



OpenJDK and HashMap Safely teaching an old dog new (Off-Heap!) Tricks

by

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1. Brief History of HashMap
2. `java.util.HashMap` (not Thread Safe)
3. `thrSafeHM = Collections.synchronizedMap(hm);` (thread Safe, but lock stupid)
4. `java.util.concurrent.ConcurrentHashMap` (thread safe, lock smart, but not “perfect”)
5. All thus far are 100% On-Heap object operands
6. Mention Doug Lea’s `sun.misc.Unsafe` survey and Peter/Christoph’s Off-heap JEP
7. On-Heap Advantages
 - a. Familiar
 - b. Not Unsafe
 - c. Automatic GC services – no need to self-manage `malloc()/free()` operations
 - d. Full in-place integration with Java Lock API and JMM
8. Off-Heap advantages
 - a. Never again worry about a “Stop The World” GC event
 - b. Can be used as a native IPC transport (no IP-loopback of `java.net.Socket`)
9. HashMap’s future (for both on-Heap and off-Heap versions)
 - a. Adaptable to being transformed into full-blown JCACHE operand (JSR-107 compliant)
 - b. Adaptable to being transformed into an ACID-transaction capable Cache operand
 - c. Adaptable to being transformed into an HTM-Transaction benefiting operand (re-supply here Peter’s blog on HTM, and the consequent discussion w/ Gil, et.al. at <https://groups.google.com/forum/#!topic/mechanical-sympathy/f84bwRQpyTQ>)
 - d. Adaptable to being the “tree” in a high-performance (CAP-Brewer coherent) distributed Java data grid “forrest”.
 - e. A replacement for same host IPC (way better than IP loopback!)

