

Checkers - Team 22

General Game Context

Checkers is a classic two-player strategy board game played on a square grid. Players start with an equal number of pieces positioned on opposite sides of the board. The objective is to capture all opponent pieces or leave the opponent without any legal moves. Gameplay revolves around positioning, forced captures, and long-term planning.

As matches progress, players can promote pieces to kings, unlocking additional movement options and increasing strategic depth. The game rewards careful control of space, tactical sacrifices, and the ability to anticipate multi-step capture sequences.

Game Information

Name: checkers
Category: PARTY
Price: 45 credits

Game Settings

- 1 Board Size (INTEGER)
- 2 Required: Yes
- 3 Minimum size: 8
- 4 Maximum size: 20
- 5 Default value: 8
- 7 Flying Kings (BOOLEAN)
- 8 Required: Yes
- 9 Default value: False

Achievements

- 1 **Board Dominator** – Win your first Checkers game (3 levels)
- 2 **Unstoppable Force, Immovable Object** – Draw a Checkers game (2 levels)
- 3 **Checker'd Out** – Lose a Checkers game (1 level)
- 4 **Long Live The King** – Promote a piece to a king (4 levels)
- 5 **Float Like A Butterfly...** – Perform a multi-capture (5 levels)
- 6 **Three Wise Men** – Own three kings at the same time (5 levels)