Bayesian Networks: Independencies and Inference

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What Independencies does a Bayes Net Model?

• In order for a Bayesian network to model a probability distribution, the following must be true by definition:

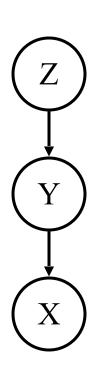
Each variable is conditionally independent of all its non-descendants in the graph given the value of all its parents.

This implies

• But what (X_i) it imply $X_i \mid parents(X_i)$)

What Independencies does a Bayes Net Model?

Example:



Given *Y*, does learning the value of *Z* tell us nothing new about *X*?

I.e., is P(X|Y, Z) equal to P(X|Y)?

Yes. Since we know the value of all of X's parents (namely, Y), and Z is not a descendant of X, X is conditionally independent of Z.

Also, since independence is symmetric, P(Z|Y, X) = P(Z|Y).

Quick proof that independence is symmetric

- Assume: P(X|Y, Z) = P(X|Y)
- Then:

$$P(Z \mid X, Y) = \frac{P(X, Y \mid Z)P(Z)}{P(X, Y)}$$
 (Bayes's Rule)

$$= \frac{P(Y \mid Z)P(X \mid Y, Z)P(Z)}{P(X \mid Y)P(Y)}$$
 (Chain Rule)

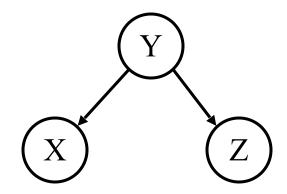
$$= \frac{P(Y \mid Z)P(X \mid Y)P(Z)}{P(X \mid Y)P(Y)}$$
 (By Assumption)

$$= \frac{P(Y \mid Z)P(Z)}{P(Y)} = P(Z \mid Y)$$
 (Bayes's Rule)

(Bayes's Rule)

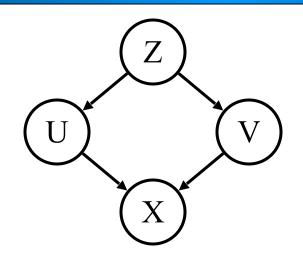
What Independencies does a Bayes Net Model?

• Let *I*<*X*, *Y*, *Z*> represent *X* and *Z* being conditionally independent given *Y*.



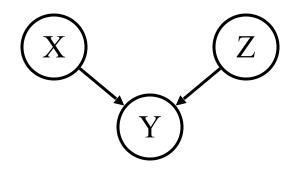
• *I*<*X*,*Y*,*Z*>? Yes, just as in previous example: All X's parents given, and Z is not a descendant.

What Independencies does a Bayes Net Model?



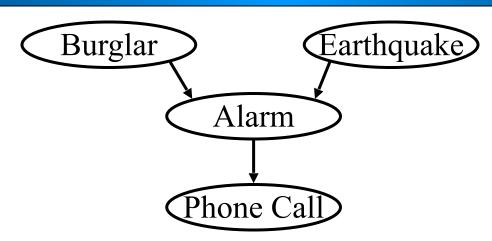
- $I < X, \{U\}, Z > ?$ No.
- $I < X, \{U, V\}, Z > ?$ Yes.
- Maybe *I*<*X*, *S*, *Z*> iff *S* acts a cutset between *X* and *Z* in an undirected version of the graph...?

Things get a little more confusing



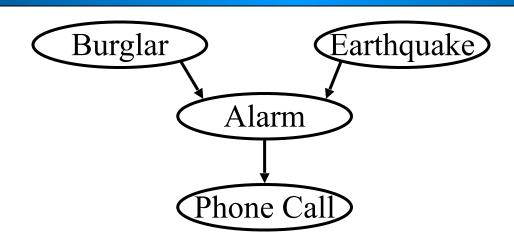
- X has no parents, so we're know all its parents' values trivially
- Z is not a descendant of X
- So, I < X, {},Z >, even though there's a undirected path from X to Z through an unknown variable Y.
- What if we do know the value of *Y*, though? Or one of its descendants?

The "Burglar Alarm" example



- Your house has a twitchy burglar alarm that is also sometimes triggered by earthquakes.
- Earth arguably doesn't care whether your house is currently being burgled
- While you are on vacation, one of your neighbors calls and tells you your home's burglar alarm is ringing. Uh oh!

Things get a lot more confusing



- But now suppose you learn that there was a medium-sized earthquake in your neighborhood. Oh, whew! Probably not a burglar after all.
- Earthquake "explains away" the hypothetical burglar.
- But then it must **not** be the case that
 I<Burglar,{Phone Call}, Earthquake>, even though
 I<Burglar,{}, Earthquake>!

d-separation to the rescue

- Fortunately, there is a relatively simple algorithm for determining whether two variables in a Bayesian network are conditionally independent: *d-separation*.
- Definition: X and Z are d-separated by a set of evidence variables E iff every undirected path from X to Z is "blocked", where a path is "blocked" iff one or more of the following conditions is true: ...

A path is "blocked" when...

- There exists a variable V on the path such that
 - it **is** in the evidence set E
 - the arcs putting V in the path are "tail-to-tail"
- Or, there exists a variable V on the path such that
 - it **is** in the evidence set E
 - the arcs putting V in the path are "tail-to-head"



A path is "blocked" when... (the funky case)

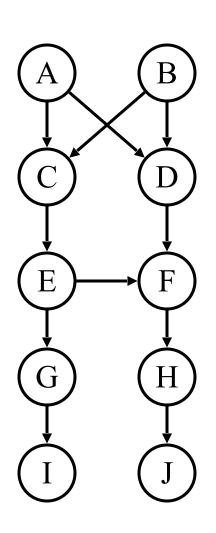
- ... Or, there exists a variable V on the path such that
 - it **is NOT** in the evidence set E
 - neither are any of its descendants
 - the arcs putting V on the path are "head-to-head"



d-separation to the rescue, cont'd

- Theorem [Verma & Pearl, 1998]:
 - If a set of evidence variables E d-separates X and Z in a Bayesian network's graph, then I < X, E, Z >.
- *d*-separation can be computed in linear time using a depth-first-search-like algorithm.
- Great! We now have a fast algorithm for automatically inferring whether learning the value of one variable might give us any additional hints about some other variable, given what we already know.
 - "Might": Variables may actually be independent when they're not dseparated, depending on the actual probabilities involved

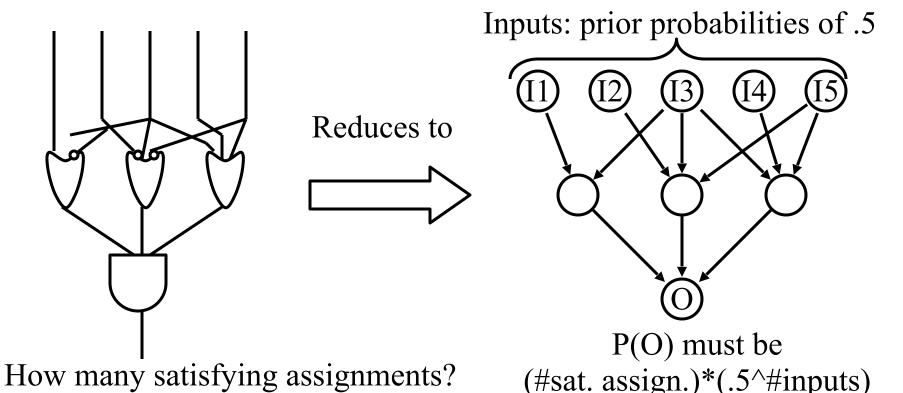
d-separation example



- •I<C, {}, D>?
- •I<C, {A}, D>?
- •I<C, {A, B}, D>?
- •I<C, {A, B, J}, D>?
- •I<C, {A, B, E, J}, D>?

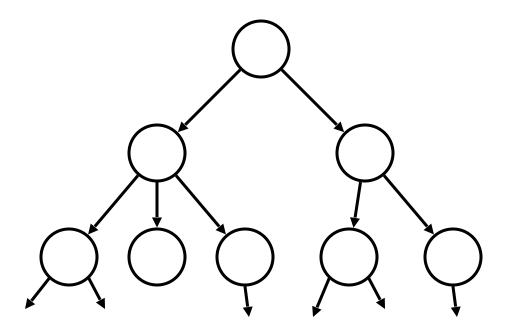
Bayesian Network Inference

- Inference: calculating P(X|Y) for some variables or sets of variables X and Y.
- Inference in Bayesian networks is #P-hard!



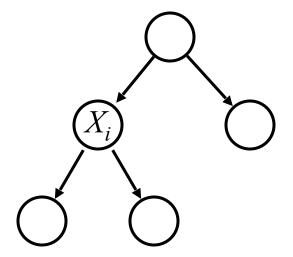
Bayesian Network Inference

- But...inference is still tractable in some cases.
- Let's look a special class of networks: *trees / forests* in which each node has at most one parent.

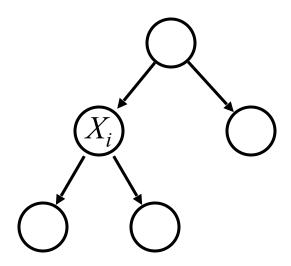


Decomposing the probabilities

- Suppose we want $P(X_i | E)$ where E is some set of evidence variables.
- Let's split *E* into two parts:
 - E_i is the part consisting of assignments to variables in the subtree rooted at X_i
 - E_i^+ is the rest of it

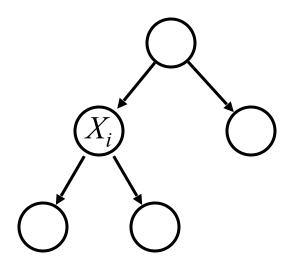


$$P(X_i | E) = P(X_i | E_i^-, E_i^+)$$



$$P(X_{i} | E) = P(X_{i} | E_{i}^{-}, E_{i}^{+})$$

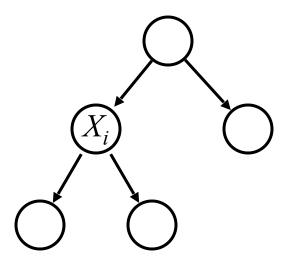
$$= \frac{P(E_{i}^{-} | X, E_{i}^{+}) P(X | E_{i}^{+})}{P(E_{i}^{-} | E_{i}^{+})}$$



$$P(X_{i} | E) = P(X_{i} | E_{i}^{-}, E_{i}^{+})$$

$$= \frac{P(E_{i}^{-} | X, E_{i}^{+}) P(X | E_{i}^{+})}{P(E_{i}^{-} | E_{i}^{+})}$$

$$= \frac{P(E_{i}^{-} | X) P(X | E_{i}^{+})}{P(E_{i}^{-} | E_{i}^{+})}$$



$$P(X_{i} | E) = P(X_{i} | E_{i}^{-}, E_{i}^{+})$$

$$= \frac{P(E_{i}^{-} | X, E_{i}^{+}) P(X | E_{i}^{+})}{P(E_{i}^{-} | E_{i}^{+})}$$

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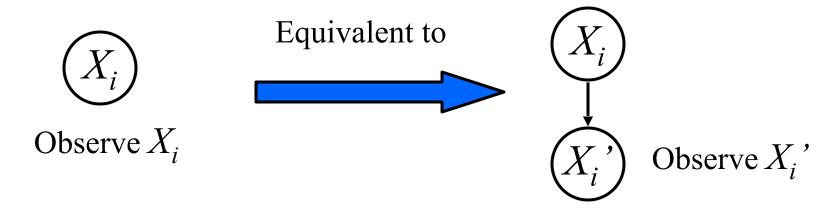
- $= \alpha \pi(X_i) \lambda(X_i)$ Where:
 - α is a constant independent of X_i
 - $\bullet \pi(X_i) = P(X_i \mid E_i^+)$
 - $\lambda(X_i) = P(E_i | X_i)$

Using the decomposition for inference

- We can use this decomposition to do inference as follows. First, compute $\lambda(X_i) = P(E_i | X_i)$ for all X_i recursively, using the leaves of the tree as the base case.
- If X_i is a leaf:
 - If X_i is in $E: \lambda(X_i) = 1$ if X_i matches E, 0 otherwise
 - If X_i is not in E: E_i is the null set, so $P(E_i | X_i) = 1$ (constant)

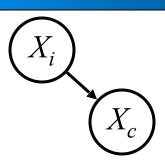
Quick aside: "Virtual evidence"

- For theoretical simplicity, but without loss of generality, let's assume that *all* variables in *E* (the evidence set) are leaves in the tree.
- Why can we do this WLOG:



Where $P(X_i'|X_i) = 1$ if $X_i' = X_i$, 0 otherwise

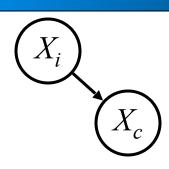
• Suppose X_i has one child, X_c .



• Then:

$$\lambda(X_i) = P(E_i^- \mid X_i) =$$

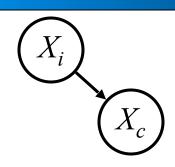
• Suppose X_i has one child, X_c .



• Then:

$$\lambda(X_i) = P(E_i^- | X_i) = \sum_j P(E_i^-, X_C = j | X_i)$$

• Suppose X_i has one child, X_c .

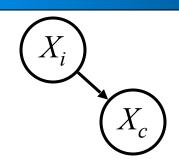


Then:

$$\lambda(X_i) = P(E_i^- | X_i) = \sum_j P(E_i^-, X_C = j | X_i)$$

$$= \sum_j P(X_C = j | X_i) P(E_i^- | X_i, X_C = j)$$

• Suppose X_i has one child, X_c .



• Then:

$$\lambda(X_{i}) = P(E_{i}^{-} | X_{i}) = \sum_{j} P(E_{i}^{-}, X_{C} = j | X_{i})$$

$$= \sum_{j} P(X_{C} = j | X_{i}) P(E_{i}^{-} | X_{i}, X_{C} = j)$$

$$= \sum_{j} P(X_{C} = j | X_{i}) P(E_{i}^{-} | X_{C} = j)$$

$$= \sum_{j} P(X_{C} = j | X_{i}) \lambda(X_{C} = j)$$

- Now, suppose X_i has a set of children, C.
- Since X_i *d-separates* each of its subtrees, the contribution of each subtree to $\lambda(X_i)$ is independent:

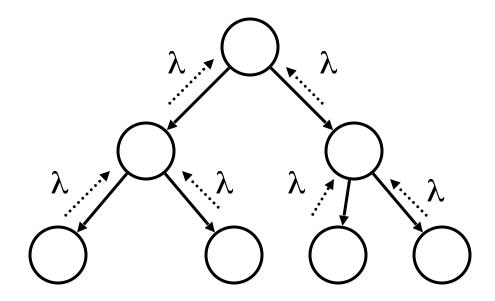
$$\lambda(X_i) = P(E_i^- \mid X_i) = \prod_{X_i \in C} \lambda_j(X_i)$$

$$= \prod_{X_j \in C} \left[\sum_{X_j} P(X_j \mid X_i) \lambda(X_j) \right]$$

where $\lambda_j(X_i)$ is the contribution to $P(E_i | X_i)$ of the part of the evidence lying in the subtree rooted at one of X_i 's children X_i .

We are now λ -happy

- So now we have a way to recursively compute all the $\lambda(X_i)$'s, starting from the root and using the leaves as the base case.
- If we want, we can think of each node in the network as an autonomous processor that passes a little " λ message" to its parent.

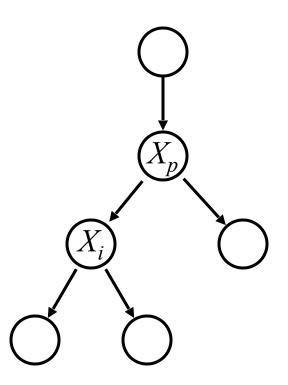


The other half of the problem

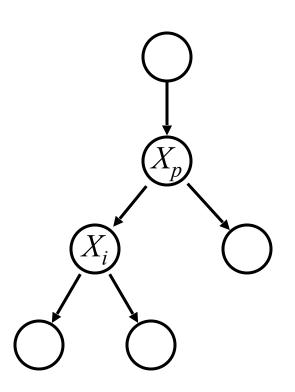
• Remember, $P(X_i|E) = \alpha \pi(X_i) \lambda(X_i)$. Now that we have all the $\lambda(X_i)$'s, what about the $\pi(X_i)$'s?

$$\pi(X_i) = P(X_i \mid E_i^+).$$

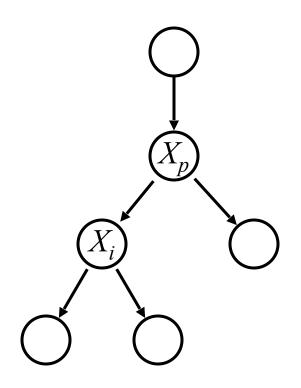
- What about the root of the tree, X_r ? In that case, E_r^+ is the null set, so $\pi(X_r) = P(X_r)$. No sweat. Since we also know $\lambda(X_r)$, we can compute the final $P(X_r)$.
- So for an arbitrary X_i with parent X_p , let's inductively assume we know $\pi(X_p)$ and/or $P(X_p|E)$. How do we get $\pi(X_i)$?



$$\pi(X_i) = P(X_i \mid E_i^+) =$$

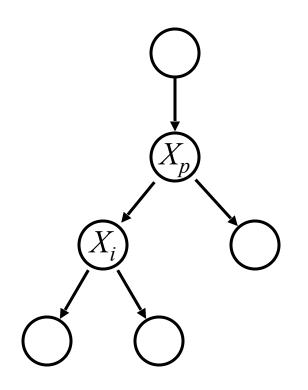


$$\pi(X_i) = P(X_i | E_i^+) = \sum_{j} P(X_i, X_p = j | E_i^+)$$



$$\pi(X_i) = P(X_i | E_i^+) = \sum_j P(X_i, X_p = j | E_i^+)$$

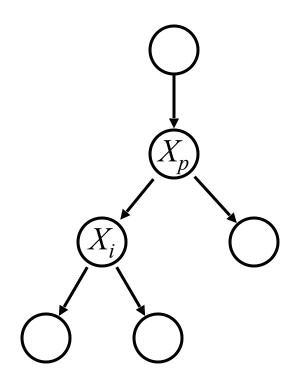
$$= \sum_j P(X_i | X_p = j, E_i^+) P(X_p = j | E_i^+)$$



$$\pi(X_{i}) = P(X_{i} | E_{i}^{+}) = \sum_{j} P(X_{i}, X_{p} = j | E_{i}^{+})$$

$$= \sum_{j} P(X_{i} | X_{p} = j, E_{i}^{+}) P(X_{p} = j | E_{i}^{+})$$

$$= \sum_{j} P(X_{i} | X_{p} = j) P(X_{p} = j | E_{i}^{+})$$

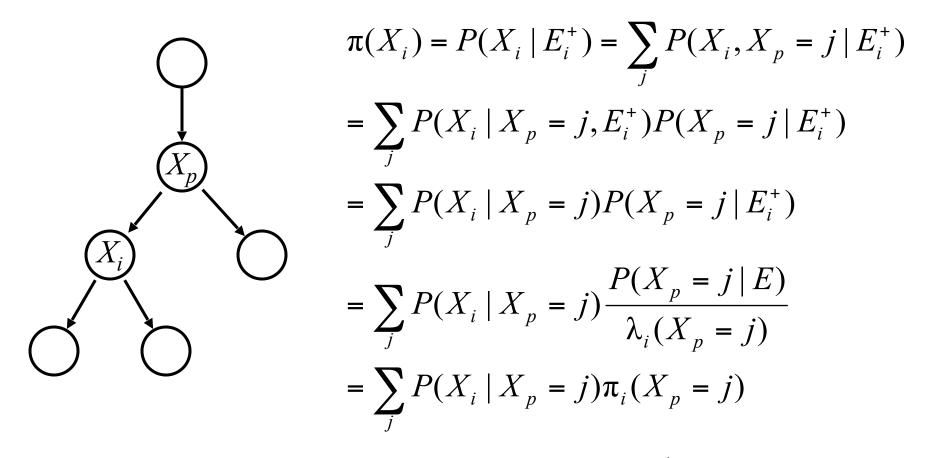


$$\pi(X_{i}) = P(X_{i} | E_{i}^{+}) = \sum_{j} P(X_{i}, X_{p} = j | E_{i}^{+})$$

$$= \sum_{j} P(X_{i} | X_{p} = j, E_{i}^{+}) P(X_{p} = j | E_{i}^{+})$$

$$= \sum_{j} P(X_{i} | X_{p} = j) P(X_{p} = j | E_{i}^{+})$$

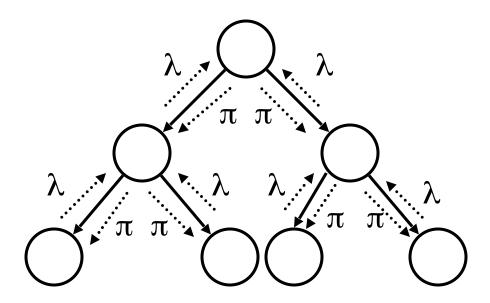
$$= \sum_{j} P(X_{i} | X_{p} = j) \frac{P(X_{p} = j | E)}{\lambda_{i}(X_{p} = j)}$$



Where $\pi_i(X_p)$ is defined as $\frac{P(X_p \mid E)}{\lambda_i(X_p)}$

We're done. Yay!

- Thus we can compute all the $\pi(X_i)$'s, and, in turn, all the $P(X_i|E)$'s.
- Can think of nodes as autonomous processors passing λ and π messages to their neighbors

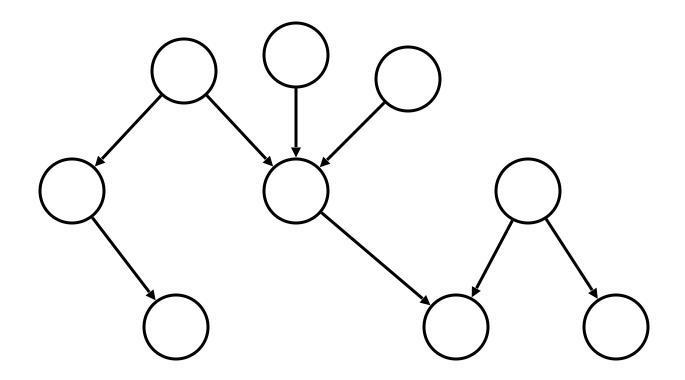


Conjunctive queries

- What if we want, e.g., P(A, B | C) instead of just marginal distributions P(A | C) and P(B | C)?
- Just use chain rule:
 - P(A, B | C) = P(A | C) P(B | A, C)
 - Each of the latter probabilities can be computed using the technique just discussed.

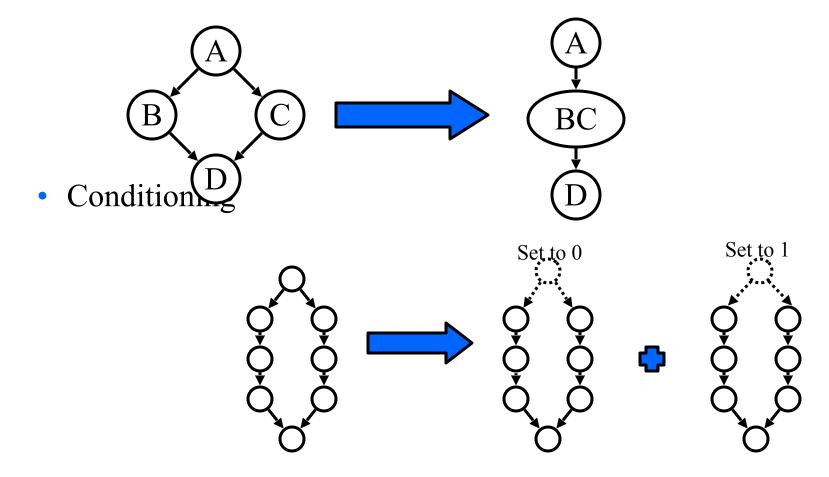
Polytrees

• Technique can be generalized to *polytrees*: undirected versions of the graphs are still trees, but nodes can have more than one parent



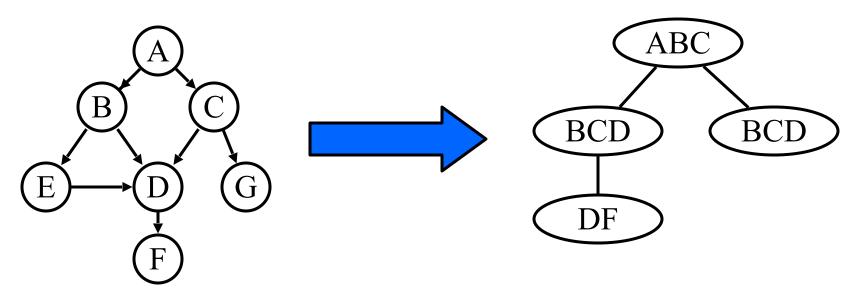
Dealing with cycles

- Can deal with undirected cycles in graph by
 - clustering variables together



Join trees

• Arbitrary Bayesian network can be transformed via some evil graph-theoretic magic into a *join tree* in which a similar method can be employed.



In the worst case the join tree nodes must take on exponentially many combinations of values, but often works well in practice