

Griffin Johnson

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|------------------------|---|-------------------------|--|
| OBJECTIVE | Fullstack Engineer with 4+ years of experience seeking a full-time role as a Senior Software Engineer. | | |
| EDUCATION | Bachelor of Science, Computer Science | Graduated March 2020 | |
| | California Polytechnic State University, San Luis Obispo, CA | | |
| LANGUAGES & FRAMEWORKS | Javascript, Python, Kotlin, Swift, C, C++, Go, PHP, CSS, SCSS, PostgreSQL, NoSQL, Node.js, Deno, JQuery, React, Redux, Linux | | |
| EXPERIENCE | Fullstack Engineer | Fall 2020 - Present | |
| | Supplyframe, Pasadena, Los Angeles, CA | | |
| | <ul style="list-style-type: none">• Worked on fullstack features for CPQ web applications. Worked closely with Product Managers to follow features from design through implementation.• Worked full time on multiple concurrent projects, coordinating with engineers from both teams to meet deadlines and achieve project goals.• Helped onboard new team members and provided guidance to get them up to speed quickly on the projects.• Refactored application build processes to optimize bundling leading to decreased page loading times and improved responsiveness. Analyzed and refactored application SQL queries for memory and time complexity leading to faster execution times and a reduction in overall database load.• Using PostgreSQL, Node.js, Express and EJS to server side render pages.• Attended career fairs on behalf of the company and participated in technical interviews for new hires. | | |
| | Frontend Web Developer | Fall 2017 - Spring 2020 | |
| | SkinnyKitchen.com, San Luis Obispo, CA | | |
| | <ul style="list-style-type: none">• Admin for Wordpress website. Managed communication with ad networks and hosting providers.• Collaborated with owner to update UX and assets across the site. | | |
| | CSC 436 Teaching Assistant - Android, iOS | Fall 2017 - Spring 2019 | |
| | California Polytechnic State University, San Luis Obispo, CA | | |
| | <ul style="list-style-type: none">• Worked as a Teaching Assistant for the Mobile Application Development Course in both Android and iOS.• Assisted students with lab assignments and coursework. | | |
| PROJECTS | Plex Picks (plexpicks.griff.la) - PostgreSQL, TypeScript | Fall 2024 | |
| | <ul style="list-style-type: none">• Fullstack web application to help groups vote for what movie to watch on Plex.• Using Deno to connect groups of users and keep track of movie picks with live updates via web sockets. | | |
| | Go YouTube Summarizer (Github griffinpj/goyts) - Go, Javascript | Winter 2023 | |
| | <ul style="list-style-type: none">• Web application to summarize youtube videos with AI• Using Whisper ASR for speech to text and Ollama for summarizing. | | |
| | Portfolio Website (griffinjohnson.io) - Rust, JavaScript | Summer 2020 | |
| | <ul style="list-style-type: none">• Lightweight portfolio site highlighting current and past projects.• Using Rocket to serve html and a javascript bundle with redux to manage state. | | |
| | Star Citizen LFG (Github Cougargriff/SCLFG) - Firestore, Kotlin | Spring 2020 | |
| | <ul style="list-style-type: none">• Android app that allows users to create and view group listings to find players online.• Using Firebase for storage and authentication. | | |