

## CPP 程式設計題

命題者：PWC

題目名稱(中文/英文)：文件格式實作(Document)

主要測試觀念：class 繼承

### Basics

- ☐ C++ BASICS 1
- ☐ FLOW OF CONTROL
- ☐ FUNCTION BASICS
- ☐ PARAMETERS AND OVERLOADING
- ☐ ARRAYS
- ☒ STRUCTURES AND CLASSES
- ☐ CONSTRUCTORS AND OTHER TOOLS
- ☒ OPERATOR OVERLOADING, FRIENDS, AND REFERENCES
- ☐ STRINGS
- ☐ POINTERS AND DYNAMIC ARRAYS

### Functions

- ☐ SEPARATE COMPILATION AND NAMESPACES
- ☐ STREAMS AND FILE I/O
- ☐ RECURSION
- ☒ INHERITANCE
- ☐ POLYMORPHISM AND VIRTUAL FUNCTIONS
- ☐ TEMPLATES
- ☐ LINKED DATA STRUCTURES
- ☐ EXCEPTION HANDLING
- ☐ STANDARD TEMPLATE LIBRARY
- ☐ PATTERNS AND UML

**題目說明：** Define a class named `Document` that contains a member variable of type `string` named `text` that stores any textual content for the document. Create a method named `getText` that returns the text field, a way to set this value, and an overloaded assignment operator.

Next, define a class for `Email` that is derived from `Document` and includes member variables for the `sender`, `recipient`, and `title` of an email message. Implement appropriate accessor and mutator methods. The body of the email message should be stored in the inherited variable `text`. Also overload the assignment operator for this class.

Similarly, define a class for `File` that is derived from `Document` and includes a member variable for the `pathname`. Implement appropriate accessor and mutator methods for the `pathname` and overload the assignment operator.

Finally, create several sample objects of type `Email` and `File` in your main method. Test your objects by passing them to the following subroutine that returns true if the object contains the specified keyword in the text property.

```
bool ContainsKeyword(const Document& docObject, string keyword)
{
    if (docObject.getText().find(keyword) != string::npos)
        return true;
    return false;
}
```

For example, you might test to see if an email message contains the text "c++" with the call `ContainsKeyword(emailObj, "c++");`

**輸入說明：** No Input for this Problem, but we will change different main function to test your Code.

**輸出說明：** Depends on the output of testing main function.

**I/O 範例：**

	Sample Input	Sample Output
第一組測資與輸出	Input-main1.cpp	output1.txt
第二組	Input-main 2.cpp	output2.txt
第三組	Input-main 3.cpp	output3.txt

**附屬資料：**

☒ 解答程式：document.h, document.cpp, email.h, email.cpp, file.h, file.cpp

☒ 測試資料：Input-main1.cpp, output1.txt, Input-main2.cpp, output2.txt, Input-main3.cpp, output3.txt

☒ 易，僅需用到基礎程式設計語法與結構

☐ 中，需用到多項程式設計語法與結構

☐ 難，需用到多項程式結構或較為複雜之資料型態或結構

**解題時間：30 分鐘。**

**其他註記：**

(1) 本題的相關檔案如下(僅供參考)

Input-main1.cpp:

```
int main()
{
    // Create several test objects
    Email email1("Body about programming in C++",
        "Larry", "Curly", "Programming");
    Email email2("Body about running marathons",
        "Speedy", "Gonzales", "races");

    File file1("Contents about some C++ file", "file.txt");
    File file2("Contents about marathon races", "run.txt");

    cout << "Which contains C++?" << endl;
    if (ContainsKeyword(email1, "C++")) cout << " Email1" << endl;
    if (ContainsKeyword(email2, "C++")) cout << " Email2" << endl;
    if (ContainsKeyword(file1, "C++")) cout << " File1" << endl;
    if (ContainsKeyword(file2, "C++")) cout << " File2" << endl;

    // Test our assignment operator
    file2 = file1;
    file2.setPathname("c:");
    cout << "After assignment file2=file1 and
file2.setPathname(\"c:\"): "
        << endl;
    cout << "File1's path = " << file1.getPathname() << endl;
    cout << "File2's path = " << file2.getPathname() << endl;

    return 0;
}
```

output1.txt:

Which contains C++?

Email1

File1

After assignment file2=file1 and file2.setPathname("c:");

File1's path = file.txt

File2's path = c: