## 11th Team Meeting Agenda | Experimental Games | 25.04.2020

- 1. **Progress Reports** from the different Departments
  - a. Design Team share gameplay and story ideas
  - b. Art Team presentation of sketches and ideas
  - c. Programming demonstration of current build
- 2. Presentation and discussion of the QA results (Moony)
- 3. Do people still have git problems?
- 4. Tasks and priorities until Tuesday
- 5. Talk about **Intermediate presentation**
- 6. Communicate new date for the retrospect