WholeCellViz: Data visualization for whole-cell models

Ruby Lee^{1,†}, Jonathan R. Karr^{2,†} & Markus W. Covert^{1*}

¹Department of Bioengineering, Stanford University, and ²Graduate Program in Biophysics, Stanford University, 318 Campus Drive West, Stanford CA 94305, USA.

WholeCellViz is a web-based software program for visually analyzing whole-cell simulations. WholeCellViz enables visual analysis of several all aspects of cell physiology including:

- The cell mass, volume, and shape,
- The copy number of every metabolite, RNA, and protein,
- The flux of every metabolic reaction,
- The status of every molecular machine DNA polymerase, RNA polymerase, ribosome, FtsZ ring, and
- The copy number, superhelicity, integrity, and DNA binding status of every chromosome.

Please see the tutorial and the about sections at wholecellviz.stanford.edu for more information about Whole-CellViz including how to use WholeCellViz and how it was implemented.

This document provides instructions on how to install, develop, and use WholeCellViz. Please contact the authors with any questions; updated contact information is available at wholecellviz.stanford.edu.

WholeCellViz is freely available at wholecellviz.stanford.edu. The WholeCellViz source code is available open-source at http://simtk.org/home/wholecell.

[†]These authors contributed equally to this work.

^{*}To whom correspondence should be addressed. Email: mcovert@stanford.edu.

Contents

1 Installation	1
2 Developing visualizations	3
3 Using WholeCellViz	5
A License	6

Chapter 1

Installation

- Download the source code from SimTK (http://simtk.org/home/wholecell) and extract to /path/to/ WholeCellViz/
- 2. Edit WholeCellViz configuration (/path/to/WholeCellViz/configuration.php)
 - (a) Edit host, database, user, and password for your MySQL database
 - (b) Edit location of simulated data (simulationsBaseDir)
 - (c) Edit location of WholeCellViz (WholeCellVizDataPath, WholeCellVizURL, WholeCellVizDataURL)
- 3. Install Apache, MySQL, PHP, phpMyAdmin (eg. http://www.wampserver.com/)
- 4. Setup Apache
 - (a) Add alias and/or virtual host
- 5. Setup MySQL
 - (a) Set root password

```
UPDATE mysql.user SET Password=PASSWORD('<rootpass>') WHERE User='root';
FLUSH PRIVILEGES;
```

- (b) Remove test database
- (c) Remove anonymous users
- (d) Create database

```
mysql >> create database <database>
```

(e) Create user and grant permissions

```
mysql >> CREATE USER '<user>'@'%' IDENTIFIED BY '<password>';
mysql >> GRANT ALL ON <database>.* TO '<user>'@'%' WITH GRANT OPTION;
```

(f) Load tables and data

```
>> mysql -h <host> -u <user> --password=<password> <database> < \
/path/to/wholecellviz/data/data.sql</pre>
```

- 6. Setup PHP
 - (a) Add PHP to system path
 - (b) Edit php.ini

```
error_reporting = E_ALL & ~E_NOTICE
display_errors = Off
```

7. Edit phpMyAdmin configuration

```
$cfg['Servers'][$i]['auth_type'] = 'cookie';
```

- 8. Export simulation data to JSON format
 - Use the runExportData script from the WholeCell package to export each simulation batch /path/to/WholeCell/simulation/runExportData.pl <batch> <numSimulations>

- This will create files with the pattern /path/to/WholeCell/simulation/output/runSimulation/ <batch>/<sim>/json/<class_name>/<attr_name>.json
- \bullet Note: this currently only exports a subset of the available data. Edit /path/to/WholeCell/simulation/runExportData.m to configure which states are exported.
- 9. Add simulations to ${\tt simulations}$ table in WholeCellKB database
 - >> php indexSimulations.php

Chapter 2

Developing visualizations

WholeCellViz was developed primarily in JavaScript using several libraries including jQuery (http://jquery.com/) and flot (http://www.flotcharts.org/). Additionally, several server-side web services where implemented in PHP.

There are two steps to create a new visualization. First, add a new JavaScript class to /path/to/wholecellviz/js/WholeCellViz-visualizations.js which extends the Visualization class defined in /path/to/whole\-cell\-viz/\-js/\-Whole\-Cell\-Viz.js. Visualizations should implement four methods:

- getData This method should fetch data from external sources based on the selected simulation (metadata.-sim_id). This method can call the getSeriesData helper method to fetch JSON-formatted data. This method should also set the visualization's timeMin and timeMax properties to inform the time range displayed to the user. This method is called once during the visualization's construction.
- calcLayout This method should calculate the visualization's layout. This method is called during the visualization's construction and each time it is resized.
- drawStaticObjects This method should draw parts of the visualization which don't change with time. This method is called during the visualization's construction and each time it is resized.
- drawDynamicObjects This method should draw parts of the visualization which change over time. The getDataPoint and getDataIndex methods can be used to retrieve data based on the current time. This method is called during the visualization's construction, each time it is resized, and each time the animation time line is advanced.

Both the drawStaticObjects and drawDynamicObjects methods should use the drawObject method to draw objects to the canvas and to bind tool tips and mouse click handlers to the visualization.

Box 2.1 provides a template for constructing new visualizations. /path/to/whole\-cell\-viz/js/Whole\-Cell\-Viz-vis\-ualizations.js provides several sample visualizations.

Box 2.1 | Visualization class template.

```
calcLayout: function(){
        },
        drawStaticObjects: function(){
                this.drawObject({
                        'strokeStyle': strokeStyle,
                        'fillStyle': fillStyle,
                         'data': getDataPoint(this.data, t),
                        drawFunc: function(self, ctx, data){
                        tipFunc: function(self, data){
                        clickFunc: function(self, data){
                        },
                });
        },
        drawDynamicObjects: function(t){
                this.drawObject({
                         'strokeStyle': strokeStyle,
                        'fillStyle': fillStyle,
                        'data': getDataPoint(this.data, t),
                        drawFunc: function(self, ctx, data){
                        tipFunc: function(self, data){
                        clickFunc: function(self, data){
                        },
                });
        },
});
```

Second, add an entry for the visualization to the attributes table of the WholeCellKB database, using phpMyAdmin for example. Finally, navigate to WholeCellViz and use the configuration window to display your new visualization.

Chapter 3

Using WholeCellViz

To use WholCellViz first navigate to http://path/to/your/server/WholeCellViz. Next, to configure the panels either click the configuration button at the top-right of each panel or access the configuration window from the Edit button in the menu at the top-left of the page. Use the configuration window to select the simulation and data series plotted in each panel.

See the online tutorial for additional help using WholeCellViz.

Appendix A

License

Copyright (c) 2012, Stanford University

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.