

## REST

### WEB SERVICE

#### Web Service:

A method of communication between two electronic devices over a network

A software function provided at a network address over the web, with the service always on

Used to exchange data

W3C definition of web service:

*A software system designed to support interoperable machine-to-machine interaction over a network.*

### ALTERNATIVES

#### SOAP

Simple Object Access Protocol

Protocol for sending and receiving messages

XML

#### WSDL

Web Service Description Language

Model for describing web services

XML

#### REST

REpresentational State Transfer web service

Architectural style for web resources

JSON

### RESTFUL WEB SERVICE

#### REpresentational State Transfer

Has become one of the most important technologies for web applications

REST Server provides access to resources and REST client accesses and modifies the resources

Resources can be text files, html pages, images, videos or dynamic business data and each resource is identified by URLs

API oriented / Maintainable / Scalable / Light weight communication

HTTP methods are used to extract / manipulate resources: GET, POST, PUT, DELETE

#### **Representational**

Clients possess the information necessary to identify, modify, and/or delete a web resource

A resource can consist of other resources

Resources are represented by a format and identified using URLs

Resources can be represented by formats, such as json and xml

Both client and server should be able to comprehend communication format

#### **State**

No state information is stored on the server / All state information is stored on the client

#### **Transfer**

Client state is passed from the client to the service through HTTP

#### Architectural constraints

##### Client-Server

- The clients and the server are separated from each other
- The client is not concerned with the data storage thus the portability of the client code is improved
- The server is not concerned with the client interference, thus the server is simpler and easy to scale

##### Stateless

- Each request can be treated independently

- REST interactions store no client context on the server between requests
- All information necessary to service the request is contained in the URL, query parameters, body or headers
- The client holds session state

#### Cacheable

- The responses must define themselves as, cacheable or not, to prevent the client from sending the inappropriate data in response to further requests
- Caching can be controlled using HTTP headers

#### Uniform interface

- The uniform interface constraint is fundamental to the design of any REST service
- The uniform interface simplifies and decouples the architecture
- Each resource has at least one URI

#### Layered System (Resources are decoupled from their representation)

- At any time clients cannot tell if they are connected to the end server or to an intermediate
- Neither can clients see (and should not consider), the technologies used to implement a REST API
- When resources are decoupled from their representation their content can be accessed in a variety of formats

## REST API URL EXAMPLE

To create a new customer:

GET - HTTP://WWW.EXAMPLE.COM/CUSTOMERS

To create a new customer:

POST - HTTP://WWW.EXAMPLE.COM/CUSTOMERS

To get, update and delete a customer with Customer ID# 33245:

GET - HTTP://WWW.EXAMPLE.COM/CUSTOMERS/33245

PUT - HTTP://WWW.EXAMPLE.COM/CUSTOMERS/33245

DELETE - HTTP://WWW.EXAMPLE.COM/CUSTOMERS/33245

To create a new product:

POST HTTP://WWW.EXAMPLE.COM/PRODUCTS

## JAX-RS

JAX-RS stands for JAVA API for RESTful Web Services

JAX-RS is a Java programming language API designed to make it easy to develop applications that use the REST architecture

The JAX-RS API uses Java programming language annotations to simplify the development of RESTful web services

JAX-RS annotations are runtime annotations; therefore, runtime reflection will generate the helper classes and artifacts for the resource

## JERSEY

Open source framework for implementing RESTful web services

Consist of components such as core server, core client, JAXB support and JSON support

JAX-RS -> Specification

JERSEY -> Implementation

**org.glassfish.jersey.bundles : jaxrs-ri : 2.27**

implements JAX-RS 2.1 API

## REST IN NETBEANS

1. New maven web application
2. Add dependency org.glassfish.jersey.bundles : jaxrs-ri
3. Create new package rest
4. Create new restful web service from pattern (Simple root resource -> application/json)

## APPLICATIONCONFIG

Automatically updated with resource classes when adding new restful web services

ApplicationPath (Where to access server root REST API)

## ANNOTATIONS

Annotations are used in the restful web service to configure the communication between server and client.

ApplicationPath (Server root REST API path)

```
@javax.ws.rs.ApplicationPath("api")
```

Path (Resource path) - Can be used both on complete class and individual methods

```
@Path("person/all")
```

Get / Post/ Put / Delete (HTTP method used)

```
@GET / @POST / @PUT / @DELETE
```

Produces / Consumes (Body type: JSON / XML / HTML)

```
MediaType.APPLICATION_JSON / MediaType.APPLICATION_XML / MediaType.TEXT_HTML
```

```
@Consumes(MediaType.APPLICATION_JSON)
```

```
@Produces(MediaType.APPLICATION_JSON)
```

PathParam (Path parameters)

```
@Path("/{id}")
```

```
@PathParam("id") int id
```

QueryParam (Query parameters)

```
?job=None
```

```
@QueryParam("p1") String job
```

DefaultValue (Default values if missing)

```
@DefaultValue("Nothing")
```

Context

```
@Context
```

```
private UriInfo uriInfo;
```

```
System.out.println(uriInfo.getQueryParameters().toString());
```

```
System.out.println(uriInfo.getQueryParameters().get("p1"));
```

```
@Context
```

```
private HttpHeaders httpHeaders
```

```
System.out.println(httpHeaders.getMediaType());
```

```
SecurityContext / Request / ...
```

Content (json / body)

```
@POST
```

```
@Consumes(MediaType.APPLICATION_JSON)
```

```
public void postJson(String json) { System.out.println(json) }
```

Response

```
return Response.ok("{}").build();
```

```
return Response.status(Response.Status.ACCEPTED).entity("{}").build();
```