**Structure of the Story**

The Start:

In the future, you become a game developer and live in Tucson. You have a smart pretty girlfriend called **Isabell**, she likes to go shopping with you. You are really good at your work, you bought a Corvette to drive, and your life is awesome. In your free time, you always like to hang out with your best friend **Sean** who is really good at baseball. You do enjoy your life like this, and you think you would never be changed. But something happens...

In the morning of 2025/1/1, you are waken up by some noises and feel extremely tired, but then you realize that you are late for work. You went to a party yesterday and you were drunk, now you have a little headache. You are very anxious that you are late for work, so you try to finish washing quickly, but there is no water coming out. You then find out that something is not right, it is too noisy outside. You heard people yelling, screaming, and some weird roar. You are confused by these noises. You check outside through the windows, it is a mess on the street. Cars are hitting each other to hit the way out, the most terrible thing is that you see some creepy monster are chasing people and trying to bite people. The word “zombie” comes to your mind right away, you are freak out.

You check the news on your cell phone, found a message from government says that **“Stay in door if all possible, have enough food and water supplies for sheltering for one to two weeks. An unidentified virus strain is rapidly spreading across the states.”** You also found two messages from Isabell and Sean. They were all asking for your help (**they do not have car and do not know how to drive, so they both want you to pick them up**).

Choices:

Now you meet a tough choice, to save your girlfriend or your best friend? Isabell lives in the North of the city, and Sean lives in the South. They are both one day’s drive away from you, you could only pick one of them up which means that you could only pick up one of them. **Who do you want to pick up?** Or you have another choice, listen to what the government said, **stay inside your apartment?**

Result:

1. First choice - Go pickup Isabell - enter the first branch of the story.
2. Second choice - Pick up Sean - enter the second branch of the story.
3. Third choice - You lose one health because you do not have food inside your apartment. But you got a message from Sean says that “Hey, if you come pick me up, don’t enter my house, there are zombies in there. I hide outside of my house, and I would come to you if you arrive.”

Second Branch (pick up Sean):

So you decided to pick up Sean who lives in the South. You no longer got any messages from your girlfriend. You are very upset that you are not able to pick up both of them, but life has to go on. Sean lives very far away from you, you see a gas station where several zombies are hanging around inside. It seems that it is risky to refill the fuel. **Do you want to refill your fuel?**

Choices:

Refill the fuel - After filling your fuel, several zombies attacked you, you were hurt while you were trying to escape. You **lose one health**, but you have a chance to **boost (1 of 3 special card, see intro)**.

Drive through - Nothing happens.

After a day of driving, you arrive at Sean’s house and you find that the door is open. There are some blood in the yard, and you find that it is so quiet that the only sound is your car engine. You can’t stay here for too long, because the sound would attract the zombies, you have to make a quick decision, **do you want to enter the house to find Sean?**

Choices

Yes - After you enter the door, two zombies in the house somehow attack you and you **lose one health.** Sean rush into the house from outside and save you. He told you that he were hiding outside the house because the zombies broke into his house in the afternoon, so he could not no longer stay inside the house. And he was about to send you the message.

No - You wait for a few seconds, and when you are about to leave, Sean comes to you and told you that he was hiding outside the house because the zombies broke into his house in the afternoon, so he could not no longer stay inside the house. And he was about to send you the message.

You and Sean go on your trip. The surround becomes totally dark, you drives through a forest, you both feel sleepy. **What do you want to do?**

Choices:

Keep driving - nothing happens

Set campfire in the forest, and take a sleep - **you will be bitten while you are asleep, you died.**

Set campfire in the forest, and find a place away from the campfire and sleep. - **you gain one health**

The next morning, you and Sean drive pass a lake and you found a camp that is right next to lake. There is no normal people in the camp, only zombies. Because it was a mess on road, you can not drive to the camp, if you want to go to the camp, you can only walk over there. There might be some supplies in the camp, but it is also risky to walk on foot to get to the camp. **Do you want to go to the camp or leave right away?**

Choices

Go to the camp - You find **a Medicine box (intro)** and **a rifle with 1 bullet**. However, a zombie attacks you. You **lose 2 health** while fight. If your health becomes zero, you died.

Leave - Nothing happens

You are about to run out of your gas, and you see a dead body next to the road. You have to two choices, you could either use the boost card, so that you could skip this scene, and nothing would happen; or you could choose to stop, and your car would run out of gas, you would not be able to use the boost card.

Choices

Boost! - You can **skip this scene**, and **lose your boost card**.

Stop and lose one health but keep your rifle bullet - Your car runs out of gas. You and Sean have to get out of the car and walk on feet. Then the dead body turns to zombie and attack you. You decided not to waste a rifle bullet on the zombie. Sean pull the zombie’s head off, but you were hurt, you **lose one health**.

Stop and used your rifle - Your car runs out of gas. You and Sean have to get out of the car and walk on feet. Then the dead body turns to zombie and attack you. You decided to shoot the zombie. You escape the attack and keep going on your trip.

**Ending**

1. If you went into Forest

Going deeper and deeper into the woods, the surrounding becomes more and more silent. Suddenly, you  hear a sound approaching you rapidly. It is definitely not a zombie, it is a human. What will you do now?

Choices:

1. “Who are you?”

After **you died**, the thief take away your rifle.

1. No friendly people will come like this. SHOOT him!

You kill the thief. Discard the rifle, **keep going.**

After the echo of gunshot vanished, your hear more people coming. Then, tens of armed soldiers surround you.

“You killed him?” someone asks you, who seems as the leader in between.

You are saved by the militia and welcomed by the general because killing an annoying thief. During the dinner, you meet with the colonels, the general, and his new wife, who was your girlfriend.

You are alive.

1. If you enter the city.

After the escape, you flee through the streets until you notice a dead-end alley where a car engine is sounding. Several bodies are lying around the car.

By the time you are just too hungry to think, but, **will you enter the alley to find some food**?