

Argumentation among Agents: Review and Commentary

Grigore Costin-Teodor
Vasiliu Florin

Radu Ștefan-Octavian
Vintilă Eduard

Introduction

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- Our contribution: several new examples, and proofs for some merely stated claims.
- What is the author attempting to formalize?
- The philosopher's view of argumentation: the giving of claims in favor or against a statement that is open for debate.

Prakken's framework, briefly

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- S, D are respectively the sets of strict/defeasible inference rules.

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- If $\varphi \in \text{cont}(\psi)$, then
 - if $\psi \notin \text{cont}(\varphi)$, then φ is a *contrary* of ψ ;
 - if $\psi \in \text{cont}(\varphi)$, then φ and ψ are *contradictory*.
- It is mandatory that

$$\neg\varphi \in \text{cont}(\varphi) \quad \text{and} \quad \varphi \in \text{cont}(\neg\varphi)$$

for any formula φ .

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- An *argument* from a knowledge base \mathcal{K} is defined similarly to a deduction in propositional logic. (The members of \mathcal{K} play the role of the hypotheses.)
- Major difference: incorporation of the used inference rules.
- The complete framework contains a partial order on defeasible rules. Using it, arguments may be compared.

Dung's model

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- Hence, for arguments p, q , “ $p \rightarrow q$ ” means “ p defeats q ”.
- Note how the structure of arguments is not taken into account anymore.
- Objective: define an “acceptable” argument.

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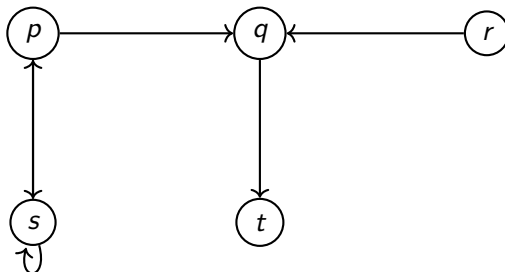


Figure: Our argumentation framework.

- $S^+ =$ the set of arguments defeated by some member of S .

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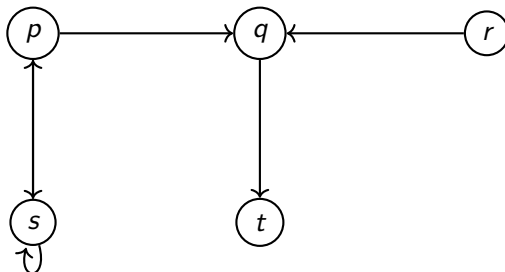


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- In the figure, $\{p, q\}^+ = \{q, s, t\}$.

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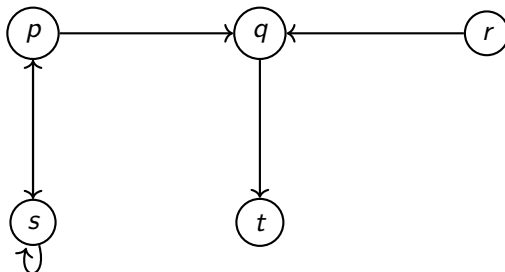


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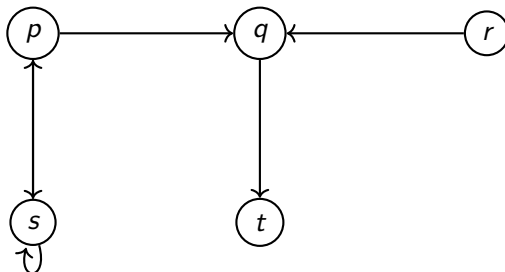


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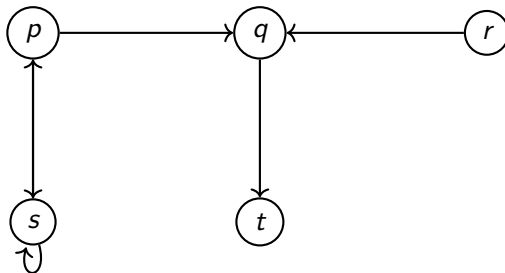


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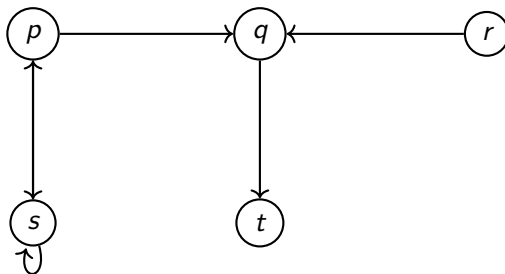


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- In the figure, $\{p, t\}$ and $\{r, t\}$ are conflict-free.

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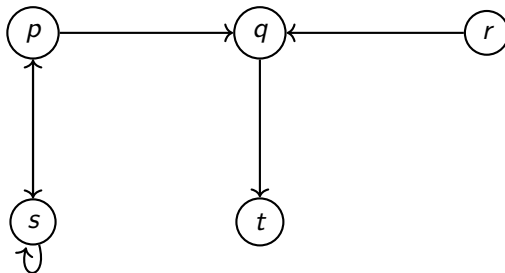


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- A set S of arguments *defends* argument a if every argument which defeats a is defeated by S (i.e., is in S^+).

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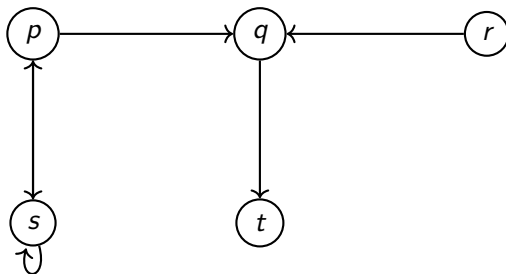


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- A set S of arguments *defends* argument a if every argument which defeats a is defeated by S (i.e., is in S^+).
- In the figure, $\{p, t\}$ defends p .

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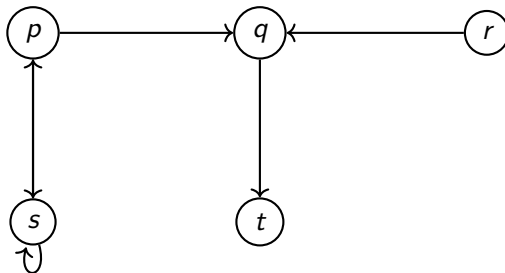


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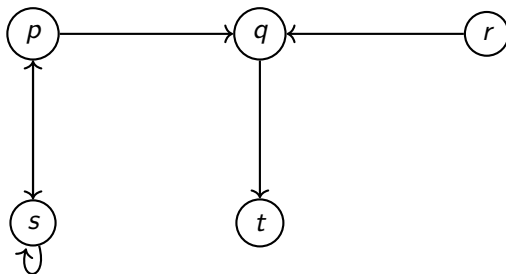


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- The *characteristic function* \mathcal{F} is defined thus:
 $\mathcal{F}(S)$ = the set of arguments defended by S .
- In the figure, $\mathcal{F}(\{p, q, r\}) = \{p, r, t\}$ and $\mathcal{F}(\{r, t\}) = \{r, t\}$.

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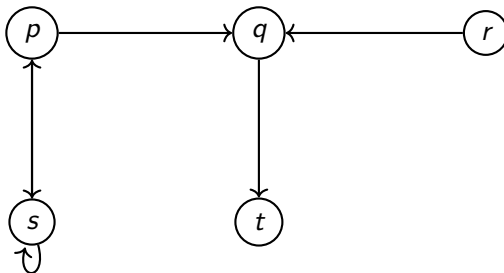


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- A *complete extension* is a set S of arguments which is conflict-free and such that $\mathcal{F}(S) = S$ (i.e., it defends its own members and nothing else).

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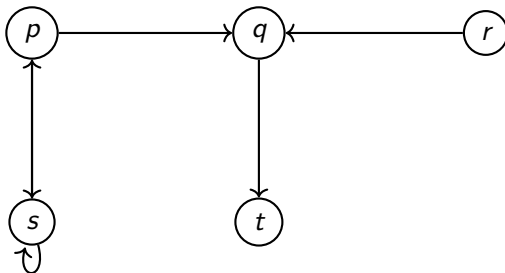


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- A *complete extension* is a set S of arguments which is conflict-free and such that $\mathcal{F}(S) = S$ (i.e., it defends its own members and nothing else).
- By the remarks on previous slides, $\{r, t\}$ is a complete extension.

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- An argument p is:
 - *skeptically accepted* iff p belongs to every extension;
 - *credulously accepted* iff p belongs to some extension;
 - *rejected* iff p doesn't belong to any extension.

Argumentation Games

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- Formalize such an argumentation process and additionally enforce a set of constraints in order to capture various semantics (for example, an agent cannot contradict himself).

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- PRO is the proponent which states the initial argument.
- OPP is the opponent which begins by counter-attacking the argument proposed by PRO.
- Both players take turns in defeating the last argument that has been put forward by their counterpart player.
- The game is considered to be won by the player who states an argument a that cannot be defeated (i.e. $a^- = \emptyset$)

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Definition (dispute)

Given an argumentation framework $(\mathcal{A}, \rightarrow)$, a dispute is a sequence $(a_k)_{k \in \mathbb{N}}$ (possibly infinite) of arguments from \mathcal{A} where the following property holds: $\forall i \in \mathbb{N}^, a_i \rightarrow a_{i-1}$ (i.e. every argument in the sequence defeats its preceding argument).*

Dispute trees

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Definition (dispute trees)

Given an argumentation framework

$(\mathcal{A}, \rightarrow)$ *and an argument p in \mathcal{A} , a dispute tree induced by p is a tree T rooted in p , where each node represents an argument from \mathcal{A} and for all arguments x, y in \mathcal{A} , x is a child of y in T iff x defeats y .*

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Claim

If T is a dispute tree under protocol G , then T is finite.

Proof sketch

- Let $n = \text{card}(\mathcal{A})$ and $d = (a_k)_{k \in \mathbb{N}}$ be a dispute in T of length of at least $2n$ arguments (we do not consider the other disputes, since we know they are of finite length).

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- However, this contradicts protocol G. Hence, d is finite.