3rd Retrospective Meeting Agenda | Experimental Games | 21.04.2020

5	Thetrospective Wiceting Agenda Experimental Games 21.01.2020
1.	Discuss and settle on boss fight concept
2.	Review sprint post-mortems
3.	Assess individual time management during sprint
4.	Agree on most important points to improve next week
	Break

- 5. Showcase current build
- 6. Give feedback and evaluate sprint goals
- 7. Review and add **QA questions**
- 8. Define what goes into stage 2 and what goes into stage 3
- 9. Set requirements for next sprint
- 10. Create **board** and **tasks** for **next sprint**
- 11. Evaluate HacknPlan backlog
- 12. Adjust project plan based on current time management
- 13. Set date for next mid-sprint meeting