

W0rld Instructions

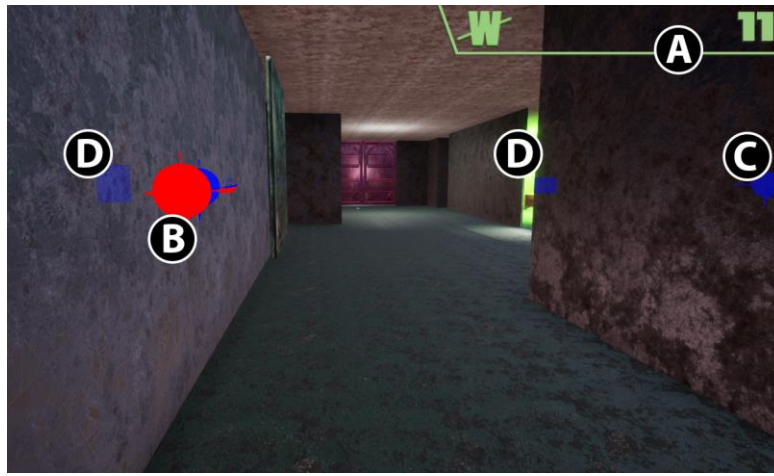
Controls

Controls	Action
WASD Keys	Move
Left-Control	Crouch
'E'	Interact

Objective

Players must sneak past guard bots and hack terminals (which unlocks doors) to progress through the level. The goal is to get to the end and grab the Golden USB.

UI



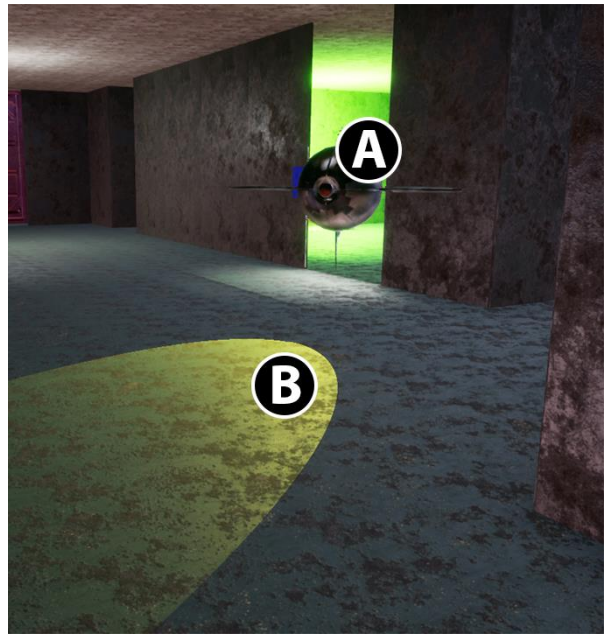
A	W-Coin Counter
B	Red- Close Stealth Element (Bot)
C	Blue- Far Stealth Element (Bot)
D	Blue- Far Stealth Element (Console and Locker)

Tip: When a bot is behind you, this will flash in the HUD



Bots

Key:
A- Drone
B- Identifying Light

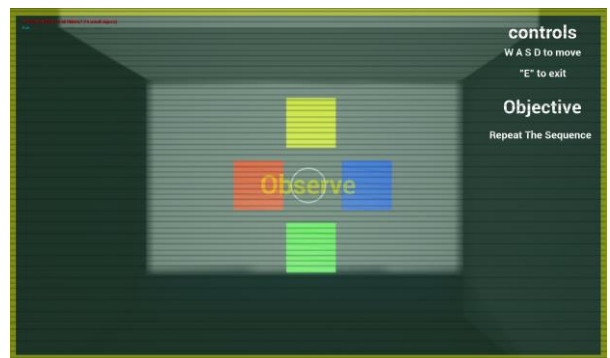


Name	Behavior	Identifier
Guard	Stands still; can crouch past them	Blue Light
Patrol	Moves between patrol points	Yellow Light
On/Off	Disappears and Reappears after a delay	Red Light / Energy Ball

Puzzles

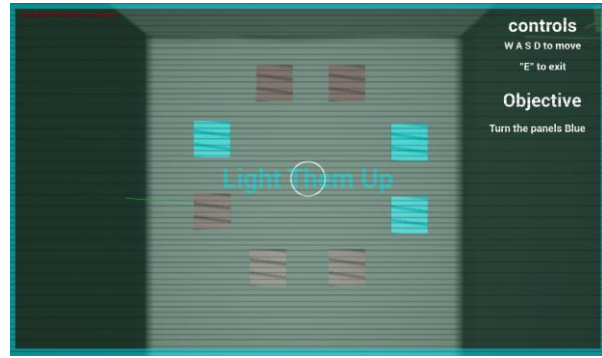
Simon-Says Puzzle

- Repeat the given sequence



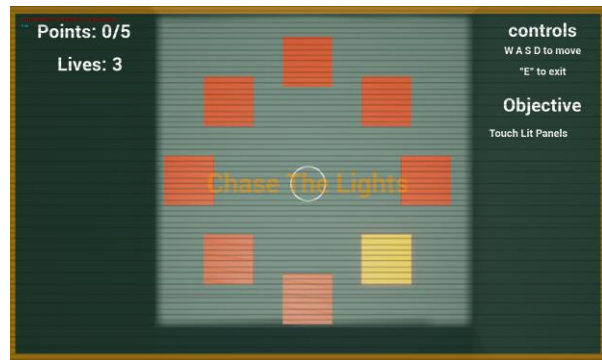
Light-Toggle Puzzle

- Turn all the panels on
- When you step on a panel, all adjacent panels are toggled



React Puzzle

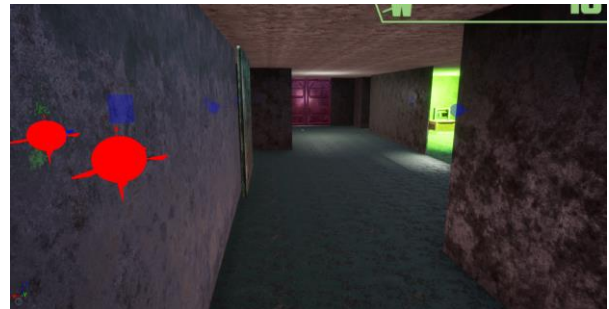
- Press the lights as they light up
- Pressing an unlit panel deducts a life



Cheat Sheet

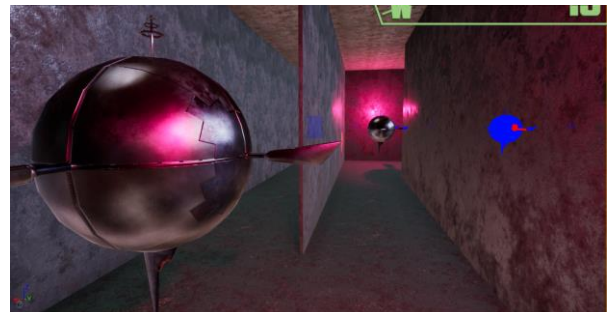
General

- W411_H4X colors:
 - Red Object- Closer
 - Blue Object- Further away
- Complete puzzles to open doors
- Use light wires to go from console to corresponding door
- When you're spotted, you can try to run away and use corners to avoid getting caught



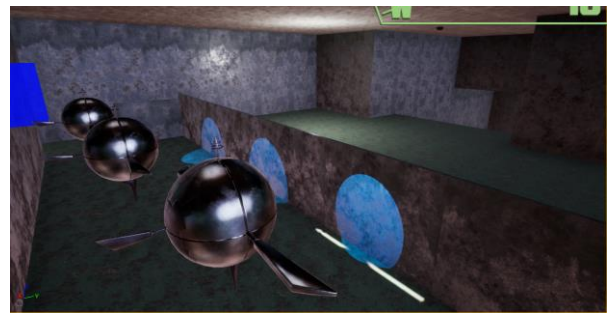
Pink Hallway

- Players must navigate a narrow corridor filled with On/Off bots
- Timing is very important! Learn the patterns for when the bots appear and disappear and move past them when it's safe



Dark Room

- Players need to sneak past the row of Guard bots when entering the room
- Crouching allows you to move past Guard bot posts without being detected



Maze

- Players must unlock three layered doors to get past the maze
- There are three puzzle consoles hidden throughout the maze; each console corresponds to a locked door at the end of the maze
- The maze is filled with different bots. Sneak past the stationary Guard bots with crouch and time the On/Off bots so you can move past them when it's safe.
- When completing a puzzle, a wire appears from its console to the door it unlocks. You can use these wires as a path to help you navigate the maze.

