# Personal information

**J** +1 (714) 618 1247

✓ nathancm@uci.edu

Eastvale, CA 91752

#### Education

□ University of California, Irvine

Class of 2023

B.S. Software Engineering

#### Links

Portfolio

GitHub

#### Tools and Technologies

Windows Environments

Linux Environments

Git Version Control System

Nginx web server

Docker Containerization

MySQL and PostgreSQL

AWS and Digital Ocean

## **Programming Languages**

Python

R Rust

🖺 Java

Js JavaScript

# Nathan Mendoza

B.S in Software Engineering

Eager recent grad with a software engineering degree. Developing problem-solving and solid communication skills. Seeking entry-level opportunity for growth.

Work Experience

#### Instructor, Coding Minds LLC. September 2022-June 2023

- Utilized a prescribed curriculum to introduce programming to K-12 students.
- Adapted lessons and activities to keep 1 or more students engaged with programming.
- Fostered continued interest in several subjects leading to retention of students.

#### Software Engineering Intern, Box Inc. June 2022-September 2022

- Learned about practices and tools of software development by collaborating with experienced employees.
- Initiated development of a new database grant management system with the promise of better security and reliability.
- Consolidated more than 200 over-specific database roles into a reusable set of 10 with an adaptable specification format.

#### I&CS Lab Tutor, UC Irvine September 2020-June 2022

- Guided students through coursework in lower division classes.
- Explored possible solutions and explained unclear concepts to students.
- Reduced the number of students seeking help for their classes by 50%.

## Projects\_

# Idea Bank January 2023-June 2023

- Employed agile methodologies to manage the project.
- Maintained a friendly relationship with the project sponsor.
- Communicated feasibility of project vision to reflect deliverables.

#### TMGE February 2023-March 2023

- Incorporated establish design principles and patterns into code base.
- Abstracted library complexity with a flexible and extensible interface.
- Demonstrated the feasibility of library with 2 sample games.

#### Slice of Life October 2022 - December 2022

- · Separated the presentation and business logic of a complex web app.
  - Streamlined the integration, testing, and deployment of changes.
  - Developed an understanding of API architecture styles and cloud infrastructure.