# Notebook 2: #pragma omp for

## Making the same thing, in an easier way

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# Introduction

We would like to get rid of all the overhead on the for loops ranges we had to handle.

OpenMP allows the concatenation of constructs. The typical pragma:

```
#pragma omp parallel
```

Can be combined with:

```
#pragma omp for
```

To tell the compiler the following for-loop can be refactored by OpenMP, to execute the operations using the thread pool created by `parallel`.



```
#include "StopWatch.h"
#include <omp.h>
#include <iostream>

const long num_steps = 500000000; //number of x bins

int main()
{
	StopWatch stopWatch;

	double x, pi, sum = 0.0;
	step = 1.0/(double) num_steps; //x-step
	int n_threads=1;

	#pragma omp parallel
	{
		n_threads = omp_get_num_threads();

		// OpenMP can handle the for us for loop ranges!
		// TIP: you have to add something in the following line...

		for (long i=1; i<=num_steps; i++) {
			x = (i - 0.5) * step; //computing the x value
			sum += 4.0 / (1.0 + x * x); //adding to the cumulus
		}
	}

	pi = step * sum;

	printf("Pi value: %f\n
	Number of steps: %d\n
	Number of threads: %d\n",
	pi,num_steps,n_threads;
	return 0;
}
```

# Introduction

Be aware that, if no code has to be put between the two pragmas, the directive can be written as:

```
#pragma omp parallel for
```

Since in this example and in the previous exercise we use `omp_get_num_threads()`, that returns `1` outside of parallel sections, we want to keep the two pragmas splitted.



```
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#include <omp.h>
#include <iostream>

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int main()
{
	StopWatch stopWatch;

	double x, pi, sum = 0.0;
	step = 1.0/(double) num_steps; //x-step
	int n_threads=1;

	#pragma omp parallel
	{
		n_threads = omp_get_num_threads();

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		for (long i=1; i<=num_steps; i++) {
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		}
	}

	pi = step * sum;

	printf("Pi value: %f\n
	Number of steps: %d\n
	Number of threads: %d\n",
	pi,num_steps,n_threads;
	return 0;
}
```

# And now again… Make the code *rain!*

Try to complete the exercise using `#pragma omp for`