

综上所述,等比数列 $\{a_n\}$ 的求和公式为:

$$S_n = \left\{egin{array}{ll} rac{a_1-a_1q^n}{1-q} & q 
eq 1 \ na_1 & q = 1 \end{array}
ight.$$

经过推导,可以得到另一个求和公式: 当 $q \neq 1$ 时,

$$S_n=rac{a_1(1-q^n)}{1-q}=rac{a_1q^n-a_1}{q-1}$$

当-1<q<1时,等比数列无限项之和

由于当-1 < q < 1及n的值不断增加时, $q^n$ 的值便会不断减少而且趋于0,因此无限项之和为:

$$S=\lim_{n o\infty}S_n=\lim_{n o\infty}rac{a_1-a_1q^n}{1-q}=rac{a_1}{1-q}$$

#### Example 5

- •The first time the outer loop is called, the "print" is called n times.
  •The 2nd time the outer loop is called, the "print" is called an times.
  •The 3rd time the outer loop is called, the "print" is called  $a^2n$
- times
- •The k' th time the outer loop is called, the "print" is called  $a^k n$  times
- •Let *t* be the number of iterations of the outer loop. Then the total time

$$= n + an + a^{2}n + a^{3}n + ...a^{t}n = n(1 + a + a^{2} + a^{3} + ...a^{t}) < n(1 + a + a^{2} + a^{3} + ...a^{t} + ...) = n/(1-a) = O(n).$$

•Same analysis holds for any *a*<1



 $\Omega(g(n)) =$  funcs that grow at least as fast as g(n)

$$\Omega(g(n)) = \begin{cases} f(n) \colon & \exists c > 0, n_0 > 0 \\ & \forall n \ge n_0 \\ & c g(n) \le f(n) \end{cases}$$

#### Examples 4

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•More "sensitive" analysis: •For i=1 we run through j=1,2,3,4...n, total n times. •For i=2 we run through j=2,4,6,8,10...n, total n/2times •For i=3 we run through j=3,6,9,12...n, total n/3times. •For i=4 we run through j=4,8,12,16...n, total n/4times •For i=n we run through j=n, total n/n=1 times. •Summing up: T(n)=n+n/2+n/3+n/4+...n/n= $n(1+1/2+1/3+1/4+...1/n) \approx n \ln n$ Harmonic Sum

### Properties of big-O

- Claim: if  $T_1(n)=O(g_1(n))$  and  $T_2(n)=O(g_2(n))$  then  $T_1(n)+T_2(n)=O(g_1(n)+g_2(n))$
- **Example**:  $T_1(n) = O(n^2)$ ,  $T_2(n) = O(n \log n)$  then  $T_1(n) + T_2(n) = O(n^2 + n \log n) = O(n^2)$
- **Proof:** We know that there are constants  $n_1$ ,  $n_2$ ,  $c_1$ ,  $c_2$  **s.t.** 
  - for every  $n > n_1$   $T_1(n) < c_1 g_1(n)$ . (definition of big-O)
  - for every  $n > n_2$   $T_2(n) < c_2 g_2(n)$ . (definition of big-O)
  - Now set  $n' = \max\{n_1, n_2\}$ , and  $c' = c_1 + c_2$ , then
    - for every n > n' we have that
    - $T_1(n) + T_2(n) < c_1 g_1(n) + c_2 g_2(n) \le$  $c'g_1(n) + c'g_2(n) =$  $c'(g_1(n) + g_2(n))$

# More properties of big-O

•Claim: if  $T_1(n) = O(g_1(n))$  and  $T_2(n) = O(g_2(n))$  then  $T_1(n) T_2(n) = O(g_1(n) g_2(n))$ 

•Example:  $T_1(n) = O(n^2)$ ,  $T_2(n) = O(n \log n)$  then

 $T_1(n) T_2(n) = O(n^3 \log n)$ 

•Similar properties hold for 🕒

#### The lower bound trick – Second example

We are about to insert n keys  $\{k_1, ...k_n\}$  into an empty AVL tree. How much time would it take?

Upper bound: When the i+1 key is inserted, the tree contains i keys, so its height is  $O(\log i)$ , and an insert operation takes  $O(\log i)$  which is also  $O(\log n)$ 

So the overall running time is

$$O(\log 1) + O(\log 2) + O(\log 3) + O(\log 4) + ... + O(\log n) \le O(\log n) + ... + O(\log n) = O(n \log n)$$

This is an upper bound. What is the lower bound?

- Ω(n)?
- $\Omega(n+1)$ ?
- Ω(2<sup>n</sup>) ?
- $\Omega(n \log n)$

# The lower bound trick – a less trivial example

We **demonstrate** this trick by giving an  $\Omega(n \log n)$  bound on the time T(n) required to insert n keys into an (initially empty) balanced search tree.

The *i*'th insertion takes  $K \log(i)$  time (for a constant K, that we ignore). Hence

$$\begin{array}{l} \sum_{i=1}^{n} \log i = \\ \\ \log 1 + \log 2 \cdots + \log(\frac{n}{2} - 1) + \log(\frac{n}{2}) + \log(\frac{n}{2} + 1) + \cdots + \log n \\ \\ \ge \log(\frac{n}{2}) + \log(\frac{n}{2} + 1) + \log(\frac{n}{2} + 2) + \cdots + \log n \\ \\ \ge \log(\frac{n}{2}) + \log(\frac{n}{2}) + \log(\frac{n}{2}) + \cdots + \log(\frac{n}{2}) = \\ \\ = (\frac{n}{2}) \log(\frac{n}{2}) = \Omega(n \log n) \end{array}$$