

# Interview Prep

Griffin Johnson

June 3, 2020

## 1 Data Structures

### 1.1 Linked Lists

#### 1.1.1 Implementation

```
LinkedList<Integer> ll = new LinkedList<>();
```

#### 1.1.2 Operations

### 1.2 Trees, Tries, & Graphs

#### 1.2.1 Implementation

### 1.3 Stacks & Queues

#### 1.3.1 Implementation

```
Queue<Integer> queue = new LinkedList<>();  
Deque<Integer> stack = new ArrayDeque<Integer>();
```

#### 1.3.2 Operations

### 1.4 Heaps

#### 1.4.1 Implementation

```
Queue<Integer> heap = new PriorityQueue<>((n1, n2) -> count.get(n1) - count.get(n2));
```

This is a paragraph. It is underneath the heaps category. Heaps are data structures that keep a min or max value ready for popping locking and/or dropping.

#### 1.4.2 Operations

### 1.5 Vectors / ArrayLists

#### 1.5.1 Implementation

```
ArrayList<Integer> arraylist = new ArrayList<>();
```

#### 1.5.2 Operations

### 1.6 Hash Tables

#### 1.6.1 Implementation

```
HashMap<Integer, Integer> hashmap = new HashMap<>();
```

### 1.6.2 Operations

## 2 Algorithms

### 2.1 Breadth-First Search

### 2.2 Depth-First Search

### 2.3 Binary Search

### 2.4 Merge Sort

### 2.5 Quick Sort