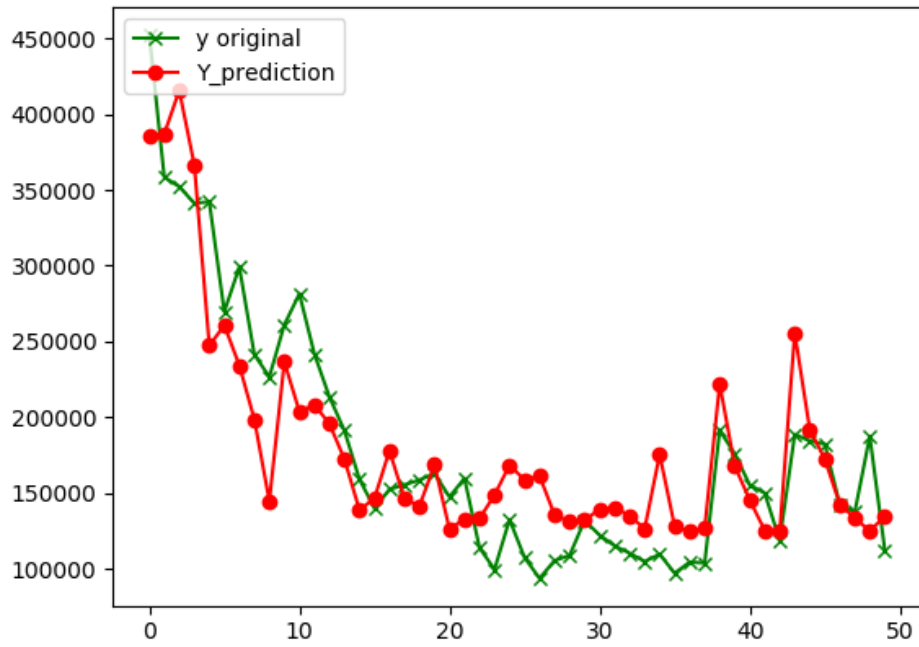


using 3rd degree legendre polynomial



using 4th degree legendre polynomial

