

# C# 10 Dependency Injection

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## Getting Started with a Product Importer



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# Version Check



**This version was created by using:**

- C# 10
- .NET 6.0.101
- Visual Studio 2022 Community Edition 17.0.5



# Version Check



**This course is 100% applicable to:**

- C# 10
- Any version of .NET 6
- Any version of Visual Studio 2022



# Overview



**Why you need dependency injection (DI)**

**How to add DI to your application**

**Different DI containers available**

**Theoretical background**



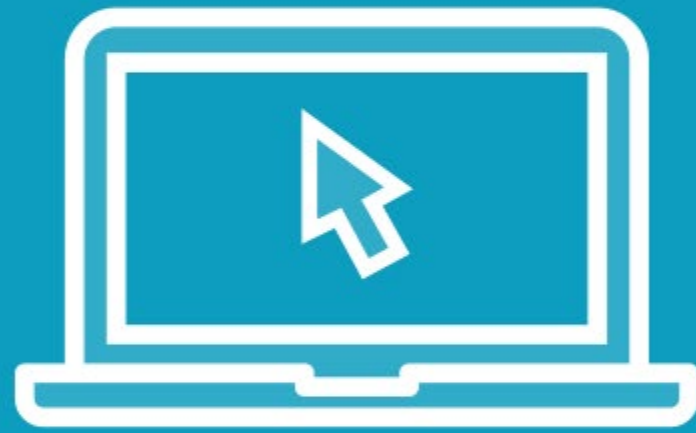
# Demo



## Why you need dependency injection



# Demo



**Using a dependency injection container for  
the Product Importer**





**No longer calling constructors**

**Container calls the constructors**

**Not concerned with ordering registrations**

**Not concerned with dependencies of each type**



# About Dependency Injection Containers

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# Well-known DI Containers

**Autofac**

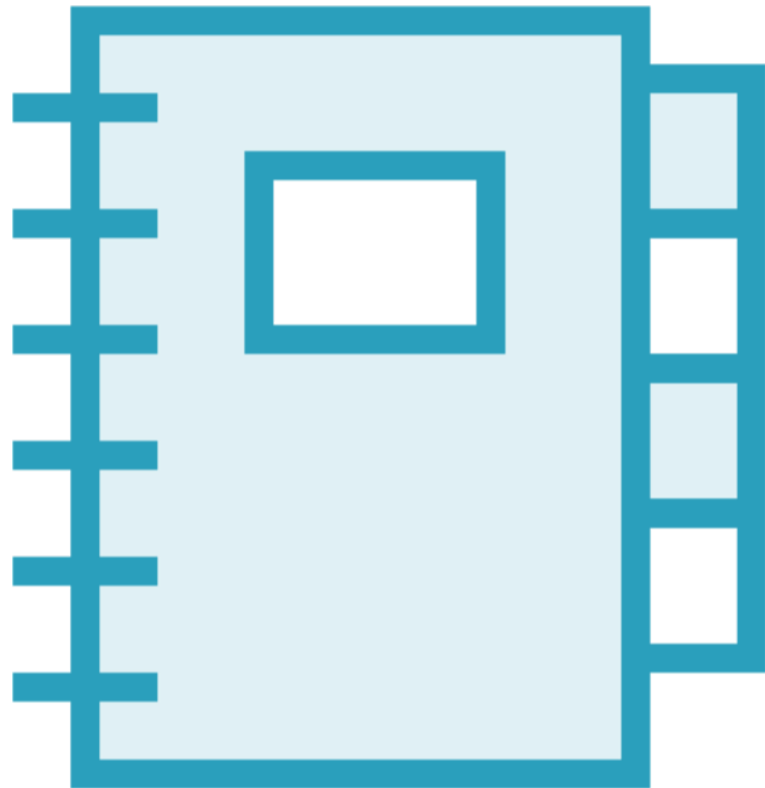
**Ninject**

**Unity (discontinued)**

**Microsoft.Extensions.DependencyInjection**  
(default for .NET Core and .NET 5 and up)



# Working with a DI Container



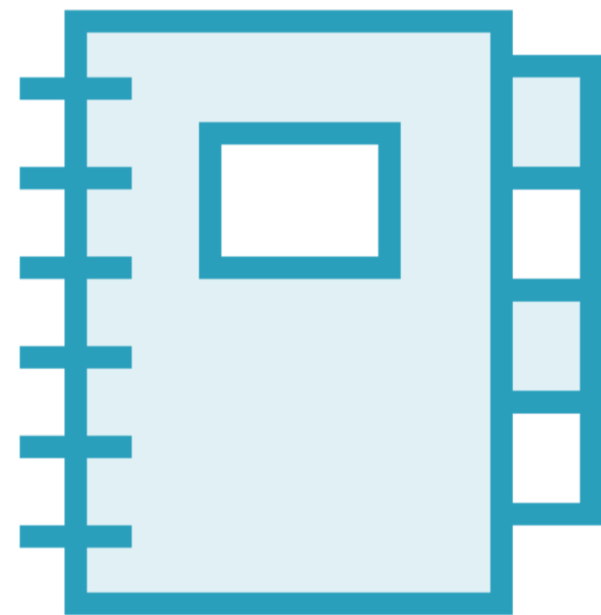
## Registration phase

You register types in the container, so it knows of their existence and when to construct them



## Resolving phase

The container is responsible for instantiating types and providing them when requested



**Register types for later use**

**Indirection through service type and  
implementing type**

**Choose a lifetime**



```
serviceCollection.AddTransient<IProductSource, ProductSource>();  
serviceCollection.AddSingleton<ProductImporter>();
```

## Registering types

**When registering types you specify the *lifetime*, the requested *service type*, and the *implementing type*. If these types are the same, you provide it once.**



**Resolves and creates types directly**

**Provides dependencies of types you work with**

**Provides dependencies to dependencies of the types you work with**

**Manage the lifetimes of types**



```
host.Services.GetRequiredService<ProductImporter>();
```

## Resolving types

When resolving a type, you request an instance of a *service type*. The container will find the *implementing type*, instantiate it if needed, and return it to you.

If the *implementing type* has dependencies, they are provided to the *implementing type* as well.

# Dependency Inversion and Inversion of Control

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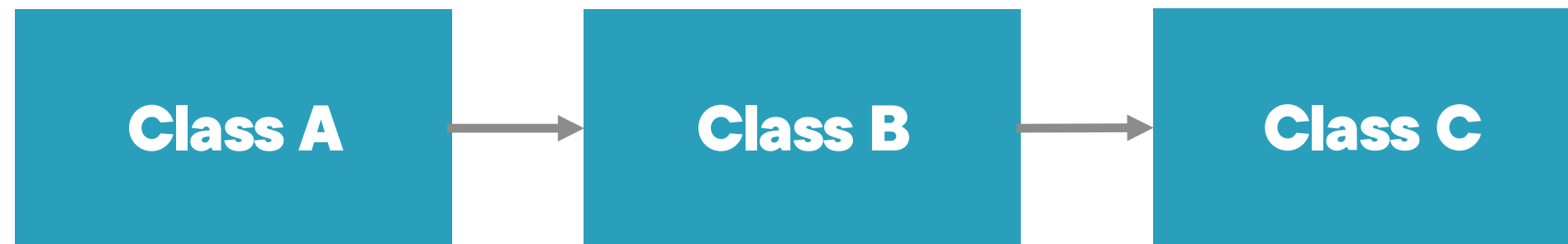


Dependency inversion:  
High-level modules should not  
depend on low-level modules

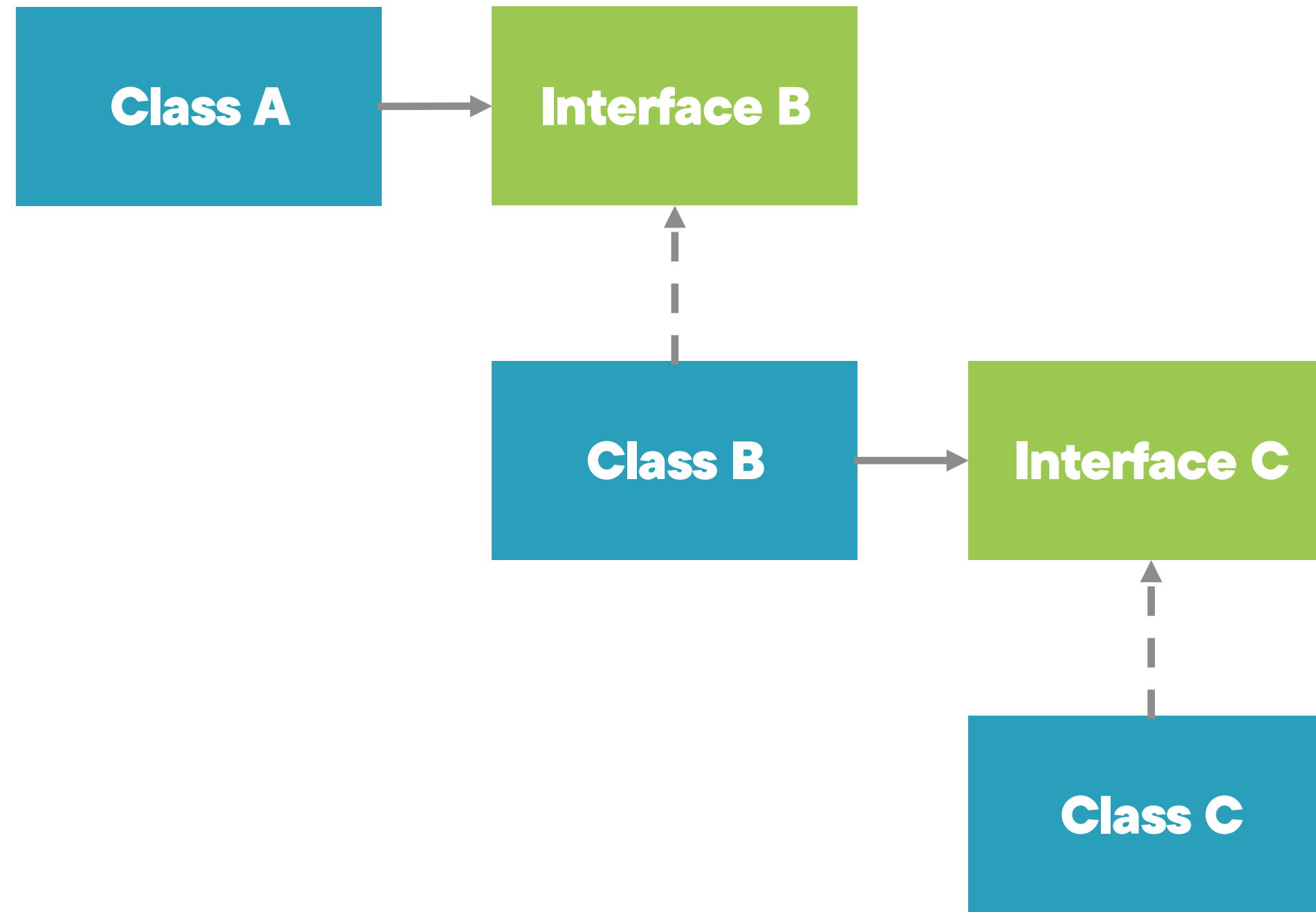




# Dependency Inversion



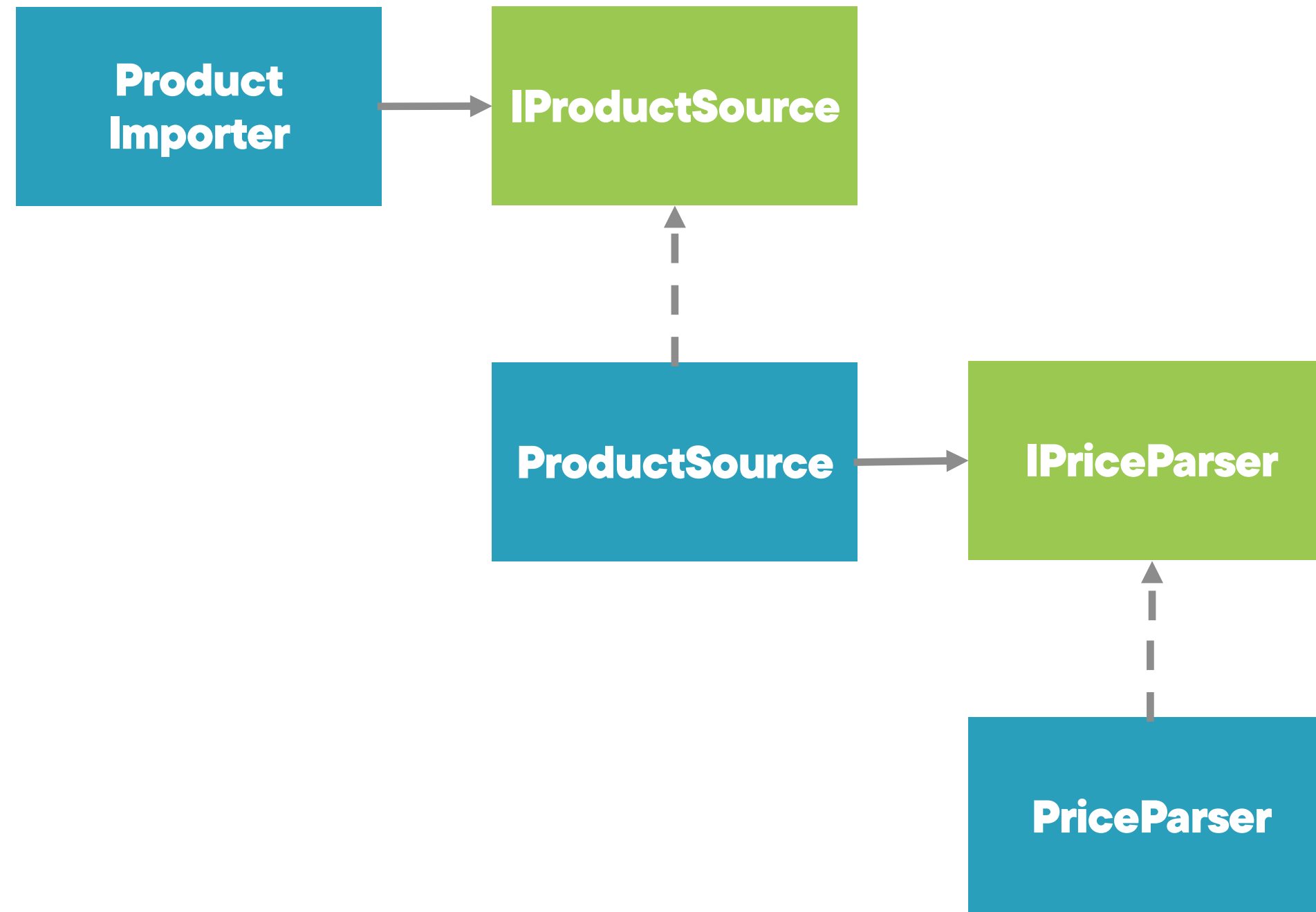
# Dependency Inversion



# Dependency Inversion - Example



# Dependency Inversion - Example



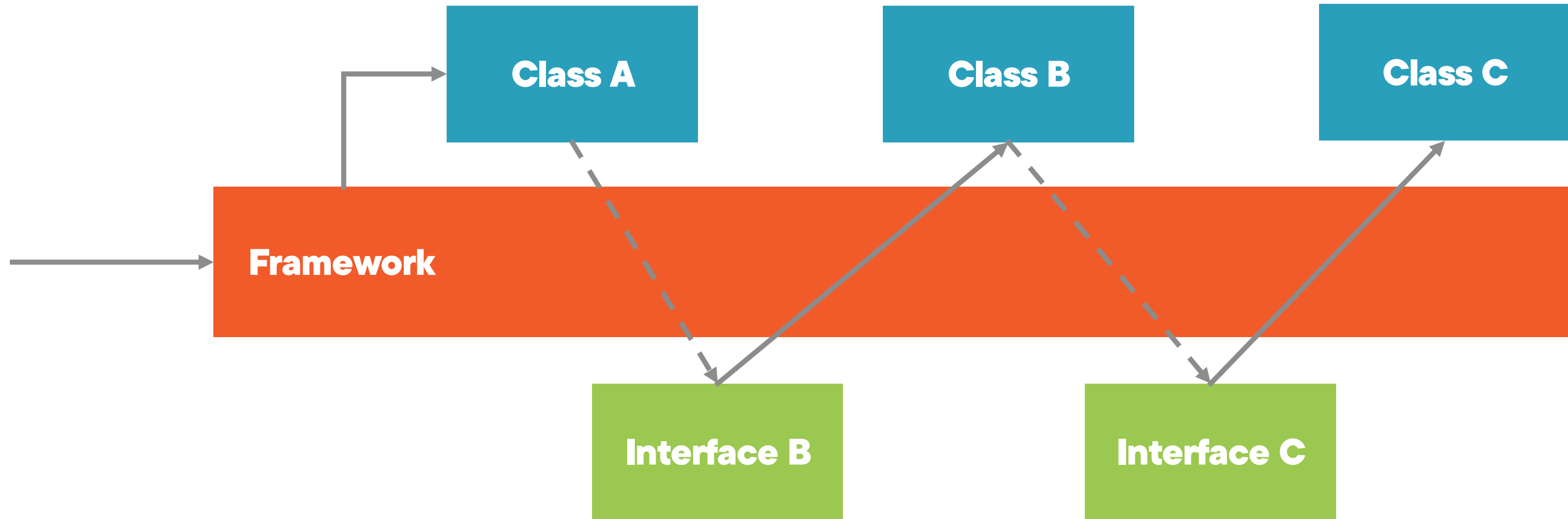
Inversion of Control:  
A framework controls which code  
is executed next, not your code



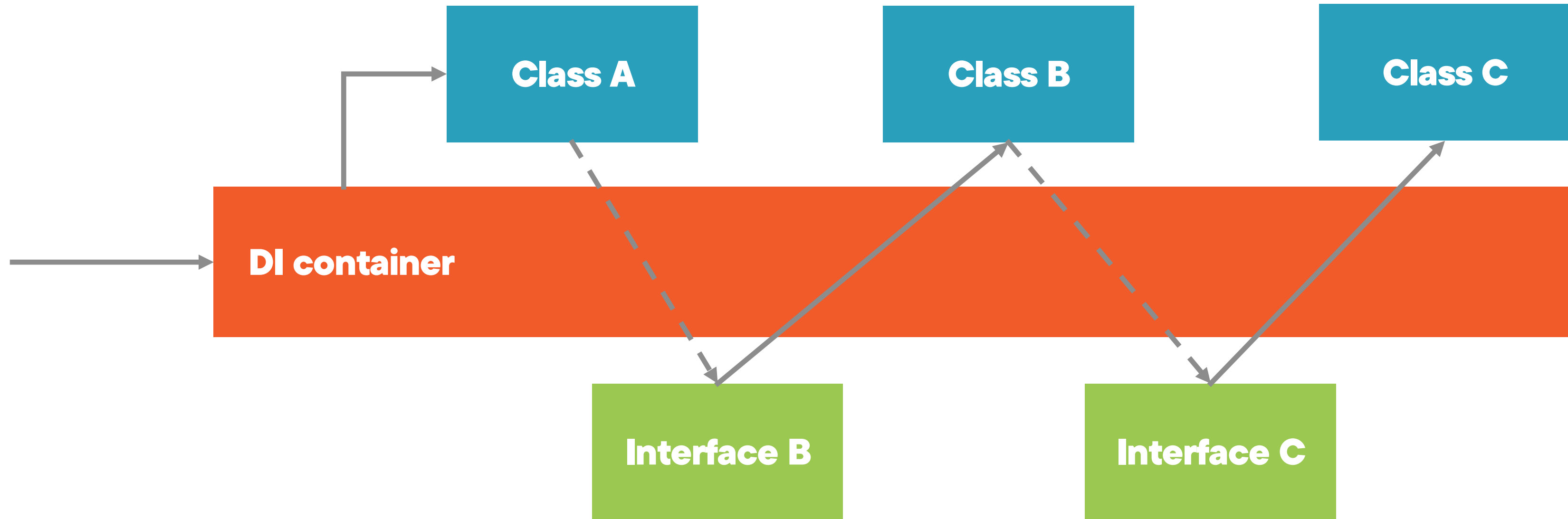
# Traditional Flow



# Inversion of Control

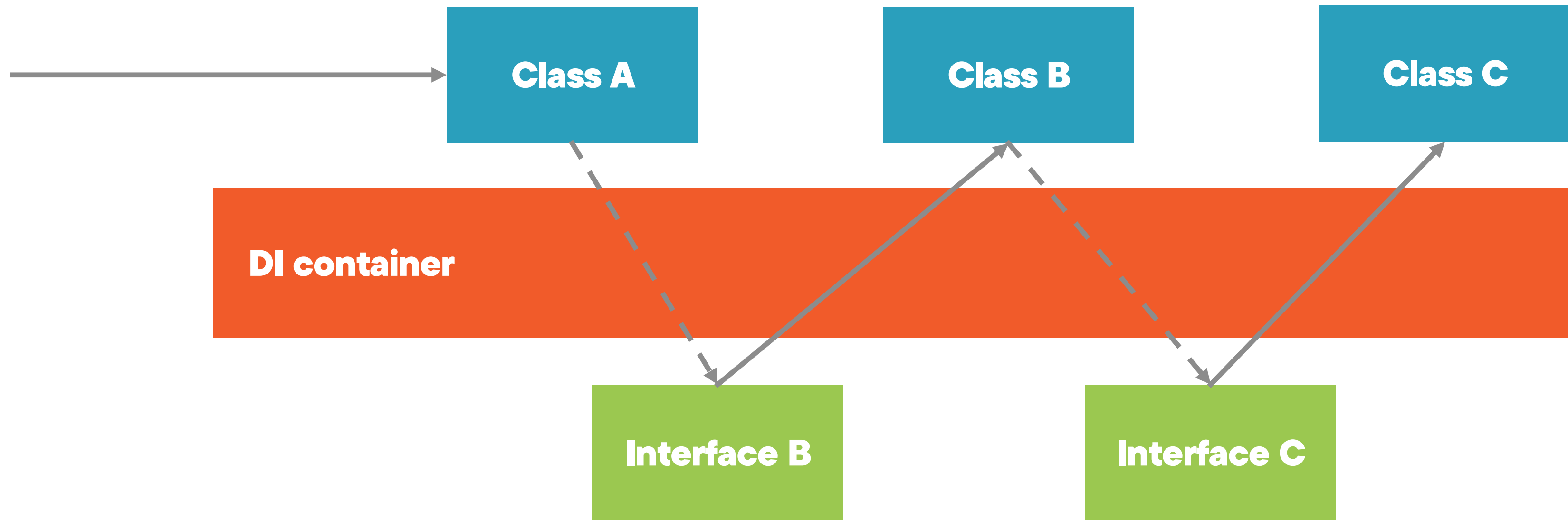


# Inversion of Control





# Inversion of Control



# Creating Maintainable Solutions Using Dependency Injection

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# Creating Maintainable Solutions Using DI



**Design classes that have a single responsibility**

**Depend upon interfaces, not classes**

**Interfaces are “owned” by the consumer**

**Have no assumptions about implementations**

**Apply dependency inversion and IoC**



## Summary



## Why you need dependency injection

### Dependency injection container

- Add to your application
- Register types
- Resolve dependencies

### Background

- Dependency Inversion
- Inversion of Control
- Decoupling



Up Next:  
Lifetime Management

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