

Special Topics in Logic and Security 1

Reduced Product. Type Casting and Wrapping.

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Memory Access

What happens with the *Pts* domain in the program below?

```
int A[4][8] = {...};
uint i, j;
uint sum = 0;

for (i = 0; i < 4; i++)
    for (j = 0; j < 8; j++)
        sum += A[i][j];

printf("sum = %d\n", sum);
```

The Pts Abstract Domain

Definition

Define \mathcal{X} the finite set of variables of a program P and \mathcal{A} the finite set of addresses towards which these variables can point.

Then $Pts = \mathcal{X} \rightarrow \mathcal{P}(\mathcal{A})$ represents the set of maps that tie each variable $x \in \mathcal{X}$ to a subset of addresses $A(x) \in \mathcal{A}$.

Let $A_1, A_2, A' \in Pts$.

Update: $A \in Pts$ becomes $A' = \{A \cup [x \rightarrow a] \mid a \in \mathcal{A}\}$ such that $A'(x) = a$ and $A'(y) = A(y), \forall y \neq x$.

Order: $A_1 \leq_A A_2 \iff A_1(x) \subseteq A_2(x), \forall x \in \mathcal{X}$

Join: $A' = A_1 \vee_A A_2$ s.t. $A'(x) = A_1(x) \cup A_2(x), \forall x \in \mathcal{X}$.

Meet: The meet operation can be seen as an update operation that helps us filter the elements of A .

The Poly Abstract Domain

The lattice $(Poly, \leq_P, \vee_P, \wedge_P)$:

- \leq_P is the inclusion operator \subseteq
- $\vee_P = \overline{\gamma}$ is the join operation for polyhedra
- \wedge_P is the meet operation for sets

The lattice is incomplete because the join and meet operations, when applied to an arbitrary number of polyhedra, can lead to a non-polyhedra object.

The widening operator together with the incomplete lattice restrain the number of fixed points that can be attained.

Definition

A stable polyhedra obtained at convergence is generally a post-fixpoint: a polyhedra that contains the polyhedra of the fixed point. An approximation.

General assignment operations can be implemented as:

$$P \triangleright x := e = \exists_t(\llbracket \{x = t\} \rrbracket \wedge_P \exists_x(P \wedge_P \llbracket \{t = e\} \rrbracket))$$

The Mult Abstract Domain

Let $M, M', M_1, M_2 \in \text{Mult}$.

Update: $M \rightarrow M' = M[x \rightarrow n'] \implies M'(x) = n'$ and $M'(y) = M(y), \forall y \neq x$.

Join: $M' = M_1 \vee_M M_2$ s.t. $M'(x) = \min(M_1(x), M_2(x)), \forall x \in \mathcal{X}$.

Inclusion: $M_1 \subseteq_M M_2 \iff M_1(x) \geq M_2(x), \forall x \in \mathcal{X}$.

Exercise: Find the \top element: the largest element from the lattice. Explain.

Let $\text{Equ} = \text{Lin} \times \mathbb{Z}$ be the set of linear equations of the type $e = c$, where $e \in \text{Lin}, c \in \mathbb{Z}$.

Meet: $\wedge_M : \text{Mult} \times \text{Equ} \rightarrow (\text{Mult} \cup \{\perp_M\})$, where \perp_M tags invalid states.

The intersection operator adds the information provided by a new equation:

$M' = M \wedge_M (e = c)$.

$$M' = M \left[x_j \rightarrow \max \left(M(x_j), \min(\delta(c), \min_{i, i \neq j} \delta(a_i) + M(x_i)) - \delta(a_j) \right) \right]$$

Invalid state if $\min_{i=1, \dots, n} \delta(a_i) + M(x_i) > \delta(c)$.

The Num Abstract Domain

Let $Num = (Poly \times Mult) \cup \{\perp_N\}$, where \perp_N represents an [unreachable](#) state, that is impossible to attain, in the program definition. We define:

- $(P, M) \subseteq_N (P', M') \iff (P \subseteq_P P') \wedge (M \subseteq_M M')$
- $(P', M') = (P_1, M_1) \vee_N (P_2, M_2) \iff (P' = P_1 \vee_P P_2) \wedge (M' = M_1 \vee_M M_2)$
- $(P', M') = (P, M) \triangleright x := e \iff (P' = P \triangleright x := e) \wedge (M' = M \triangleright x := e)$
- $(P', M') = (P, M) \triangleright x := e \gg n \iff (P' = P \triangleright x := e \gg n) \wedge (M' = M \triangleright x := e \gg n)$
- $(P', M') = \exists_x(P, M) \iff (P' = \exists_x(P)) \wedge (M' = \exists_x(M))$
- $(P, M) \wedge_N \{e = c\} = \begin{cases} \perp_N & \text{if } P' = \emptyset \text{ or } M' = \perp_M \\ (P', M') & \text{otherwise} \end{cases}, \text{ where}$

$$P' = P \wedge_P \llbracket \{e = c\} \rrbracket \text{ and } M' = M \wedge_M \{e = c\}.$$

Num reductions

Note that the *Num* meet operator \wedge_N has the following reduction property:

$$(P, M) \wedge_N \{e = c\} = \perp_N \quad \text{if } P' = \emptyset \text{ or } M' = \perp_M$$

where states such as (\emptyset, M) or (P, \perp_M) lead to \perp_N .

This reduction avoids the propagation of unsatisfiable domains as seen in the strings example.

Definition

Reduced product. Combination of two domains that is implemented as one in order to provide states where no further reduction is possible.

Thus such a reduction is possible between the Poly and Mult domains.

In the following we are going to see an example that leads to ways of incorporating information $Mult \rightarrow Poly$ and $Poly \rightarrow Mult$.

Example: Reduction

Let N denote the initial state in which the variable x is unbound such that

```
L1: x = 4*y;  
L2: if (rand())  
L3:     y--;
```

Let us analyse this from the *Num* perspective:

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- L1 defines $N_1 = N \triangleright x := 4y$

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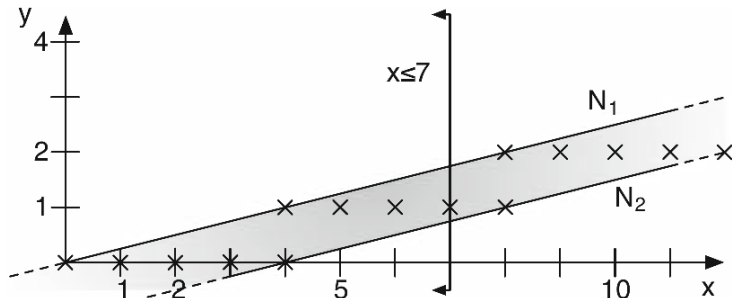
- L1 defines $N_1 = N \triangleright x := 4y$
- L3 defines $N_2 = N_1 \triangleright y := y - 1$ guarded by the if at L2
- $N_{12} = N_1 \vee_N N_2$ represents the state after the if statement

Example:

- $\{(0, 0), (4, 1), (8, 2), (12, 3) \dots (4k, k)\} \in N_1$
- $\{(0, -1), (4, 0), (8, 1), (12, 2) \dots (4k, k - 1)\} \in N_2$
- $N_{12} = N_1 \vee_N N_2$ and for the first element $(0, 0) \overline{\Upsilon}(4, 0) = ([0, 4], 0)$
- we just got three new possible elements!
- the same is true for $y = 1$ with points $(4, 1)$ and $(8, 1)$

Poly to Mult Propagation

The two lines represent N_1 and N_2 , while the grey area represents N_{12} .

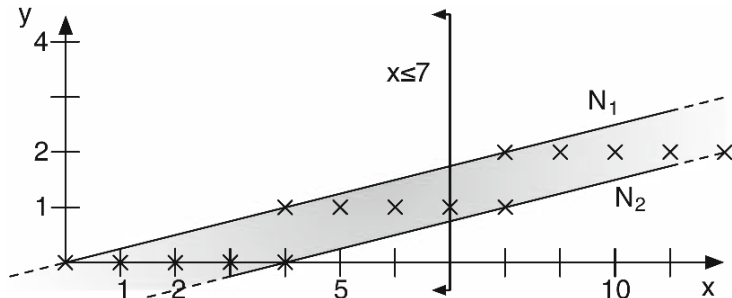


Source: A. Simon, Value Range Analysis of C Programs, 2009

Notice that adding the inequality $x \leq 7$ restricts the maximum value of x to 7!
Is that OK?

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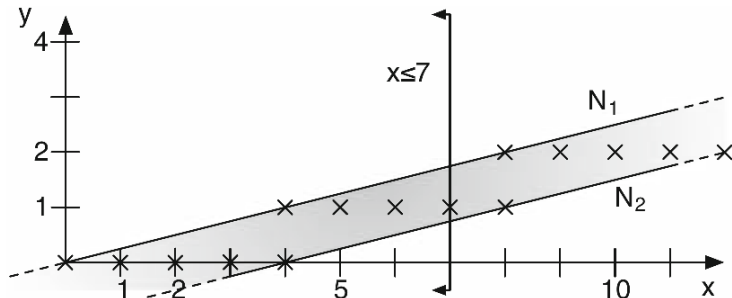


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Notice that adding the inequality $x \leq 7$ restricts the maximum value of x to 7!
Is that OK? Why not?

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Notice that adding the inequality $x \leq 7$ restricts the maximum value of x to 7!
Is that OK? Why not? Because x is supposed to be a multiple of 4.

Example: Reduction via Mult

We should be able to restrict $N_{12} \wedge_N \{x \leq 7\}$ by information from the Mult domain:

- from $M_1 \in N_1$ we have $M_1(x) = 2$
- a linear translation by 4 implies that its multiplicity remains the same in N_2
- from N_2 it means it also remains the same in N_{12} due to the properties of \vee_M
- so the value of x after $x \leq 7$ is $x = 4$

More generally we reduce the states to $N_{12} \wedge_N \{x \leq 4\}$.

Counter Example

Let us add two more instructions to our program:

```
L1: x = 4*y;  
L2: if (rand())  
L3:     y--;  
L4: z = x+1  
L5: if (z <= 8) {}
```

This adds to the analysis:

- L4 defines $N_3 = N_{12} \triangleright z := x + 1$
- L5 defines $N_4 = N_3 \wedge_N \{z \leq 8\}$
- which should be equivalent to $x \leq 7$
- still we do not know anything about the multiplicity of z
- we assume $M(z) = 1!$

We can not refine N_4 without analyzing all the possible relationships of z with other variables in N_3 .

Incorporating *Mult* \rightarrow *Poly*

Idea: scale each variable $x \in P$ by $1/2^{M(x)}$

- intersection: $(P, M) \wedge_N \{ax \leq c\}$
- scaled version: $P' = P \wedge_N [\{(2^{M(x_1)} a_1, \dots, 2^{M(x_n)} a_n)x \leq c\}]$
- Num with different multiplicities M and M' affect \subseteq_N and \vee_N operations
- $M(x) > M'(x)$ leads to scaling by $2^{M(x)-M'(x)}$

Example: $P_3 \subseteq_P [\{2^{M_3(z)} z = 2^{M_3(x)} x + 1\}]$ where $M_3(z) = 0$ and $M_3(x) = 2$.

Thus $[\{2^{M_3(z)} z = 2^{M_3(x)} x + 1\}] = [\{2^0 z = 2^2 x + 1\}] = [\{z = 4x + 1\}]$

$$\implies z \leq 8 \iff 4x + 1 \leq 8 \iff x \leq \frac{7}{4} = 1\frac{3}{4} \iff x \leq 1 \implies z \leq 5$$

Remark: Introducing the multiplicity information to polyhedras reduces their coefficients (see coef. growth issue). In our example the reduction tightens $x \leq 1 \cdot 2^{M(x)} = 4$ and $z \leq 5$.

Incorporating *Poly* \rightarrow *Mult*

We can also incorporate information from *Poly* to *Mult*.

Example: $P \subseteq_P \llbracket \{x = 0\} \rrbracket$ then $M \in \text{Mult}$ is $M(x) = 64$.

Remark: In fact scaling by $1/2^{M(x)}$ in *Poly* can only be done through information propagation from *Mult*.

Notations: Let $N(ax + c) = [l, u]_{\equiv d}$ be the set of values $\{l, l + d, \dots, u\} \subseteq \mathbb{Z}$ that $ax + c$ can take in N .

Let $\llbracket N \rrbracket \subseteq \mathbb{Z}^{|\mathcal{X}|}$ be the set of all *feasible* points in $N \in \text{Num}$.

Casting and Wrapping

Casting

Let us study the following code snippet:

```
while(*str) {  
    dist[*str]++;  
    str++;  
};
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while(*str) {  
    dist[(int)*str]++;  
    str++;  
};
```

Does this pass peer-review? No! Negative indices are possible.

Fine, make it unsigned...

```
while(*str) {  
    dist[(uint)*str]++;  
    str++;  
};
```

Casting: Warnings Fixed

```
while(*str) {  
    dist[(uint)*str]++;  
    str++;  
};
```

Casting: Warnings Fixed

```
while(*str) {  
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    str++;  
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```

Happy?

Casting: Warnings Fixed

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    dist[(uint)*str]++;  
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};
```

Happy?

You should not be: C standard dictates: `char -> int -> uint!`

Casting: Warnings Fixed

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So what are the possible dist iterators?

Casting: Warnings Fixed

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while(*str) {  
    dist[(uint)*str]++;  
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So what are the possible dist iterators? $[2^{32} - 128, 2^{32} - 1] \cup [0, 127]$

Casting: Warnings Fixed

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while(*str) {  
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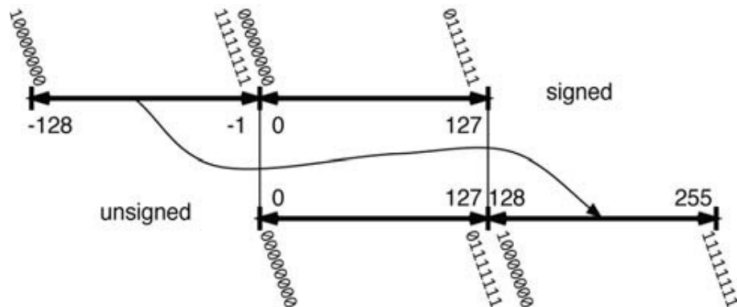
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Conclusion: we get positive indices but some are out-of-bounds! This is due to the **wrapping** of the negative indices.

Signed versus Unsigned



Source: A. Simon, Value Range Analysis of C Programs, 2009

Remarks

- subtracting from an integer is the same as adding the largest integer
- example: $(1, 1, 1, 1) + (0, 0, 0, 1) = (0, 0, 0, 0)$
- negative range of signed wraps to upper range of unsigned
- miss-match against the possible infinite range of polyhedral variables

Useful notations

Before handling the out-of-bounds case in our model, let us settle notations.

- Let $\mathbb{B} = \{0, 1\}$ be the Boolean set
- Let $b = (b_{w-1}, \dots, b_0) \in \mathbb{B}^w$ be a vector of bits
- uint: $\text{val}^{w, \text{uint}}(b) = \sum_{i=0}^{w-1} b_i 2^i$
- int: $\text{val}^{w, \text{int}}(b) = \sum_{i=0}^{w-2} b_i 2^i - b_{w-1} 2^{w-1}$
- Let $\text{bin}^w : \mathbb{Z} \rightarrow \mathbb{B}^w$ which converts an integer to the lower w bits
- $\text{bin}^w(v) = b \iff \exists b' \in \mathbb{B}^q \text{ s.t. } \text{val}^{q+w, \text{int}}(b' \| b) = v$
- in the above $\|$ is the concatenation operator
- examples: $\text{bin}^3(15) = (1, 1, 1)$ $\text{val}^{5, \text{int}}((0, 1, 1, 1, 1)) = 15$
- denote $+^w$ and $*^w$ addition and multiplication with truncation at w bits
- sign agnostic: $(1, 1, 1, 1) +^4 (0, 0, 0, 1) = (0, 0, 0, 0)$
- let $\mathcal{B} = \mathbb{B}^8$ the set of bytes and $\Sigma = \mathcal{B}^{2^{32}}$ all states of 4GB processes
- a given memory state is then $\sigma \in \Sigma$
- a byte access is $\sigma^s : [0, 2^{32} - 1] \rightarrow \mathcal{B}^s$ with $s \in \{1, 2, 4, 8\}$ #bytes to read

Implicit Wrapping

Relationship between *Poly* variables and process memory state

Example: let x be a char and $P(x) = [-1, 2]$.

Then we have 11111111_2 , 00000000_2 , 00000001_2 , 00000010_2
or $\text{bin}^{8s}(v)$ with $v \in [-1, 2]$ represented by a sequence of s bytes.

Remark: we can define $\text{bits}_a^s : \mathbb{Z} \rightarrow \mathcal{P}(\Sigma)$ for all stores of $8s$ bits at address $a = \text{addr}(x)$ corresponding to $v \in P(x)$.

$$\text{bits}_a^s(v) = \{(r_{8 \cdot 2^{32}} \dots r_{8(a+s)}) \parallel \text{bin}^{8s}(v) \parallel (r_{8a-1} \dots r_0)\}$$

This considers only the lower $8s$ bits of v ; $\text{bits}_a^1(0) = \text{bits}_a^1(256)$.

For values $(v_1, \dots, v_n) \in \mathbb{Z}^n$ we have variables (x_1, \dots, x_n) leading to stores $\bigcap_{i \in [1, n]} \text{bits}_{a_i}^{s_i}(v_i)$ where a_i is the address of x_i and s_i is the store size in bytes.

The polyhedron P is then a set of stores $\gamma_a^s : \text{Poly} \rightarrow \mathcal{P}(\Sigma)$

$$\gamma_a^s(P) = \bigcup_{v \in P \cap \mathbb{Z}^n} \left(\bigcap_{i \in [1, n]} \text{bits}_{a_i}^{s_i}(v_i) \right)$$

Implicit Wrapping: Set of Stores and Wrapping

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$$\gamma_a^s(P) = \bigcup_{v \in P \cap \mathbb{Z}^n} \left(\bigcap_{i \in [1, n]} \text{bits}_{a_i}^{s_i}(v_i) \right)$$

- γ_a^s maps the abstract result to the actual wrapped result in the concrete process
- it gets us implicit wrapping
- the operator models without explicit checks for wrapping (overflows)
- a guard such as $x \leq y$ can not be modeled through $P \wedge_P \llbracket x \leq y \rrbracket$
- we need explicit wrapping

Example: Explicit Wrapping

Let $P = \llbracket x + 1024 = 8y, -64 \leq x \leq 448 \rrbracket$ and the `uint8` variables x and y .

Suppose P feeds into the guard $x \leq y$.

Let $(x, y) = (384, 176) \in P$.

Given $\sigma \in \gamma_a^s(384, 176)$ implicit wrapping dictates that:

$$\text{val}^{8, \text{uint}}(\sigma^1(\text{addr}(x))) = 128 \qquad \text{val}^{8, \text{uint}}(\sigma^1(\text{addr}(y))) = 176$$

which implies that $x \leq y$ is true when x, y are `uint8` in σ .

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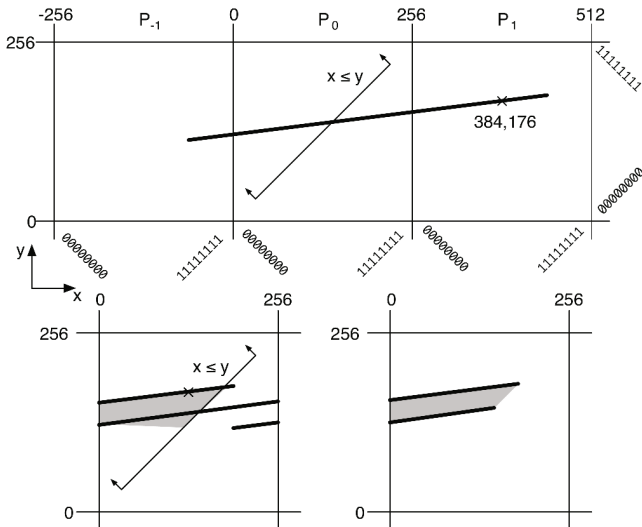
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But notice that $(384, 176) \wedge_P \llbracket x \leq y \rrbracket = \emptyset!$

This shows that it is not correct to model the guard as $P \wedge_P \llbracket x \leq y \rrbracket$.

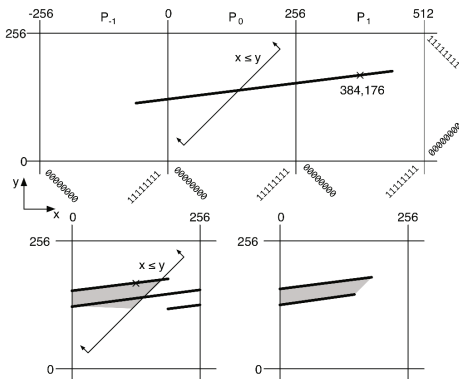
Explicit Wrapping



Source: A. Simon, Value Range Analysis of C Programs, 2009

- x range overflows on the two neighbouring quadrants

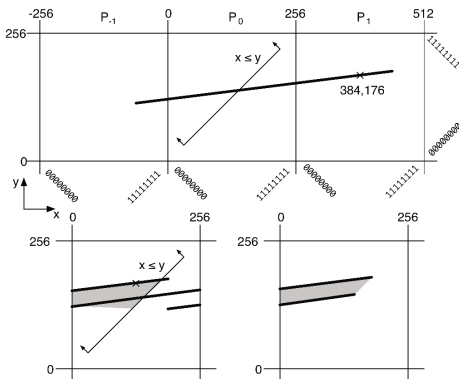
Explicit Wrapping



- x range overflows on the two neighboring quadrants
- partition P
- $P_{-1} = P \wedge_P \llbracket -256 \leq x \leq -1 \rrbracket$
- $P_0 = P \wedge_P \llbracket 0 \leq x \leq 256 \rrbracket$
- $P_1 = P \wedge_P \llbracket 256 \leq x \leq 511 \rrbracket$
- translate by 256 units P_{-1} and P_1 towards P_0
- gray region is $P' \wedge_P \llbracket x \leq y \rrbracket$

$$P' = P_0 \vee_N (P_{-1} \triangleright x := x + 256) \vee_P (P_1 \triangleright x := x - 256)$$

Explicit Wrapping



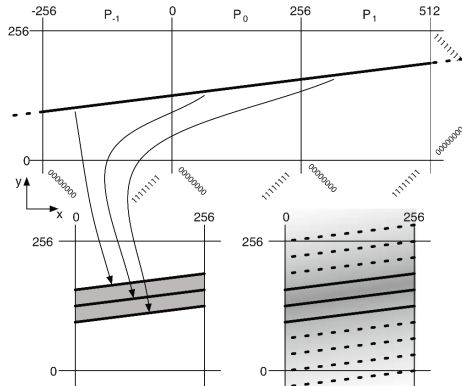
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- $P_1 = P \wedge_P [256 \leq x \leq 511]$
- translate by 256 units P_{-1} and P_1 towards P_0
- gray region is $P' \wedge_P [x \leq y]$

$$P' = P_0 \vee_N (P_{-1} \triangleright x := x + 256) \vee_P (P_1 \triangleright x := x - 256)$$

Or more precise P'' :

$$(P_0 \wedge_P [x \leq y]) \vee_P ((P_{-1} \triangleright x := x + 256) \wedge_P [x \leq y]) \vee_P ((P_1 \triangleright x := x - 256) \wedge_P [x \leq y])$$

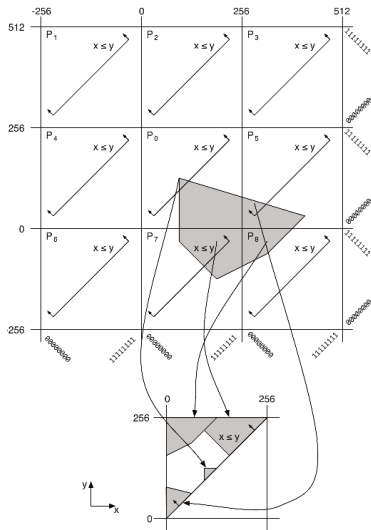
Infinite Wrapping



Source: A. Simon, Value Range Analysis of C Programs, 2009

- depicts $P = \llbracket x + 1024 = 8y \rrbracket$
- in general we do not have only 3 quadrants
- wrapping can require infinite join of state spaces
- $P_i = (P \triangleright x := x + i \cdot 2^8 \wedge_P \llbracket 0 \leq x \leq 255 \rrbracket) \vee_P (P \triangleright x := x - i \cdot 2^8 \wedge_P \llbracket 0 \leq x \leq 255 \rrbracket)$
- right figure is equivalent to full type range: $\exists_x(P) \wedge_P \llbracket 0 \leq x \leq 255 \rrbracket$

Precise Wrapping of Two Variables



Source: A. Simon, Value Range Analysis of C Programs, 2009

Wrapping Algorithm

Algorithm 1 Explicitly wrapping an expression to the range of a type.

procedure *wrap*(P, t, s, x) where $P \neq \emptyset, t \in \{\mathbf{uint}, \mathbf{int}\}$ and $s \in \{1, 2, 4, 8\}$

```
1:  $b_l \leftarrow 0$ 
2:  $b_h \leftarrow 2^s$ 
3: if  $t = \mathbf{int}$  then /* Adjust ranges when wrapping to a signed type. */
4:    $b_l \leftarrow b_l - 2^{s-1}$ 
5:    $b_h \leftarrow b_h - 2^{s-1}$ 
6: end if
7:  $[l, u] \leftarrow P(x)$ 
8: if  $l \neq -\infty \wedge u \neq \infty$  then /* Calculate quadrant indices. */
9:    $q_l \leftarrow \lfloor (l - b_l) / 2^s \rfloor$ 
10:   $q_u \leftarrow \lfloor (u - b_l) / 2^s \rfloor$ 
11: end if
12: if  $l = -\infty \vee u = \infty \vee (q_u - q_l) > k$  then /* Set to full range. */
13:   return  $\exists_x(P) \sqcap_P \llbracket b_l \leq x < b_h \rrbracket$ 
14: else /* Shift and join quadrants  $\{q_l, \dots, q_u\}$ . */
15:   return  $\bigsqcup_{q \in [q_l, q_u]} ((P \triangleright x := x - q2^s) \sqcap_P \llbracket b_l \leq x < b_h \rrbracket)$ 
16: end if
```
