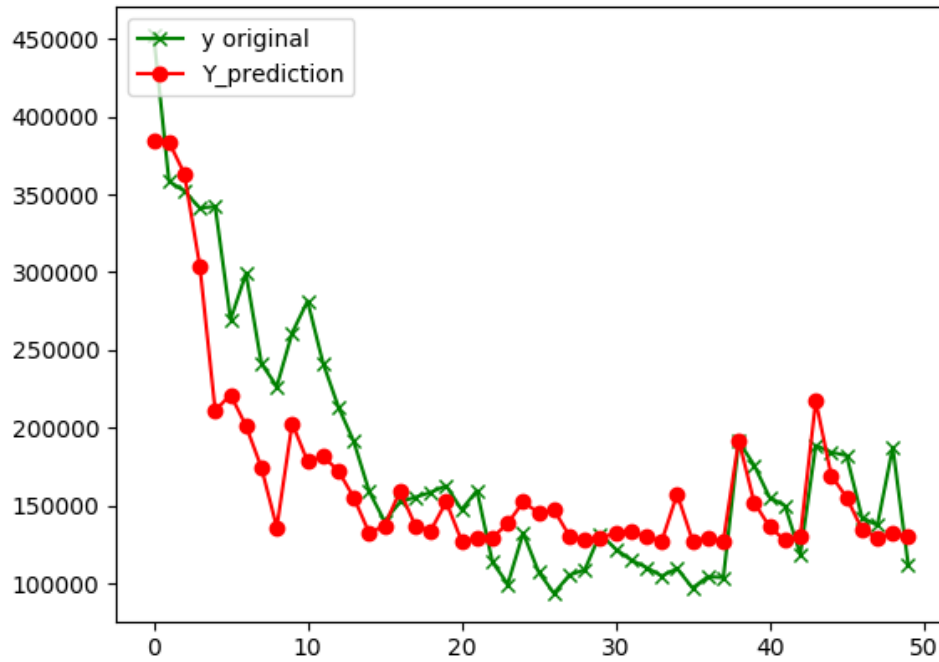


using 4th degree legendre polynomial



using 3rd degree legendre polynomial

