

Universidade Presbiteriana Mackenzie Faculdade de Computação e Informática

Lab. 04 - Persistência em base de dados

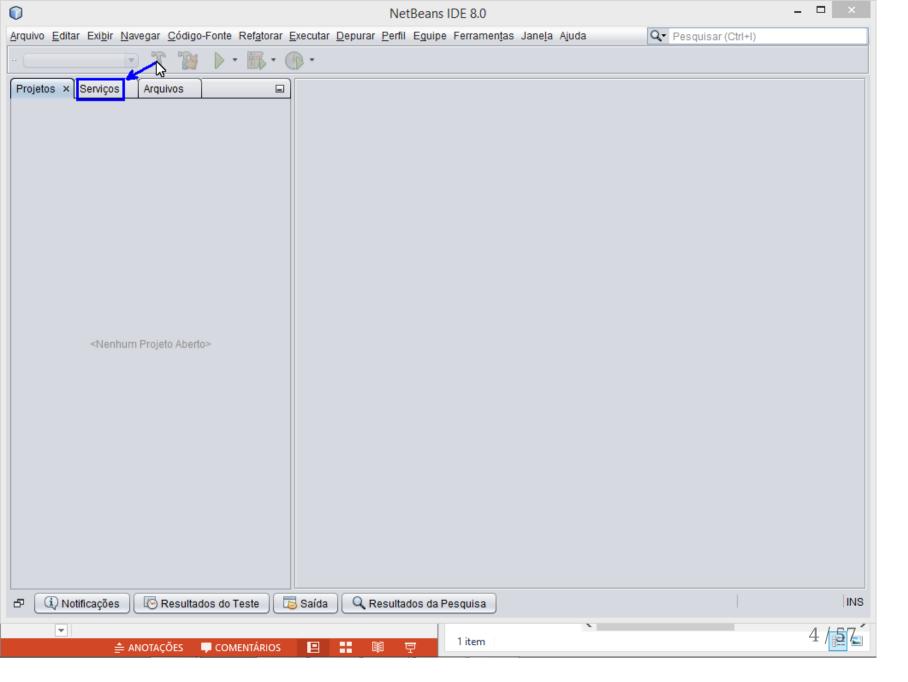
Linguag<mark>em de Pr</mark>ogramação II 2º semestre de 2015 Versão 1.0

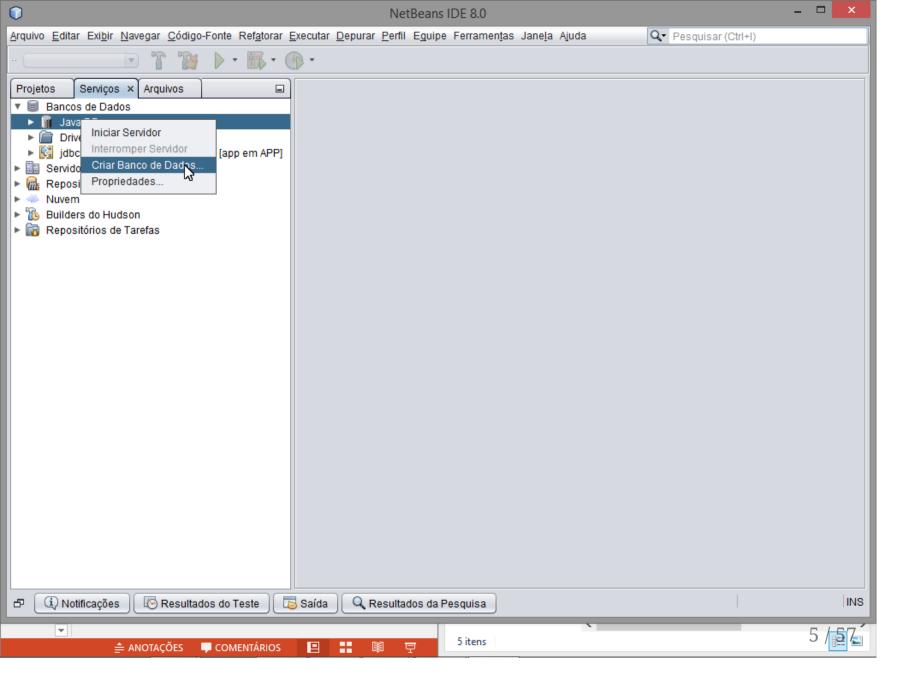
Objetivos

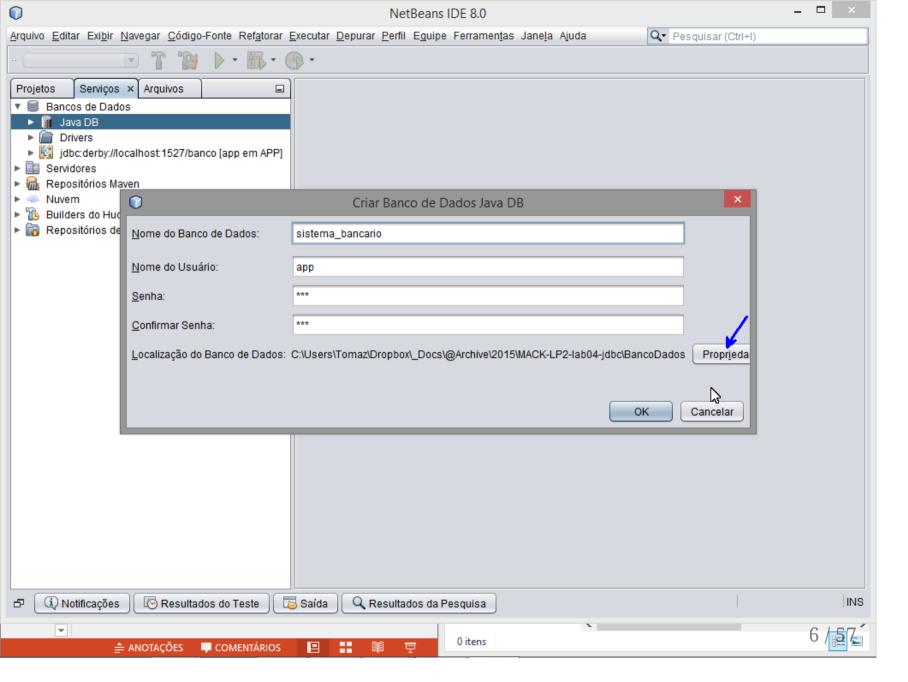
- Criar tabelas em base de dados para persistir informações da aplicação.
- Executar sentenças SQL básicas.
- Desenvolver aplicações Java com persistência em base de dados.

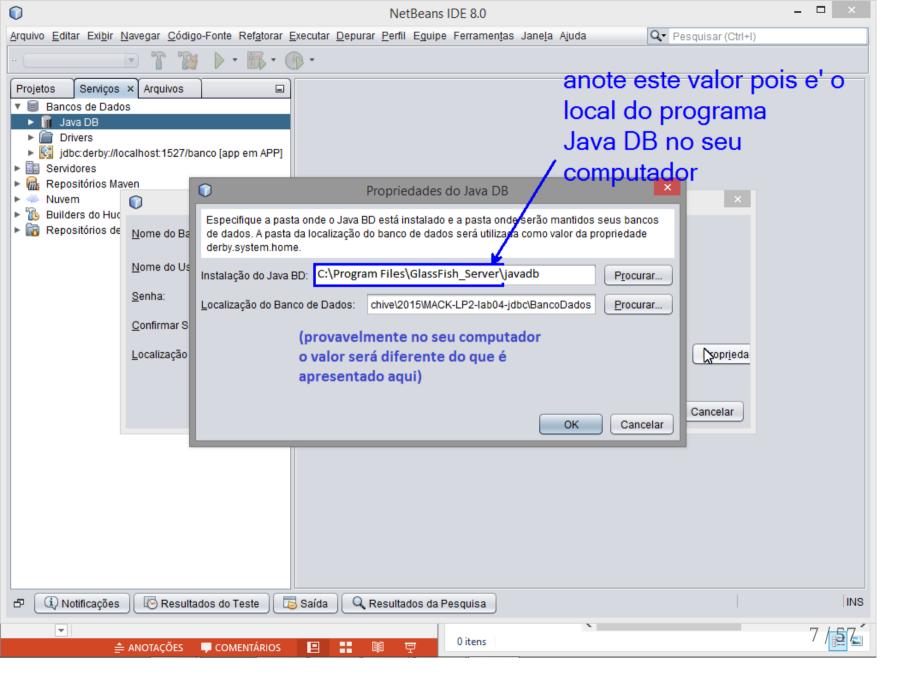


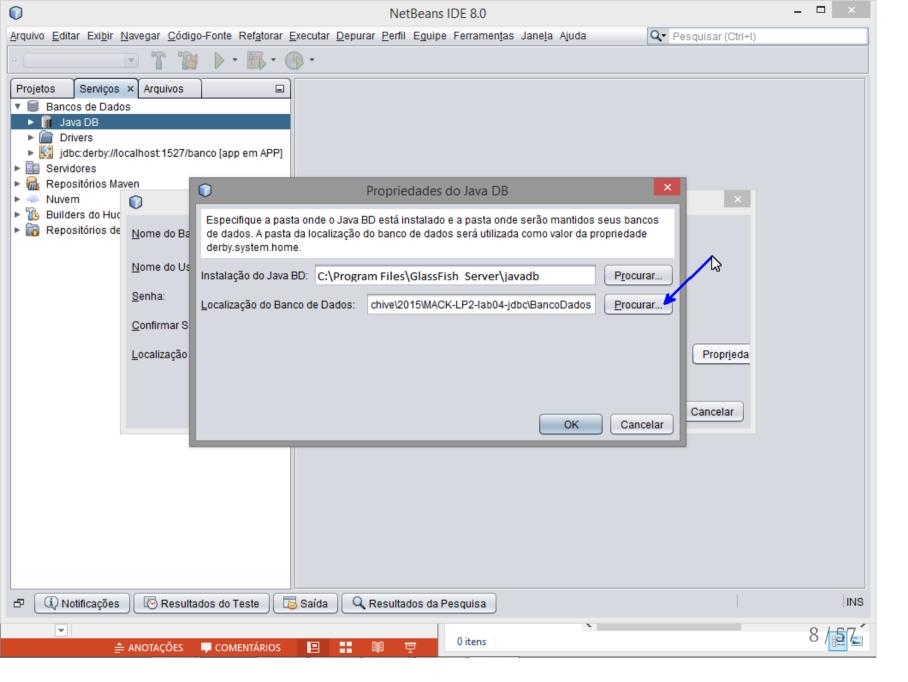


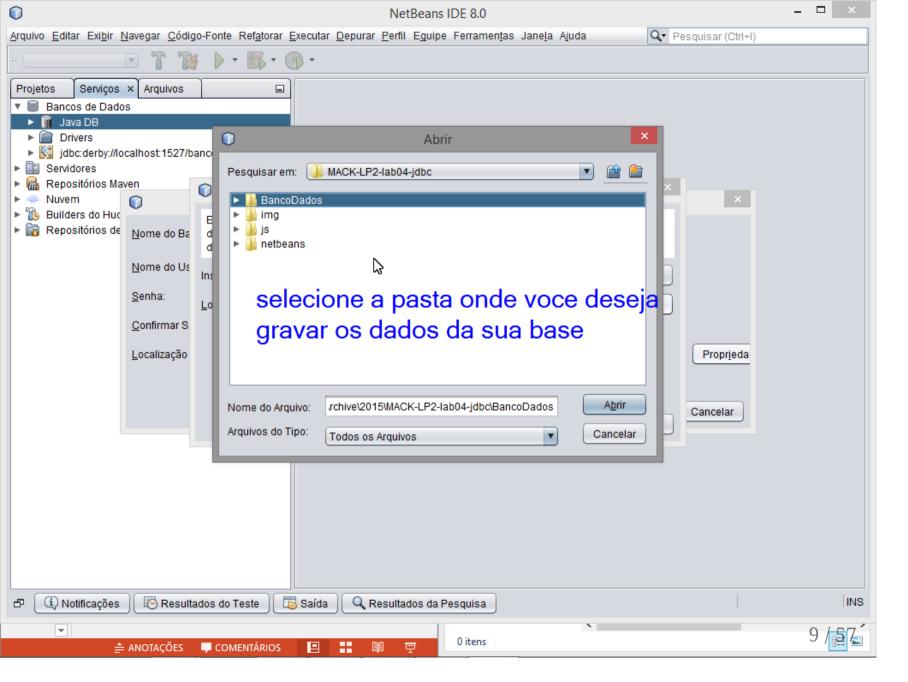


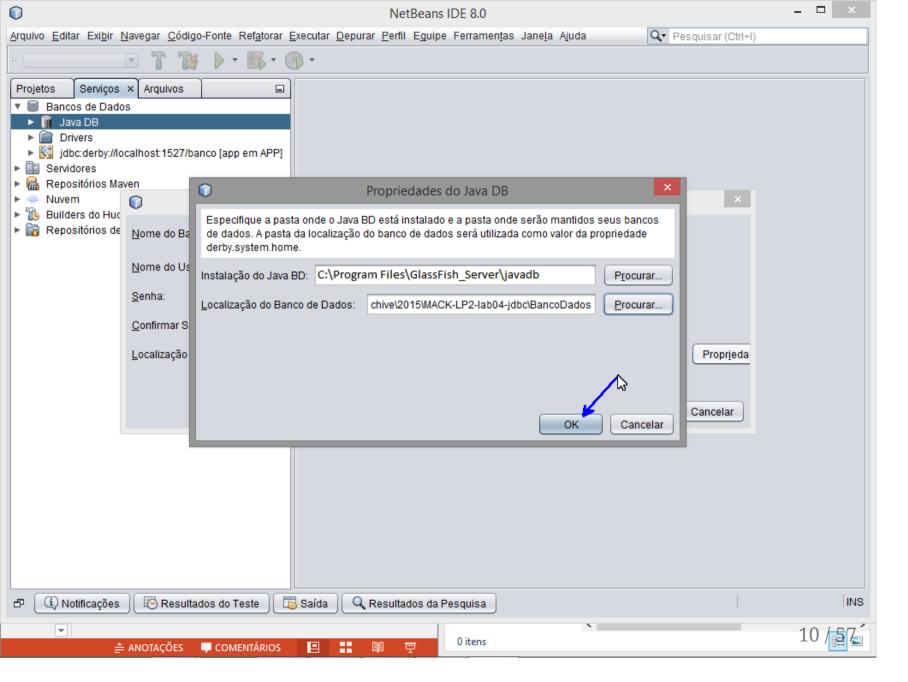


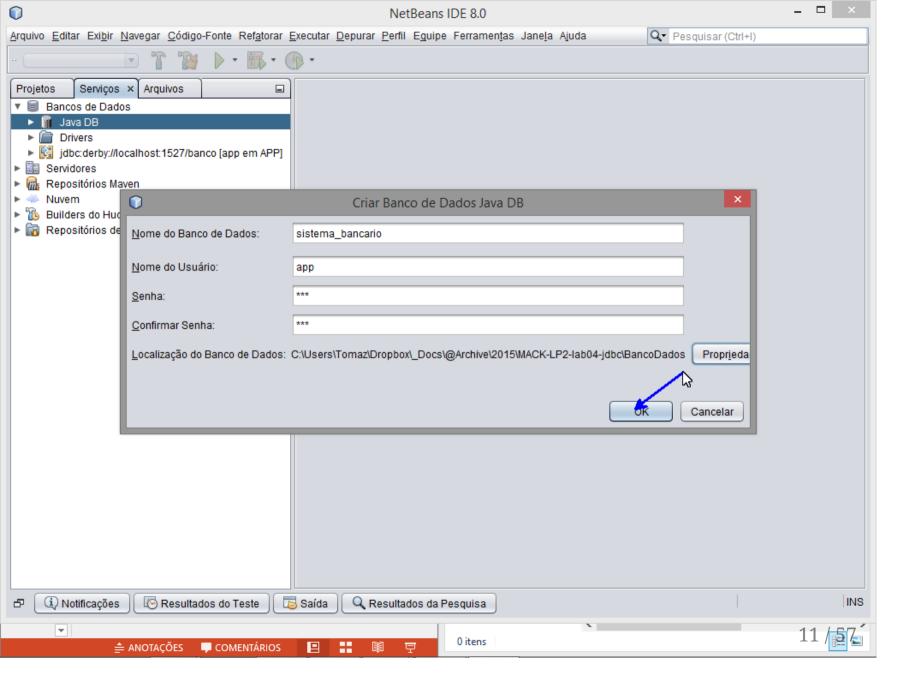


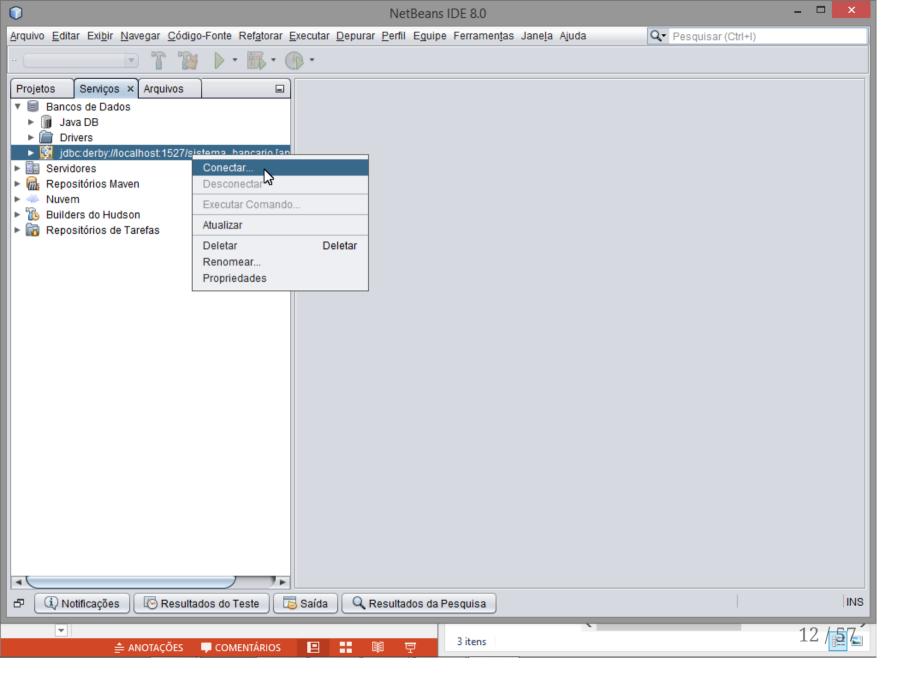


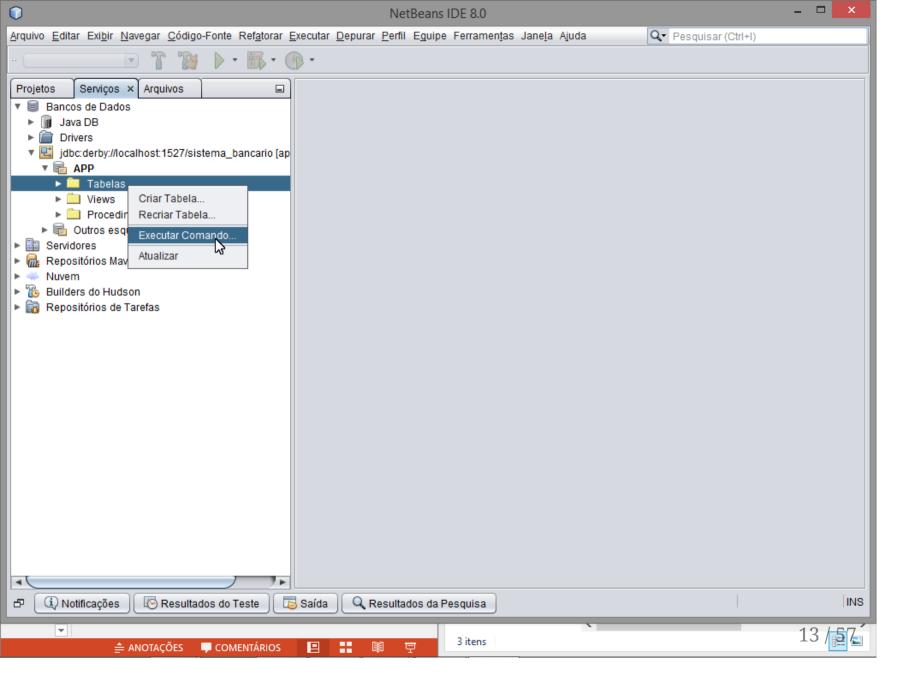




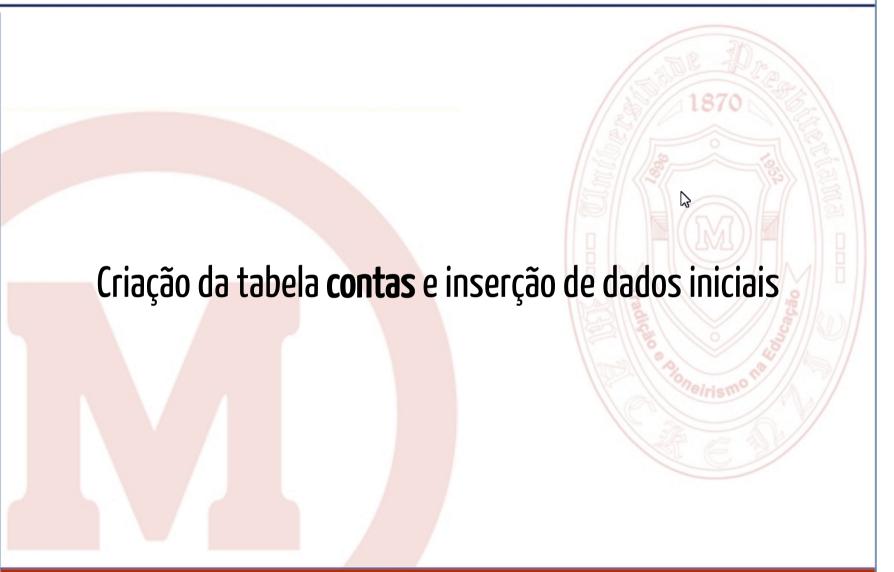








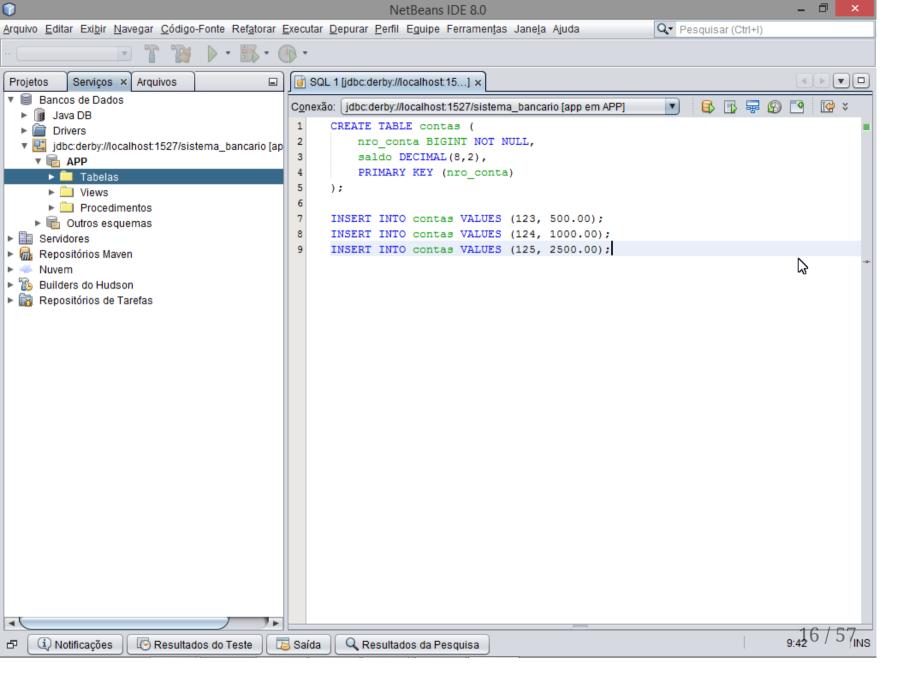


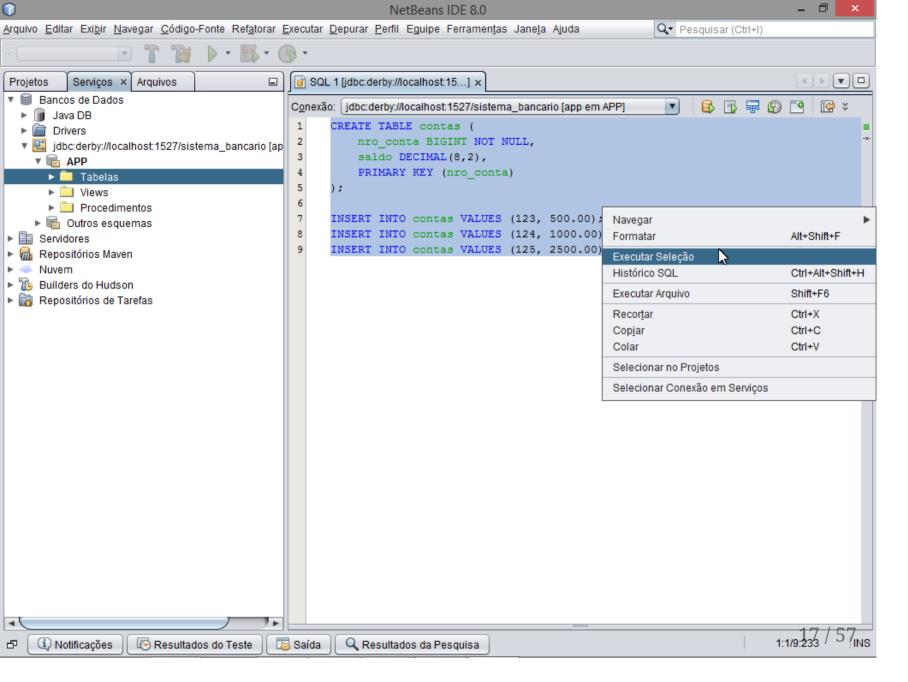


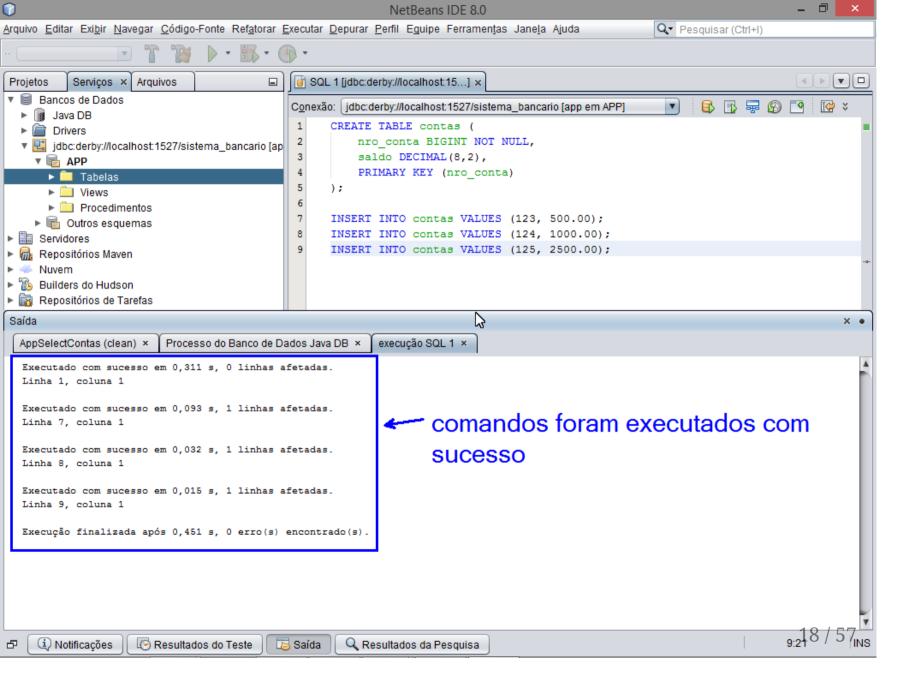
Digite os comandos abaixo:

```
CREATE TABLE contas (
    nro_conta BIGINT NOT NULL,
    saldo DECIMAL(8,2),
    PRIMARY KEY (nro_conta)
);

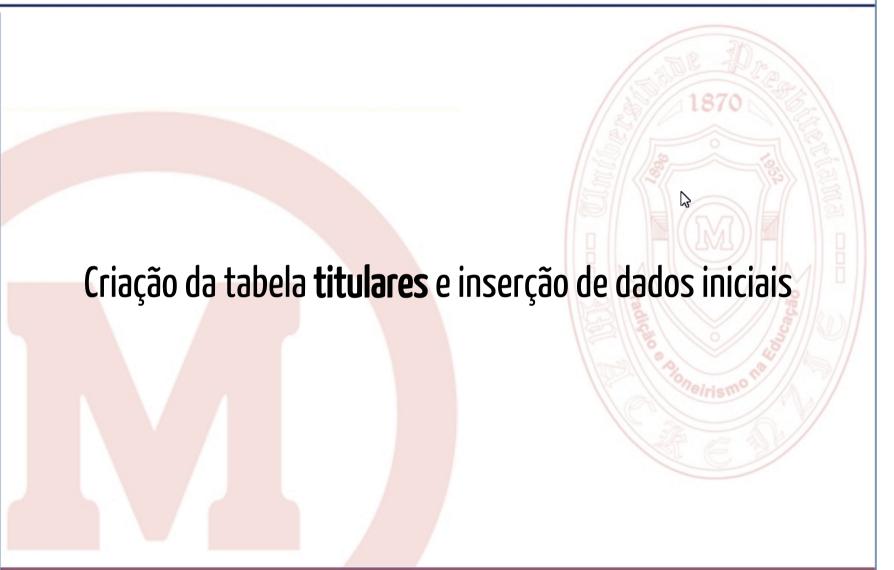
INSERT INTO contas VALUES (123, 500.00);
INSERT INTO contas VALUES (124, 1000.00);
INSERT INTO contas VALUES (125, 2500.00);
```







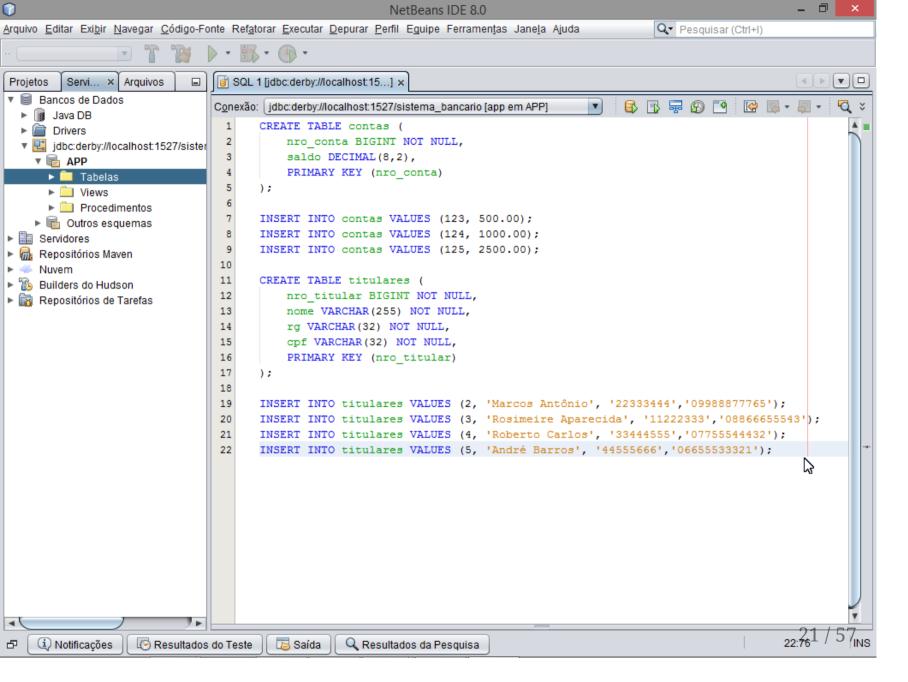


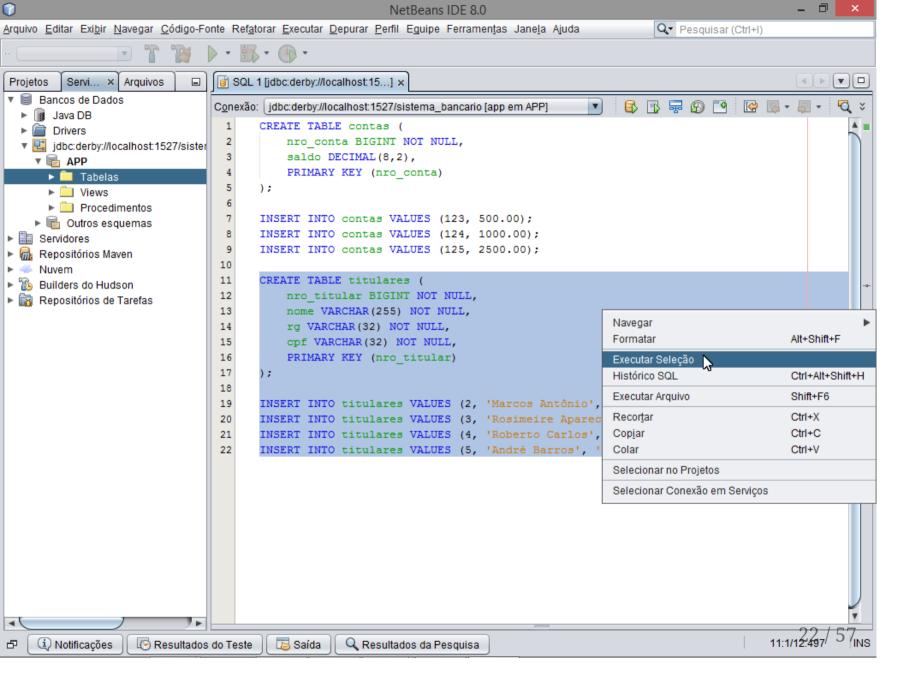


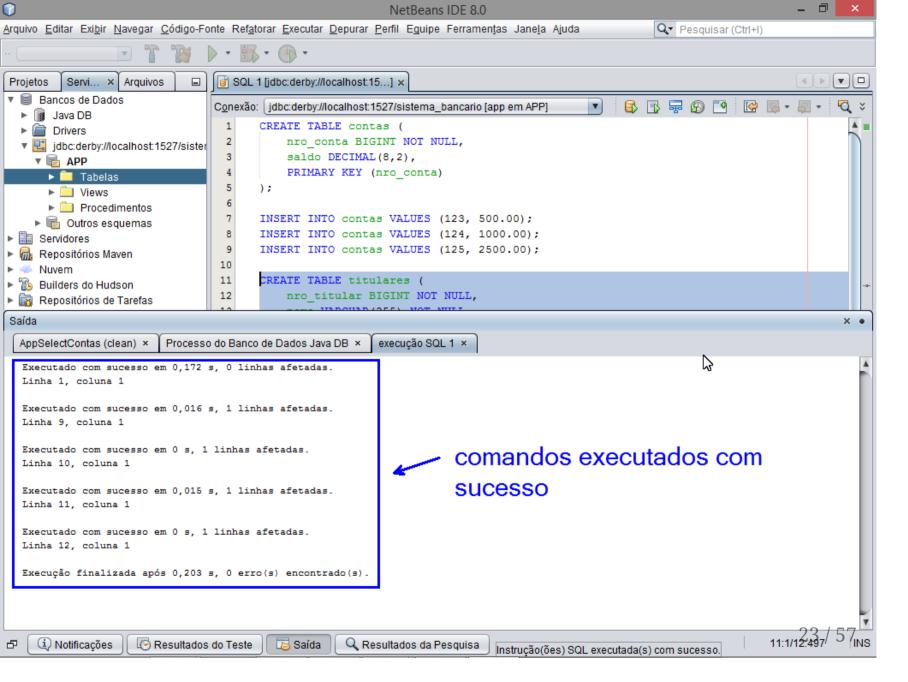
Digite os comandos abaixo:

```
CREATE TABLE titulares (
    nro_titular BIGINT NOT NULL,
    nome VARCHAR(255) NOT NULL,
    rg VARCHAR(32) NOT NULL,
    cpf VARCHAR(32) NOT NULL,
    PRIMARY KEY (nro_titular)
);

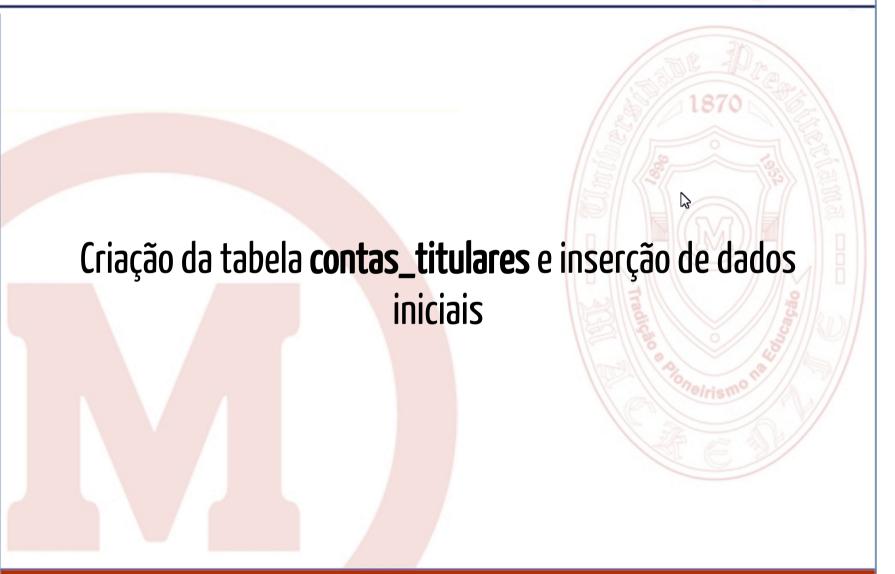
INSERT INTO titulares VALUES (2, 'Marcos Antônio', '22333444','09988877765');
INSERT INTO titulares VALUES (3, 'Rosimeire Aparecida', '11222333','08866655543');
INSERT INTO titulares VALUES (4, 'Roberto Carlos', '33444555','07755544432');
INSERT INTO titulares VALUES (5, 'André Barros', '44555666','06655533321');
```







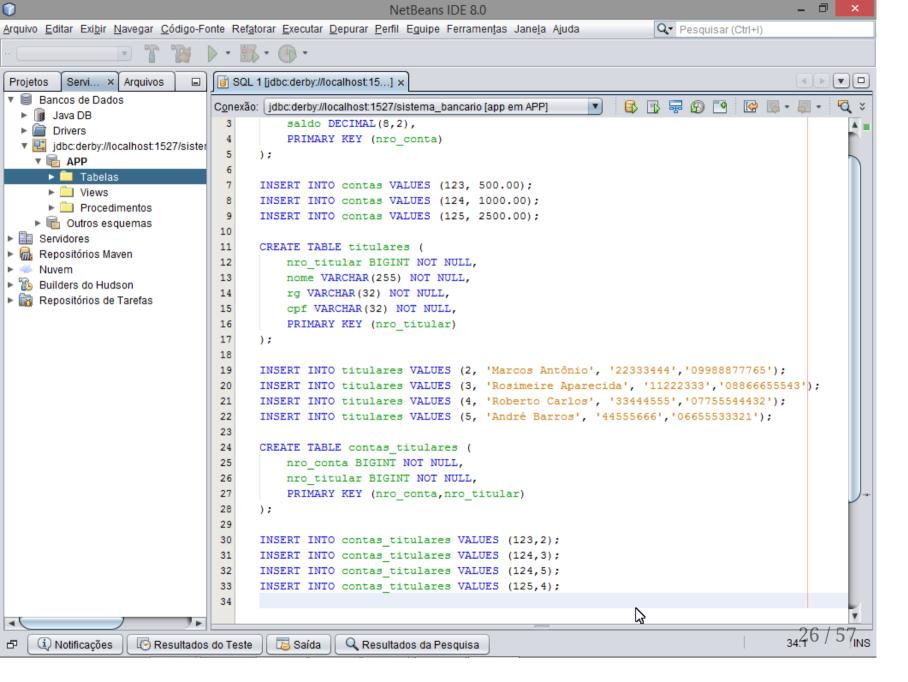


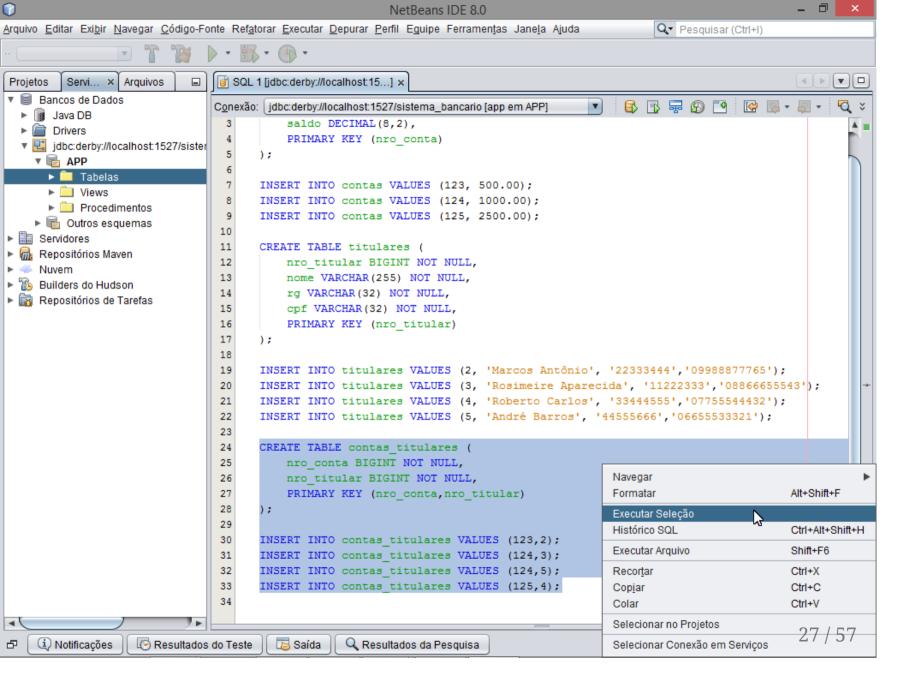


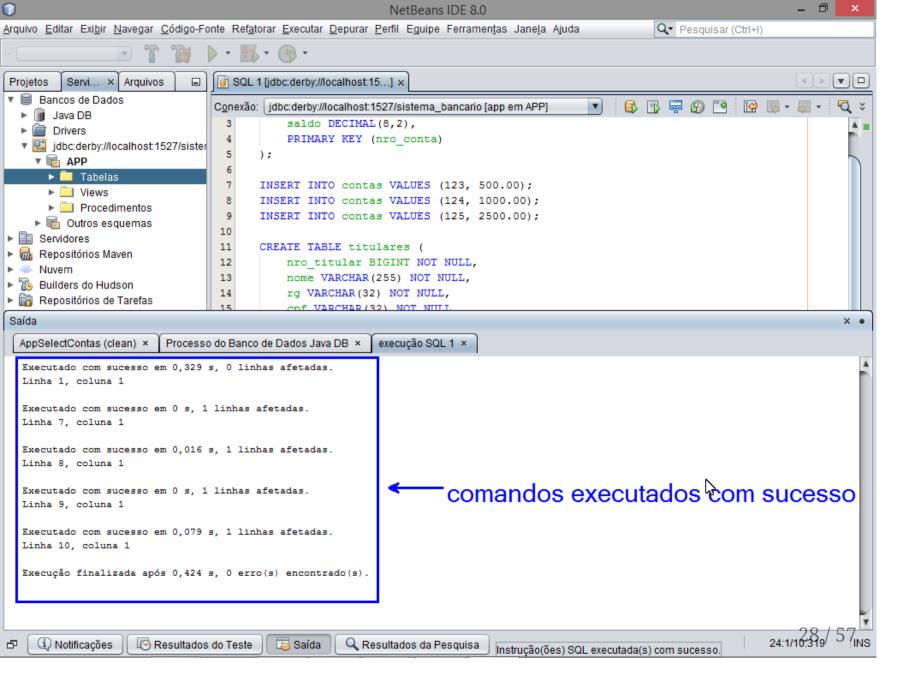
Digite os comandos abaixo:

```
CREATE TABLE contas_titulares (
    nro_conta BIGINT NOT NULL,
    nro_titular BIGINT NOT NULL,
    PRIMARY KEY (nro_conta,nro_titular)
);

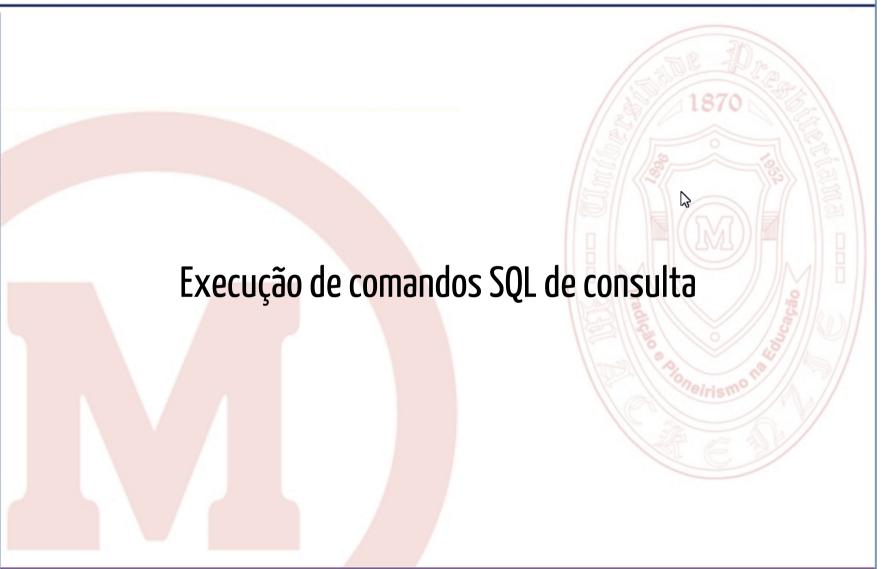
INSERT INTO contas_titulares VALUES (123,2);
INSERT INTO contas_titulares VALUES (124,3);
INSERT INTO contas_titulares VALUES (124,5);
INSERT INTO contas_titulares VALUES (125,4);
```







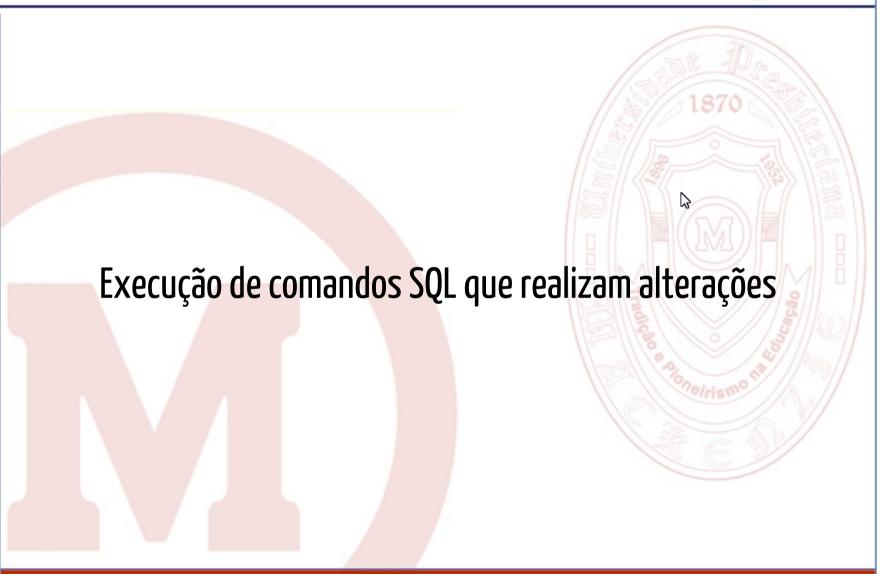




Execute os comandos abaixo um-a-um, verificando o resultado da execução de cada comando.

```
SELECT * FROM titulares:
SELECT nome, rg FROM titulares;
SELECT * FROM contas;
SELECT nro conta FROM contas WHERE saldo > 750;
SELECT * FROM titulares WHERE nome LIKE '%Ro%';
SELECT * FROM contas, titulares, contas titulares;
SELECT nome, saldo FROM contas, titulares, contas titulares
WHERE contas.nro conta = contas titulares.nro conta
AND titulares.nro_titular = contas_titulares.nro_titular;
```

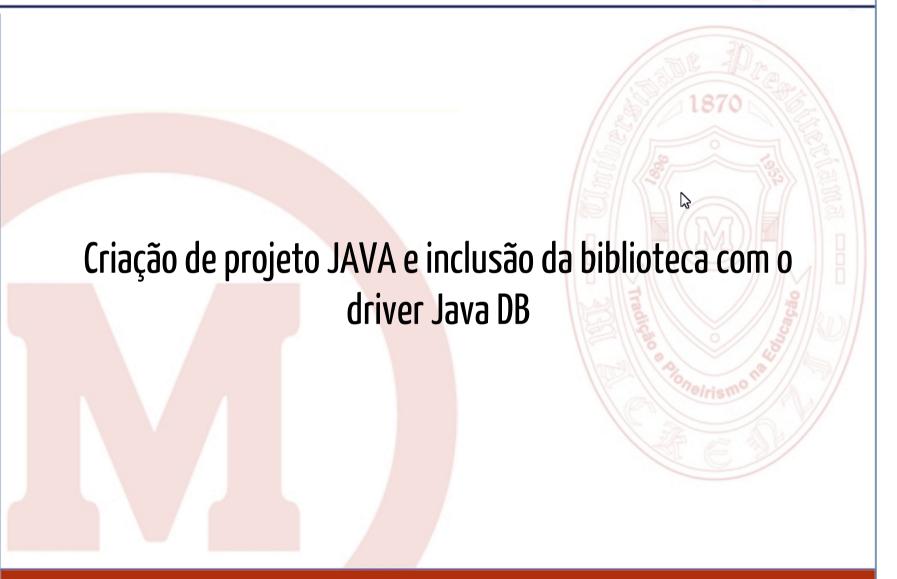


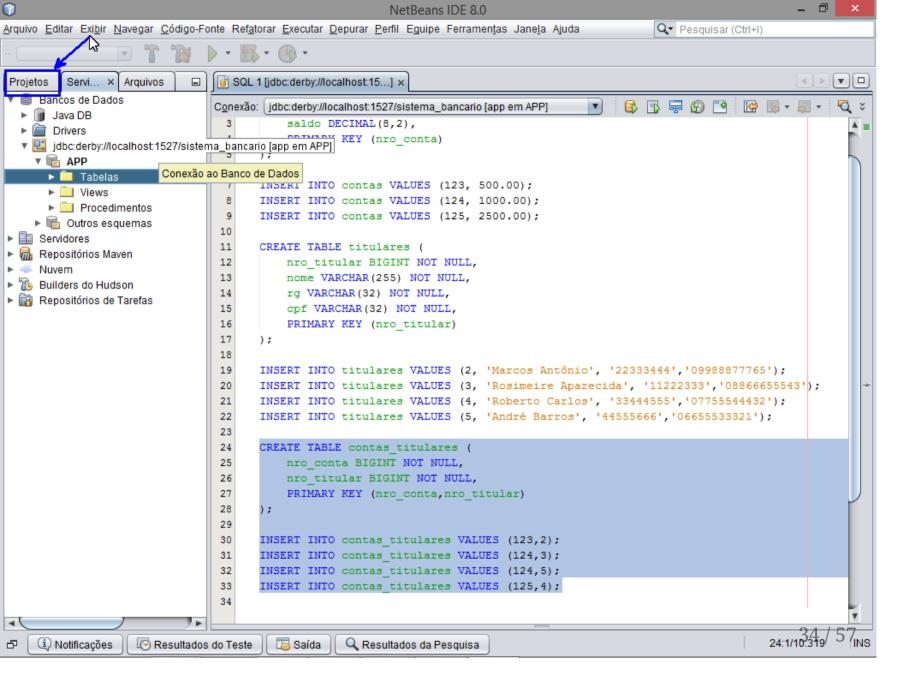


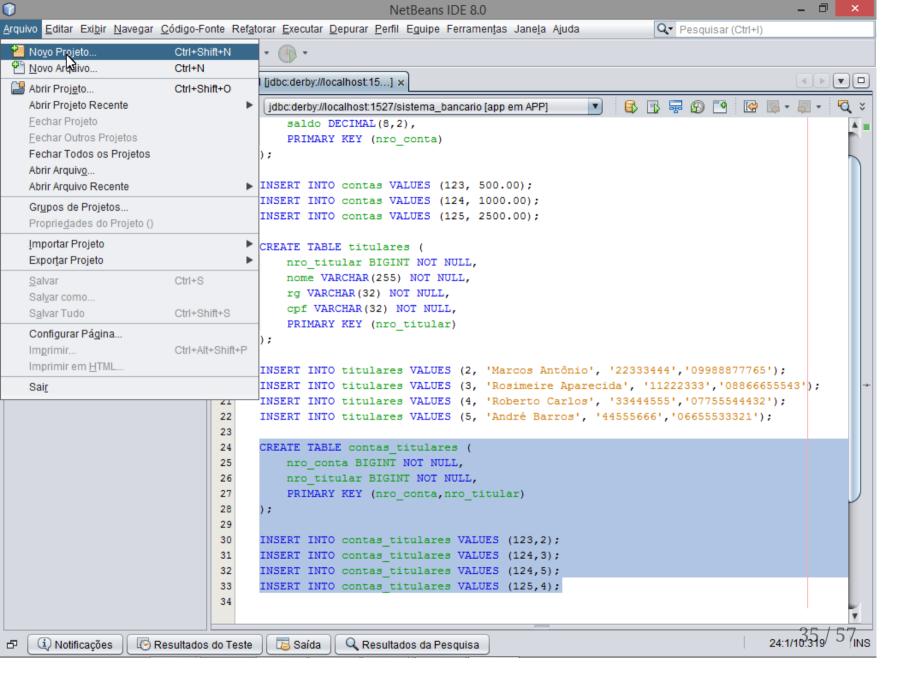
Execute os comandos abaixo um-a-um, verificando o resultado da execução de cada comando (execute um comando SELECT após a execução de cada comando abaixo).

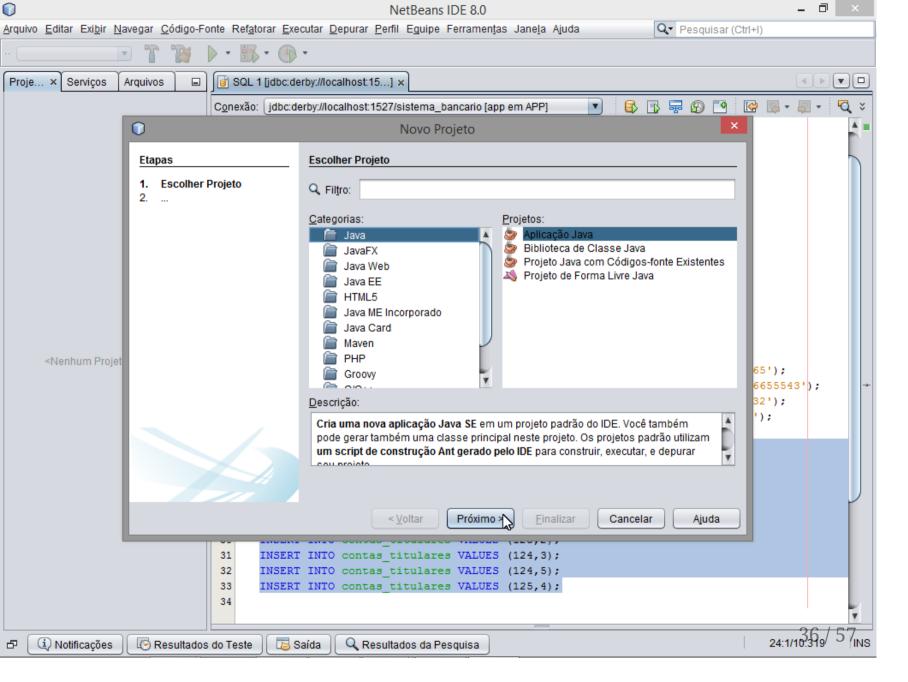
```
UPDATE contas SET saldo = saldo - 5.00;
INSERT INTO contas VALUES (126, 4000.00);
DELETE FROM contas_titulares WHERE nro_conta = 124 AND nro_titular = 3;
```

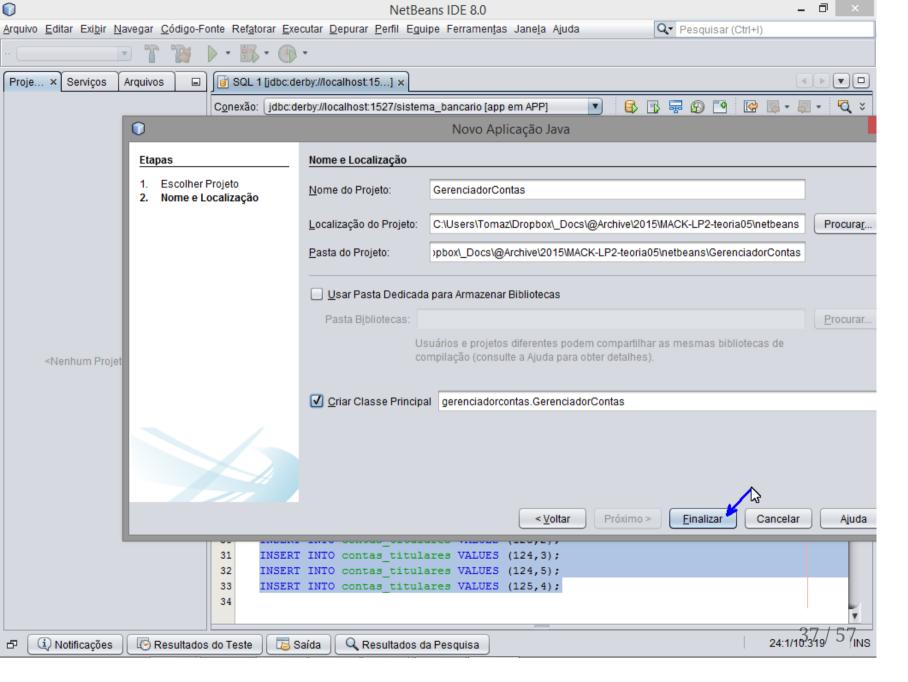


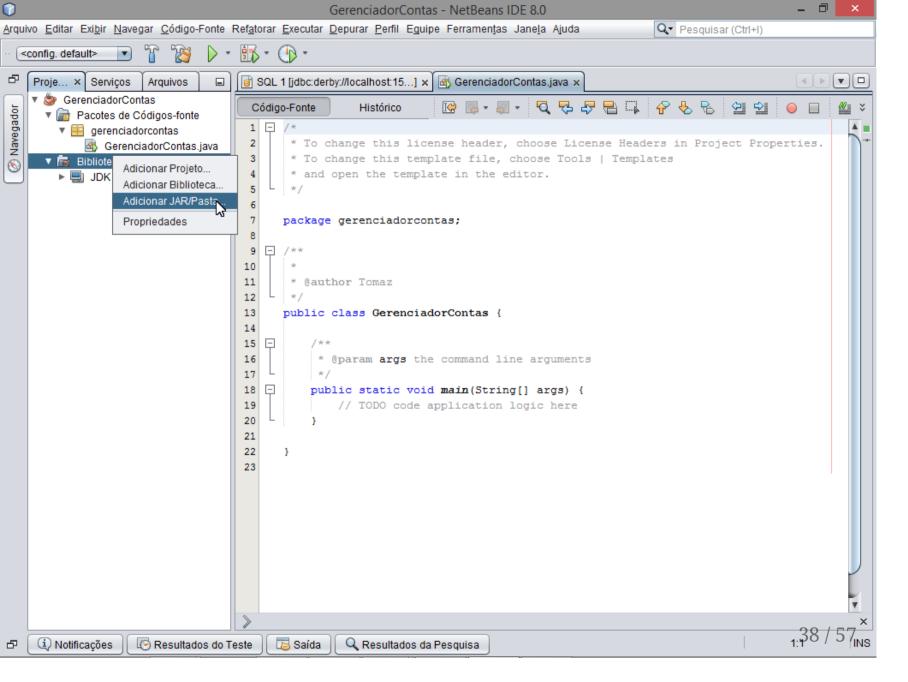


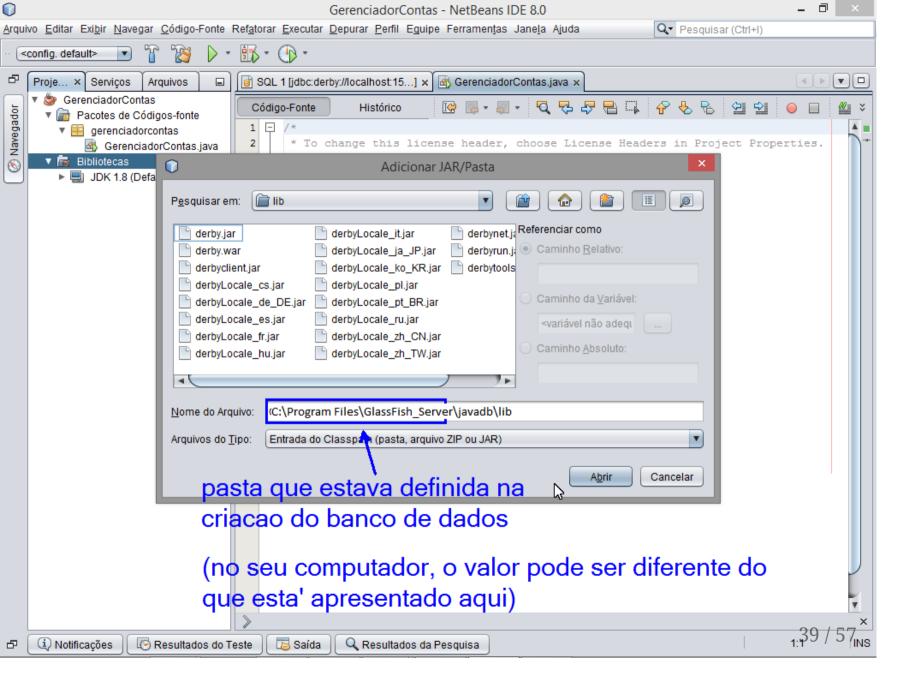


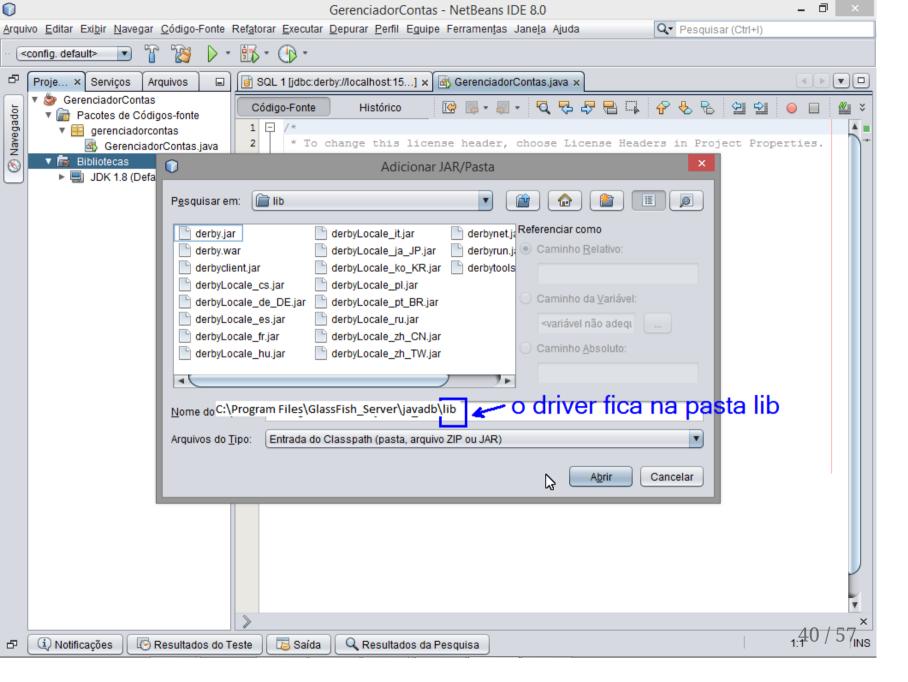


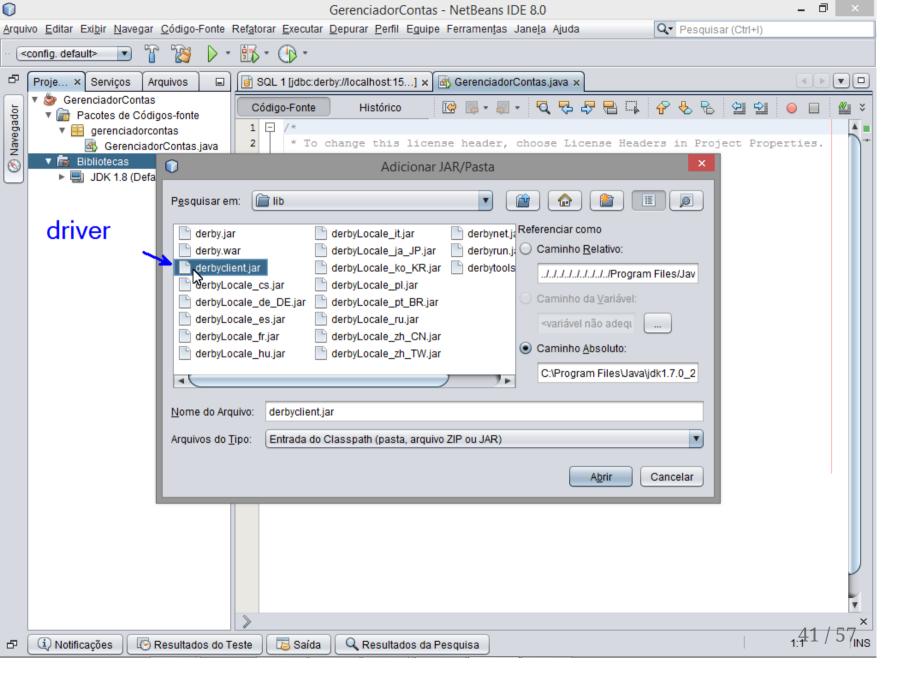


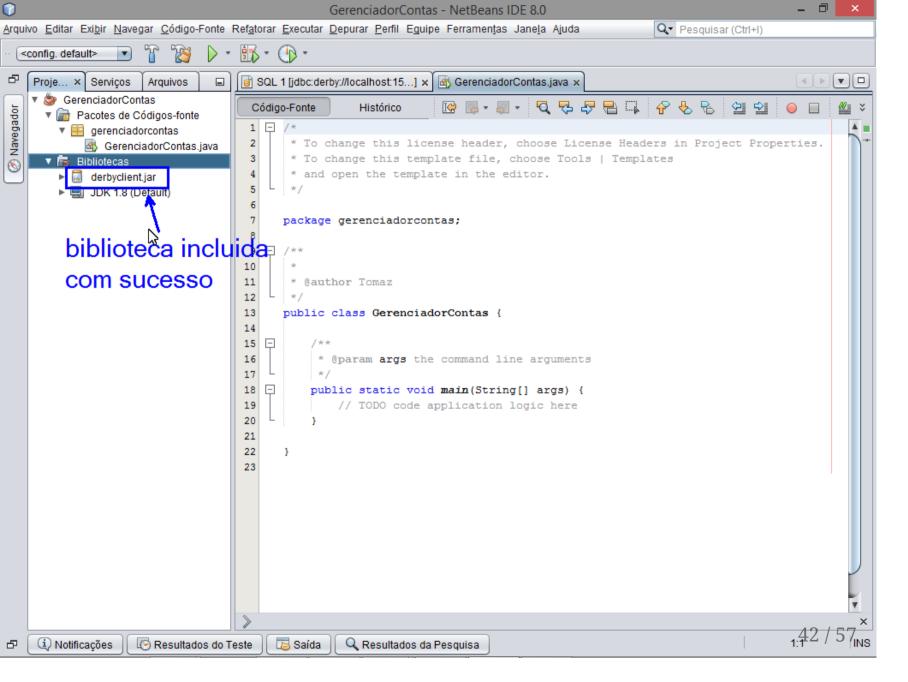




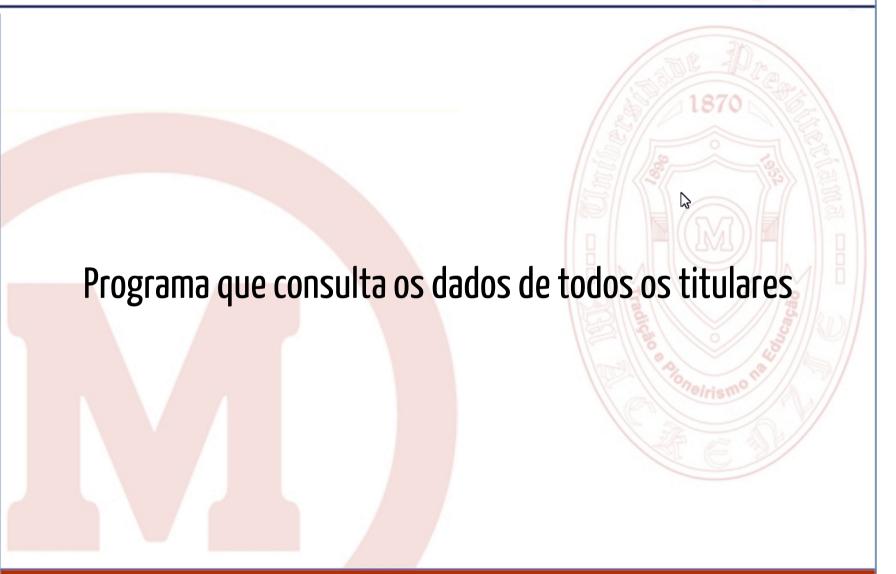


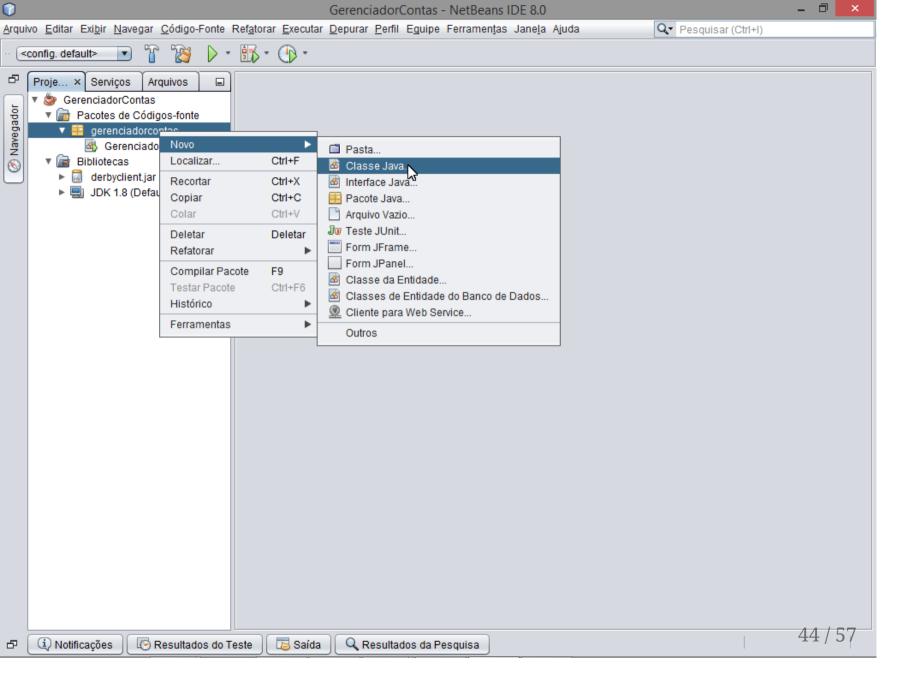


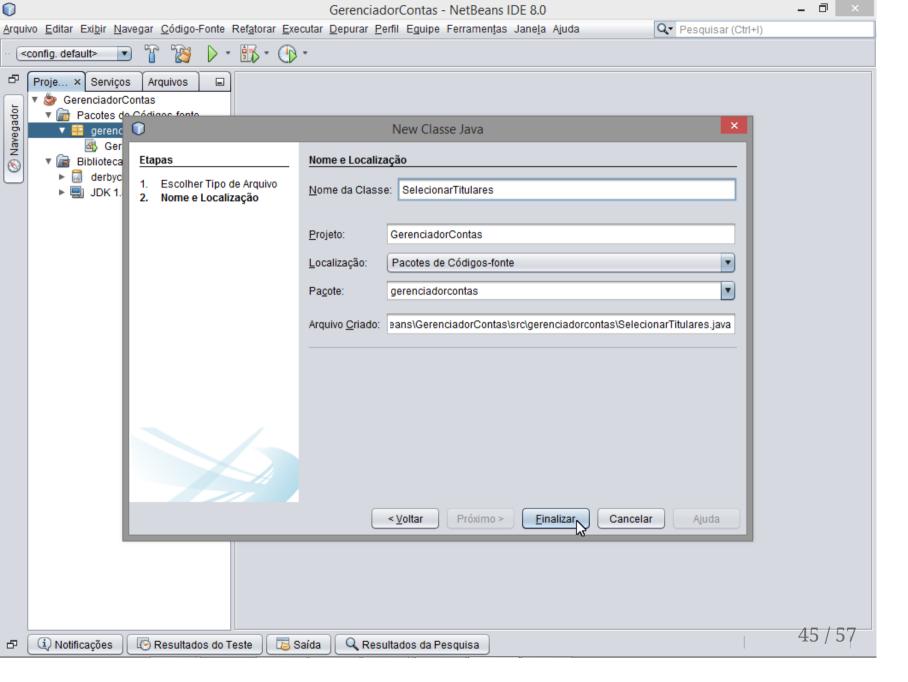






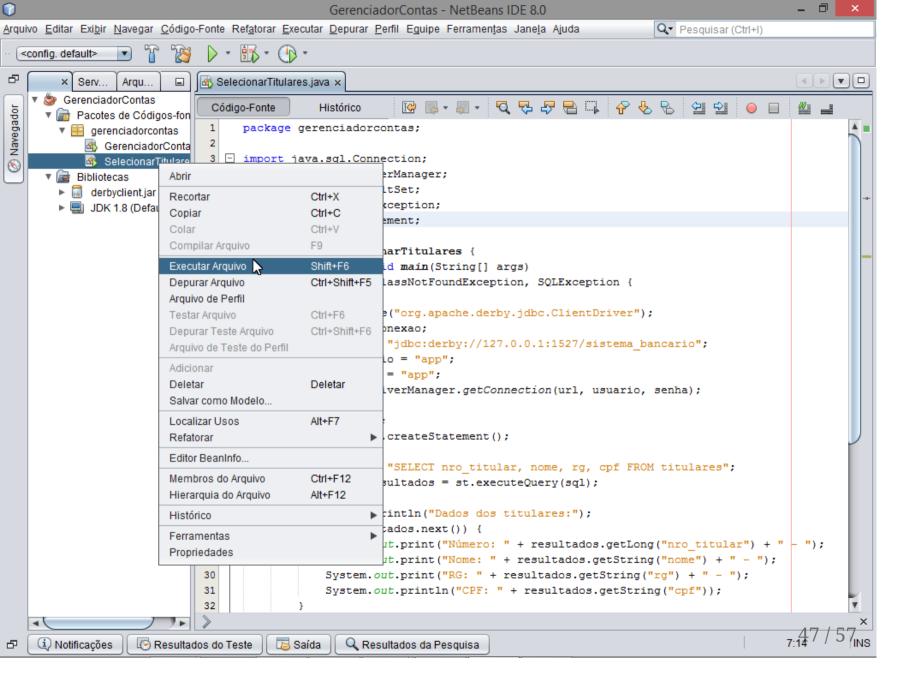


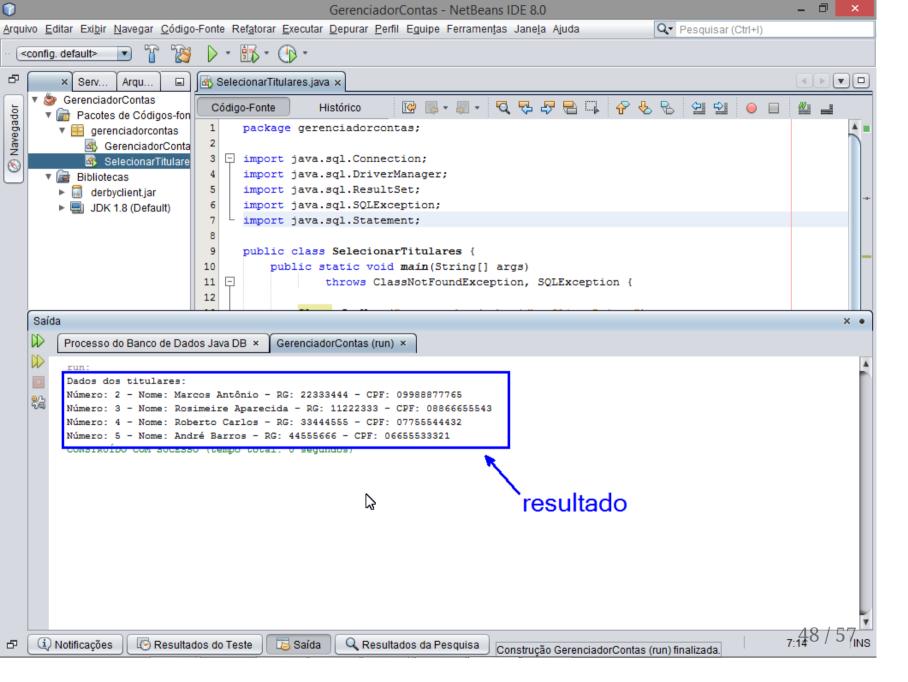




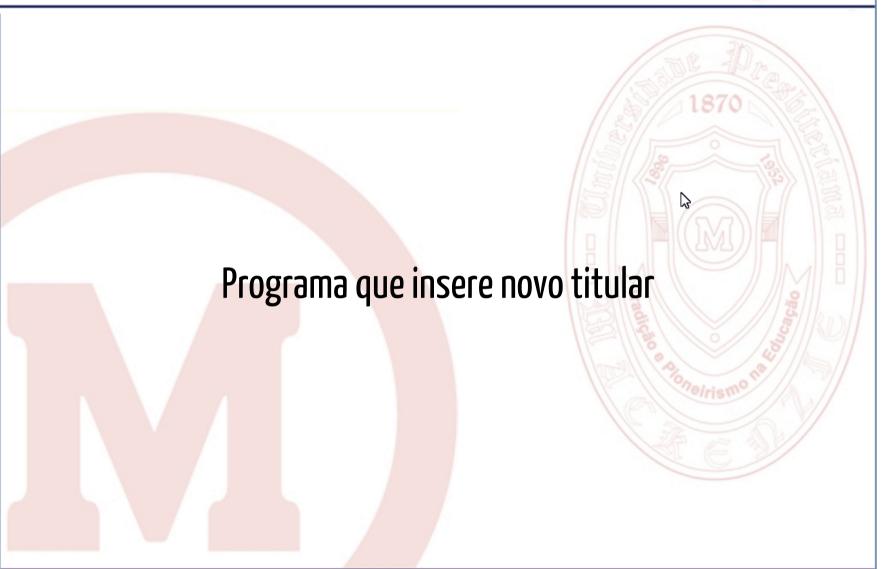
Digite o código abaixo para a classe SelecionarTitulares.

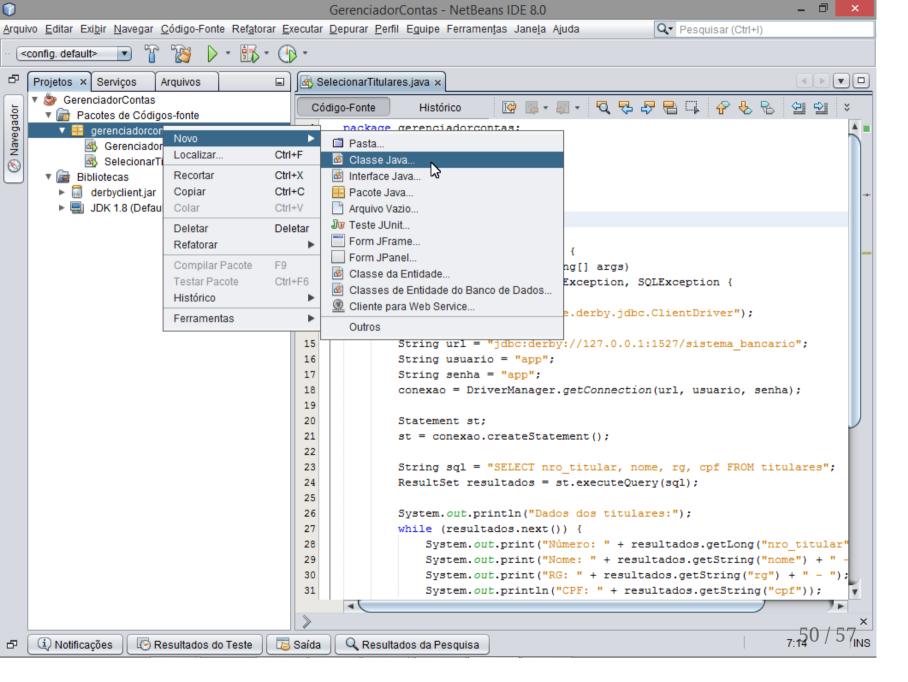
```
public class SelecionarTitulares {
    public static void main(String[] args)
            throws ClassNotFoundException. SOLException {
        Class.forName("org.apache.derby.jdbc.ClientDriver");
        Connection conexao:
        String url = "jdbc:derby://127.0.0.1:1527/sistema bancario";
        String usuario = "app";
        String senha = "app":
        conexao = DriverManager.getConnection(url, usuario, senha);
        Statement st:
        st = conexao.createStatement();
        String sql = "SELECT nro titular, nome, rg, cpf FROM titulares";
        ResultSet resultados = st.executeQuery(sql);
        System.out.println("Dados dos titulares:");
        while (resultados.next()) {
            System.out.print("Número: " + resultados.getLong("nro titular") + " - ");
            System.out.print("Nome: " + resultados.getString("nome") + " - ");
            System.out.print("RG: " + resultados.getString("rg") + " - ");
            System.out.println("CPF: " + resultados.getString("cpf"));
        conexao.close();
}
```

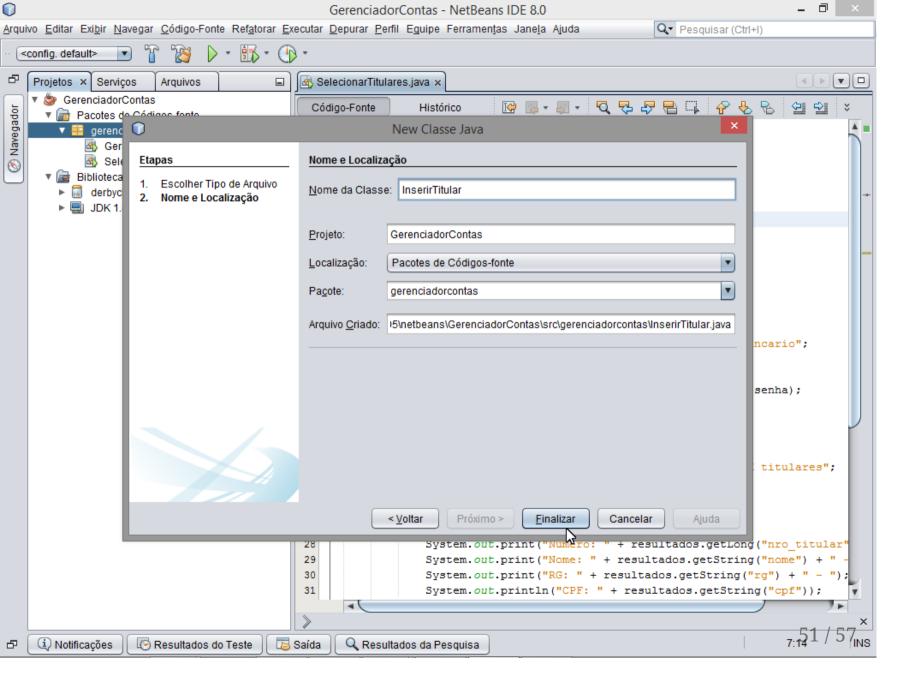










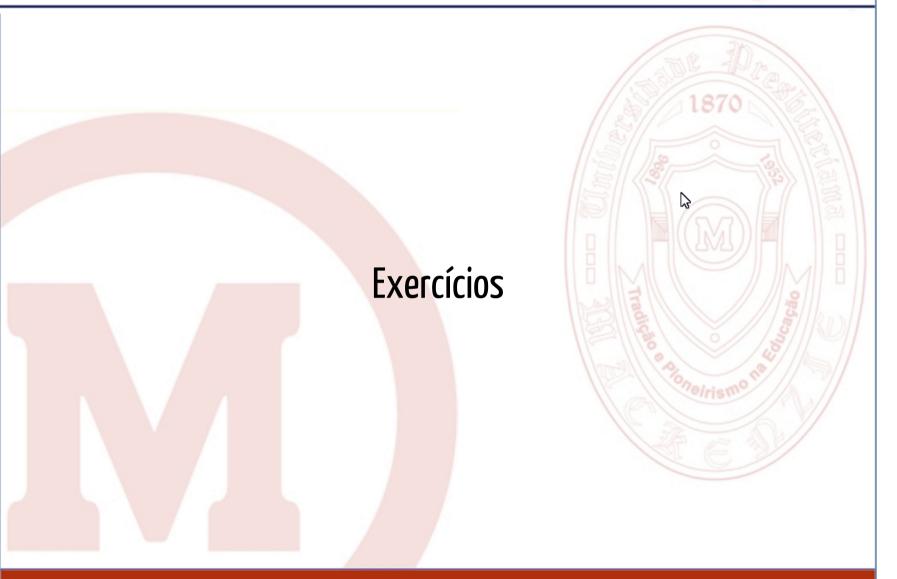


Digite o código abaixo para a classe InserirTitular.

```
public class InserirTitular {
    public static void main(String[] args)
            throws ClassNotFoundException, SQLException {
        Class.forName("org.apache.derby.jdbc.ClientDriver");
        String url = "jdbc:derby://127.0.0.1:1527/sistema bancario":
        String usuario = "app";
        String senha = "app";
        Connection conexao = DriverManager.getConnection(url, usuario, senha);
        Statement st = conexao.createStatement():
        Scanner entrada = new Scanner(System.in);
        System.out.println("Inserção de novo titular: ");
        System.out.print("Digite o número: ");
        long nu = entrada.nextLong();
        entrada.nextLine();
        System.out.print("Digite o nome: "):
        String no = entrada.nextLine();
        System.out.print("Digite o RG: ");
        String rg = entrada.nextLine();
        System.out.print("Digite o CPF: ");
        String cpf = entrada.nextLine():
        String sql = "INSERT INTO titulares ";
        sql += " VALUES (" + nu + ",'" + no + "','" + rg + "','" + cpf + "')";
        st.executeUpdate(sql):
        System.out.println("Registro inserido com sucesso!");
        conexao.close():
```

Execute a classe **InserirTitular** e, após a execução, verifique se o novo registro foi inserido na tabela.





Exercício 1

Desenvolva uma classe chamada **ApagarTitular**. Ao ser executada, ela deverá:

- Imprimir na tela todos os dados da tabela **titulares**.
- Solicitar o número do titular que deve ser removido da tabela.
- Apagar o registro do titular.

Exercício 2

Desenvolva uma classe chamada **DebitarSaldo**. Ao ser executada, ela deverá:

- Imprimir na tela todos os dados da tabela **contas**.
- Solicitar o valor que deve ser debitado.
- Alterar o valor do saldo de todas as contas, debitando o valor especificado pelo usuário.



