

Assignment 4

Due: Friday, December 8<sup>th</sup>, 11:55pm

Total: 100 points

For each of the protocols below, please answer the following questions

**Question 1:** What is the flaw of this protocol? How can attackers break the protocol?

**Question 2:** What are the possible methods to prevent the attack?

You only need to answer the above two questions for protocol 1 and 2. The maximum of 30 extra points will be given if you finish protocol 3.

**Protocol 1: Naïve Vote Protocol (50 pts)**

**Step 1:**  $A \rightarrow S: \{V\}_{K_S}$

The voter  $A$  encrypts his vote  $V$  with the public key  $K_S$  of the vote server  $S$ . The server decrypts the message with his private key and registers the vote.

**Protocol 2: Handshake Protocol (50 pts)**

**Step 1:**  $A \rightarrow B: \{N_A\}_{K_{AB}}$

**Step 2:**  $B \rightarrow A: \{N_A + 1\}_{K_{AB}}$

$A$  generates a random number (*nonce*)  $N_A$  and sends it to  $B$  encrypted with shared key  $K_{AB}$ ,  $B$  decrypts the message, computes  $N_A + 1$ , and returns to  $A$  the encrypted result.

**Protocol 3: Simple Symmetric Key Exchange Protocol (Extra: 30pts)**

**Step 1:**  $A \rightarrow S: \{T_A, B, K_{AB}\}_{K_{AS}}$

**Step 2:**  $S \rightarrow B: \{T_S, A, K_{AB}\}_{K_{BS}}$

$A$  chooses a session key  $K_{AB}$  and shares the key with  $B$  through a trusted server  $S$ .  $T_A$  and  $T_B$  are timestamps given by  $A$  and  $S$  respectively.  $B$  will accept  $K_{AB}$  as fresh if it arrives in a certain window of time.