This document explains how the ADCS and the IHU are communicating down to the byte by byte level.

ADCS

Interface

Detailed Description of the ADCS and IHU Interface

Revision: 1.0.9

Elijah Craig



Detailed Description of the ADCS and IHU Interface

Table of Contents

| . Hardware Layer |
|-----------------------------------|
| Software Layer |
| 2.1 Location Data Request |
| 2.1.1 IHU to ADCS |
| 2.1.2 ADCS to IHU |
| 2.2 Orientation Data Request |
| 2.2.1 IHU to ADCS |
| 2.2.2 ADCS to IHU |
| 2.3 Temperature Data Request |
| 2.3.1 IHU to ADCS |
| 2.3.2 ADCS to IHU |
| 2.4 Coil Control Data Request |
| 2.4.1 IHU to ADCS |
| 2.4.2 ADCS to IHU |
| 2.5 Coil Current Data Request |
| 2.5.1 IHU to ADCS |
| 2.5.2 ADCS to IHU |
| 2.6 Orientation Commands |
| 2.6.1 IHU to ADCS |
| 2.6.2 ADCS to IHU |
| 2.7 Satellite Maneuvers for Earth |
| 2.7.1 IHU to ADCS |
| 2.7.2 ADCS to IHU |
| 2.8 Satellite Maneuvers for Space |
| 2.8.1 IHU to ADCS |
| 2.8.2 ADCS to IHU |
| 2.9 Roast the Chicken |
| 2.9.1 IHU to ADCS |
| 2.9.2 ADCS to IHU |
| 2.10 Drift |





| | 2.10.1 IHU to ADCS | 7 |
|-----|-------------------------------|---|
| | 2.10.2 ADCS to IHU | 8 |
| | 2.11 Two Line Elements | 8 |
| | 2.11.1 IHU to ADCS | 8 |
| | 2.11.2 ADCS to IHU | 8 |
| 3 1 | Example Communication | 9 |
| | 3.1 Data Request for Location | |
| | 3.2 Repeated Data Request | |
| | 3 3 Maneuver Request | |





ADCS Interface

Detailed Description of the ADCS and IHU Interface

1 Hardware Layer

The hardware interface between the ADCS and the IHU is I²C. It is a standard implementation of I²C with a clock wire and a data wire. See <u>Wikipedia's I²C article</u> for details on how it works.





2 Software Layer

The Attitude Determination Control System, located at 8b address 0xAC, is a slave board to the IHU. The ADCS senses and controls the satellites orientation when in orbit. The IHU will periodically request data from the ADCS to prepare an updated telemetry packet. The ADCS data will be read at 0xAD. Upon receiving multiple commands, the reading done by ADCS will reflect the most recent command.

2.1 Location Data Request

The latitude and longitude are geographic coordinates¹, represented by 32b signed integers with $100\mu min/LSB$.

2.1.1 IHU to ADCS

The first byte represents the command ID, 0x00.

| Byte Offset | 0x00 | 0x01 | 0x02 | 0x03 | 0x04 | 0x05 | 0x06 | 0x07 |
|----------------|------|------|------|------|------|------|------|------|
| 0x00 | 0x00 | | | | | | | |

2.1.2 ADCS to IHU

The ADCS replies with an array of two geographic coordinates.

| Byte Offset | 0x00 | 0x01 | 0x02 | 0x03 | 0x04 | 0x05 | 0x06 | 0x07 |
|----------------|------|------------|------------|------|------|----------|-----------|------|
| 0x00 | L | .atitude (| Coordinate | e | L | ongitude | Coordinat | e |

2.2 Orientation Data Request

Roll, Pitch, and Yaw are all angles, represented by 16b unsigned integers where zero indicates 0, and 2^{16} indicates 2π .

2.2.1 IHU to ADCS

The first byte represents the command ID, 0x01.

| Byte Offset | 0×00 | 0x01 | 0x02 | 0x03 | 0x04 | 0x05 | 0x06 | 0x07 |
|----------------|------|------|------|------|------|------|------|------|
| 0x00 | 0x01 | | | | | | | |

2.2.2 ADCS to IHU

ADCS replies with an array of three 16b unsigned integers.

| Offset | Byte Offset | 0x00 | 0x01 | 0x02 | 0x03 | 0x04 | 0x05 | 0x06 | 0x07 |
|--------|----------------|------|------|------|------|------|------|------|------|
|--------|----------------|------|------|------|------|------|------|------|------|

¹

http://edndoc.esri.com/arcsde/9.2/concepts/geometry/coordref/coordsys/geographic/geographic.htm





Detailed Description of the ADCS and IHU Interface

| Yaw Angle | Pitch Angle | Roll Angle | 0×00 | |
|-----------|-------------|------------|------|--|
|-----------|-------------|------------|------|--|

2.3 Temperature Data Request

The temperatures are represented with an 8b signed integer with $1^{\circ}C/LSB$.

2.3.1 IHU to ADCS

The first byte represents the command ID, 0x02.

| Byte Offset | 0x00 | 0x01 | 0x02 | 0x03 | 0x04 | 0x05 | 0x06 | 0x07 |
|----------------|------|------|------|------|------|------|------|------|
| 0x00 | 0x02 | | | | | | | |

2.3.2 ADCS to IHU

The ADCS replies with an array of five 8b signed integers.

| Byte Offset | 0x00 | 0x01 | 0x02 | 0x03 | |
|----------------|------------------------------|------------------------------|------------------------------|--------------------------------------|--|
| 0x00 | Coil X Driver Temperature | Coil Y Driver Temperature | Coil Z Driver Temperature | ADCS (μController) Temperature | |
| 0x04 | GPS Temperature | | | | |

2.4 Coil Control Data Request

The PWM is represented by a 16b unsigned integer.

2.4.1 IHU to ADCS

The first byte represents the command ID, 0x03.

| Byte Offset | 0x00 | 0x01 | 0x02 | 0x03 | 0x04 | 0x05 | 0x06 | 0x07 |
|----------------|------|------|------|------|------|------|------|------|
| 0x00 | 0x03 | | | | | | | |

2.4.2 ADCS to IHU

The ADCS replies with an array of three 16b integers.

| Byte Offset | 0x00 | 0x01 | 0x02 | 0x03 | 0x04 | 0x05 | 0x06 | 0x07 |
|----------------|------|---------------|---------------|------|---------------|---------------|------|------|
| 0x00 | | Driver Out | Coil Y PWM | | Coil Z PWM | Driver Out | | |

2.5 Coil Current Data Request

The current is represented by a 16b signed integer with 150 $\mu A/LSB$.

2.5.1 IHU to ADCS

The first byte represents the command ID, 0x04.

| Byte Offset | 0x00 | 0x01 | 0x02 | 0x03 | 0x04 | 0x05 | 0x06 | 0x07 |
|----------------|------|------|------|------|------|------|------|------|
|----------------|------|------|------|------|------|------|------|------|





| 0x00 | 0x04 | | | | |
|------|------|--|--|--|--|
| | | | | | |

2.5.2 ADCS to IHU

The ADCS replies with an array of three 16b currents.

| Byte Offset | 0x00 | 0x01 | 0x02 | 0x03 | 0x04 | 0x05 | 0x06 | 0x07 |
|----------------|------|----------------|------|----------------|----------------|----------------|------|------|
| 0x00 | | Driver rent | | Driver rent | Coil Z Curr | Driver rent | | |

2.6 Orientation Commands

This is the general rotation command using aircraft principle axes. The ADCS will maintain the request until the <u>drift</u> request is sent.

2.6.1 IHU to ADCS

The first byte is the command ID, 0x05, and all three parameters are angles, as defined in <u>Section 2.2</u>.

| Byte Offset | 0x00 | 0x01 | 0x02 | 0x03 | 0x04 | 0x05 | 0x06 | 0x07 |
|----------------|------|------|------|------|------|------|------|------|
| 0x00 | 0x05 | Ro | ıı | Pit | ch | Yo | αW | |

2.6.2 ADCS to IHU

The ADCS replies with an error code defined in Code SOP 6.4.12.

2.7 Satellite Maneuvers for Earth

The ADCS will maintain the request until the <u>drift</u> request is sent.

2.7.1 IHU to ADCS

There are two command IDs, each one associated with pointing either the camera or antenna at the point. This command passes in a latitude and a longitude as two 32b signed integers, with geographic coordinates found in Section 2.1, to find and maintain a fixed point towards a location on Earth.

| Byte Offset | 0x00 | 0x01 | 0x02 | 0x03 | 0x04 | 0x05 | 0x06 | 0x07 |
|----------------|-------------------------------------|------|------|------|------|------------|------|------|
| 0x00 | 0x06: Camera 0x07: Antenna | | Lati | tude | Long | gitude [3: | 1:8] | |
| 0x08 | [7:0] | | | | | | | |

2.7.2 ADCS to IHU

The ADCS replies with an error code defined in Code SOP 6.4.13.

²https://github.com/CougsInSpace/Resources/blob/master/StandardOperatingProcedures/Code.pdf





2.8 Satellite Maneuvers for Space

This command passes in an 8b unsigned integer, and two 32b signed integer with $100\mu min/LSB$ representing the equatorial coordinate⁴. The ADCS will maintain the request until the drift request is sent.

2.8.1 IHU to ADCS

The first byte is the command ID, the parameters are the respective equatorial coordinates.

| Byte Offset | 0x00 | 0x01 | 0x02 | 0x03 | 0x04 | 0x05 | 0x06 | 0x07 | | |
|----------------|-----------------|------|-----------------|------|------|------|--------------------|------|--|--|
| 0x00 | 0x07: Camera | | Right Ascension | | | | Declination [31:8] | | | |
| 0x08 | [7:0] | | | | | | | | | |

2.8.2 ADCS to IHU

The ADCS replies with an error code defined in Code SOP 6.4.15.

2.9 Roast the Chicken

The first byte represents the command ID, 0x08. These functions are primarily for maintaining the health of the satellite. The function "Roast the Chicken" behaves similarly to a rotisserie, evenly distributing the received power from the sun, aiding to normalize temperatures.

2.9.1 IHU to ADCS

| Byte Offset | 0x00 | 0x01 | 0x02 | 0x03 | 0x04 | 0x05 | 0x06 | 0x07 |
|----------------|------|------|------|------|------|------|------|------|
| 0x00 | 0x08 | | | | | | | |

2.9.2 ADCS to IHU

The ADCS replied with an error code, defined in Code SOP 6.4.16, indicating the satellite is now executing the maneuver "Roast the Chicken".

2.10 Drift

The drifting command halts the work of the ADCS's X, Y, and Z coils, and lets it tumble freely.

2.10.1 IHU to ADCS

The first byte represents the command ID, 0x09.

⁴ https://lco.global/spacebook/equatorial-coordinate-system/

⁵https://github.com/CougsInSpace/Resources/blob/master/StandardOperatingProcedures/Code.pdf







³ ibid

| Byte Offset | 0x00 | 0x01 | 0x02 | 0x03 | 0x04 | 0x05 | 0x06 | 0x07 |
|----------------|------|------|------|------|------|------|------|------|
| 0x00 | 0x09 | | | | | | | |

2.10.2 ADCS to IHU

The ADCS replies with an error code defined in Code SOP 6.4.17.

2.11 Two Line Elements

The Keplerian orbital elements are transferred in the format of two-line elements (TLE)8.

2.11.1 IHU to ADCS

The first byte represents the command ID, the second is string length, and the remaining bytes contain the data in ASCII. The string does not include the null character.

| Byte Offset | 0x00 | 0x01 | 0x02 | 0x03 | 0x04 | 0x05 | 0x06 | 0x07 |
|----------------|------|------------------|------|------|------|------|------|------|
| 0x00 | 0x10 | String Length | Data | Data | Data | Data | Data | Data |

2.11.2 ADCS to IHU

The ADCS replies with an error code defined in Code SOP 6.4.19.

<sup>https://www.celestrak.com/NORAD/documentation/tle-fmt.php
https://github.com/CougsInSpace/Resources/blob/master/StandardOperatingProcedures/Code.pdf

https://www.celestrak.com/NORAD/documentation/tle-fmt.php
https://github.com/CougsInSpace/Resources/blob/master/StandardOperatingProcedures/Code.pdf

https://www.celestrak.com/NORAD/documentation/tle-fmt.php

https://github.com/CougsInSpace/Resources/blob/master/StandardOperatingProcedures/Code.pdf

https://github.com/CougsInSpace/Resources/blob/master/StandardOperatingProcedures/Code.pdf

https://github.com/CougsInSpace/Resources/blob/master/StandardOperatingProcedures/Code.pdf

https://github.com/CougsInSpace/Resources/blob/master/StandardOperatingProcedures/Code.pdf

https://github.com/CougsInSpace/Resources/blob/master/StandardOperatingProcedures/Code.pdf

https://github.com/CougsInSpace/Resources/blob/master/StandardOperatingProcedures/Code.pdf

https://github.com/CougsInSpace/Resources/Blob/master/StandardOperatingProcedures/Code.pdf

https://github.com/CougsInSpace/Resources/Blob/master/StandardOperatingProcedures/Code.pdf

https://github.com/Code.pdf

https://github.com/</sup>





⁷ ibid

3 Example Communication

3.1 Data Request for Location

IHU: [0xAC]0x00 [ADCS write] location request

ADCS reads location data and stores it in its buffer

IHU: [0xAD] [ADCS read]

ADCS: 0x01ABD591FBCF4757 46.7309088°N, -117.1697756°E

3.2 Repeated Data Request

IHU: [0xAC]0x02 [ADCS write] temperature request

ADCS reads the temperature and stores it in its buffer

IHU: [0xAC]0x00 [ADCS write] location request

ADCS reads location data and stores it in its buffer

IHU: [0xAD] [ADCS read]

ADCS: 0x01ABD591FBCF4757 46.7309088°N, -117.1697756°E

3.3 Maneuver Request

IHU: [0xAC] 0x07008637B2FDD30C55 [ADCS write] maneuver request

RA: 210.660137° Dec: -59.166007°

ADCS reads requests and performs appropriately

IHU: [0xAD] [ADCS read] ADCS: 0x00 Success



