Model operationalization with ONNX

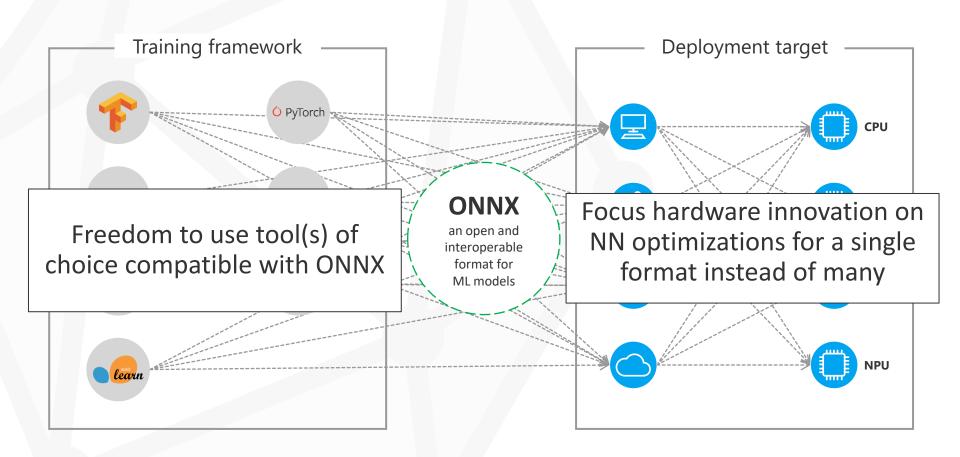
- Pytorch ONNX exporter
- > ONNX Runtime
- OLive

ONNX Overview

Problem - Training frameworks x Deployment targets



ONNX: an open and interoperable format for ML models

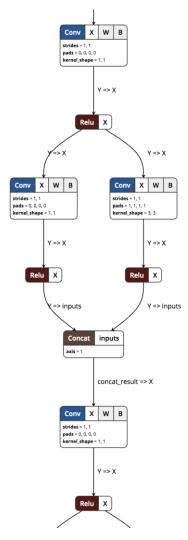


ONNX

- Open Neural Network Exchange

A specification that defines a standard format for ML models

- Consisting of:
 - common Intermediate Representation
 - full operator spec
- Model = graph composed of computational nodes
- Supports both DNN and traditional ML
- Backward compatible with comprehensive versioning













































Neural Network Libraries

























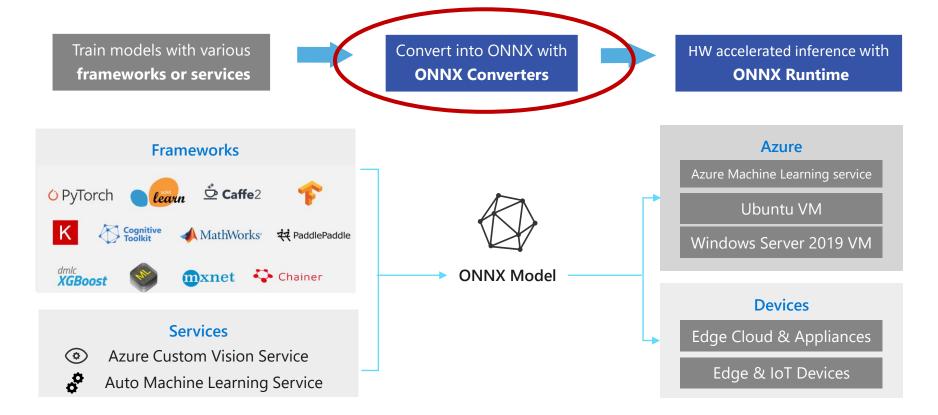


"We are pleased to welcome ONNX to the LF AI Foundation. We see ONNX as a key project in the continued growth of open source AI."

- Mazin Gilbert, Chair of the LF AI Foundation Governing Board

Model operationalization with ONNX

Model operationalization with ONNX



Conversion - Open Source converters for popular frameworks

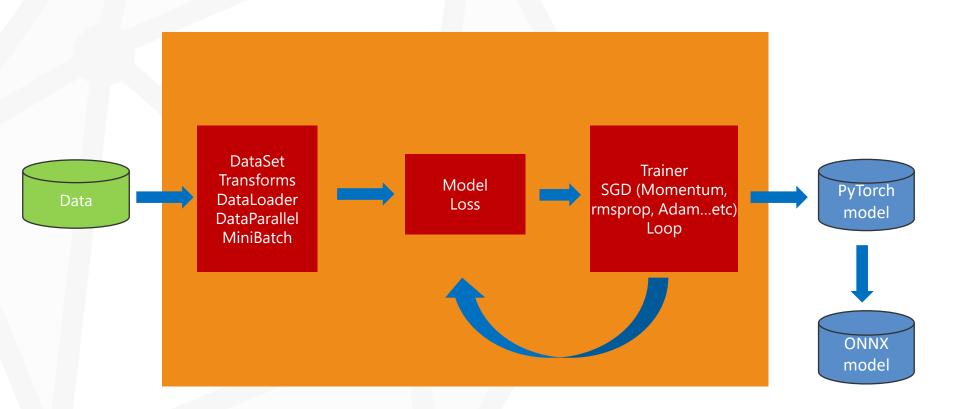
Tensorflow: onnx/tensorflow-onnx
PyTorch (native export)
Keras: onnx/keras-onnx
Scikit-learn: onnx/sklearn-onnx
CoreML: onnx/onnxmltools
LightGBM: onnx/onnxmltools
LibSVM: onnx/onnxmltools
XGBoost: onnx/onnxmltools
SparkML (alpha): onnx/onnxmltools
CNTK (native export)

PyTorch to ONNX Export

Overview

- PyTorch has native support for ONNX export
- Microsoft partners with Facebook on ONNX development in PyTorch
- PyTorch is easy to use and debug
- High performance without losing its flexibility
- Dynamic graph: ability to create complex topology that depends on the input data
- Community is large and growing...

PyTorch → ONNX Workflow



Writing a Model in PyTorch: Model Definition

```
class Net(nn.Module):
    def __init__(self):
        super(Net, self).__init__()
                                                                 Set all your Module based
        self.conv1 = nn.Conv2d(1, 20, 5, 1)
                                                                 layers in the `_init__`
        self.conv2 = nn.Conv2d(20, 50, 5, 1)
        self.fc1 = nn.Linear(4*4*50, 500)
        self.fc2 = nn.Linear(500, 10)
    def forward(self, x):
        x = F.relu(self.conv1(x))
        x = F.max pool2d(x, 2, 2)
                                                          Wire your model given input 'x'
        x = F.relu(self.conv2(x))
        x = F.max_pool2d(x, 2, 2)
        x = x.view(-1, 4*4*50)
        x = F.relu(self.fc1(x))
        x = self.fc2(x)
        return F.log softmax(x, dim=1)
```

Writing a Model in PyTorch: Training Loop

```
model = Net().to(device)
# Use SGD with momentum
optimizer = optim.SGD(model.parameters(), lr=0.01, momentum=0.9)
# Set the model to train mode
model.train()
# Training loop
for epoch in range(epochs):
    for batch_idx, (data, target) in enumerate(train_loader):
        data, target = data.to(device), target.to(device)
        optimizer.zero grad()
        output = model(data)
        loss = F.nll loss(output, target)
        loss.backward()
        optimizer.step()
```

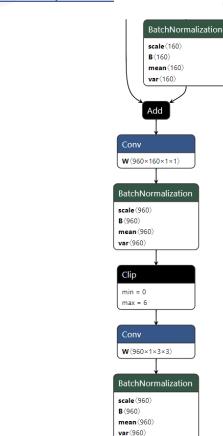
PyTorch to ONNX

```
from torch.autograd import Variable
import torch.onnx
import torch.nn as nn
class RNNModel(nn.Module):
    """Container module with an encoder, a recurrent module."""
    def __init__(self, numT, numInputs, numHidden, numLayers, dropout=0.5):
        super(RNNModel, self).__init__()
       self.drop = nn.Dropout(dropout)
        self.encoder = nn.Embedding(numT, numInputs)
        self.rnn = nn.RNN(numInputs, numHidden, num layers=numLayers, dropout=dropout)
    def forward(self, input, hidden):
        embedding = self.drop(self.encoder(input))
       output, hidden = self.rnn(embedding, hidden)
model = RNNModel(numT=64, numInputs=128, numHidden=128, numLayers=2, dropout=0.5)
                                                                                                         data (128×128)
                                                                                                                      data (128×128)
                                                                                                                                                                        data (64×128)
                                                                                                                                  Concat
                                                                                                                                                             Gather
                                                                                                                                                                        Shape
                                                                                                                  data (128×128)
                                                                                                                                                             indices = 1
   input = torch.randn(1, 20, numInputs)
                                                                                                                                                                      indices = 2
   torch.onnx.export(model, input, "model.onnx")
```

ONNX Model Viewer: Netron

https://github.com/lutzroeder/netron

File Edit View Help





```
torch.onnx.export(model,
                 input args,
                 filename,
                 input_names=None, output_names=None,
                 opset_version=None,
                 do_constant_folding=True,
                 dynamic_axes=None,
                 keep_initializers_as_inputs=None,
                 enable_onnx_checker=True,
                 use_external_data_format=False)
```

export(model, input_args, filename, ...

```
from torch.autograd import Variable
import torch.onnx
import torch.nn as nn
class RNNModel(nn.Module):
    """Container module with an encoder, a recurrent module."""
    def __init__(self, numT, numInputs, numHidden, numLayers, dropout=0.5):
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        self.drop = nn.Dropout(dropout)
        self.encoder = nn.Embedding(numT, numInputs)
        self.rnn = nn.RNN(numInputs, numHidden, num layers=numLayers, dropout=dropout)
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        embedding = self.drop(self.encoder(input))
        output, hidden = self.rnn(embedding, hidden)
model = RNNModel(numT=64, numInputs=128, numHidden=128, numLayers=2, dropout=0.5)
```

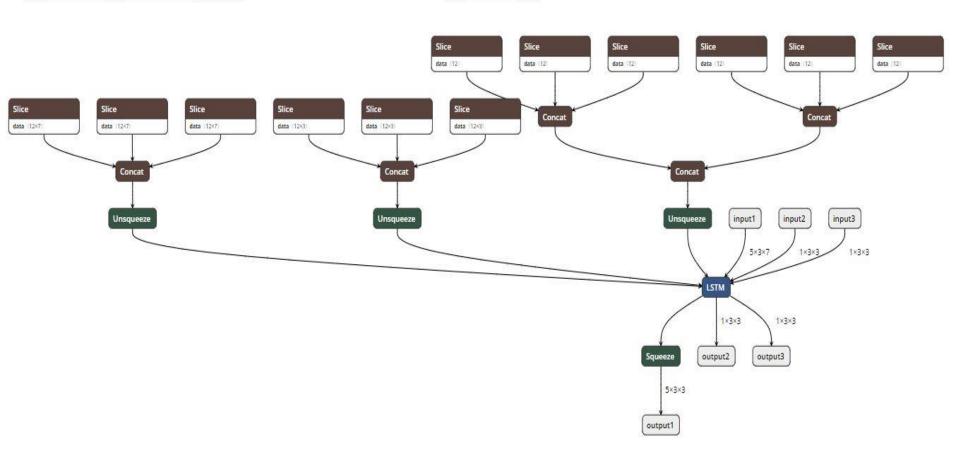
export(model, input_args, filename, ...

- Caller provides an example input to the model.
- Input could be a torch.tensor, for single input.
- For multiple inputs, provide a list or tuple.

```
input = torch.randn(seq_len, batch_size, input_size)
h0 = torch.randn(num_layers*num_directions, batch_size, hidden_size)
c0 = torch.randn(num_layers*num_directions, batch_size, hidden_size)
torch_out = torch.onnx.export(model, (input, (h0, c0)), 'model.onnx')
```

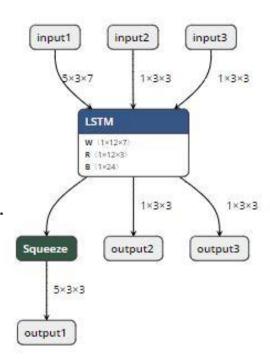
export(..., do_constant_folding=True, ...

- PyTorch exporter can create graph with "extra" nodes.
- For example, weight format difference between PyTorch and ONNX RNNs.
- ONNX W[iofc] (input, output, forget, cell) vs. PyTorch uses W[ifco] (input, forget, cell, output)
- In some cases, variable batch-size accommodation



export(..., do_constant_folding=True, ...

- Constant folding is a graph optimization.
- Does one-time computation on leaf ops with constant inputs and "folds" or replaces them with single constant.
- This reduces the graph size and reduces execution time.



Model	Number of ops (Original model)	Number of ops (Constant-folded model)	Speedup (ORT CPU Execution Provider)
Bing AGI Encoder v4	147	98	~2.5x
Speech NNLM	104	53	~3.5x
PyTorch BERT (base)	1424	1184	10-12%

PyTorch ONNX Export – Variable-length Axes

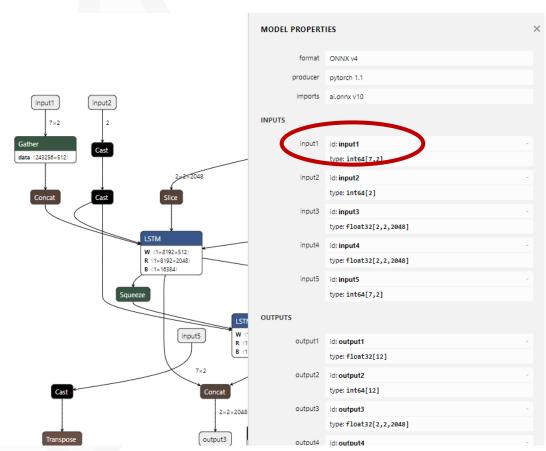
export(..., dynamic_axes={}, ...

- · In many scenarios, the size of the input may be variable
 - · Example: Batch axis for batch inference.
 - Example: Sequence axis case of RNN models
 - Example: Image size in FasterRCNN (object detection) models
- · A variable-length axis can be represented in ONNX model
 - It is represented as a "string" dimension in ONNX
 - · Each string represents a placeholder "value" for a length of the axis
 - · Same string for different axes means that the length the axes must be the same for any input
- API supports specifying variable-length axes
 - Specified as arguments of top-level export API

PyTorch ONNX Export – Variable-length Axes

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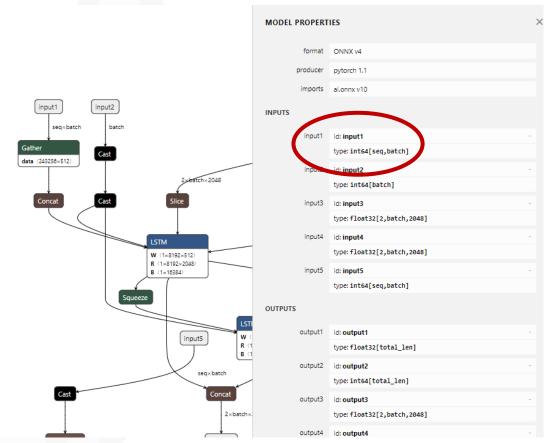
ONNX model with fixed-length axes



PyTorch ONNX Export – Variable-length Axes

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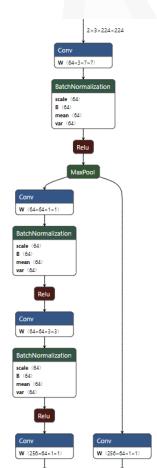
ONNX model with variable-length axes



PyTorch ONNX Export – Resnet50 Export

```
import torch
import torchvision
dummy input = torch.randn(10, 3, 224, 224)
model = torchvision.models.resnet50(pretrained=True)
input names = [ "input1" ]
output names = [ "output1" ]
torch.onnx.export(model, dummy input, "resnet50.onnx", verbose=True,
                  input names=input names, output names=output names,
                  do constant folding=True)
```

PyTorch ONNX Export – Resnet50 ONNX Model



PyTorch ONNX Export – Resnet50 ORT Inference

```
import onnxruntime as rt
from PIL import Image

# Load and preprocess image
image = Image.open('TestElephant.jpg')
x = preprocessing(image)
x = x.numpy()

# Create ORT inference session and run inference
sess = rt.InferenceSession("resnet50.onnx")
result = sess.run([output_name], {input_name: x})
```

PyTorch ONNX Export – Resnet50 ORT Inference



PyTorch ONNX Export – Resnet50 ORT Inference



PyTorch ONNX – Deeper Look

Underlying process for ONNX export

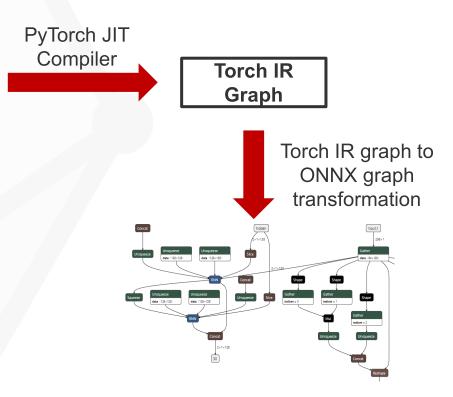
```
from torch.autograd import Variable
import torch.onnx
import torch.nn as nn

class RNNModel(nn.Module):
    """Container module with an encoder, a recurrent module."""

def __init__(self, numT, numInputs, numHidden, numLayers, dropout=0.5):
    super(RNNModel, self).__init__()
    self.drop = nn.Dropout(dropout)
    self.encoder = nn.Embedding(numT, numInputs)
    self.rnn = nn.RNN(numInputs, numHidden, num_layers=numLayers, dropout=dropout)

def forward(self, input, hidden):
    embedding = self.drop(self.encoder(input))
    output, hidden = self.rnn(embedding, hidden)

model = RNNModel(numT=64, numInputs=128, numHidden=128, numLayers=2, dropout=0.5)
```



PyTorch ONNX – Code to Torch IR Graph

- Internally, there are two ways to convert PyTorch model to Torch IR graph
- This is implementation detail only for ONNX export there's a single top-level API call, namely torch.onnx.export.

PyTorch ONNX – Tracing

- Structure of the model is captured by executing the model once using example inputs
- Records the flow of those inputs through the model

Pros

- No code change needed.
- More stable, well-supported

Cons

- Cannot support all models accurately, only those that use limited control-flow (conditionals or loops), no data-dependent control-flow.
- Does not capture control-flow, but just the sequence of on that single execution route.

PyTorch ONNX – Scripting

- Converting Python syntax directly to ScriptModule
- First Python AST is generated, the JIT compiler does semantic analysis and lowers it into a module

Pros

- Supports all models, with all control-flow routes
- It is the preferred way going forward

Cons

- Needs code change (inherit from torch.jit.ScriptModule + torch.jit.script decorator for methods).
- Only a subset of Python is supported.

PyTorch ONNX – Tracing

```
class LoopAdd(torch.nn.Module):
    def init (self):
         super().__init__()
    def forward(self, x):
         h = x
         for i in range(x.size(0)):
              h = h + 1
         return h
input 1 = torch.ones(3, 16)
model = LoopAdd()
traced model = torch.jit.trace(model, (input 1, ))
print(traced_model.graph)
```

PyTorch ONNX – Tracing

```
graph(%h.1 : Float(3, 16)):
    %4 : Long() = prim::Constant[value={1}](), scope: LoopAdd
    %5 : int = prim::Constant[value=1](), scope: LoopAdd
    %h.2 : Float(3, 16) = aten::add(%h.1, %4, %5), scope: LoopAdd
    %7 : Long() = prim::Constant[value={1}](), scope: LoopAdd
    %8 : int = prim::Constant[value=1](), scope: LoopAdd
    %h : Float(3, 16) = aten::add(%h.2, %7, %8), scope: LoopAdd
    %10 : Long() = prim::Constant[value={1}](), scope: LoopAdd
    %11 : int = prim::Constant[value=1](), scope: LoopAdd
    %12 : Float(3, 16) = aten::add(%h, %10, %11), scope: LoopAdd
    return (%12)
```

```
input_1 = torch.ones(5, 16)
print(np.all(np.array_equal(model(input_1), traced_model(input_1))))
>> False
```

PyTorch ONNX – Scripting

```
class LoopAdd(torch.jit.ScriptModule):
    def init (self):
        super(). init_()
    @torch.jit.script_method
    def forward(self, x):
         h = x
         for i in range(x.size(0)):
             h = h + 1
         return h
input_1 = torch.ones(3, 16)
model = LoopAdd()
traced model = torch.jit.trace(model, (input 1, ))
print(traced model.graph)
```

PyTorch ONNX – Scripting

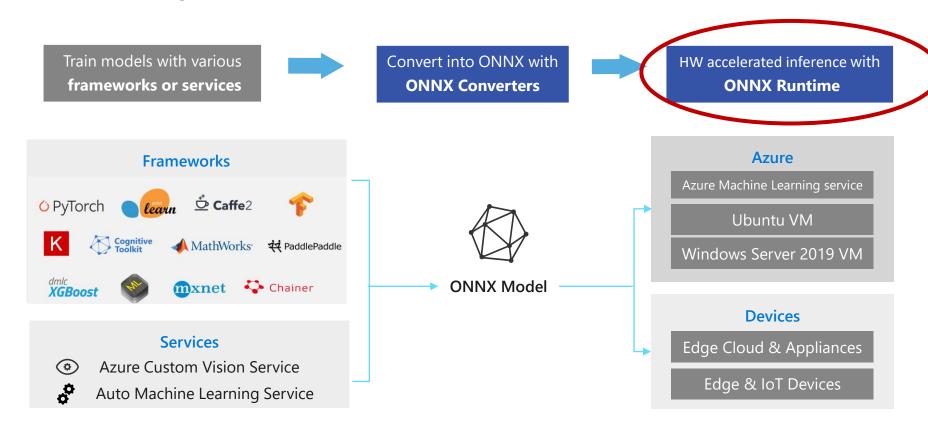
```
graph(%0 : Float(3, 16)):
    %1 : bool = prim::Constant[value=1](), scope: LoopAdd
    %2 : int = prim::Constant[value=0](), scope: LoopAdd
    %3 : int = prim::Constant[value=1](), scope: LoopAdd
    %4 : int = aten::size(%0, %2), scope: LoopAdd
    %h : Float(*, *) = prim::Loop(%4, %1, %0), scope: LoopAdd
    block0(%i : int, %7 : Float(*, *)):
        %h.1 : Float(*, *) = aten::add(%7, %3, %3), scope: LoopAdd
        -> (%1, %h.1)
    return (%h)
```

```
input_1 = torch.ones(5, 16)
print(np.all(np.array_equal(model(input_1), traced_model(input_1))))
>> True
```

PyTorch ONNX – Final Thoughts

- Custom PyTorch operators can be exported to ONNX.
- Scenario: Custom op implemented in C++, which is not available in PyTorch.
- If equivalent set of ops are in ONNX, then directly exportable and executable in ORT.
- If some ops are missing in ONNX, then register a corresponding custom op in ORT.
- PyTorch has several ops, and some may not be exportable today.
- More details available at: https://pytorch.org/docs/stable/onnx.html

Model operationalization with ONNX



ONNX Runtime

A brief history

Problems:

- Teams using different frameworks, none with strong inference
- Teams building their own inference solutions
- Teams spending months to rewrite Python models into C++ code
- Optimizations developed by one team not accessible to others

Solution:

 Common inference engine containing all the optimizations from across Microsoft that works with multiple frameworks and runs everywhere inference needed

Inference – open source ONNX Runtime



a **high-performance inference engine** for machine learning models in the ONNX format

Flexible

Supports full ONNX-ML spec (v1.2-1.6)

Supports CPU, GPU, VPU

C#, C, C++, Java and Python APIs

Cross Platform

Works on -Mac, Windows, Linux -x86, x64, ARM

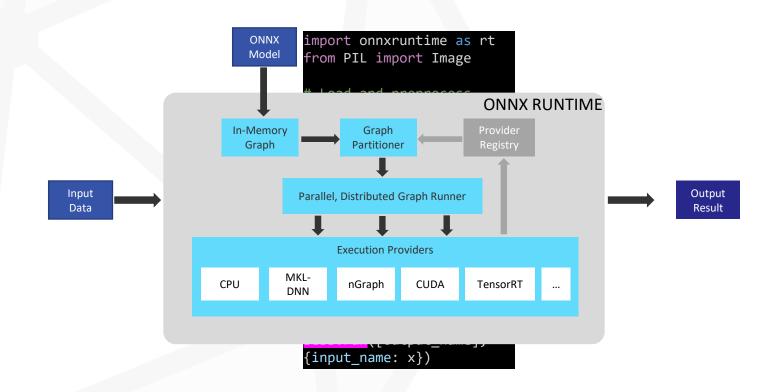
Also built-in to Windows 10 natively (WinML)

Extensible

Extensible architecture to plug-in optimizers and hardware accelerators

github.com/microsoft/onnxruntime

Leverages and abstracts hardware accelerators



BERT With ONNX Runtime (Bing/Office)

Apply BERT model to every Bing search query globally making Bing results more relevant and intelligent -> latency and cost challenges

ORT Inferences Bing's 3-layer BERT with 128 sequence length

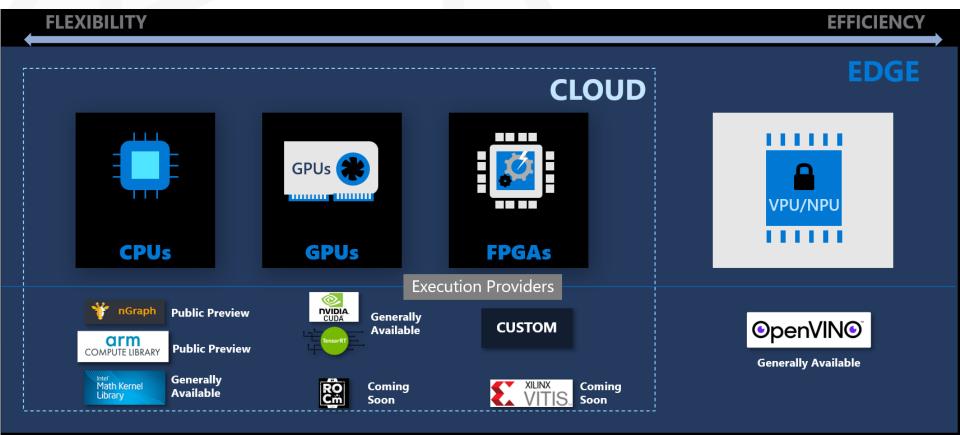
- On CPU, 17x latency speed up with ~100 queries per second throughput.
- On NVIDIA GPUs, more than 3x latency speed up with ~10,000 queries per second throughput on batch size of 64

ORT inferences BERT-SQUAD with 128 sequence length and batch size 1 on Azure Standard NC6S v3 (GPU V100)

- in 1.7 ms for 12-layer fp16 BERT-SQUAD.
- in 4.0 ms for 24-layer fp16 BERT-SQUAD.

		Batch size	Inference on	Throughput (Query per second)	Latency (milliseconds)
СРИ	Original 3-layer BERT	1	Azure Standard F16s_v2 (CPU)	6	157
	ONNX Model	1	Azure Standard F16s_v2 (CPU) with ONNX Runtime	111	9
GPU	Original 3-layer BERT	4	Azure NV6 GPU VM	200	20
	ONNX Model	4	Azure NV6 GPU VM with ONNX Runtime	500	8
	ONNX Model	64	Azure NC6S_v3 GPU VM with ONNX Runtime + System Optimization (Tensor Core with mixed precision, Same Accuracy)	10667	6

ONNX Runtime HW Ecosystem



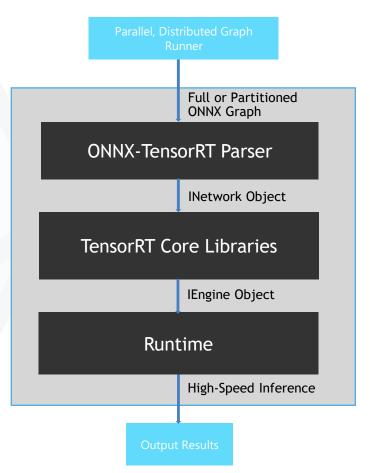
ONNX Runtime + TensorRT



TensorRT

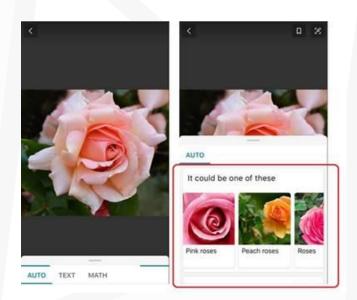
Platform for High-Performance Deep Learning Inference

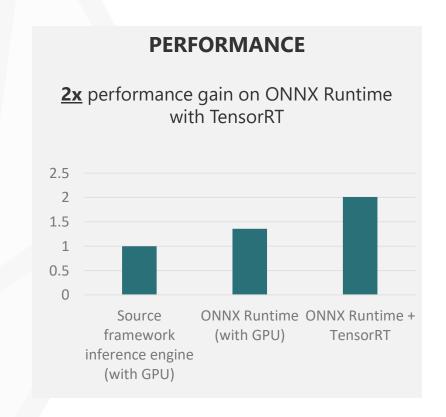
- Maximize throughput for latency-critical apps with optimizer and runtime
- Optimize your network with layer and tensor fusions, dynamic tensor memory and kernel auto tuning
- Deploy responsive and memory efficient apps with INT8 & FP16 optimizations
- Fully integrated as a backend in ONNX runtime



Multimedia with ONNX Runtime + TensorRT

Bing Visual Search- enables the ability to visually identify a flower from a picture, supplemented with rich information about the flower







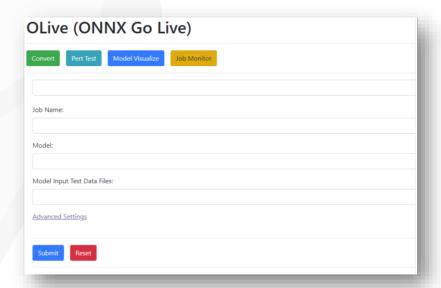
OLive

Simplify model operationalization with an easy-to-use pipeline for

- model conversion to ONNX
- performance optimization with ONNX Runtime

4 Ways to use OLive

- Use With Command Line Tool
- Use With Local Web App
- Use With Jupyter Notebook
- Use Pipeline With Kubeflow



https://github.com/microsoft/olive



Try it for yourself

ONNX at

https://github.com/onnx/onnx

Pytorch-ONNX exporter at

https://pytorch.org/docs/stable/onnx.html

ONNX Runtime at

https://github.com/microsoft/onnxruntime

TensorRT Instructions at

aka.ms/onnxruntime-tensorrt

OLive at

https://github.com/microsoft/olive

