

# Courtney Mead

18 Buckingham Street, Liverpool, L5 5HA | Mobile Phone: +44 7936 730450 |

Email: [mead.courtney@yahoo.com](mailto:mead.courtney@yahoo.com)

## Summary

In any situation I would consider myself to be reliable and hardworking even if things may become stressful. I am trustworthy and motivated to help others in a place of work and think of myself as friendly. I am great at problem solving and enjoy the process as it often challenges me to think of new and unique solutions.

## Skills

- Reliable
- Detailed – Orientated
- Problem Solving
- Organised
- Numeracy
- Project Management ~ Jira
- C#
- Unity
- Unreal Engine
- Blender
- Procreate
- PC Building
- HTML
- CSS

## Work Experience

Worked at St Stephens, Tesco – 31<sup>st</sup> October 2020 – 27<sup>th</sup> December 2021

Festive Colleague Temporary Position

Worked at St Stephens, Tesco – 9<sup>th</sup> October 2021 – 1<sup>st</sup> January 2022

Festive Colleague Temporary Position

Worked at Matalan – 23<sup>rd</sup> July 2022 – 5<sup>th</sup> September 2022

4 – hour contract, General Sales Assistant (Tills, Recovery and Repricing)

Worked at St Stephens, Tesco – 29<sup>th</sup> November 2022

12 – hour contract, General Sales Assistant (Online Shopper, Recovery, Working Stock, Checkouts)

Moved to Liverpool One Superstore, Tesco 24 Hour Contract...

## Education

### Secondary School – Winifred Holtby Academy | GCSE's

English Language – Grade 9  
English Literature – Grade 9  
Maths – Grade 8  
Further Maths – Grade 6  
Physics – Grade 8  
Biology – Grade 7  
Chemistry – Grade 7  
Spanish – Grade 5  
Art BTEC – Grade Merit  
IT – Grade Distinction\*

### College – Wyke Sixth Form | A – Levels

IT Extended Diploma (3 A-levels equivalent) – D\*D\*D\*  
EPQ – C

### University – University of Liverpool

Game Design 100% (BSc) – Graduated with a Bachelors of Science in Game Design (Class Two, Division One)

For all Game Industry related jobs or any that may require an updated Portfolio, I use ArtStation and can be found at <https://courtneymead10.artstation.com/> .

And my GitHub: <https://github.com/Courtney-png>

And finally, my own website portfolio for a more up to date look at everything:  
<file:///G:/Personal%20Portfolio/Personal-Portfolio/index.html>