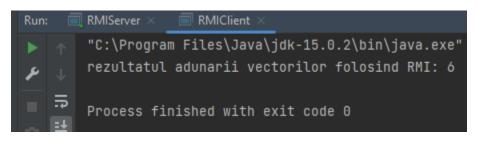
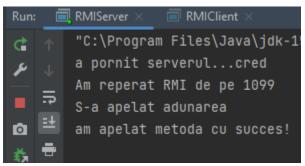
Tema 5





Am reusit sa fac un RMI care trimite rezultatul adunarii elementelor dintr-un vector.

Am creat o interfata in care am creat metoda de adunare si o clasa server care creaza un registru de obiecte ce sunt apelate de pe client pentru a afisa rezultatul adunarii.

INTERFATA

```
package org.example;
import java.rmi.Remote;
import java.rmi.RemoteException;

public interface Adunare extends Remote {
    int addNumbers(int a[]) throws RemoteException;
}
```

CLIENT

```
package org.example;
import java.rmi.Naming;
public class RMIClient {
```

```
static int rez = 0;
static Adunare adunare = null;

public static void main(String args[]) {
    try {
        int a[] = {1, 2, 3};
        adunare = (Adunare) Naming.lookup("//" + "localhost" + "/add");
        rez = adunare.addNumbers(a);
        System.out.println("rezultatul adunarii vectorilor folosind RMI:
" + rez);
    } catch (Exception e) {
        System.out.println("eroarea zice: " + e.getMessage());
    }
}
```

SERVER

```
import java.rmi.server.UnicastRemoteObject;
   public int addNumbers(int[] a) {
           LocateRegistry.createRegistry(port);
           System.out.println("eroarea de la sserver: " + e.getMessage());
```

```
RMIServer rmiServer = new RMIServer();
Naming.rebind("add", rmiServer);
System.out.println("S-a apelat adunarea");
}
```