

$$0 \leq P(A) \leq 1$$

"Law of Large Numbers"

event  $\Rightarrow$  subset of sample Event

## Sample Space and Complement

Sample space (S): all possible outcomes

Complement ( $A^c$ ): all outcomes other than A in S

- Coin flip:  $S = \{\text{Heads, Tails}\}$ 
  - $\text{Heads}^c = \text{Tails}$
  - $\text{Tails}^c = \text{Heads}$
- Die roll:  $S = \{1, 2, 3, 4, 5, 6\}$ 
  - $\{3\}^c = \{1, 2, 4, 5, 6\}$
  - $\{2, 5\}^c = \{1, 3, 4, 6\}$

$$P(A) + P(A^c) = 1$$

## Disjoint vs. Not Disjoint

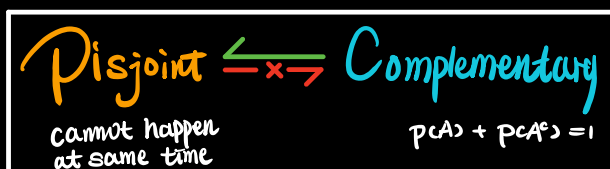
Disjoint: cannot happen at the same time

- A coin can't be heads and tails
- A student can't pass and fail a single class
- A playing card can't be an Ace and a 10

Not disjoint: can happen at the same time

- A student can pass one class and fail another
- A playing card can be an Ace and a Heart

Disjoint  $\Rightarrow$  Mutually Exclusive



## Probability Distributions

Lists all possible outcomes & probability of each

Example:

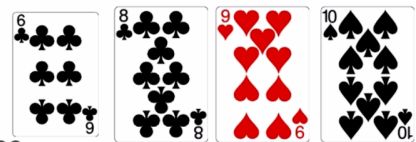
| Probability of Rh+/- blood type |      |
|---------------------------------|------|
| +                               | -    |
| 0.15                            | 0.85 |

Rules:

- Outcomes in list must be mutually exclusive
- Probabilities must be between 0 and 1
- Probabilities must sum to 1

## Outcomes vs. Events

- Often we are not concerned with a single outcome, but rather collections of outcomes ("events")



- Examples
  - Rolling a die and getting an even number
  - Choosing a song at random and getting a Queen song

## Addition Rules

Addition Rule for disjoint outcomes:

$$P(A \text{ or } B) = P(A) + P(B)$$

General Addition Rule:

$$P(A \text{ or } B) = P(A) + P(B) - P(A \text{ and } B)$$

Note: also works for disjoint events

$$P(A \text{ or } B) = P(A) + P(B) - P(A \& B)$$

## Independence

Processes are independent if knowing the outcome of one provides no useful information about the outcome of the other

- Flipping a coin twice. First time: Heads
  - $P(\text{Heads})$  for second coin?
  - $P(\text{Heads})$  if we hadn't seen a Heads?
- Drawing from a deck of cards. First time: Ace
  - $P(\text{Ace})$  for second card?
  - $P(\text{Ace})$  if we hadn't seen an Ace?
- "Gambler's fallacy:" believing that independent processes such as dice or roulette wheels have "hot streaks"

## Product Rule

$$P(A \& B) = P(A) \cdot P(B)$$

### The Z-score

The Z-score of an observation is the number of standard deviations it falls above or below the mean. We compute the Z-score for an observation  $x$  that follows a distribution with mean  $\mu$  and standard deviation  $\sigma$  using

$$Z = \frac{x - \mu}{\sigma}$$

$$Z * \text{sd} + \text{mean} = x$$

1 standard deviation below the mean

$$Z = -1$$

## Conditional

### Three different probabilities

If A and B are two events:

- Joint probability:  $P(A \text{ and } B)$
- Marginal probability:  $P(A)$  or  $P(B)$
- Conditional probability:  $P(A | B)$   
(read: 'probability of A given B')

How do each of these arise in an experimental context?

### Marginal Probability

Marginal probabilities come from the margins of the table: the totals

|           |             | relapse |     | Total |
|-----------|-------------|---------|-----|-------|
|           |             | No      | Yes |       |
| treatment | desipramine | 14      | 10  | 24    |
|           | lithium     | 6       | 18  | 24    |
|           | placebo     | 4       | 20  | 24    |
|           | Total       | 24      | 48  | 72    |

### Conditional Probability

$$P(A|B) = P(A \text{ and } B) / P(B)$$

$$P(\text{relapse} | \text{desipramine})$$

$$= P(\text{relapse and desipramine}) / P(\text{desipramine})$$

## Joint Probability

Joint probabilities

|           |             | relapse |     | Total |
|-----------|-------------|---------|-----|-------|
|           |             | No      | Yes |       |
| treatment | desipramine | 14      | 10  | 24    |
|           | lithium     | 6       | 18  | 24    |
|           | placebo     | 4       | 20  | 24    |
|           | Total       | 24      | 48  | 72    |

$$P(\text{desipramine and relapse}) = 10/72 \approx .19$$

## Conditional Probability

Probability of relapse if we know the patient took desipramine?

|           |             | relapse |     | Total |
|-----------|-------------|---------|-----|-------|
|           |             | No      | Yes |       |
| treatment | desipramine | 14      | 10  | 24    |
|           | lithium     | 6       | 18  | 24    |
|           | placebo     | 4       | 20  | 24    |
|           | Total       | 24      | 48  | 72    |

## General Multiplication Rule

If A and B are random processes:

$$P(A \text{ and } B) = P(A | B) \times P(B)$$

Note that A and B do not have to be independent

P(draw 2 Aces) =

$$P(1st \text{ Ace}) \times P(2nd \text{ Ace} | 1st \text{ Ace}) =$$

$$4/52 \times 3/51 \approx 0.0045$$

$$P(A|B) = \frac{P(A \& B)}{P(B)}$$

# Independence

## Independence

If A and B are independent:

$$P(A | B) = P(A)$$

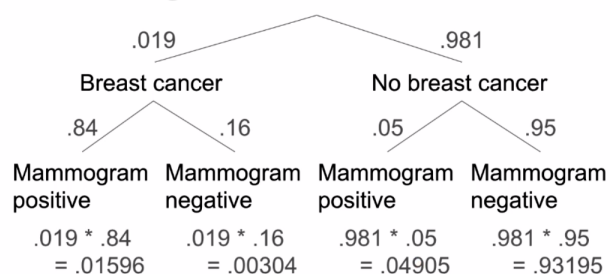
Conceptually:

B tells us nothing about A

Mathematically:

$$P(A|B) = \frac{P(A \text{ and } B)}{P(B)} = \frac{P(A) \times P(B)}{P(B)} = P(A)$$

## Tree Diagram



$$P(BC|+) = P(BC \text{ and } +) / P(+)$$

$$= 0.01596 / (0.01596 + 0.04905) \approx .25$$

## Bayes' Theorem

Given:

- One variable with outcomes  $A_1, A_2, \dots, A_k$
- Another variable with an outcome B

$$P(A_1|B) = \frac{P(B|A_1)P(A_1)}{P(B)}$$

$$= \frac{P(B|A_1)P(A_1)}{P(B|A_1)P(A_1) + \dots + P(B|A_k)P(A_k)}$$

| 86% | 25% |
|-----|-----|
| 86% | 65% |

can draw

pass course

$$P(A|B) = \frac{P(A \& B)}{P(B)}$$

$$\frac{0.86 * 0.8 \quad 0.688}{0.86 * 0.8 + 0.65 * 0.2}$$

0.1961

$$P(A|B) = \frac{0.53 * 0.37}{0.53 * 0.37 + 0.47 * 0.44}$$

0.4029

0.2068