17th Team Meeting Agenda | Experimental Games | 16.05.2020

- 1. **(Short) Progress Reports** from the different Departments
- 2. Talk about Moony's ideas for the end of the game
- 3. **Choice of music:** Any remarks from the others?
- 4. How are we going to handle **lighting?**
- 5. Discuss content of the stage 3 pause menu

---- Break ----

- 6. How did our development process go through
- 7. Discuss some points for the post-mortem
- 8. **Proper wrap-up meeting** after all the deadlines?
- 9. Plan further process of creating the presentation
- 10. Priorities until the end of the week