

Network security 1

Week 1

Introduction

Content

- Concepts of network security
- Security configuration of network devices
- AAA
- Firewall
- IPS and IDS
- Introduction to VPN
- Security configuration for LAN

Goals

- Configure network devices for secure communication
- Apply the knowledge to deploy different types of VPN for secure communication over unreliable networks based on different standards
- Design and implement different types of firewall based on network requirements

Chapter 2

Securing the edge router

An edge router is a router which connects a network to the internet.

The Single Router Approach has a single edge router between a network and the internet. A Defense in Depth Approach has a router connection to the internet, a firewall and then another router connected to the LAN. A DMZ (de militarized zone) Approach is similar, but the firewall is a DMZ.

Three areas of router security

1. Physical security
 1. A lock
 2. Smoke alarms
 3. UPS
 4. Humidity etc.
2. Router OS config file security
 1. Backup copy
 2. Secure configuration
3. Router hardening

1. Disable telnet
2. Closing unused ports

Secure Administrative Access

- Restrict device accessibility (`line console`)
- Log and account for all access (`enable secret`)
- Authenticate access
- Authorize actions
- Present legal notification (`banner motd`)
- Ensure the confidentiality of data (limit copy of config file etc.)

A PC with a terminal emulator is required, preferably over SSH or HTTPS (not telnet or http). Security is always a trade-off.

Configuring a secure router

Increasing access security

The algorithm md5 is type 5, scrypt 9 and sha256 8.

```
1 security passwords min-length 10
2 service password-encryption
3 line vty 0 4
4 exec-timeout 3 30
5 line console 0
6 exec-timeout 3 30
7 enable algorithm-type [md5 | scrypt | sha256] secret [password]
8 username [name] algorithm-type [md5 | scrypt | sha256] secret [password]
```

```
1 banner [motd | exec | login] [delimiter] [message] [delimiter]
```

```
1 login block-for [seconds] attempts [tries] within [seconds]
2 # Create an access list and add the admin
3 login quiet-mode access-class [acl-name|acl-number]
4 login delay [seconds]
5 login on-success log [every [login]]
6 login on-failure log [every [login]]
```

```
1 ip access-list standard PERMIT-ADMIN
2 remark Permit only Administrative..
3 # complete (page 9 chapter)
```

```

1 line console 0
2 # Login with local username and passwords (not some for all)
3 login local
4 end
5 exit
6
7 username user01 algorithm-type scrypt secret user01pass

```

Configuring privilege levels

Level 0-15:

0: Predefined for user-level access privileges

15: reserved for the enable mode privileges (admin / highest)

```

1 privilege mode (level level | reset) command
2
3 privilege exec level 5 ping
4 enable algorithm-type scrypt secret level 5 cisco5
5 username SUPPORT privilege 5 algorithm-type scrypt

```

A better way is to create views (administrative roles).

Views (administrative roles)

We have three views; root view (similar to privilege 15). Superviews consist of views. View contain commands. Superview users can use the commands available in the views of the superview.

```

1 # create a root view (highest privilege)
2 # enable view
3
4 # Create a view
5 parser view admin1
6 secret admin1pass
7 # Check available commands
8 commands ?
9 # Add some allowed commands
10 commands exec include all show
11 commands exec include all config terminal
12 commands exec include all debug
13 end
14
15 # Use the view
16 enable view admin1
17 # Verify available commands
18 ?

```

```
1 # create a superview
2 parser view mysuperview superview
3 secret superviewpass
4 # add views to the superview
5 view myview
```

Highest admin:

- `commands exec include all show`
- `commands exec include all config terminal`
- `commands exec include all debug`

Second highest admin (junior):

- `commands exec include all show`

Tech (installs end-user devices and cabling):

- `commands exec include show version`
- `commands exec include show interfaces`
- `commands exec include show ip interface brief`
- `commands exec include show parser view`

Secure copy (SCP)

Uses SSH

1. Configure SSH
2. Configure one user with privilege 15
3. Enable AAA
4. Specify the local database for authentication
5. Configure command authorization
6. Enable SCP

```
1 security authentication failure rate [rate] log
2 show login failures
```

Always enforce the latest version (SSH version 2). When creating the username, add `algorithm-type scrypt` .

```
1 ip ssh time-out 60
2 ip ssh authentication-retries 2
```

Use SSH as the default way to connect / administrate.

```
1 line vty 0 4
2 privilege level 15
3 login local
4 transport input ssh
```

```
5  exit
6
7  crypto key zeroize rsa
8
9  crypto key generate rsa general-keys modulus 1024
10
11 ip ssh version 2
12
13 ip ssh time-out 90
14 ip ssh authentication-retries 2
15
16 username admin privilege 15 algorithm-type scrypt secret cisco12345
17
18 # enable scp server (secure copy)
19 ip scp server enable
```

```
1  # Show currently logged in users
2  show users
```

```
1  ##config aaa
2  # Enable aaa
3  aaa new-model
4  # use local database
5  aaa authentication login default local
6  # use local database
7  aaa authorization exec default local
8
9  # enable root view
10 enable view
11 # create a view
12 parser view admin1
13 #set password
14 secret admin1pass
15 # view commands
16 commands ?
17 # delete a view
18 no parser view admin1
```

```
1  # send files between routers
2  R1# copy running-config R1-Config
3  R1# show flash
4
5  R3# copy scp: flash:
```

Type of management

In bound:

- Apply only to devices needed to be managed or monitored
- Use SSH or SSL
- Decide if it needs to be opened at all times

Out of bounds:

- Highest level of security
- Mitigate the risk of management over the network

Syslog

Start TFPD64 on a PC connected to the network.

```
1 service timestamps log datetime msec
2 logging host 192.168.1.3
3 # Find a severity level
4 logging trap ?
5 # Select a severity level
6 logging trap [level]
7 show logging
```

```
1 # Format
2 sequential number:timestamp:source / cause:severity:message:description
```

Level Keyword	Level	Description	Syslog Definition
emergencies	0	System unstable	LOG_EMERG
alerts	1	Immediate action needed	LOG_ALERT
critical	2	Critical conditions	LOG_CRIT
errors	3	Error conditions	LOG_ERR
warnings	4	Warning conditions	LOG_WARNING
notifications	5	Normal but significant condition	LOG_NOTICE
informational	6	Informational messages only	LOG_INFO
debugging	7	Debugging messages	LOG_DEBUG

SNMP

Simple Network Management Protocol. We use SNMPv3 (Management Information Base - MIB). We use SNMPv3 level authPriv (authentication via HMAC-MD5 or HMAC-SHA and encryption via DES, 3DES or AES).

SNMP is vulnerable. If other methods are available - use them. Always use authentication, encryption and a ACL (to control from what sources messages can come).

SNMP-RO means SNMP Read Only.

```
1 # configure a SNMP view called SNMP-RO to include the ISO MIB family
2 snmp-server view SNMP-RO iso included
3 # Create a group, SNMP-G1 which requires both authentication and
4   encryption - restrict SNMP access to local LAN
5 snmp-server group SNMP-G1 v3 priv read SNMP-RO access PERMIT-SNMP
6 # Configure a user SNMP-Admin to group SNMP-G1. Authention with
7   Authpass and encryption with Encrypass
8 snmp-server user SNMP-Admin SNMP-G1 v3 auth sha Authpass priv aes 128
9   Encrypass
10 # Verify
11 show snmp group
12 show snmp user
```

```
1 # Example
2 ip access-list standard PERMIT-ADMIN
3 permit 192.168.1.0 0.0.0.2555
4 exit
5 snmp-server view SNMP-RO iso included
6 snmp-server group ADMIN v3 priv read SNMP-RO access PERMIT-ADMIN
7 ...
```

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SNMP agent sends an SNMP trap to SNMP server.

NTP

Network Time Protocol. Time synchronization is important.

```
1 R2# show clock
2 R2# clock set 14:54:20 Sep 4 2018
3 R2(config)# ntp authentication-key 1 md5 NTPpassword
4 R2(config)# ntp trusted-key 1
5 R2(config)# ntp authenticate
6 R2(config)# ntp master 3
7
8 R1(config)# ntp authentication-key 1 md5 NTPpassword
9 # A server without the trusted-key cannot change the time
10 R1(config)# ntp trusted-key 1
11 R1(config)# ntp authenticate
12 R1(config)# ntp server 10.1.1.2
13 R1(config)# ntp update-calendar
14
15 R1# show ntp associations
16 R1# debug ntp all
17 R1# undebg all
```

Perorming a security audit

CDP - Cisco Discovery Protocol can retrieve informtion about neighbors.

LLDP - link layer discovery protocol works on all devices regardless of vendor (open source).

```

1  lldp run
2
3  show cdp neighbors detail
4  show lldp neighbors detail

```

The protocols should be turned off in a production network.

We usually also want to:

- disable uneccessary services
- ...

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OSPF (routing authentication)

We need to be able to trust routing update. Authentication prevents spoofing.

```

1  # Do this procedure for all routers!
2
3  # Assign key chain name and number
4  key chain NetAcad
5  key 1
6  # Assign authentication key
7  key-string CCNASkeystring
8  cryptographic-algorithm hmac-sha-256
9
10 # For all used serial interfaces
11 interface s0/0/0
12 ip ospf authentication key-chain NetAcad
13
14 show ip ospf interface s0/0/0
15 show ip ospf neighbor
16 show ip ospf route

```

Week 2

Chapter 3

AAA

AAA - Authentication Authroization and Accounting

Authentication: Who are you? Authorization: What can you do? Accounting: What did you do?

Accounting creates a start message for an authorized user and later a stop message.

Accounting includes network, connection, EXEC, system, command, resource.

Local AAA authentication:

1. Client establishes connection with router
2. AAA router prompts user for username password
3. Router authenticates the user

Enable local AAA authentication on all logins with case-sensitivity:

```
1 username JR-ADMIN algorithm-type scrypt secret SuchP4ssw00rd
2 username ADMIn algorithm-type scrypt secret MuchW0w0
3 aaa new-model
4 --- Alt 1
5 aaa authentication login default local-case
6 --- Alt 2
7 aaa authentication login default local-case enable
8 aaa authentication login SSH-LOGIN local case
9 line vty 0 4
10 login authentication SSH-LOGIN
```

Remote AAA authentication:

Used for larger networks.

1. Client establishes connection with router
2. AAA router prompts user for username password
3. Router authenticates with a remote AAA server
4. The user get authorized

Uses TACACS+ (CISCO) or RADIUS (Open Source, widely used) as a protocol. RADIUS uses UDP, has extensive accounting etc. TACACS+ uses TCP, has limited accounting etc.

```
1 # Configure TACACS+
2 aaa new-model
3 tacacs server Server-T
4 address ipv4 192.168.1.101
5 single-connection
6 key TACACS-pAssword
```

```
1 # Configure RADIUS
2 aaa new-model
3 radius server SERVER-R
4 # Set auth port and accounting port (same as for server)
5 address ipv4 192.168.1.100 auth-port 1812 acct-port 1813
6 key RADIUS-password
```

```
1 # Enable authentication via TACACS+ and RADIUS
2 aaa authentication login default group tacacs+ group radius local-case
3 # Debug
4 debug radius ?
5 debug tacacs ?
```

Locking users

```
1 # Lock users after failed attempts
2 aaa local authentication attempts max-fail [number]
3 # Show locked out users
4 show aaa local user lockout
5 # Show aaa sessions
6 show aaa sessions
7
8 # Show debugging options
9 debug aaa ?
```

802.1X (dot1x)

Used for network access control.

```
1 # On a switch
2 aaa new-model
3 radius server CCNAS
4 address ipv4 192.168.1.100 auth-port 1812 acct-port 1813
5 key RADIUS-APSSWORD
6 aaa authentication dot1x default group radius
7 dot1x system-auth-control
8 interface F0/1
9 description Access Port
10 switchport mode access
11 authentication port-control auto
12 dot1x pae authentication
```

Week 3

Implementing firewall

```
1 # Create three zones
2 zone security INSIDE
3 zone security CONFROOM
4 zone security INTERNET
5
6 # Configure a inspect class-map to match traffic allowed from INSIDE
  zonte to INTERNET
7 class-map type inspect match-any INSIDE_PROTOCOLS
```

```

 8 match protocol tcp
 9 match protocol udp
10 match protocol icmp
11
12 class-map type inspect match-any CONFROOM_PROTOCOLS
13 match protocol http
14 match protocol https
15 match protocol dns
16
17 # Enable policy maps
18 policy-map type inspect INSIDE_TO_INTERNET
19 class type inspect INSIDE_PROTOCOLS
20 inspect
21
22 policy-map type inspect CONFROOM_TO_INTERNET
23 class type inspect CONFROOM_PROTOCOLS
24 inspect
25
26 zone-pair security INSIDE_TO_INTERNET source INSIDE destination
  INTERNET
27 zone-pair security CONFROOM_TO_INTERNET source CONFROOM destination
  INTERNET
28
29 zone-pair security INSIDE_TO_INTERNET
30 service-policy type inspect INSIDE_TO_INTERNET
31
32 zone-pair security CONFROOM_TO_INTERNET
33 service-policy type inspect CONFROOM_TO_INTERNET
34
35 show zone-pair security
36 show policy-map type inspect zone-pair
37 show zone security

```

Access Control List

The basic firewall - basic defence. Used in all systems. See notes part 1 and 2.

An ACL can be applied to interfaces and virtual lines (VTY - telnet, ssh).

ACLs are used to filter traffic. They can also be used to mitigate some attacks such as DoS and spoofing.

Mitigate ICMP abuse

```
1 # Mitigate ICMP abuse (S0/0/0 to internet)
2 access-list 112 permit icmp any any echo-reply
3 access-list 112 permit icmp any any source-quench
4 access-list 112 permit icmp any any unreachable
5 access-list 112 deny icmp any any
6 access-list 112 permit ip any any
```

```
1 # Mitigate ICMP abuse (G0/0 inside to user)
2 access-list 112 permit icmp 192.168.1.0 0.0.0.255 any echo
3 access-list 112 permit icmp 192.168.1.0 0.0.0.255 any parameter-problem
4 access-list 112 permit icmp 192.168.1.0 0.0.0.255 any packet-too-big
5 access-list 112 permit icmp 192.168.1.0 0.0.0.255 any source-quench
6 access-list 112 deny icmp any any
7 access-list 112 permit ip any any
```

Mitigate SNMP exploits

```
1 # Prefable
2 no snmp-server
3 # Tolerable
4 # only allow from administrative snmp host address
```

IPv6

An IPv4 ACL does not consider IPv6.

ACL syntax...

Week 3

IPS and IDS

IDS (Intrusion Detection System)

- Works passively
- Requires traffic to be mirrored in order to reach it
- Network traffic does not pass through the IDS unless it is mirrored

IPS (Intrusion Prevention System)

- Implemented in an inline mode
- Monitors Layer 3 and Layer 4 traffic
- Can stop single packet attacks from reaching target
- Responds immediately, not allowing any malicious traffic to pass
- Introduces delay - inspects each packet

- Both technologies are deployed as sensors

- Both technologies use signatures to detect patterns of misuse in network traffic
- Both can detect atomic patterns (single-packet) or composite patterns (multi-packet)
- Some say IDS is preferred, some say IPS. We say they are complementary - use both!

Advantages

IDS

- No impact on network
- No network impact if there is a sensor failure
- No network impact if there is a sensor overload

IPS

- Stops trigger packets
- Can use stream normalization techniques

Disadvantages

IDS

- Response action cannot stop trigger
- Correct tuning required for response actions
- More vulnerable to network security evasion techniques

IPS

- Sensor issues might affect network traffic
- ...

Host-Based vs Network-Based

Advantages

Host-Based

- Provides protection specific to a host OS
- Provides OS and application level protection
- Protects the host after the message is decrypted
- Does not work with encrypted messages

Network-Based

- Cost effective
- OS independent
- Not visible to the network
- Lower level network events seen

Disadvantages

Host-Based

- OS dependent
- Must be installed on all hosts

Network-Based

- Cannot examine encrypted traffic
- Cannot determine whether an attack was successful
- Must stop malicious traffic prior to arriving at host

Port Mirroring (SPAN)

A hub broadcasts network packets - no port mirroring needed. Switches populate a MAC table, therefore we need to enable port mirroring (traffic sniffing).

CISCO calls it SPAN.

```
1 Switch(config)# monitor session [number] source [interface interface |  
  | vlan vlan]  
2 Switch(config)# monitor session [number] destination [interface interface  
  | vlan vlan]  
3 Switch# show monitor
```

Signature Alarm

- Pattern-based detection
- Anomaly-based detection
- Policy-based detection
- Honey pot-based detection

IPS signature attributes

- Type
 - Atomic
 - Composite
- Action
 - Generate an alert
 - Log the activity
 - Drop or prevent the activity
 - Reset a TCP connection
 - Block future activity
 - Allow the activity
- Trigger (alarm)
 - Pattern-based detection
 - Anomaly-based detection
 - Policy-based detection
 - Honey pot-based detection

Pattern-based detection

- Known as signature-based detection
- Simplest triggering mechanism

- Search for specific and pre-defined pattern
- Compares the network traffic to a database of known attacks, and triggers an alarm or prevents communication if a match is found
- Only works for known attacks

Anomaly-based detection

- Known as profile-based detection
- The administrator defines a profile for normal activity by monitoring activity on the network or host over a period of time
- New and previously unpublished attacks can be detected
- An alert from an anomaly signature does not necessarily indicate an attack
- Administrator must guarantee that the network is free of attack traffic during the learning phase
- If the attack traffic happens to be similar to normal traffic, the attack might go undetected

Policy-based detection

- Known as behavior-based detection
- The administrator defines behaviors that are suspicious based on historical analysis
- Enables a single signature to cover an entire class of activities without having to specify each individual situation

Honey pot-based detection

- Use a dummy server to attract attacks
- The purpose of the honey pot approach is to distract attacks away from real network devices
- Security vendors tend to use them for research

Implement IOS IPS

1. Download the IOS IPS
2. Create IOS IPS config directory in Flash
3. Configure an IOS IPS crypto key
4. Enable IOS IPS
5. Load the IOS IPS signature package to the router

```
1  # Create folder
2  mkdir ips-configs
3  # Rename folder
4  rename ips-configs ips-config
5  # List directories in Flash
6  dir
7
8  # Copy content of key to IOS CLI
9  # Check if it is available
10 show run
11
```

```
12 # Enable
13 ip ips name IOSIPS
14 ip ips name IOSIPS ?
15 ip ips config location flash:<directory-name>
16 ip ips notify [sda | log]
17 ip ips signature-category
18 category all
19 # Don't compile signatures
20 retired true
21 exit
22 category ios_ips ?
23 category ios_ips basic
24 # Compile signatures
25 retired false
26 end
27
28 interface G0/0
29 ip ips IOSIPS in
30 exit
31 interface G0/1
32 ip ips IOSIPS in
33 ip ips IOSIPS out
34 end
35
36 copy tftp://192.168.1.3/IOS-S41....pkg idconf
37
38 show ip ips signature count
```

```
1 show ip ips
2 show ip ips all
3 show ip ips configuration
4 show ip ips interfaces
5 show ip ips signatures
6 show ip ips statistics
7
8 # Disable IPS
9 clear ip ips configuration
10 clear ip ips statistics
```

Attacks

attacks and layer...

Week 4

DHCP spoofing

1. PC (DHCP DISCOVER - broadcast): I would like to request an address

2. DHCP (DHCP OFFER - unicast): I am server 1. Here is an address
3. PC (DHCP REQUEST - broadcast): I accept the address
4. DHCP (DHCP PACK - unicast): I acknowledge your request

DHCP Starvation attack

The attacker sends DHCP DISCOVER for each address available in netmask. Then the attacker accepts each address, which the server acknowledges. Then the server won't have any addresses left. Mitigate with port security. Limit by MAC address and port.

DHCP Snooping

We can configure trusted and untrusted ports. Ports facing clients can be untrusted - within the network it can be trusted.

```
1  # Allow dhcp on router port
2  ip dhcp snooping
3  interface F0/1
4  ip dhcp snooping trust
5  exit
6
7  # Limit dhcp on switch ports
8  interface range F0/5-24
9  ip dhcp snooping limit rate 6
10 exit
11
12 # Activate snooping on vlan
13 ip dhcp snooping vlan 5,10,50-52
14
15 # Verify config, learn options
16 show ip dhcp snooping
17 show ip dhcp snooping binding
```

ARP Spoofing

Any device getting an ARP request can respond with their MAC address. To mitigate we need to enable DHCP spoofing. It basically works the same way, tracking trusted and untrusted ports.

```
1  ip dhcp snooping
2  ip dhcp snooping vlan 10
3  ip arp inspection vlan 10
4
5  interface Fa0/24
6  ip dhcp snooping trust
7  ip arp inspection trust
8
9  # Show available inspection modes
10 ip arp inspection validate ?
```

VPN

Benefits: cost savings, security (if those features are used), scalability, compatibility (OS, routers, devices).

Usually we think of two possible types; Remote-Access VPN (end user to site) and Site-to-Site VPN access (end users don't care about VPN connection - gateways take care of it via encapsulation). A VPN does not guarantee security, we use a second protocol for this.

IPsec

Framework

It's a standard implementation. It's used to protect and authenticate IP packets between source and destination. Protect virtually all traffic from layer 4 through 7 (it rests in layer 3).

Confidentiality using encryption, integrity using hashing, authentication using Internet Key Exchange and secure key exchange using Diffie-Hellman. It's not bound to a specific algorithm, it's rather a framework - flexible.

Usually we use HMAC (SHA-2) for integrity. Confidentiality is gained through AES or SEAL (note: seal is patented and not well studied). Authentication is carried out using Pre-Shared Key (PSK) or a Public Key Infrastructure (PKI). PSK use hash algorithms (PBKDF2 etc.), PKI use RSA. Secure Key Exchange (SKE) use Diffie-Hellman (DH). For DH use versions equal to or larger than 19 (21 is 4096 bit RSA, 24 is elliptic curves). Do not ever use 14-15! The larger the better.

To summarize; the *framework* for IPsec is:

- Confidentiality
- Integrity
- Authentication
- Secure Key Exchange

Protocol

We could encrypt everything except for the most important header values (IP, TTL etc.). Another option is to use encapsulation techniques.

Authentication Header (AH) does not provide confidentiality. The header is plain-text. The header is hashed for integrity. Data payload is encrypted.

ESP does provide encryption of the entire packet - it wraps the original packet in a new packet. There are two modes; Transport mode where Data and ESP Trailer is encrypted. Tunnel Mode where the IP Header is also encrypted (more secure).

Internet Key Exchange (IKE)

IKE is a key management protocol. Used for security negotiation (IPsec protocol, confidentiality protocol, integrity protocol etc.).

Phase 1 - Negotiate ISAKMP policy

1. ISAKMP policy is the security association (how they will create the tunnel).
2. DH key exchange

3. Verify peer identity

Phase 2 - Negotiate IPsec policy (what traffic should go through the tunnel etc.).

Configuring Site-to-Site IPsec VPN

We create two tunnels. First tunnel is ISAKMP, second tunnel - IPsec - is inside of that tunnel.

```
1  # Configure interesting traffic ACL
2  access-list [acl] permit udp source [wildcard] [destination] [wildcard]
   eq isakmp
3  access-list [acl] permit esp [source] [wildcard] [destination]
   [wildcard]
4  access-list [acl] permit ahp [source] [wildcard] [destination]
   [wildcard]
5  # Example - configure both sites!
6  R1(config)# access-list 101 permit ip 10.0.1.0 0.0.0.255 192.168.1.0
   0.0.0.255
7  R2(config)# access-list 101 permit ip 192.168.1.0 0.0.0.255 10.0.1.0
   0.0.0.255
8
9  ## Configure ISAKMP policy for IKE Phase 1
10 #
11
12 # Show defaults - sorted by descending security (not secure, though!)
13 show crypto isakmp default policy
14 crypto isakmp policy ?
15 # Configure policy
16 crypto isakmp policy 1
17 # Configure HAGLE - hash, authentication, group, lifetime, encryption
18 # Put ? after each command to see available
19 hash sha
20 authentication pre-share
21 group 24
22 lifetme 3600
23 encryption aes 256
24
25 show crypto isakmp policy
26
27 # Configure pre-shared key if we used that option
28 crypto isakmp key [keystring] address [peer-address]
29 crypto isakmp key [keystring] hostname [peer-hostname]
30
31 ## Configure IPsec policy for IKE Phase 2
32 #
33
34 # Show configured security associations
35 show crypto isakmp sa
36
```

```

37 # Create a transform set (name is usually R1-R2 etc.) - on both
   routers!
38 crypto ipsec transform-set [name] [authentication] [encryption /
   integrity]
39
40 ## Configure crypto map for IPsec policy
41 #
42
43 # If using key exchange, use isakmp, if not use ipsec-manual.
44 crypto map [map-name] [sequence-number] [ipsec-isakmp | ipsec-manual]
45 # Example
46 crypto map R1-R2_MAP 10 ipsec-isakmp
47 match address 101
48 set transform-set R1-R2
49 # R1 sets address to R2, R2 sets address to R1
50 set peer 172.30.2.2
51 # Set diffie-hellman group
52 set pfs group24
53 set security-association lifetime seconds 900
54
55 show crypto map
56
57 # Apply the IPsec policy
58
59 interface serial0/0/0
60 crypto map R1-R2_MAP
61
62 show crypto map
63
64 # Verify the IPsec tunnel is operational - the first packet will drop
   since the tunnel is not open yet
65 ping 192.168.1.1 source 10.0.1.1
66 # Show the active isakmp tunnels
67 show crypto isakmp sa
68 # Show active ipsec tunnels
69 show crypto ipsec sa

```

Week 5

Cisco Adaptive Security Appliance (ASA)

ASA provides Firewall, VPNs, IPSec etc. It has all security related functionality. It is commonly used as an edge device. There are different models (Small office / home office, medium, large etc.).

ASA can have different features all in one device. These features are called security context. NAT, VPN etc. will all work in isolation no matter the other configurations (virtualization).

ASA provides high availability. You can use the device for redundancy - config two devices with the exact same config. If the primary (active) device does not respond, the secondary will become active and keep the network up.

ASA supports Microsoft Active Directory (AD) and AD Agent - this can be used as an authentication server.

ASA will by default work with security levels (outside will become 0, inside will become 100). Lower levels cannot communicate with higher levels. By default outside won't be able to communicate with inside. Usually outside is 0, inside 100 and DMZ 50. The levels are used for Network Access, Inspection Engines and Application Filtering control.

The ASA device can work in either Transparent Mode (Layer 2 / switch mode - create VLANs, up to 5) and Routed Mode.

`show version` shows license information.

Command differences

```
1 ip route -> route outside
2 show ip interfaces brief -> show interfaces ip brief
3 ? -> help
4 show vlan -> show switch vlan
5 copy running-config startup-config -> write [memory]
6 erase startup-config -> write erase
```

You do not need to write `do` before commands in global configuration mode to execute `show` commands.

Basic configuration ("old device" - 5505)

```
1 hostname CCNAS-ASA
2 domain-name ccnassecurity.com
3 enable password class
4 banner motd ...
5
6
7 # Configure password encryption
8 show password encryption
9 key config-key password-encryption cisco123
10 password encryption aes
11
12 show password encryption
13 # Store running configuration
14 write
15
16 # Create vlan
17 interface vlan [vlan-number]
18 nameif [inside | outside | dmz]
19 # Set optional security level (nameif sets it for us)
```

```
20 security-level [value]
21
22 # Configure IP addresses
23 # Static
24 ip address ip-address netmask
25 # DHCP
26 ip address dhcp
27 # DHCP and set default route upstream
28 ip address dhcp setroute
29
30 # Upstream DLS
31 ip address ppoe
32 # DLS and default route upstream
33 ip address ppoe setroute
34
35 # Static route
36 route outside 0.0.0.0 0.0.0.0 209.165.200.225
37 show route | begin Gateway
38
39 # Remote access (telnet)
40 # Accept from host 192.168.1.3 (from inside interface, mask means
    connected locally)
41 telnet 192.168.1.3 255.255.255.255 inside
42 telnet timeout
43 show run telnet
44
45 # Remote access (SSH)
46 username ADMIN password CISCO
47 aaa authentication ssh console LOCAL
48 crypto key generate rsa modulus 2048
49 # Accept from host 192.168.1.3 (from inside interface, mask means
    connected locally)
50 ssh 192.168.1.3 255.255.255.255 inside
51 ssh version 2
52 show ssh
53
54 # NTP authentication
55 ntp authenticate
56 ntp trusted-key 1
57 ntp authentication-key 1 md5 cisco123
58 ntp server 192.168.1.254
59
60 # DHCP server
61 # Limited to 43 addresses
62 dhcpd address 192.168.1.10-192.168.1.41 inside
63 dhcp lease 1800
```

Object and Object Groups

When configuring an object, only the last statement is used. To use multiple statements - create a group.

```
1 object ?
2 object-group ?
3 service ?
4
5 object network EXAMPLE-1
6 # Add a single host
7 host 192.168.1.3
8 # Add a range of hosts
9 range 192.168.1.10 192.168.1.20
10
11 show running-config object
12
13 object service EXAMPLE-2
14 service tcp destination eq ftp
15 service tcp destination eq www
16
17 show running-config object service
```

Groups:

- Network
- Service
- Security
- ICMP-type
- User

```
1 object-group network ADMIN-HOST
2 description Administrative hosts
3 network-object host 192.168.1.3
4 network-object host 192.168.1.4
5
6 object-group SERVICES-1
7 service-object tcp destination eq www
8 service-object tcp destination eq https
9 service-object tcp destination eq pop3
10 service-object tcp destination eq ntp
11
12 object-group service SERVICES-2 tcp
13 port object eq www
14 port-object eq smtp
15
16 show run object-group
```

ACLs

ASA use network mask instead of wildcard (as is done with the integrated router). ACLs are named and not given a number (as is done with the integrated router). Without an ACL configured, ASA works with security levels (lower levels cannot reach higher levels). Standard ACL inspect only source address, extended inspect source, destination, port and protocols.

```
1 help access-list
2
3 access-group ACL-IN in interface outside
4 show running-config access-list
5 show access-list ACL-IN breif
```

It's easier to create an extended ACL with object groups.

Dynamic NAT

Types supported are Inside NAT, Outside NAT and Bi-directional NAT.

```
1 object network PUBLIC
2 range ...
3 object network DYNAMIC-NAT
4 subnet 192.168.1.0 255.255.255.254
5 nat (inside, outside) dynamic PUBLIC
6
7 show xlate
8 show nat detail
```

Dynamic PAT

```
1 object-network INSIDE-NET
2 subnet 192.168.1.0 255.255.255.254
3 nat (inside, outside) dynamic interface
4
5 show xlate
6 show nat detail
```

AAA (TACACS+)


```
1 username Admin password class privilege 15
2 show run username
3
4 aaa-server TACACS-SVR protocol tacacs+
5 aaa-server TACACS-SVR (dmz) host 192.168.2.3
6
7 aaa authentication http console TACACS-SVR LOCAL
8 aaa authentication enable console TACACS-SVR LOCAL
9 ...
10 aaa authentication telnet console TACACS-SVR LOCAL
11
12 show run aaa-server
```

Week 6

System Testing & Evaluation (ST&E)

- Uncover design, implementation and operational flaws that could lead to the violation of the security policy.
- Determine the adequacy of security mechanisms, assurances and device properties to enforce the security policy.

Types of test

- Penetration testing
- Network scanning (port-knock, UDP scanning etc.)
- Vulnerability scanning (what vulnerabilities are available)
- Password cracking (default passwords / weak passwords / dictionary attacks / rainbow tables)
- Log review (most important! Monitor all events in a network)
- Integrity checks (file system integrity / monitoring / login logging)
- Virus detection

Applying network test results

- Define mitigation activities
- Use as benchmark
- Assess implementation status of security requirements
- Cost and benefit analysis

Usable tools

- NMap / ZenMap (network mapping / scanning)
- SuperScan (Microsoft's scanning framework)
- SIEM (Security Information Event Management - real time reporting / forensics)
- GFI LANguard
- Tripwire (Testing TCP / UDP / ping sweep / find faulty configuration)
- Nessus (Famous software / vulnerability scanner - good!)

- L0phtCrack (Password cracker)
- Metasploit (Penetration testing framework)

Security Policy

1. Identification and authentication policies
2. Password policies
3. Acceptable use policies
4. Remote access policies
5. Network maintenance procedures
6. Incident handling procedures

Hierarchy:

| ———> Technical policies

Governing policies - - |

| ———> End User policies

Governing Policy

- Statement of the issue that the policy addresses
- How the policy applies in the environment
- Roles and responsibilities

Technical Policy

- General policies
- Telephony policies
- Email and communication policy
- Remote access policy
- Network policy
- Application policy

End User Policies

Customize End-User Policies for groups. Customers, employees, partners.

Standards

What OS, tools, languages etc. to use.

Flight Check List

Step by step what needs to be done before work can be started.