Exercise – Prototyping (7 studypoints)

_							
-	v	Δ	r	ci	c	Δ	•

In the context of your project:

Create a set of explorative prototypes that might be used to clarify questions about requirements and desirable features.

- 1. Select a user task for which <u>alternative</u> solutions could be considered.
 - a. focus on features not user interface
- 2. Construct two prototypes illustrating the different options
 - a. use paper and glue, a tool or program it as you like

Groups:

Project groups

Presentation in the classroom:

Present the result for the teacher in the classroom on Friday 10/11.

Studypoints:

7 study points is earned by each group member present during the presentation (if approved)

0 study points is earned otherwise. No further grading will be done.

No written hand in is accepted.