While You Wait

- ♦ Start Kali
- ♦ Check still installed. If not, download and install
 - PwnDbg https://github.com/pwndbg/pwndbg
 - ♦ Cutter https://cutter.re/
 - ♦ pwntools (sudo pip3 install pwntools && pip3 install pwntools)
 - ♦ A text editor

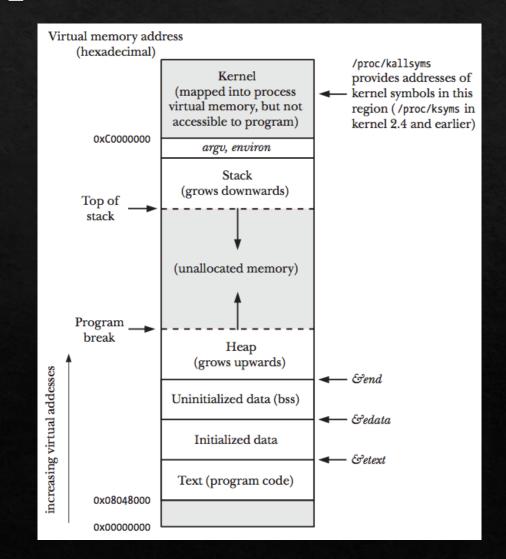


4 Week Plan

- ♦ Week 1: Assembly & Shellcoding
 - Writing our own assembly, writing some shellcode. Getting used to debugging tools
- ♦ Week 2: Reverse Engineering
 - ♦ Learning some basic reversing techniques, getting used to reversing frameworks
- ♦ Week 3: Stack smashing
 - ♦ Basic program exploitation. How to exploit programs that have little/no protections
- Week 4: Return Oriented Programming
 - Exploiting programs with some modern protections enabled

Quick Recap: The Stack

- In programming, the stack is a logical data structure that obeys LIFO (Last in First Out) principle
- ♦ In processes, the stack is a region of memory where data is stored
- Each new function of a process gets it's own stack frame
- The stack starts at a high memory location and grows down



A note on Protections

OS Protection

- Address Space Layout Randomization (ASLR)
 - ♦ Addresses on stack is randomised harder to guess addresses in overflow

Compiler Protections

- Position Independent Execution (PIE)
 - ♦ Binary compiled using offsets for code location. Actual locations calculated on runtime
- Stack Canaries (Fortify)
 - ♦ Sets values that are monitored. If value changes the program stops
- Non Executable Stack (NX Stack)
 - ♦ Remove executable permissions from the stack
- ♦ Half/ Full Relocation Read Only (RelRO)
 - ♦ Global Offset Table Protections

What is Stack Smashing

- Originally coined by Phrack http://phrack.org/issues/49/14.html
- ♦ Stack smashing is the term used for reading malicious shellcode onto the stack and then executing it
- Prerequisites:
 - ♦ We have a buffer overflow vulnerability
 - ♦ The stack is executable
 - ♦ If ASLR is enabled, we need a stack leak
- ♦ If following along for this demo you should disable ASLR

Disclaimer: I never actually learned stack smashing, I learnt ROP first and so I may not have the answer to your every question, but ask anyway

Drawbacks of Stack Smashing

- 1. Very system specific
- 2. Clunky the stack gets clobbered
- 3. Relies on no ASLR or a stack leak, even without PIE
- 4. Relies on NX Stack, or a way to bypass it
- 5. Inaccurate nop sleds etc



Challenges



Challenge 1: Overwrite the return address correctly



Challenge 2: Complete a stack smash with ASLR



Challenge 3: Ret2?

