CARSON SCHWAB

UX DEVELOPER

ABOUT ME

Throughout my studies and professional work I have gained a diverse set of skills and experience that spans several unique industries. My degree in Industrial Design provides me with a UX toolbox. The time I have spent creating 3D environments allows me to generate truly immersive experiences. My experience as a web developer gives me an arena to create in, and a means of sharing my work. These proficiencies allow me to develop at the cutting edge of the front end, and give me the skillset to create tomorrow's metaverse, or build the stepping stones leading to it.

CONTACT

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Skaneateles NY, 13152**

SKILLS

95%
Web Design
- HTML, CSS, JS
- Visual Studio Code
- Augmented Reality

90%
UX Design
- Figma, Adobe Suite
- Asset Generation
- Research, Testing

90%
3D Content
- Solidworks
- Blender
- Unity 3D, 3ds Max

85%
IoT Prototyping
- Figma, Adobe Suite
- Asset Generation
- Research, Testing

80%
Product Design
- Drawing, Rendering
- Fabrication, Materials
- Designing to Spec.

Scan to check out my portfolio!

EDUCATION

Rochester Institute of Technology
(2020 - 05/2023)

**Human Computer
Interaction (M.S.)**   GPA = 4.0

   - Web development
   - AR + VR
   - IoT prototyping

North Carolina State University
(2013 - 2018)

Industrial Design (B.I.D.) GPA = 3.23
Entrepreneurship (Minor) GPA = 3.33

   - Drawing + Ideation
   - 3D content creation
   - Model fabrication
   - Semester abroad in Prague

WORK EXP.

CAD Draftsman (2020 - 2021)
UPSCO - Moravia, NY

Design Engineer (2018 - 2020)
Stonewell Bodies - Genoa, NY

Director of Marketing (2018 - 2020)
Madog - Syracuse, NY

Engineering Intern (2017)
Allred - Elbridge, NY

Shop Manager (2010 - 2017)
Mark's Pizzeria - Skaneateles, NY