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# Building Cppcheck

What We Learned From 17 Years of Development

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# Daniel Marjamäki

- Creator of Cppcheck
  - Cppcheck looks for bugs in your C/C++ code
- Live in Sweden
- Have worked professionally with C/C++ for almost 20 years



# What will I say

- Chronological walk through
- Learnings



# Before I started Cppcheck

- Feeling that quality was not very good
- Our compilers would not find obvious bugs

```
int buf[10];  
....  
buf[20] = 0;
```

I was looking for off the shelf static analysis solutions.

- Major problem: very little support for our toolchains.
- False positives

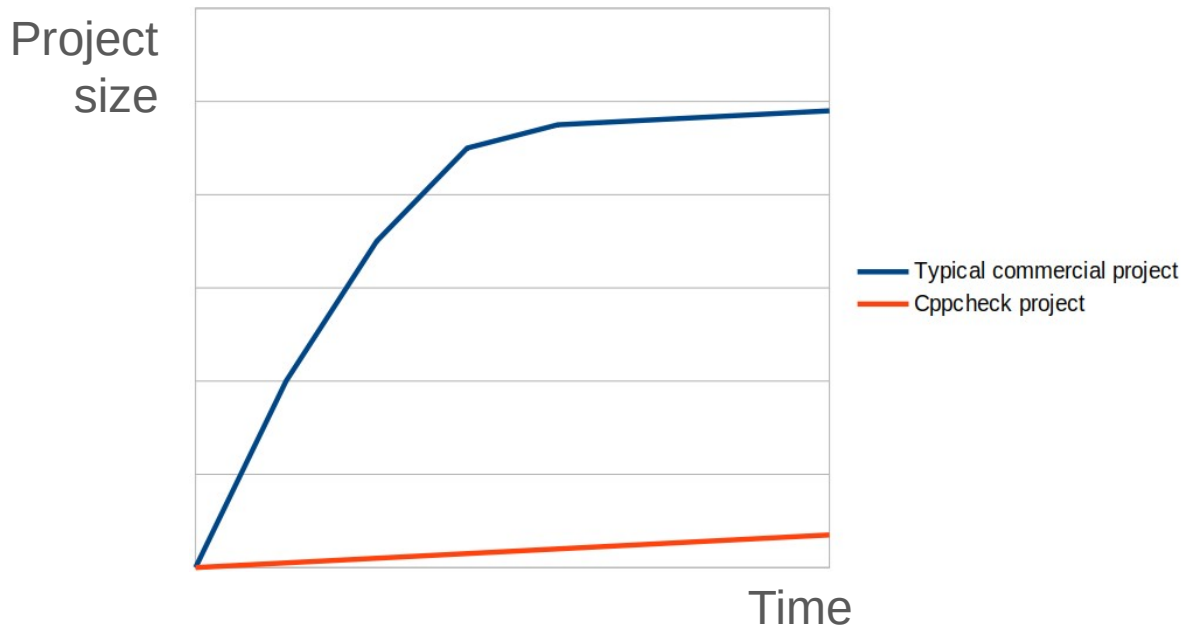


# Hobby project preconditions

- Time
- Knowledge
- Perseverance



# Planning





# First experiment

- Started experimenting with perl and regular expressions



# Sourceforge

I registered the Cppcheck project on Sourceforge on may 7th, 2007.

First commit:

- Source files, only 1
  - Main.cpp
    - “Infrastructure” => 440 lines
    - Checkers => 665 lines





# Revision 1: infrastructure

- token list
  - No preprocessing except: `#include "somefile.h"`
- function to match tokens



# Revision 1: data

```
std::vector<std::string> Files;

struct TOKEN
{
    unsigned int FileIndex;
    char *str;
    unsigned int linenr;
    struct TOKEN *next;
};
struct TOKEN *tokens, *tokens_back;
```



# Revision 1: checkers

- Look for `X >= '0' && X <= '9'` and recommend to use `'isdigit'` instead.
- Warn if `memset` is used on class
- Warn about includes that are not needed
- Redundant condition: `if (ptr) delete ptr;`
- Member variable that is not initialized in constructor



# Using token list

Why did I do this.

- Pros and cons:
  - Compiler agnostic
  - For well written code I got few false positives
  - But: False negatives



# Commits in first year

May	97
June	33
July	16
August	1
September	0
October	4
November	0
December	0
January	4
February	32
March	37
April	29



# Downloads first 3 years

## Download Statistics

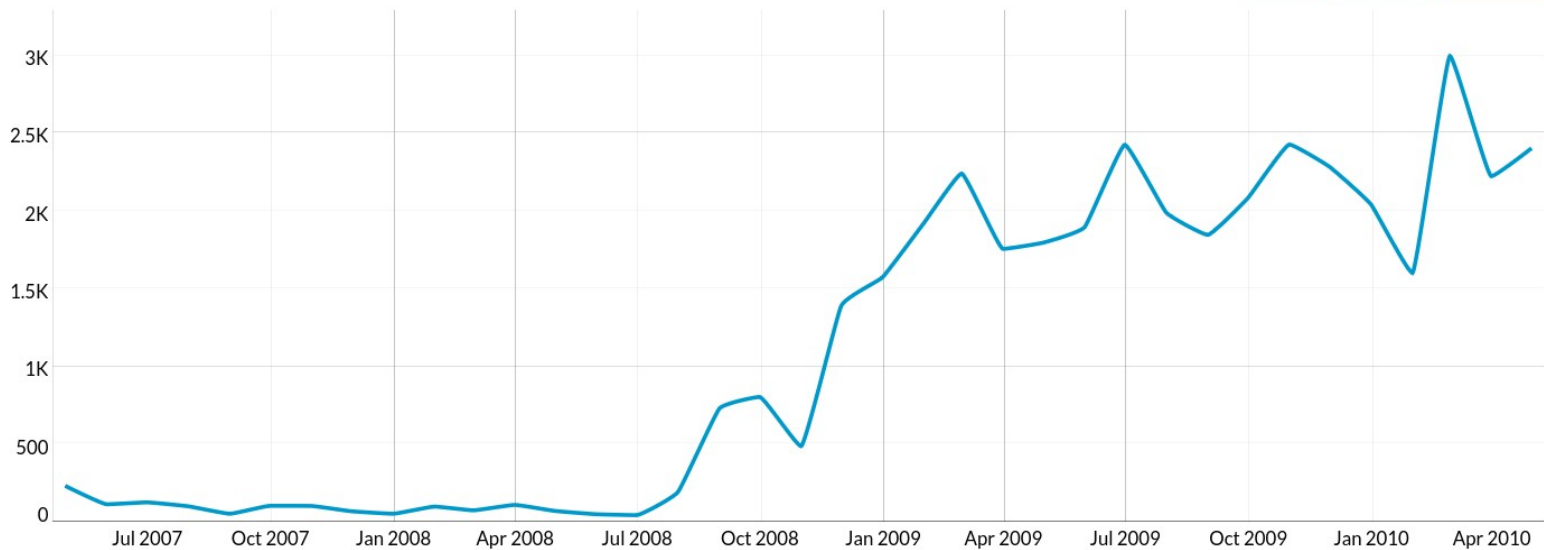
[All Files \(Change File\)](#)

Date Range: 2007-05-07 to 2010-05-01

Daily

Weekly

Monthly





# Reports/bugfixes

Open source projects started to receive reports/bugfixes

Easy-to-use can lead to problems



# Preprocessor

2009

- String based preprocessing
- Extract configurations

```
#ifdef X  
a = b / 0;  
#else  
a = c / 0;  
#endif
```





# Symbol database

2010

- Scopes
- Variables
- Types
- Functions



# Instantiating templates

2011



# Match compiler

2012

## Original code

```
if (Token::Match(tok, "%var% = 0"))
```

## Transformed code

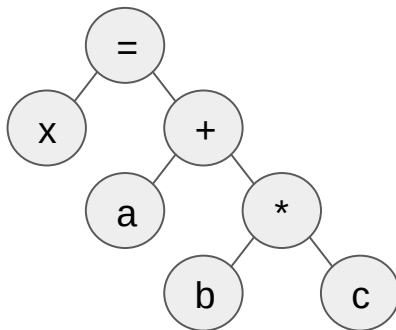
```
static inline bool match1234(const Token* tok) {  
    if (!tok || !(tok->varId() != 0))  
        return false;  
    tok = tok->next();  
    if (!tok || !((tok->tokType() == Token::eAssignmentOp) && tok->str() == "="))  
        return false;  
    tok = tok->next();  
    if (!tok || !(tok->str() == "0"))  
        return false;  
    return true;  
}
```



# Syntax tree

In 2012 we started implementing a syntax tree

$X = a + b * c;$





# Dataflow

In 2014 we implemented a generic dataflow



# Rewritten preprocessor

2015

Simplecpp, it's open source and BSD licensed

Simple library: 1 header and 1 source file.

<https://github.com/danmar/simplecpp>



# ValueType

2015

```
void foo(int *ptr)
{
    x = *(14 + ptr);
}
```

```
* 'signed int'
`-+ 'signed int *'
   |-14 'signed int'
   `-ptr 'signed int *'
```



# An interesting bug that we have found

- X.org announcement in January 2014:

As libXfont is used to read user-specified font files in all X servers distributed by X.Org, including the Xorg server which is often run with root privileges or as setuid-root in order to access hardware, this bug may lead to an unprivileged user acquiring root privileges in some systems.

- Affected all X Windows releases in latest 22 years

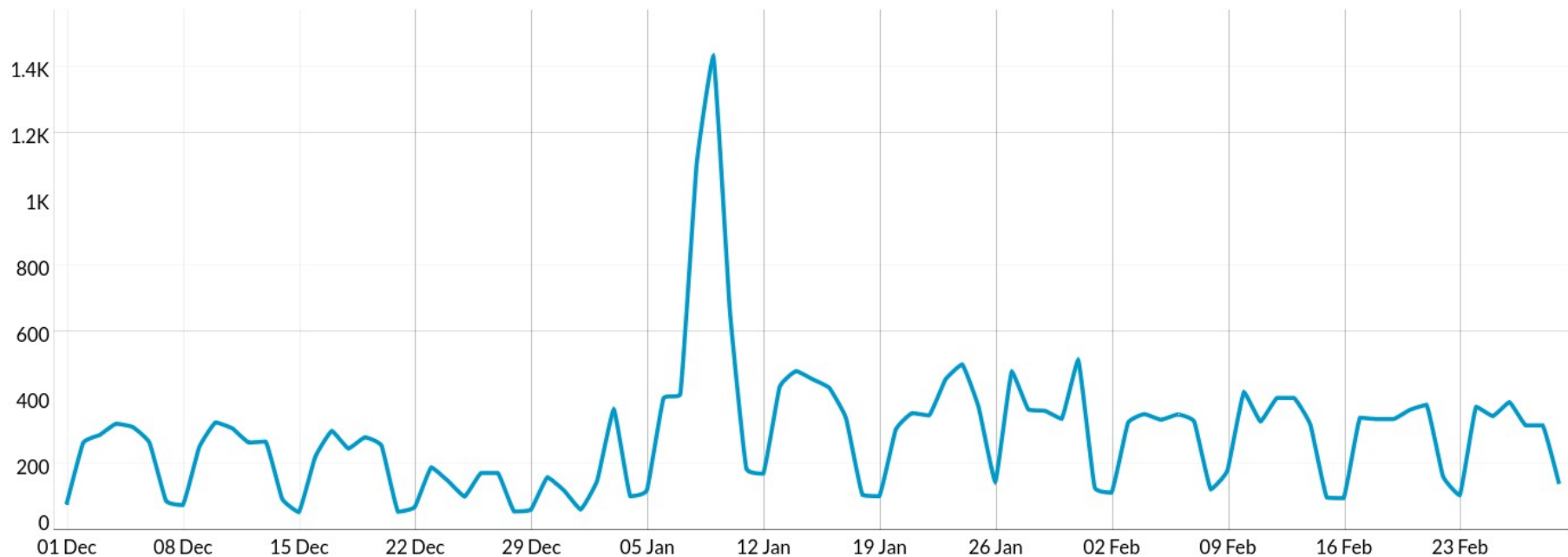
```
char charName[100];

if (sscanf((char *) line, "STARTCHAR %s", charName) != 1) {
    bdfError("bad character name in BDF file\n");
    goto BAILOUT; /* bottom of function, free and return error */
}
```



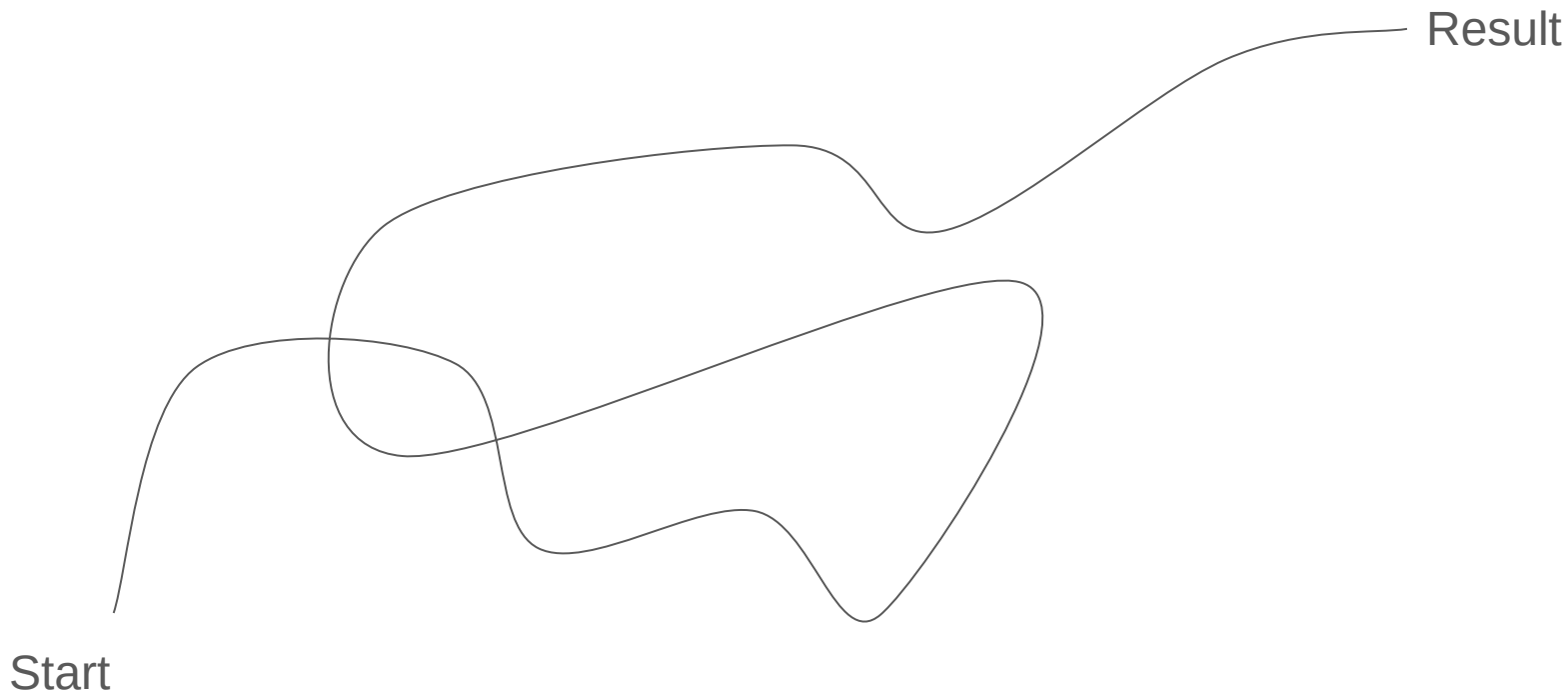


# 22-year old bug in X Windows





# Cppcheck Development





# Learning: Canonicalizations

Split up declarations:

`int a, b=3; => int a; int b; b=3;`

Simplify mathematical expressions

`a = 3; buf[a] = 0; => buf[3] = 0;`

Etc..

- Checker:
  - Only token list
  - Has parsing



# Learning: make warnings as clear as possible

- Avoid misunderstandings
  - Misunderstand motivation
  - Different valueflow analysis

```
void foo(int i) {  
    int buf[10];  
    buf[i] = 0;  
    ...  
    if (i == 20) {}  
}
```

- Our philosophy is to rely on configuration rather than hard coding



# Learning: no false positives

## Changed philosophy

- I wanted it to be simple to use => No configuration => unknown types, functions, variables
  - No false positives, avoid false negatives

Help us improve Cppcheck by reporting false positives instead of suppressing



## Learning: technically correct errors are sometimes considered false positives

- We report some undefined behavior as “portability” problems
- Syntax error:

```
#ifdef SOME_MACRO
void foo()
#endif
{
    /**/
}
```



# What checkers did I want to implement

KISS, keep it simple stupid. As far as I remember:

- I wanted to find common bugs
- simple to detect
- No false positives

## Learning:

Not many checkers meet all those criteria =>

- real mistakes that have been made in real code
- Simple analysis is good
- No false positives



# Synthetic test cases

I do not like synthetic test suites. Typically no heuristics.

We write checkers based on real mistakes seen in real code using heuristics.





# Testing: Check Debian

- To test Cppcheck
- We check the Debian code continuously using a “BOINC” like system.
  - We have a server provides URLs to source packages and maintains a database of results
  - Clients perform analysis and uploads results



# Reports

- Crash report
- [Diff report](#)
- [HEAD report](#)
- Time report (regressed)
- [Time report \(slowest\)](#)



# What does it find in Debian source code

- Buffer overflows => ~1900
  - Uninitialized variables => ~16000
  - Null pointer dereference => ~8000
  - Number of “error” => 94275
- 
- If everybody used Cppcheck



# Wanted to work full time on Cppcheck

I have wanted to work full time on Cppcheck

- I like working on this project
- No resources ; just “good enough”



# Solution: started company



## Open source

- Free to use
- Active community
- Compiler agnostic
- Fast
- Accurate
- Easy to use
- Widely used

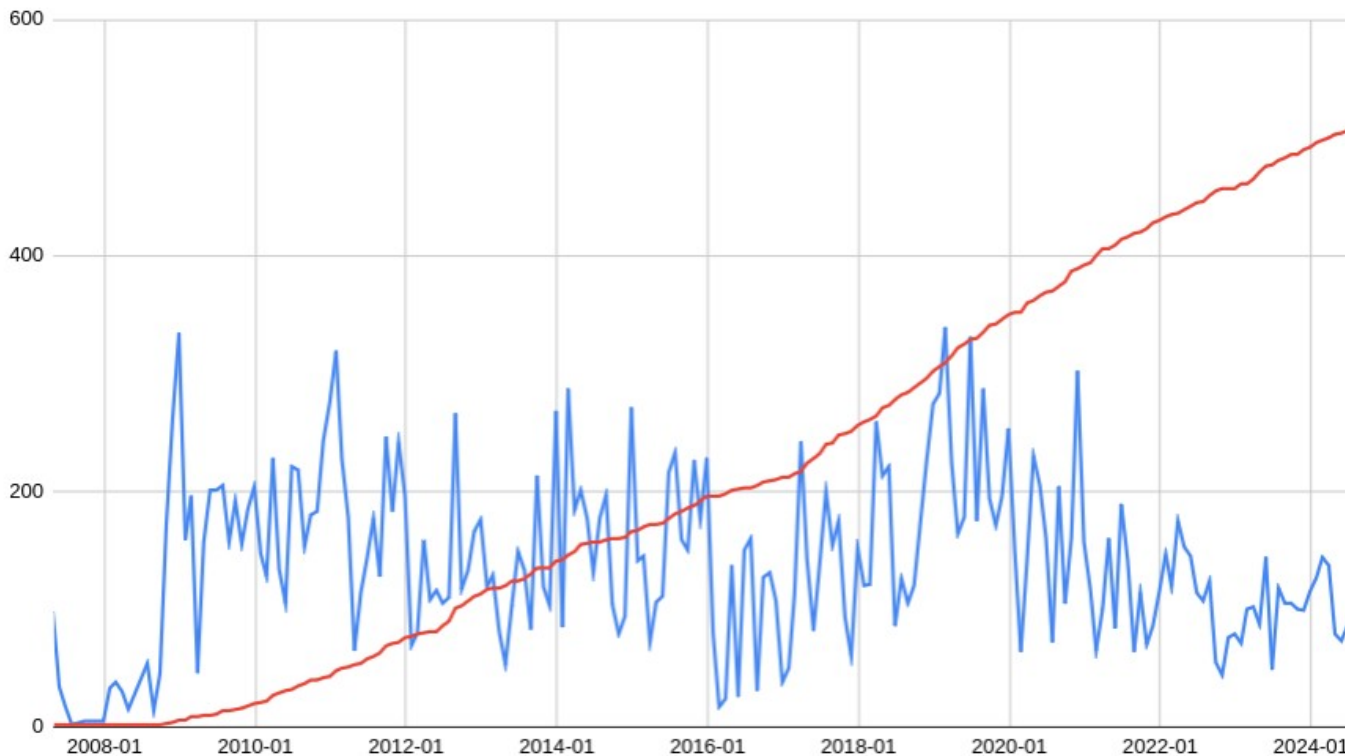


## Commercial

- Coding standards:
  - Autosar, Misra C/C++, Cert C/C++
- Extra checkers
- TÜV certified
- Support



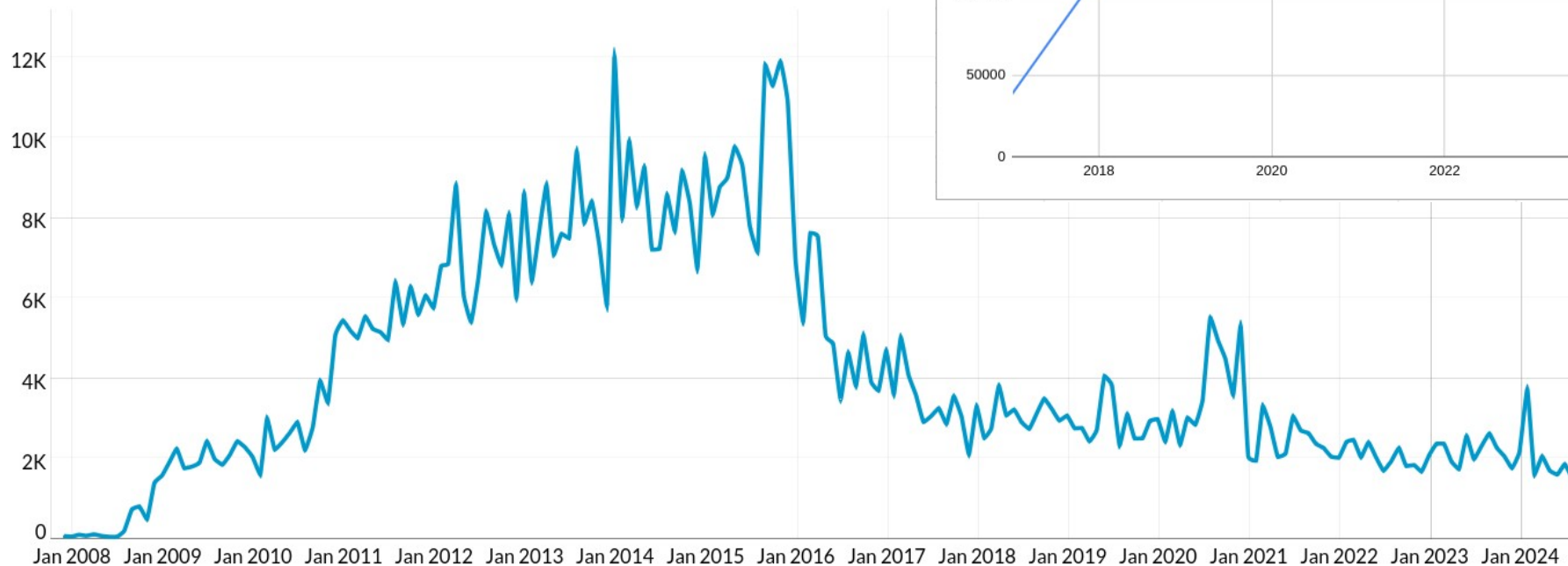
# contributors commits per month



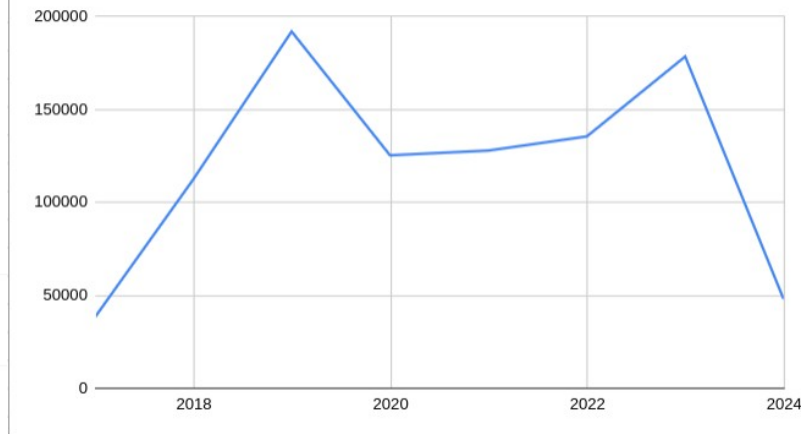


# Downloads

Sourceforge / month



github downloads





# Main contributors



**danmar**

8 533 commits



**orbitcowboy**

2 407 commits



**PKEuS**

1 760 commits



**chrchr-github**

1 276 commits



**IOBYTE**

1 229 commits



**firewave**

1 009 commits



**pfultz2**

950 commits



**kimmov**

915 commits



**amai2012**

860 commits



**aggro80**

781 commits



**versat**

545 commits



**Dmitry-Me**

454 commits



**matthiasrgr**

327 commits



**php-coder**

230 commits



**XhmikosR**

224 commits



**simartin**

193 commits





# Summary

- Started as a hobby project. No big ambitions I couldn't dream for this.