

Ranger::getNumberOfSample

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graph LR; A[Ranger::getNumberOfSample] --> B[Ranger::getAngularResolution]; A --> C[Ranger::getFieldOfView];
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A diagram showing a central node on the left, 'Ranger::getNumberOfSample', which is shaded gray. Two blue arrows point from its right side to two separate nodes on the right. The top node is 'Ranger::getAngularResolution' and the bottom node is 'Ranger::getFieldOfView'. Both nodes on the right are white with black borders.

Ranger::getAngularResolution

Ranger::getFieldOfView