

CPP 程式設計題

命題者：SCY

題目名稱(中文/英文)：Class Point in plane

主要測試觀念：Class member function

Basics

Functions

<input checked="" type="checkbox"/> C++ BASICS 1	<input type="checkbox"/> SEPARATE COMPILATION AND NAMESPACES
<input type="checkbox"/> FLOW OF CONTROL	<input type="checkbox"/> STREAMS AND FILE I/O
<input checked="" type="checkbox"/> FUNCTION BASICS	<input type="checkbox"/> RECURSION
<input type="checkbox"/> PARAMETERS AND OVERLOADING	<input type="checkbox"/> INHERITANCE
<input type="checkbox"/> ARRAYS	<input type="checkbox"/> POLYMORPHISM AND VIRTUAL FUNCTIONS
<input checked="" type="checkbox"/> STRUCTURES AND CLASSES	<input type="checkbox"/> TEMPLATES
<input type="checkbox"/> CONSTRUCTORS AND OTHER TOOLS	<input type="checkbox"/> LINKED DATA STRUCTURES
<input type="checkbox"/> OPERATOR OVERLOADING, FRIENDS, AND REFERENCES	<input type="checkbox"/> EXCEPTION HANDLING
<input type="checkbox"/> STRINGS	<input type="checkbox"/> STANDARD TEMPLATE LIBRARY
<input type="checkbox"/> POINTERS AND DYNAMIC ARRAYS	<input type="checkbox"/> PATTERNS AND UML

題目說明：The type Point is a fairly simple data type, but under another name (the template class pair) this data type is defined and used in the C++ Standard Template Library, although you need not know anything about the Standard Template Library to do this exercise. Write a definition of a class named **Point** that might be used to store and manipulate the location of a point in the plane. You will need to declare and implement the following member functions:

- a. A member function set that sets the private data after an object of this class is created.
- b. A member function to move the point by an amount along the vertical and horizontal directions specified by the first and second arguments.
- c. A member function to rotate the point by 90 degrees clockwise around the origin.
- d. Two const inspector functions to retrieve the current coordinates of the point.

Document these functions with appropriate comments. Embed your class in a test program that requests data for several points from the user, creates the points, then exercises the member functions.

輸入說明：input-main1.cpp

輸出說明：as output from input-main1.cpp

I/O 範例：

	Sample Input	Sample Output
第一組測資與輸出	input-main1.cpp	0 5 1 7 7 -1 -1 -7

		-7 1 1 7
第二組	input-main2.cpp	5 -20 3 -2 4 0 5 25 8 10 10 -8 -8 -10 -10 8 8 10
第三組		
附屬資料： <input checked="" type="checkbox"/> 解答程式：ClassPointInPlane.cpp(檔名) <input checked="" type="checkbox"/> 測試資料：input.txt, output.txt		
<input type="checkbox"/> 易，僅需用到基礎程式設計語法與結構 <input checked="" type="checkbox"/> 中，需用到多項程式設計語法與結構 <input type="checkbox"/> 難，需用到多項程式結構或較為複雜之資料型態或結構		
解題時間：20 分鐘。		
其他註記：		