

This document supplements the 3. semester project "Assignment". It gives instructions that your Product Owner wants the team to follow. These instructions are part of the company policies and are non-negotiable.

The product:

The team must work on an application as described in the project assignment or outlined in the teams "own vision" document.

The artifacts:

1) Product Backlog.

The team must

- create a list of User Stories each with a description and acceptance criterias.
- use GitHub to keep the Product Backlog.
- write User Stories and Tasks as "Issues" in Git.
- write details about a User Story in a "Comment"-field associated with the issue
- find a way to distinguish between User Stories and Tasks in GitHub (Git only offers one type of issue)
- find a way to trace a given Task to the User Story it relates to
- link a "Waffle-board" to the Git-repository (as shown in the class)

(We clearly don't follow Scrum here because we have placed this responsibility on the team and not the Product Owner)

2) Sprint Backlog.

The team must

- keep a list of User Stories selected for the current Sprint in the same Waffle-board as the Product Backlog.
- indicate the status of each task and user story by its placement on the board

The Process:

1) Outsourcing

The team must

- outsource an optional part of the work (as described in the class).
- manage the challenge related to doing outsourcing and at the same time meet the expectations for the Sprint Review Meetings.

2) Continuous Integration.

Each pair/developer in the team must commit at least once a day to the repository/integration machine
The team must be able to present the commit-log to the Product Owner at the Sprint Review Meeting

3) Sprint Planning.

The team presents the Product Backlog using the Waffle-tool

4) Sprint Review.

The team

- demonstrates that the acceptance criterias for the selected user stories are met
- presents the commit log for the last sprint period