

9th Team Meeting Agenda | Experimental Games | 19.04.2020

1. **Progress Reports** from the different Departments
 - a. **Design Team**
 - b. **Art Team**
 - c. **Programming**
2. **Pitch** the different **Boss fights & decide on one**
3. **Review open tasks on Hack'n'Plan**
4. **Discuss buying SceneFusion** as a team
5. **Short Review** of current collected **QA Questions**
6. **Plan Work until Tuesday**
7. Short **Reminder** for the **Daily SCRUM**