

Game Jam 2020

Theme

- Repair

Diversifiers

1. Code: Seriously who are you?
2. Audio: native sound
3. Audio: Preaching to the choir

Idea

- Spaceship builder “A Heart Lifting Game”
 - Crash on an alien planet
 - Ship is broken
 - Random parts to start the broken ship
 - Make a flyable space ship within the time limit
 - When time runs out the ship takes off
 - Time in air determines score
 - Thoughts will stop the players from using some parts
 - Have to convince them to give you the parts

Team

Dan Bennett (Secondary programmer)

Eddie Waite (Lead/ Main Programmer)

Pearce Jennings (Assets making)

Becca Bradburn (UI)

Sam Hollywood-Summers (Audio)

Courtney Daniels (Particle systems)